

Lecture 3 – Linear Algebra Background

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Motivation

Preview of next class:

$$y^{(1)} \approx w_0 + w_1 x_1^{(1)} + w_2 x_2^{(1)} + \dots + w_d x_d^{(1)}$$

$$y^{(2)} \approx w_0 + w_1 x_1^{(2)} + w_2 x_2^{(2)} + \dots + w_d x_d^{(2)}$$

...

$$y^{(N)} \approx w_0 + w_1 x_1^{(N)} + w_2 x_2^{(N)} + \dots + w_d x_d^{(N)}$$

Motivation

Preview of next class:

$$y^{(1)} \approx w_0 + w_1 x_1^{(1)} + w_2 x_2^{(1)} + \dots + w_d x_d^{(1)}$$

$$y^{(2)} \approx w_0 + w_1 x_1^{(2)} + w_2 x_2^{(2)} + \dots + w_d x_d^{(2)}$$

...

$$y^{(N)} \approx w_0 + w_1 x_1^{(N)} + w_2 x_2^{(N)} + \dots + w_d x_d^{(N)}$$

After linear algebra

$$\mathbf{y} \approx X\mathbf{w}$$

Linear Algebra in ML

Linear Algebra

- ▶ Succinct notation for models and algorithms
- ▶ Numerical tools (save coding!)

$$\mathbf{w} = \underline{(X^T X)^{-1} X^T \mathbf{y}}$$

- ▶ Inspiration for new models and problems: Netflix

Netflix Movie Recommendations

	Gladiator	Silence of the Lambs	WALL-E	Toy Story
Alice	5	4	1	
Bob		5		2
Carol				5
David			5	5
Eve	5	4		

Matrix completion problem, matrix factorization

Today's Topics

- ▶ Matrices
- ▶ Vectors
- ▶ Matrix-Matrix multiplication (and special cases)
- ▶ Tranpose
- ▶ Inverse

Matrices

- ▶ A matrix is an rectangular array of numbers

$$A = \begin{bmatrix} 101 & 10 \\ 54 & 13 \\ 10 & 47 \end{bmatrix}$$

3×2
 $A \in \mathbb{R}^{3 \times 2}$

- ▶ When A has m rows and n columns, we say that:

- ▶ A is an $m \times n$ matrix
- ▶ $A \in \mathbb{R}^{m \times n}$

- ▶ The entry in row i and column j is denoted A_{ij}

$i \leftarrow$ row
 $j \leftarrow$ col

Matrices

Example

$$A = \begin{bmatrix} \underline{101} & 10 \\ 54 & 13 \\ 10 & \underline{47} \end{bmatrix}$$

Red arrows indicate row and column indices: a horizontal arrow points to the first row, and three vertical arrows point to the first, second, and third columns respectively.

- ▶ $A \in \mathbb{R}^{3 \times 2}$
- ▶ $A_{11} = 101$
- ▶ $A_{32} = 47$
- ▶ $A_{22} = 13$
- ▶ $A_{23} = \text{X}$

Vectors

$$x = \begin{bmatrix} 8 & 2.4 & 1 & -10 \end{bmatrix} \quad \text{row}$$

- ▶ A vector is an $n \times 1$ matrix:

$$\mathbf{x} = \begin{bmatrix} 8 \\ 2.4 \\ 1 \\ -10 \end{bmatrix} \quad \text{column}$$

- ▶ We write $\mathbf{x} \in \underline{\mathbb{R}^n}$ (instead of $\mathbf{x} \in \mathbb{R}^{n \times 1}$)
- ▶ The i th entry is x_i

$\mathbb{R}^{1 \times n}$

Vectors

Example

$$\mathbf{x} = \begin{bmatrix} 8 \\ 2.4 \\ 1 \\ -10 \end{bmatrix}$$

- ▶ $\mathbf{x} \in \mathbb{R}^4$
- ▶ $x_1 = 8$
- ▶ $x_4 = -10$

Addition

$$\mathbb{R}^{2 \times 2} \quad \mathbb{R}^{2 \times 2} \quad \mathbb{R}^{2 \times 2}$$
$$A + B = C$$

- ▶ If two matrices have the same size, we can add them by adding corresponding elements

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} + \begin{bmatrix} 3 & 5 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} 4 & 7 \\ 2 & 4 \end{bmatrix}$$

- ▶ Subtraction is similar
- ▶ Matrices of different sizes *cannot be added or subtracted*

Scalar Multiplication

- ▶ A scalar $x \in \mathbb{R}$ is a real number (i.e., not a vector)

e.g., 2, 3, π , $\sqrt{2}$, 1.843, ...

