

CMPSCI 119

Fall 2019

Monday, November 18, 2019

Midterm #2 Solution Key

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<1> 25 Points – What is the value of each expression below? Answer any 25; answer more for extra credit. Answer “Error” if an expression cannot be computed for any reason. Scoring:

+1: Completely correct answers

+½: Incorrect data types, lists without square brackets, strings without quotes, etc.

0: Blank answers

–½: Incorrect answers (better to leave it blank than to guess)

Ruby = 13

Weiss = 4.8

Blake = [3, 7, "Cat", 7.5, 4]

Yang = {"Age":17, "Color":"Yellow", "Semblance":"Burn"}

RWBY = ("Red", "White", "Black", "Yellow")

1.	6.5	float	Ruby / 2
2.	6	int	Ruby // 2
3.	5	int	round(Weiss)
4.	4	int	int(Weiss)
5.	4.8	float	float(Weiss)
6.	13.0	float	float(Ruby)
7.	"13"	string	str(Ruby)
8.	5	int	len(Blake)
9.	4	int	len(RWBY)
10.	ERROR		len(Ruby)
11.	3	int	len(Blake[2])
12.	6	int	len(Yang["Color"])
13.	ERROR		len(Yang[Color])
14.	1	int	len(str(Blake[-1]))
15.	True	bool	Yang["Color"] == RWBY[3]
16.	ERROR		Yang["Frog"]
17.	"Black Cat"	string	RWBY[2] + " " + Blake[2]
18.	[7,"Cat",7.5]	list	Blake[1:4]
19.	[7,"Cat",7.5,4]	list	Blake[1:]
20.	[3,7,"Cat",7.5]	list	Blake[:4]
21.	[13,14,15,16]	list	list(range(Ruby, Yang["Age"]))
22.	[3,5,7,9,11]	list	list(range(Blake[0], Ruby, 2))
23.	[0,1,2,3]	list	list(range(Blake[-1]))
24.	[0,4,8]	list	list(range(0, 10, Blake[4]))
25.	[]	list	list(range(Ruby,5))
26.	[0,0,0]	list	[0 for N in range(Ruby // 4)]
27.	[13,14,15,16,17]	list	[N+Ruby for N in range(5)]
28.	ERROR		[Frog+Ruby for N in range(5)]
29.	[0,0,0,0]	list	[0] * 4
30.	[13,4.8,13,4.8,13,4.8]		[Ruby, Weiss] * 3

- <2> 20 Points – (2 points each answer) When **Main()** is called there will be exactly ten lines of output printed. What are they?

<code>def Chalk(A,B,C=5):</code>	<code># Line 1</code>	<u><code>-3</code></u>
<code> Blackboard = A + B</code>		
<code> print (Blackboard)</code>	<code># Line 2</code>	<u><code>-2</code></u>
<code> return Blackboard + C</code>		
	<code># Line 3</code>	<u><code>1</code></u>
<code>def Erasers(X,Y,Z):</code>		
<code> Q = Y + Chalk(X,Z)</code>	<code># Line 4</code>	<u><code>9</code></u>
<code> print (Q)</code>		
<code> return</code>	<code># Line 5</code>	<u><code>4</code></u>
<code>def Main():</code>	<code># Line 6</code>	<u><code>9</code></u>
<code> print (Chalk(2,-5, 1))</code>		
<code> Erasers(5,3,-4)</code>	<code># Line 7</code>	<u><code>-3</code></u>
<code> print (Chalk(3,1))</code>		
<code> Erasers(-4,2,1)</code>	<code># Line 8</code>	<u><code>4</code></u>
<code> print (Chalk(1,1,1))</code>		
<code> return</code>	<code># Line 9</code>	<u><code>2</code></u>
	<code># Line 10</code>	<u><code>3</code></u>

- <3> 15 Points – Complete the **Process** function below to flip a coin **N** times. Use the **random.random()** function to generate each coin flip; print out **HEADS** if the random value is less than 0.5 but print out **TAILS** otherwise. The command **import random** is already at the top of the program. Remove 1 point per error in each section.

5 Points max for a properly constructed loop of some kind

5 Points max for correct use of **random.random()**

5 Points max for testing and printing

```
def Process (N):
    for I in range(N):
        Value = random.random()
        if Value < 0.5:
            print ("HEADS")
        else:
            print ("TAILS")
    return
```

-or-

```
def Process (N):
    I = 0
    while I < N:
        Value = random.random()
        if Value < 0.5:
            print ("HEADS")
        else:
            print ("TAILS")
        I = I + 1
    return
```

-or-

```
def Process (N):
    for I in range(N):
        if random.random() < 0.5: print ("HEADS")
        else: print ("TAILS")
    return
```

-or-

```
def Process (N):
    I = 0
    while I < N:
        if random.random() < 0.5: print ("HEADS")
        else: print ("TAILS")
        I = I + 1
    return
```

- <4> 15 Points – Write a counter-loop code fragment (not a complete function) using **Index** as the counter variable, which starts at 37, goes up to but does not include 914, and counts by 7s. The payload of the loop is to call the **Strange** function with **Index** as its (only) parameter.

