

CMPSCI 711: More Advanced Algorithms

Graphs 2: Linear Sketching for Graph Connectivity

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Last Compiled: February 1, 2018

Motivating Problem

- ▶ **Problem:** There are n machines and each has the row of an adjacency matrix of a graph with n nodes. A single message is communicated from each machine to a central machine. How many bits do these messages need to be such that the central machine can determine whether the graph is connected?
- ▶ **Answer:** $O(\text{polylog } n)$ bits suffice such that the connectivity can be determined with high probability.
- ▶ **Corollary:** $O(n \text{ polylog } n)$ bits suffice to determine whether a graph defined by a stream of edge insertions/deletions is connected.

First Ingredient: Sketching for ℓ_0 Sampling

Lemma

There exists random matrix $\mathcal{A} \in \mathbb{R}^{O(\log^2 N) \times N}$ such that for any $x \in \mathbb{R}^N$, with probability at least $1 - 1/\text{poly}(n)$, we can learn (i, x_i) for some $x_i \neq 0$ from $\mathcal{A}x$.

Useful properties:

- ▶ **Union Bound:** Suppose we have multiple vectors x_1, x_2, \dots, x_t , then we can determine a non-zero element from everyone of them from

$$\mathcal{A}x_1, \mathcal{A}x_2, \dots, \mathcal{A}x_t$$

with probability at least $1 - \delta t$.

- ▶ **Linearity:** Given $\mathcal{A}x$ and $\mathcal{A}y$, we can find a non-zero entry from $z = x + y$ since

$$\mathcal{A}z = \mathcal{A}(x + y) = \mathcal{A}x + \mathcal{A}y$$

Second Ingredient: Boruvka's algorithm

Consider the following (non-streaming) algorithm for connectivity:

- ▶ For each node, select an incident edge.
- ▶ For each connected component, select an incident edge.
- ▶ Repeat above line until process terminates.

Analysis:

- ▶ There are at most $\log n$ rounds since in each round, the size of every connected component either stops growing or doubles size.
- ▶ The set of all edges selected includes a spanning forest of the graph.

Third Ingredient: Signed Vertex-Edge Vectors

With each vertex i of the graph, associate a length $\binom{n}{2}$ vector that is indexed by pairs on nodes. The only non-zero entries correspond to incident edges $\{i, j\} \in E$ and this entry is 1 if $j > i$ and -1 if $j < i$. E.g.,

$$\begin{array}{rcccccccccccc} & \{1,2\} & \{1,3\} & \{1,4\} & \{1,5\} & \{2,3\} & \{2,4\} & \{2,5\} & \{3,4\} & \{3,5\} & \{4,5\} \\ x_1 = (& 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ x_2 = (& -1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ x_3 = (& 0 & -1 & 0 & 0 & -1 & 0 & 0 & 1 & 0 & 0 \\ x_4 = (& 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 1 \\ x_5 = (& 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 \end{array}$$

corresponds to a graph with edges $\{1, 2\}$, $\{1, 3\}$, $\{2, 3\}$, $\{3, 4\}$, and $\{4, 5\}$.

Lemma

Non-zero entries of $\sum_{i \in S} a_i$ correspond to edges between S and $V \setminus S$.

Proof.

$\{j, k\}$ th entry of $\sum_{i \in S} a_i$ equals 0 iff $j, k \in S$ or $j, k \notin S$. □

The Final Recipe

- ▶ **What players send:** Player with node i sends $\mathcal{A}_1 x_i, \mathcal{A}_2 x_i, \dots, \mathcal{A}_{\log n} x_i$ where $\mathcal{A}_1, \mathcal{A}_2, \dots$ are independent random matrices for ℓ_0 sampling.
- ▶ **Central player emulates Boruvka's algorithm:**
 - ▶ Can identify an incident edge from each node i using $\mathcal{A}_1 x_i$ since can find a non-zero entry of x_i and such entries of x_i are incident edges.
 - ▶ In round t , suppose we need to find an incident edge from a connected component S . Then, we can find such an edge since

$$\sum_{i \in S} \mathcal{A}_t x_i = \mathcal{A}_t \sum_{i \in S} x_i$$

and we can therefore identify of non-zero elements of $\sum_{i \in S} x_i$ which gives a suitable edge.

Basic idea for how ℓ_0 sketching works

- ▶ Let $S_0, S_1, \dots, S_{\log N}$ be random subsets of $[N]$ where each element is in S_i with probability $1/2^i$.
- ▶ To sketch the vector x , for each $S \in \{S_0, S_1, \dots, S_{\log N}\}$ compute:

$$a = \sum_{j \in S} jx_j \quad b = \sum_{j \in S} x_j \quad c = \sum_{j \in S} x_j r^j \pmod p$$

where r is a random value in range $1, \dots, p-1$ and $p = \text{poly}(N)$.