- ▶ Scalar times matrix:

$$\underline{2} \cdot \begin{bmatrix} 1 & 3 \\ -2 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 6 \\ -4 & 0 \end{bmatrix}$$

(multiply each entry by the scalar)

Handwritten annotations:

- Red arrow from 2 to 1: 2×1
- Red arrow from 2 to 3: 2×3
- Red arrow from 2 to -2: $2 \times (-2)$
- Red arrow from 2 to 0: 2×0

Matrix-Matrix Multiplication

$$m \times n \quad n \times p \Rightarrow m \times p$$

- ▶ Can multiply two matrices *if their inner dimensions match*

$$A \in \mathbb{R}^{m \times n}, B \in \mathbb{R}^{n \times p}$$

$$C = AB \in \mathbb{R}^{m \times p}$$

- ▶ The product has entries

$$C_{ij} = \sum_{k=1}^n A_{ik} B_{kj}$$

Matrix-Matrix Multiplication

$$C_{ij} = \sum_{k=1}^n A_{ik} B_{kj}$$

Move along i th row of A and j th row of B . Multiply corresponding entries, then add.

$$\begin{bmatrix} c_{11} & c_{12} & c_{13} \\ c_{21} & c_{22} & \underline{c_{23}} \\ c_{31} & \underline{c_{32}} & c_{33} \\ c_{41} & c_{42} & c_{43} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ \underline{a_{31}} & \underline{a_{32}} \\ a_{41} & a_{42} \end{bmatrix} \begin{bmatrix} b_{11} & \downarrow b_{12} & \downarrow b_{13} \\ b_{21} & \downarrow b_{22} & \downarrow b_{23} \end{bmatrix}$$

$$c_{32} = a_{31}b_{12} + a_{32}b_{22}$$

$$c_{23} = a_{21}b_{13} + a_{22}b_{23}$$

Matrix-Matrix Multiplication

Example

$$A = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix}, \quad B = \begin{bmatrix} 3 & 2 \\ -1 & 0 \end{bmatrix}$$

$$C = AB = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 3 & 2 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} 4 & 2 \\ 5 & 0 \end{bmatrix}$$

$$C_{11} = 1 \cdot 3 + (-1)(-1) = 3 + 1 = 4$$

$$C_{12}$$

Matrix-Matrix Multiplication

Example

$$A = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix}, \quad B = \begin{bmatrix} 3 & 2 \\ -1 & 0 \end{bmatrix}$$

$$AB = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 3 & 2 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} 4 & 2 \\ -3 & 0 \end{bmatrix}$$

Multiplication Properties

$$2 \times (3 \times 4) = 24$$
$$(2 \times 3) \times 4 = 24$$

- Associative

$$\underline{(AB)C = A(BC)}$$

- Distributive

$$A(B + C) = AB + AC$$

$$(B + C)D = BD + CD$$

- Not commutative

$$AB \neq BA$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} =$$

$$\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} =$$

Matrix-Vector Multiplication

$$B \in \mathbb{R}^{n \times p}$$
$$\downarrow$$
$$x \in \mathbb{R}^{n \times 1} = \mathbb{R}^n$$

A (worthy) special case of matrix-matrix multiplication:

$$A \in \mathbb{R}^{m \times n}, \quad \mathbf{x} \in \mathbb{R}^n$$

$$\mathbf{y} = A\mathbf{x} \in \mathbb{R}^m$$

Definition

$$y_i = \sum_{j=1}^n A_{ij} x_j$$

Matrix-Vector Multiplication

$$y_i = \sum_{j=1}^n A_{ij} x_j$$

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ a_{31} & a_{32} \\ a_{41} & a_{42} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$y_3 = a_{31}x_1 + a_{32}x_2$$

Matrix-Vector Multiplication

Example

$$A = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \quad \mathbf{z} = \begin{bmatrix} 8 \\ 1.5 \end{bmatrix}$$

$$\blacktriangleright A\mathbf{x} = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 1 \times 1 + (-1) \times (-1) \\ -3 \end{bmatrix} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$$

Matrix-Vector Multiplication

Example

$$A = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \quad \mathbf{z} = \begin{bmatrix} 8 \\ 1.5 \end{bmatrix}$$

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Matrix-Vector Multiplication

Example

$$A = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \quad \mathbf{z} = \begin{bmatrix} 8 \\ 1.5 \end{bmatrix}$$

► $A\mathbf{x} = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$

► $A\mathbf{z} =$

Matrix-Vector Multiplication

Example

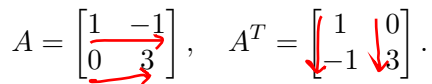
$$A = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \quad \mathbf{z} = \begin{bmatrix} 8 \\ 1.5 \end{bmatrix}$$

$$\blacktriangleright A\mathbf{x} = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$$

$$\blacktriangleright A\mathbf{z} = \begin{bmatrix} 6.5 \\ 4.5 \end{bmatrix}$$

Transpose

Transposition of a matrix swaps the rows and columns

$$A = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix}, \quad A^T = \begin{bmatrix} 1 & 0 \\ -1 & 3 \end{bmatrix}.$$


Definition:

- ▶ Let $A \in \mathbb{R}^{m \times n}$
- ▶ The *transpose* $A^T \in \mathbb{R}^{n \times m}$ has entries

$$(A^T)_{ij} = A_{ji}.$$

Transpose

Example

$$A = \begin{bmatrix} 3 & 2 \\ -1 & 0 \\ 1 & 4 \end{bmatrix} \quad A^T =$$

Transpose

Example

$$A = \begin{bmatrix} 3 & 2 \\ -1 & 0 \\ 1 & 4 \end{bmatrix} \quad A^T = \begin{bmatrix} 3 & -1 & 1 \\ 2 & 0 & 4 \end{bmatrix}$$

