

# COMPSCI 311: Introduction to Algorithms

## Lecture 20: Intractability: More Reductions, NP

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slides credit: Dan Sheldon (adapted)

## Reduction Strategies

- ▶ Reduction by equivalence (Vertex Cover and Independent Set)
- ▶ Reduction to a more general case (Vertex Cover to Set Cover)
- ▶ Reduction by "gadgets": Satisfiability

## P=NP, \$1M, and Minesweeper ?



### P vs NP Problem



Suppose that you are organizing housing accommodations for a group of four hundred university students. Space is limited and only one hundred of the students will receive places in the dormitory. To complicate matters, the Dean has provided you with a list of pairs of incompatible students, and requested that no pair from this list appear in your final choice. This is an example of what computer scientists call an NP-problem, since it is easy to check if a given choice of one hundred students proposed by a coworker is satisfactory (i.e., no pair taken from your coworker's list also appears on the list from the Dean's office), however the task of generating such a list from scratch seems to be so hard as to be completely impractical. Indeed, the total number of ways of choosing one hundred students from the four hundred applicants is greater than the number of atoms in the known universe! Thus no future civilization could ever hope to build a supercomputer capable of solving the problem by brute force; that is, by checking every possible

Rules:

- Rules for the Millennium Prizes

Related Documents:

- Official Problem Description
- Minesweeper

Source: Clay Mathematics Institute, claymath.org

What does Minesweeper have to do with this ??

## More Reduction: Satisfiability

- ▶ Can we determine if a Boolean formula has a satisfying assignment?

$$(x_1 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee \bar{x}_3) \wedge (x_2 \vee \bar{x}_3)$$

- ▶ **Boolean variables:**  $x_1, \dots, x_n$
- ▶ **Term:** a variable or its negation.  $x_i$  or  $\bar{x}_i$
- ▶ **Clause:** a disjunction ("or") of terms.  $C = x_1 \vee \bar{x}_2 \vee x_4$
- ▶ **Formula:** a conjunction ("and") of clauses.  $C_1 \wedge C_2 \wedge \dots \wedge C_k$
- ▶ **Assignment:** assign 0/1 to each variable.  
 $x_1 = 1, x_2 = 1, x_3 = 1$
- ▶ **Satisfying assignment:** makes all clauses evaluate to "true".  
 $x_1 = 0, x_2 = 0, x_3 = 0$

## Solving Satisfiability

SAT – Given boolean formula  $C_1 \wedge C_2 \dots \wedge C_m$  over variables  $x_1, \dots, x_n$ , does there exist a satisfying assignment?

$$(x_1 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee \bar{x}_3) \wedge (x_2 \vee \bar{x}_3)$$

Some simplification rules:

If  $x_i$  is unit clause:  $x_i \wedge (\dots) \wedge (\dots)$ ,  $x_i$  must be true  
If  $\bar{x}_j$  is unit clause,  $x_j$  must be false

Propagation: if  $x_i$  is true, all clauses with  $x_i$  are true and  $\bar{x}_i$  can be removed from all clauses

But, if no more simplifications, must still try both cases for  $x_i$   
worst-case asymptotics still exponential (brute force is  $2^n$ )

SETH: Strong Exponential Time Hypothesis (more than  $P \neq NP$ ):  
SAT cannot be solved in subexponential time in the worst case.

## Back to Minesweeper

Playing Minesweeper well means not taking needless risks

⇒ reasoning about where mines may be

⇒ solving **Boolean constraints**

Richard Kaye, *Minesweeper is NP-complete!*, Mathematical Intelligencer, 2000

## Playing the game

2	3		2	2		2	1
		4				4	2
	?					4	
	5		6				2
2				5	5		2
1	3	4				4	
	1		4				3
	1	2		2	3		2

Does (2,6) have a mine?

## Playing the game

2	3	1	2	2	1	2	1
1	1	4			4	1	2
	?					4	1
1	5		6	1	1		2
2	1	1		5	5		2
1	3	4			1	4	1
	1	1	4			1	3
	1	2	1	2	3	1	2

These must have mines

## A puzzle

✓	?					✓
	2	2	2	2		
	2				2	
	2				2	
	2	2	2	2		
✓						✓

If this is a mine the one next to it is clear...

## A puzzle

✓	1	✓				✓
	2	2	2	2		
	2				2	
	2				2	
	2	2	2	2		
✓						✓

So...

