

NAME: \_\_\_\_\_

COMPSCI 250  
Introduction to Computation  
Second Midterm Spring 2019

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DIRECTIONS:

- Answer the problems on the exam pages.
- There are 4 problems on pages 2–7, some with multiple parts, for 100 points + 10 extra credit. Probable scale is around A=95, C=65, but will be determined after we grade the exam.
- Justify your answers and show your work. This may help with assigning partial credit.
- If you need extra space use the back of a page.
- No books, notes, calculators, or collaboration.

**Question 1 (20):**

- a. (10p) Perform the extended Euclidean algorithm on numbers 103 and 40, and find the inverse of 103 modulo 40 and the inverse of 40 modulo 103, if they exist. Clearly state your answer.

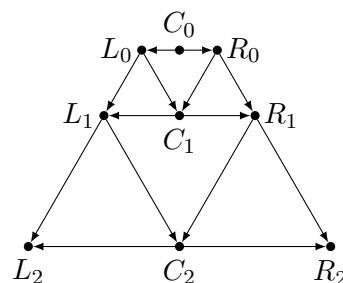
- b. (10p) Solve the congruence system  $x \equiv 3 \pmod{103}$ ,  $x \equiv 2 \pmod{40}$ .

**Question 2 (20p)**

- a. (10p) A sequence  $a_n$  is defined recursively by  $a_1 = 1$ ,  $a_2 = 4$  and  $a_n = 2a_{n-1} - a_{n-2} + 2$  for  $n > 2$ . Prove that  $a_n = n^2$  for all positive naturals  $n$ .

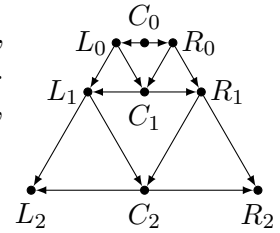
- b. (10p) Find a recurrence relation for the number of strings of **0** and **1** with length  $n \geq 0$  that do not contain two consecutive **0**s. (Hint: Consider the two choices for the first character).

**Question 3 (50):** Consider a directed graph  $G_n$  formed of successively larger equilateral triangles, as in the figure (which shows  $G_2$ ). There are edges from  $C_k$  to  $L_k$  and  $R_k$  (for  $k \leq n$ ), from  $L_{k-1}$  to  $C_k$  and  $L_k$ , and from  $R_{k-1}$  to  $C_k$  and  $R_k$ , if  $k > 0$ . The length of the segment  $L_0R_0$  is 1.

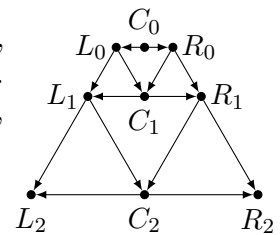


- a. (10p) How many paths are there from  $C_0$  to  $L_n$ ?  
 Find and justify a recurrence. Then find a formula in terms of  $n$ , and prove it by induction.

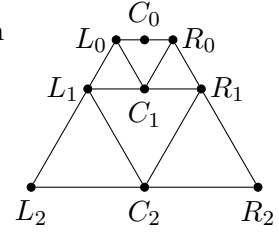
- b. (10p) In the graph  $G_2$ , carry out a breadth-first search starting from  $L_0$ , without goal node, recognizing nodes as they come off the queue. Explore neighbors in alphabetical order. Show the search progress, draw the BFS tree, and identify the non-tree edges.



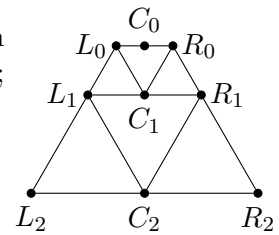
- c. (10p) In the graph  $G_2$ , carry out a depth-first search starting from  $C_0$ , without goal node, recognizing nodes as they come off the stack. Explore neighbors in alphabetical order. Show the search progress, draw the DFS tree, and identify the type of any non-tree edges.



- d. (10p) In the **undirected** version of  $G_2$ , carry out a uniform-cost search from  $L_0$  with goal node  $L_2$ .  
 Edge costs are equal to their lengths. The length of  $L_0R_0$  is 1.  
 At equal priority, order nodes alphabetically.



- e. (10p) In the **undirected** version of  $G_2$ , carry out an  $A^*$  search from  $L_0$  with goal node  $L_2$ . The heuristic function is:  $h(L_i) = 2 - i$ ;  $h(C_i) = h(L_i) + 1/2$ ; and  $h(R_i) = h(L_i) + 1$ .  
 Edge costs are equal to their lengths. The length of  $L_0R_0$  is 1.  
 At equal priority, order nodes alphabetically.



#### Question 4 (20p)

The following are ten true/false questions, with no explanation needed or wanted, no partial credit for wrong answers, and no penalty for guessing.

- a. The function  $f(m, n) = 2^m(2n + 1)$  is a one-to-one correspondence from  $\mathbb{N} \times \mathbb{N}$  to  $\mathbb{N} \setminus \{0\}$ .
- b. Let  $P$  be a property of strings over  $\{0, 1\}$ . If  $P(\lambda)$  is true, and for any string  $w$ ,  $P(w) \rightarrow P(w1)$ ,  $P(w) \rightarrow P(w00)$  and  $P(w0) \rightarrow P(w1)$ , then  $P(w)$  is true for all  $w$ .
- c. Let  $P$  be a property of naturals. If  $P(0)$  is true,  $P(n)$  is true for all odd  $n$ , and  $P(n) \rightarrow P(2n)$  for all  $n$ , then  $P(n)$  is true for all  $n$ .
- d. If the postfix string of an arithmetic expression contains two consecutive operators, then the prefix string of that expression also contains two consecutive operators.
- e. It is possible to construct a game tree with a winning strategy for the first player if less than  $1/4$  of the leaf nodes are winning nodes.
- f. The height of a rooted tree is the maximum distance from the root to a leaf. Then every rooted binary tree of height  $h$  has exactly  $2^h$  leaves.
- g. Consider the recursive algorithm to cover a  $2^k$  by  $2^k$  square, with one square missing, with L-shaped tiles. The base case of this algorithm is to cover a 1 by 1 square (with one square missing) by doing nothing. When we call this algorithm on a  $2^k$  by  $2^k$  square, the resulting call tree has height  $k$  and exactly  $4^k$  leaves.
- h. Since the number 250 satisfies the congruences  $x \equiv 16 \pmod{39}$  and  $x \equiv 55 \pmod{65}$ , the next largest integer to satisfy these two congruences is  $250 + 39 \cdot 65 = 2785$ .
- i. If in a connected graph  $G$ , after cutting an edge, the resulting graph is no longer connected, then  $G$  is a tree.
- j. A forest is an undirected graph with no cycles. A tree is a connected forest. If  $F$  is a forest with five nodes and three edges, there is at most one node in  $F$  that is not the endpoint of any edge.

1	/20
2	/20
3	/50
4	/20
Total	/110