Transpose

Example

$$A = \begin{bmatrix} 3 & 2 \\ -1 & 0 \\ 1 & 4 \end{bmatrix} \quad A^T = \begin{bmatrix} 3 & -1 & 1 \\ 2 & 0 & 4 \end{bmatrix}$$

Example

$$\mathbf{x} = \begin{bmatrix} 1 \\ -3 \\ 2 \end{bmatrix} \quad \mathbf{x}^T =$$

Transpose

Example

$$A = \begin{bmatrix} 3 & 2 \\ -1 & 0 \\ 1 & 4 \end{bmatrix} \quad A^T = \begin{bmatrix} 3 & -1 & 1 \\ 2 & 0 & 4 \end{bmatrix}$$

Example

$$\mathbf{x} = \begin{bmatrix} 1 \\ -3 \\ 2 \end{bmatrix} \quad \mathbf{x}^T = [1 \quad -3 \quad 2]$$

Dot product

- ▶ A *special* special-case of matrix-matrix multiplication
- ▶ Let \mathbf{x}, \mathbf{y} be vectors of same size ($\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$).
- ▶ Their dot product is

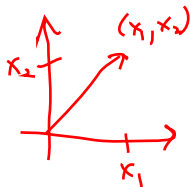
$$\begin{aligned}\mathbf{x}^T \mathbf{y} &= \sum_{i=1}^n x_i y_i \\ &= \begin{bmatrix} x_1 & x_2 & \dots & x_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}\end{aligned}$$

Vector Norm

- ▶ The *norm* of a vector

$$\begin{aligned}\|\mathbf{x}\| &= \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} \\ &= \sqrt{\mathbf{x}^T \mathbf{x}}\end{aligned}$$

- ▶ Geometric interpretation: length of the vector



$$\sqrt{x_1^2 + x_2^2} = \sqrt{\mathbf{x}^T \mathbf{x}} = \|\mathbf{x}\|$$

Transpose Properties

- ▶ Transpose of transpose

$$(A^T)^T = A$$

- ▶ Transpose of sum

$$(A + B)^T = A^T + B^T$$

- ▶ Transpose of product

$$(AB)^T = B^T A^T$$

Identity

$$5 \times \frac{1}{5} = \textcircled{1}$$

||

$$1 \cdot x = x$$

- The identity matrix $I \in \mathbb{R}^{n \times n}$ has entries

$$I_{ij} = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases},$$

$$I_{1 \times 1} = \textcircled{[1]}, \quad I_{2 \times 2} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad I_{3 \times 3} = \underline{\underline{\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}}.$$

- For any A, B of appropriate dimensions

$$IA = A$$

$$BI = B$$

$$I \in \mathbb{R}^{n \times n}$$

$$A \in \mathbb{R}^{n \times p}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

Inverse

$$IA = AI$$

2×2

- ▶ The inverse $A^{-1} \in \mathbb{R}^{n \times n}$ of a square matrix $A \in \mathbb{R}^{n \times n}$ satisfies

$$AA^{-1} = I = A^{-1}A$$

- ▶ Compare to division of scalars

$$5 \cdot \frac{1}{5} = 1 = \frac{1}{5} \cdot 5$$

$$xx^{-1} = 1 = x^{-1}x$$

- ▶ Not all matrices are invertible

- ▶ E.g., A not square, $A = [0]$, $A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$, many more

$$\frac{1}{0}$$

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A^{-1}$$

Inverse

$$\text{If } B = A^{-1}$$

Example $AB = I = BA$

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}, \quad B = \begin{bmatrix} 1 & 0 \\ 0 & \frac{1}{2} \end{bmatrix}$$

Is B the inverse of A ?

Is it possible to have

$$AB = I, \quad BA \neq I$$

Inverse

Example

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}, \quad B = \begin{bmatrix} 1 & 0 \\ 0 & \frac{1}{2} \end{bmatrix}$$

Is B the inverse of A ?

Example

$$A = \begin{bmatrix} 1 & -1 \\ 0 & 3 \end{bmatrix} \quad A^{-1} = \begin{bmatrix} 1 & \frac{1}{3} \\ 0 & \frac{1}{3} \end{bmatrix}$$

Verify on your own.

Inverse Properties

$$\left(\frac{1}{\frac{1}{5}}\right) = 5$$

- ▶ Inverse of inverse

$$(A^{-1})^{-1} = A$$

- ▶ Inverse of product

$$(AB)^{-1} = B^{-1}A^{-1}$$

- ▶ Inverse of transpose

$$(A^{-1})^T = (A^T)^{-1} := A^{-T}$$

What You Should Know

- ▶ Definitions of matrices and vectors
- ▶ Meaning of matrix multiplication
 - ▶ Systems of equations \longrightarrow matrix-vector equations
- ▶ Properties of multiplication
- ▶ Properties of inverse, transpose
 - ▶ Get familiar with these as course goes on