## A puzzle

✓	1	✓	1	1	✓
	2	2	2	2	
	2				2
	2				2
	2	2	2	2	
✓					✓

... which is impossible!

## A puzzle

✓	✓	1	1	✓	✓
✓	2	2	2	2	✓
1	2			2	1
1	2			2	1
✓	2	2	2	2	✓
✓	✓	1	1	✓	✓

Solved!

## Minesweeper and SAT

To play Minesweeper, one must solve SAT problems

$\text{MINESWEEP} \leq_P \text{SAT}$

Does this mean Minesweeper is NP-Complete?

No! Every algorithmic problem can be expressed with Booleans

We need to reduce SAT to Minesweeper!

Can do it with a Boolean circuit version  $\{\text{CIRCUIT-SAT}\}$

## Encoding Circuits with Minesweeper

Simplest circuit: a wire (propagates a value)

### A wire



Minesweeper is complicated by the fact that something in one part of the board can affect the whole board.

## Encoding Circuits with Minesweeper

### A wire



Minesweeper is complicated by the fact that something in one part of the board can affect the whole board.

(values of cells have shifted)

Can do (more complicated): AND, OR, XOR, wire crossings, splits

## Reduction by Gadgets: Satisfiability

SAT – Given boolean formula  $C_1 \wedge C_2 \dots \wedge C_m$  over variables  $x_1, \dots, x_n$ , does there exist a satisfying assignment?

3-SAT – Same, but each  $C_i$  has exactly three terms

**Claim:**  $3\text{-SAT} \leq_P \text{INDEPENDENTSET}$ .

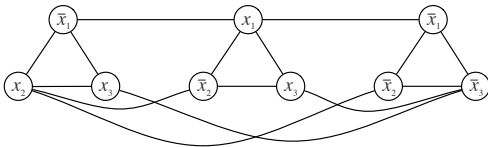
**Reduction:**

- ▶ Given 3-SAT instance  $\Phi = \langle C_1, \dots, C_m \rangle$ , we will construct an independent set instance  $\langle G, m \rangle$  such that  $G$  has an independent set of size  $m$  iff  $\Phi$  is satisfiable
- ▶ Return YES if  $\text{solveIS}(\langle G, m \rangle) = \text{YES}$

## Reduction

- ▶ **Idea:** construct graph  $G$  where independent set will select one term per clause to be true

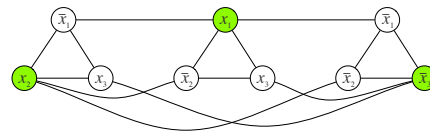
$$(\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$$



- ▶ One node per term
- ▶ Edges between all terms in same clause (select at most one)
- ▶ Edges between a literal and all of its negations (consistent truth assignment)

## Correctness

$$(\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$$

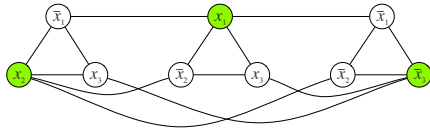


**Claim:** if  $G$  has an independent set of size  $m$ , then  $\langle C_1, \dots, C_m \rangle$  is satisfiable

- ▶ Suppose  $S$  is an independent set of size  $m$
- ▶ Assign variables so selected literals are true. Edges from terms to negations ensure non-conflicting assignment.
- ▶ Set any remaining variables arbitrarily
- ▶ At most one term per clause is selected. Since  $m$  are selected, every clause is satisfied.

## Correctness

$$(\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$$

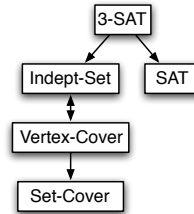


**Claim:** if  $\langle C_1, \dots, C_m \rangle$  is satisfiable, then  $G$  has an independent set of size  $m$

- ▶ Consider any satisfying assignment of  $\langle C_1, \dots, C_m \rangle$
- ▶ Let  $S$  consist of one node per triangle corresponding to true literal in that clause. Then  $|S| = m$ .
- ▶ For  $(u, v)$  within clause, at most one endpoint is selected
- ▶ For edge  $(x_i, \bar{x}_i)$  between clauses, at most one endpoint is selected, because  $x_i = 1$  or  $\bar{x}_i = 1$ , but not both
- ▶ Therefore  $S$  is an independent set

## Reductions So Far

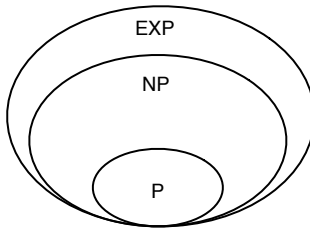
Partial map of problems we can use to solve others in polynomial time, through **transitivity** of reductions:



▶  $\boxed{Y} \rightarrow \boxed{X}$   
means  $Y \leq_P X$ .