- ▶ We say S passes the test if $a/b \in [N]$ and $c = br^{a/b} \pmod p$.
 - ▶ If all S do not pass the test, output “fail”
 - ▶ Otherwise, pick a passing S . Claim that (a/b) th entry of x is $b > 0$

Analysis: Part 1

Lemma

Let $A = \{i \in N : x_i \neq 0\}$ be the positions of non-zero entries.

- ▶ If $|A \cap S| = 1$, then S passes the test and $x_{a/b} = b$.
- ▶ If $|A \cap S| \neq 1$, then S doesn't pass the test with high probability.

Proof.

- ▶ If $A \cap S = \{j\}$ then $a = jx_j$, $b = x_j$, and $c = bz^j \bmod p$.
- ▶ If $|A \cap S| > 1$ then

$$f(z) = \sum_{j \in S} x_j z^j - bz^{a/b} \bmod p$$

is a non-zero polynomial of degree at most N . Hence, it evaluates to 0 at a random r with probability at most $N/(p-1) < 1/\text{poly}(N)$.



Analysis: Part 2

Lemma

$\mathbb{P}[|A \cap S| = 1] \geq 1/8$ for some S .

Proof.

Pick i such that $2^{i-2} \leq |A| < 2^{i-1}$. Then,

$$\begin{aligned}\mathbb{P}[|A \cap S_i| = 1] &= \sum_{j \in A} \mathbb{P}[j \in S_i, k \notin S_i \text{ for all } k \in A \setminus \{j\}] \\ &= \sum_{j \in A} \frac{1}{2^i} \left(1 - \frac{1}{2^i}\right)^{|A|-1} \\ &= \frac{|A|}{2^i} \left(1 - \frac{1}{2^i}\right)^{|A|-1} \\ &> \frac{|A|}{2^i} \left(1 - \frac{|A|}{2^i}\right) > 1/8\end{aligned}$$



Can boost the probability from $1/8$ to $1 - 1/\text{poly}(n)$ by repeating the process $O(\log n)$ times in parallel.

How to do it with hash functions: Part 1

Definition

We say a collection \mathcal{H} of functions $D \rightarrow R$ is k -wise independent if for any set of k distinct values $x_1, \dots, x_k \in D$ and k values j_1, \dots, j_k when we pick a function h uniformly at random from \mathcal{H} ,

$$\mathbb{P}[h(x_1) = j_1, h(x_2) = j_2, \dots, h(x_k) = j_k] = 1/|R|^k$$

For example,

$$\mathcal{H} = \{h(x) = a_k x^k + a_{k-1} x^{k-1} + \dots + a_0 \pmod{p} : a_i \in \{0, 1, \dots, p-1\} \text{ for all } i\}$$

is a family of k -wise hash functions from $[n]$ to $\{0, \dots, p-1\}$ if p a prime greater than n . Can store h using $O(k \log p)$ bits.

How to do it with hash functions: Part 2

- ▶ To define S_0, S_1, S_2, \dots , pick h from a 2-wise independent family of hash functions.
- ▶ Let $S_i = \{x \in [M] : h(x) \text{ is divisible by } 2^i\}$ and so

$$\gamma_i = \mathbb{P}[j \in S_i] = (\lfloor (p-1)/2^i \rfloor + 1)/p \approx 1/2^i$$

- ▶ If i satisfies that $2^{i-2} \leq |A| < 2^{i-1}m$ then,

$$\begin{aligned} \mathbb{P}[|A \cap S_i| = 1] &= \sum_{j \in A} \mathbb{P}[j \in S_i, k \notin S_i \text{ for all } k \in A \setminus \{j\}] \\ &= \sum_{j \in A} \gamma_i \mathbb{P}[k \notin S_i \text{ for all } k \in A \setminus \{j\} | j \in S_i] \\ &\geq \sum_{j \in A} \gamma_i (1 - \sum_{k \in A \setminus \{j\}} \mathbb{P}[k \in S_i | j \in S_i]) \\ &\geq \sum_{j \in A} \gamma_i (1 - \gamma_i) > 1/8 \end{aligned}$$

From communication protocol to data stream algorithm

Assuming availability of random bits, each message can be computed in $O(\text{polylog } n)$ bits in the data stream model. Total of $O(n \text{ polylog } n)$ bits.

When edge $\{i, j\}$ is inserted where $j > i$:

$$\mathcal{A}_t x_i \leftarrow \mathcal{A}_t x_i + \mathcal{A}_t e_{i,j}$$

$$\mathcal{A}_t x_j \leftarrow \mathcal{A}_t x_j - \mathcal{A}_t e_{i,j}$$

where $e_{i,j}$ is the length $\binom{n}{2}$ binary vector whose only non-zero entry is in the $\{i, j\}$ th entry.

When edge $\{i, j\}$ is deleted where $j > i$:

$$\mathcal{A}_t x_i \leftarrow \mathcal{A}_t x_i - \mathcal{A}_t e_{i,j}$$

$$\mathcal{A}_t x_j \leftarrow \mathcal{A}_t x_j + \mathcal{A}_t e_{i,j}$$