10 Points max for a properly constructed loop of some kind

5 Points max for calling **Strange (Index)**

Accept a **for**-loop solution, even though the first version is what is expected

Remove 1 point per error in each section

```
Index = 37
while Index < 914:
    Strange (Index)
    Index = Index + 7
```

-or-

```
for Index in range (37,914,7):
    Strange (Index)
```

-or-

```
for Index in range (37,914,7): Strange (Index)
```

- <5> 10 Points – The following function attempts to write the square roots of all integers from 0 up to and including **N**, one per line, to the text file indicated by file name **F**. However, there are both syntax errors and logic errors in the code. Locate and fix all the errors.

I count 8 unique errors. Start with 10 points and remove 1 point for each error not found, and remove 1 point for each correct item miss-identified as an error, but do not go below zero.

```
import Mmath                                # Math → math

def WriteSQRT (F,N):                        # Missing :
    Handle = open(F, "wb")                  # "wb" → "w"
    for I in range(N+1):                    # N → N+1
        hHandle.write(str(math.sqrt(I))+"\\n")
                                                # Missing )
                                                # Missing +"\\n"
                                                # handle → Handle
    Handle.close()                          # Missing ()
    return
```

- <6> 10 Points – I have a variable **L** containing a list of floats that represent an audio sound (to be saved with the **WriteWAV** function in the book). **L** contains a bunch of sound samples (that is, it isn't empty). The variable **SamplesPerSecond** is already defined and contains the number of sound samples needed for each second the sound will play. Write a *code fragment* (not a function!) to add five seconds of silence to the end of **L** (silence is where the sample value is zero).

```
for I in range(SamplesPerSecond * 5): L = L + [0.0]
```

-or-

```
for I in range(SamplesPerSecond * 5): L.append(0.0)
```

-or-

```
TotalSamples = SamplesPerSecond * 5
for I in range(TotalSamples): L = L + [0.0]
```

-or-

```
TotalSamples = SamplesPerSecond * 5
for I in range(TotalSamples): L.append(0.0)
```

-or-

```
TotalSamples = SamplesPerSecond * 5
I = 0
while (I < TotalSamples):
    L.append(0.0)
    I = I + 1
```

-or-

```
TotalSamples = SamplesPerSecond * 5
I = 0
while (I < TotalSamples):
    L = L + [0.0]
    I = I + 1
```

Scoring:

- 3 Points max for computing the number of new samples needed
- 4 points max for an appropriate loop, either a for-loop or while-loop
- 3 points max for adding the 0.0 (int 0 is allowed) to the end of the list **L**
- Remove 1 point per error in each section (do not go below 0 in each section)

In talking with students after the exam, I found that a number of them had used the **makeEmptySound** function referred to on page 430 of the Companion. The description on that page clearly says that this function is specific to the Python 2 JES environment, which we are not using. The Python 2/3 code on page 431 is far more relevant. Give those students 4 points max for this approach, but again remove 1 point per error (syntax, mostly). Do not go below zero.

- <7> 5 Points – Short Answer – There are two major ways we can represent polynomials in Python. One is to create a list where each item in the list is a two-element list containing the coefficient and the exponent. For example the polynomial $3x^{10} - 6x^4 + 2$ would be encoded in Python as `[[3,10], [-6,4], [2,0]]`. The other way is to create a list where each entry is the coefficient and the index is the exponent. The same polynomial $3x^{10} - 6x^4 + 2$ would be encoded as `[2, 0, 0, 0, -6, 0, 0, 0, 0, 0, 3]`. What are the advantages and disadvantages of each approach?

The first way (a list of **[coefficient,exponent]** lists) is very good for **large, sparse polynomials**, such as $3x^{10000000} - 6x^{4000} + 2$ as this approach stores information for only the needed non-zero terms. The Python code would be **somewhat complicated**.

However, the second way (a simple list of coefficients) is **far simpler for the large majority of expected cases**, both to represent the polynomials and to process them in Python code. It is **less efficient for large, sparse polynomials**, as a lot of zero coefficients would be present in the list.

Scoring:

5 points for correctly discussing both the **efficiency of the representation** and the **complexity of the Python code**.

3 points for correctly describing one or the other (efficiency or complexity), but either omitting the other discussion or getting it wrong.

1 point for anything marginally reasonable.

0 points for any answer that is way off base.