## Toward a Definition of NP

Remember our problem hierarchy:



Let's formally define NP.

Remember: exponential time means  $O(2^{n^d})$  for some constant  $d$ .

## P and NP

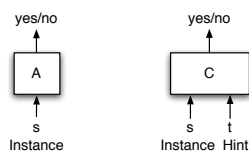
- ▶ **P:** Decision problems for which there is a **polynomial time algorithm**.
- ▶ **NP:** Decision problems for which there is a **polynomial time certifier**.

**Intuition:** A correct solution can be certified in polynomial time.

## Solver vs. Certifier

Let  $X$  be a decision problem and  $s$  be problem instance (e.g.,  $s = \langle G, k \rangle$  for INDEPENDENT SET)

**Poly-time solver.** Algorithm  $A(s)$  such that  $A(s) = \text{YES}$  iff correct answer is YES, and running time polynomial time in  $|s|$



**Poly-time certifier.** Algorithm  $C(s, t)$  such that for every instance  $s$ , there is **some**  $t$  such that  $C(s, t) = \text{YES}$  iff correct answer is YES, and running time is polynomial in  $|s|$ .

- ▶  $t$  is the "certificate" or hint. Must also be polynomial-size in  $|s|$

## Certifier Example: Independent Set

**Input**  $s = \langle G, k \rangle$ .

**Problem:** Does  $G$  have an independent set of size at least  $k$ ?

**Idea:** Certificate  $t =$  an independent set of size  $k$

$\text{CertifyIS}(\langle G, k \rangle, t)$

```

if  $|t| < k$  return NO
for each edge  $e = (u, v) \in E$  do
  if  $u \in t$  and  $v \in t$  return NO
end for
Return YES
    
```

**Polynomial time?** Yes, linear in  $|E|$ .

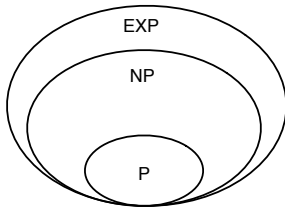
### Example: Independent Set

- ▶ **INDEPENDENT SET**  $\in$  P?
  - ▶ Unknown. No known polynomial time algorithm.
- ▶ **INDEPENDENT SET**  $\in$  NP?
  - ▶ Yes. Easy to certify solution in polynomial time.

### Example: 3-SAT

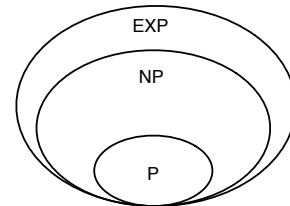
- Input:** formula  $\Phi$  on  $n$  variables.  
**Problem:** Is  $\Phi$  satisfiable?  
**Idea:** Certificate  $t$  = the satisfying assignment
- Certify3SAT**(  $\langle \Phi \rangle, t$  )
- ▷ Check if  $t$  makes  $\Phi$  true

### Takeaway



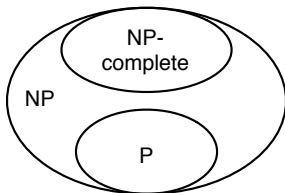
- ▶ 3SAT and INDEPENDENT SET are in NP, as are many other problems that are hard to solve, but easy to certify!

### P, NP, EXP



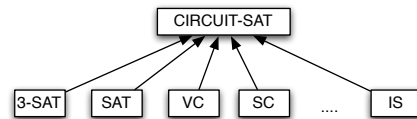
- ▶ **Claim:**  $P \subseteq NP$
- ▶ **Claim:**  $NP \subseteq EXP$
- ▶ Both straightforward to prove, but not critical right now.

### NP-Complete



- ▶ NP-complete = a problem  $Y \in NP$  with the property that  $X \leq_P Y$  for every problem  $X \in NP$ !

