

CS 312: Algorithms

More Divide and Conquer

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Master Theorem

Consider the general recurrence:

$$T(n) \leq aT\left(\frac{n}{b}\right) + cn^d$$

This solves to:

$$T(n) = \begin{cases} \Theta(n^d) & \text{if } \log_b a < d \\ \Theta(n^d \log n) & \text{if } \log_b a = d \\ \Theta(n^{\log_b a}) & \text{if } \log_b a > d \end{cases}$$

Intuition: work at each level of the recursion tree is (1) decreasing exponentially, (2) staying the same, (3) increasing exponentially.

Integer Multiplication

Motivation: multiply two 30-digit integers?

```
153819617987625488624070712657
x 925421863832406144537293648227
-----
```

- ▶ Multiply two 300-digit integers?
- ▶ Cannot do this in Java with built-in data types
- ▶ 64-bit unsigned integer can only represent integers up to ~20 digits ($2^{64} \approx 10^{20}$)

Warm-Up: Addition

Input: two n -digit binary integers x and y

Goal: compute $x + y$

Let's do everything in base-10 instead of binary to make examples more familiar.

Grade-school algorithm:

```
 1854
+ 3242
-----
 5096
```

Running time? $\Theta(n)$

Integer Multiplication Problem

Input: two n -digit base-10 integers x and y

Goal: compute xy

Can anyone think of an algorithm?

Grade-School Algorithm (Long Multiplication)

Example: $n = 3$

```
 287
x 132
-----
 574
 861
 287
-----
37884
```

$$287 \times 132 = (2 \times 287) + 10 \cdot (3 \times 287) + 100 \cdot (1 \times 287)$$

Running time? $\Theta(n^2)$

But xy has at most $2n$ digits. Can we do better?

Divide and Conquer: First Try

Idea: split x and y in half (assume n is a power of 2)

$$x = \underbrace{3380}_{x_1} \underbrace{2367}_{x_0}$$
$$y = \underbrace{4508}_{y_1} \underbrace{1854}_{y_0}$$

Then use distributive law

$$xy = (10^{n/2}x_1 + x_0) \times (10^{n/2}y_1 + y_0)$$
$$= 10^n x_1 y_1 + 10^{n/2}(x_1 y_0 + x_0 y_1) + x_0 y_0$$

Have reduced the problem to multiplications of $n/2$ -digit integers and additions of n -digit numbers

Divide and Conquer: First Try

Recursive algorithm:

$$xy = 10^n x_1 y_1 + 10^{n/2}(x_1 y_0 + x_0 y_1) + x_0 y_0$$

Running time? Four multiplications of $n/2$ digit numbers plus three additions of at most n -digit numbers

$$T(n) \leq 4T\left(\frac{n}{2}\right) + cn$$
$$= O(n^{\log_2 4})$$
$$= O(n^2)$$

We did not beat the grade-school algorithm. :(

Better Divide and Conquer

Same starting point:

$$xy = 10^n x_1 y_1 + 10^{n/2}(x_1 y_0 + x_0 y_1) + x_0 y_0$$

Trick: use three multiplications to compute the following:

$$A = (x_1 + x_0)(y_1 + y_0) = x_1 y_1 + x_1 y_0 + x_0 y_1 + x_0 y_0$$
$$B = x_1 y_1$$
$$C = x_0 y_0$$

Then

$$xy = 10^n B + 10^{n/2}(A - B - C) + C$$

Total: three multiplications of $n/2$ -digit integers, six additions

Better Divide and Conquer

Total: three multiplications of $n/2$ -digit integers, six additions of at most n -digit integers

$$T(n) \leq 3T\left(\frac{n}{2}\right) + cn$$
$$= O(n^{\log_2 3})$$
$$\approx O(n^{1.59})$$

We beat long multiplication!

Idea can be generalized to be even faster (split x and y into k parts instead of two)

Fastest known integer multiplication algorithm is $O(n \log n)$ — also by divide-and-conquer (Fast Fourier transform),

Closest Pair of Points

Another beautiful divide and conquer algorithm

Closest Pair of Points

- ▶ **Problem 1:** Given n points on a line $p_1, p_2, \dots, p_n \in \mathbb{R}$, find the closest pair: $\min_{i \neq j} |p_i - p_j|$.
 - ▶ Compare all pairs $O(n^2)$
 - ▶ Better algorithm? Sort the points and compare adjacent pairs. $O(n \log n)$
- ▶ **Problem 2:** Now what if the points are in \mathbb{R}^2 ?
 - ▶ Compare all pairs $O(n^2)$
 - ▶ Sort? Points can be close in x -coordinate and far in y , and vice-versa
 - ▶ We'll do it in $O(n \log n)$ steps using divide-and-conquer.

Problem Formulation

- ▶ **Input:** set of points $P = \{p_1, \dots, p_n\}$ where $p_i = (x_i, y_i)$
- ▶ **Assumption:** we can iterate over points in order of x - or y -coordinate in $O(n)$ time. Pre-generate data structures to support this in $O(n \log n)$ time.

Recursive Algorithm

1. Find vertical line L to divide points into sets P_L and P_R of size $n/2$. $O(n)$
2. Recursively find minimum distance in P_L and P_R .
 - ▶ δ_L = minimum distance between $p, q \in P_L, p \neq q$. $T(n/2)$
 - ▶ δ_R = same for P_R . $T(n/2)$
3. δ_M = minimum distance between $p \in P_L, q \in P_R$. ??
4. Return $\min(\delta_L, \delta_R, \delta_M)$.

Naive Step 3 takes $\Omega(n^2)$ time. But if we do it in $O(n)$ time we get

$$T(n) \leq 2T(n/2) + O(n) \implies T(n) = O(n \log n)$$

Making Step 3 Efficient

- ▶ **Goal:** given δ_L, δ_R , compute $\min(\delta_L, \delta_R, \delta_M)$
- ▶ **Observation:** Let $\delta = \min(\delta_L, \delta_R)$. If $p \in P_L, q \in P_R$ differ by at least δ in either the x - or y -coordinate, they cannot be the overall closest pair, so we can ignore the pair (p, q) .
- ▶ Let S be the set of points within distance δ from L . We only need to consider pairs that are both in S .
- ▶ For a given point $p \in S$, how many points q are within δ units of p in the y coordinate?
 - ▶ **Claim:** at most 12
 - ▶ **Algorithm:** iterate through points $p \in S$ in order of y coordinate and compare p to 12 adjacent points in this order. $O(n)$.
- ▶ **Intuition:** the set S is "nearly one-dimensional". Points cannot be packed in tightly, because two points on the same side of L are at least distance δ apart. [Proof sketch on board.](#)