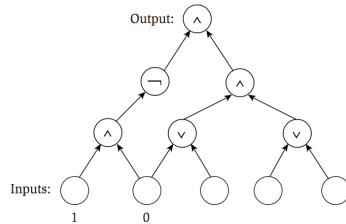
### NP-Complete



- ▶ **Cook-Levin Theorem:** In 1971, Cook and Levin independently showed that particular problems were NP-Complete.
- ▶ We'll look at CIRCUIT-SAT as canonical NP-Complete problem.

## CIRCUIT-SAT

**Problem:** Given a circuit built of AND, OR, and NOT gates with some hard-coded inputs, is there a way to set remaining inputs so the output is 1?



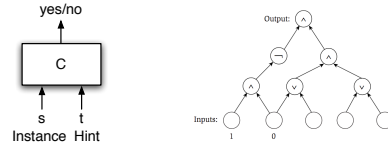
Satisfiable? **Yes.** Set inputs: 1, 1, 0.

## CIRCUIT-SAT

**Cook-Levin Theorem** CIRCUIT-SAT is NP-Complete.

**Proof Idea:** encode arbitrary certifier  $C(s, t)$  as a circuit

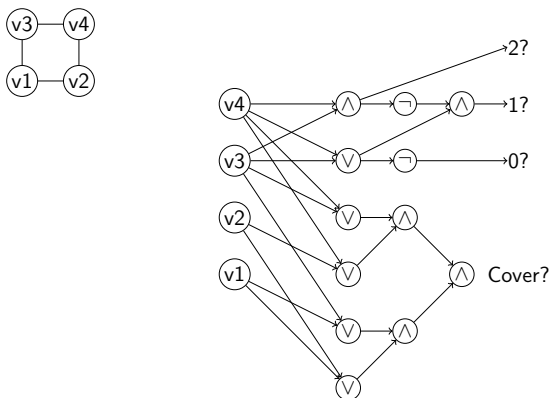
- ▶ If  $X \in \text{NP}$ , then  $X$  has a poly-time certifier  $C(s, t)$



- ▶ Construct a circuit where  $s$  is hard-coded, and circuit is satisfiable iff  $\exists t$  that causes  $C(s, t)$  to output YES
- ▶ Algorithm for CIRCUIT-SAT implies an algorithm for  $X$

## A CIRCUIT-SAT reduction

- ▶ Vertex Cover – Does  $G$  have VC of size at most  $k$ ?



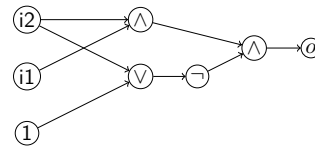
## Back to 3-SAT

**Claim:** If  $Y$  is NP-complete and  $Y \leq_P X$ , then  $X$  is NP-complete.

**Theorem:** 3-SAT is NP-Complete.

- ▶ In NP? **Yes, check satisfying assignment in poly-time.**
- ▶ Prove by reduction from CIRCUIT-SAT.

**Example.**



## Reduction: CIRCUIT-SAT $\leq_P$ 3-SAT

- ▶ One variable  $x_v$  per circuit node  $v$  plus clauses to enforce circuit computations
- ▶ Equality = equivalence (conjunction of two implications)
- ▶ An implication can be written as an “or” clause
  - ▶  $A \Rightarrow B$  is the same as  $\neg A \vee B$
  - ▶  $B$  can in turn be a disjunction
- ▶ Negation node:  $x_v = \neg x_u$ 
  - ▶  $x_u \Rightarrow \neg x_v$
  - ▶  $\neg x_u \Rightarrow x_v$
- ▶ AND node:  $x_v = x_u \wedge x_w$ 
  - ▶  $x_v \Rightarrow x_u$
  - ▶  $x_v \Rightarrow x_w$
  - ▶  $\neg x_v \Rightarrow \neg x_u \vee \neg x_w$
- ▶ OR node:  $x_v = x_u \vee x_w$ 
  - ▶  $x_u \Rightarrow x_v$
  - ▶  $x_w \Rightarrow x_v$
  - ▶  $x_v \Rightarrow x_u \vee x_w$

## Reduction: CIRCUIT-SAT $\leq_P$ 3-SAT

- ▶ Clause  $C = x_v$  for input bits  $v$  fixed to one
- ▶ Clause  $C = \neg x_v$  for input bits  $v$  fixed to zero
- ▶ Clause  $C = x_o$  for output bit
- ▶ This formula satisfiable iff circuit is satisfiable.
- ▶ But it has clauses of size 1 and 2. Convert to 3-SAT formula by introducing two new variables and clauses that force them to be equal to zero.