

# Rethinking Machine Learning in the 21st Century: From Optimization to Equilibration

Sridhar Mahadevan  
Autonomous Learning Laboratory

UMASSCS 50 YEARS  
SCHOOL OF COMPUTER SCIENCE

Research funded in part by the National Science Foundation,  
NASA and AFOSR



National Science Foundation  
WHERE DISCOVERIES BEGIN



(Almost) Dimension-Free  
**optimization**

To

(Almost) Dimension-Free  
**equilibration**

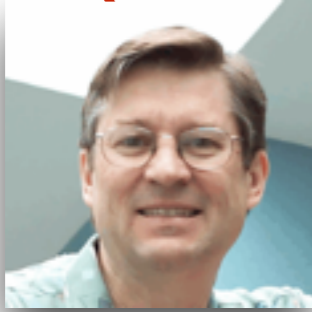


1981-2014

<http://all.cs.umass.edu/pubs.shtml>



# Barto (Emeritus)



## Lab Directors

Thomas Boucher

CJ Carey

Bruno Castro da Silva

William Dabney

Stefan Dernbach

Kimberly Ferguson

Ian Gemp

Stephen Giguere

Thomas Helmuth

Nicholas Jacek

Bo Liu

Clemens Rosenbaum

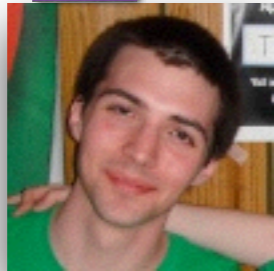
Andrew Stout

Philip Thomas

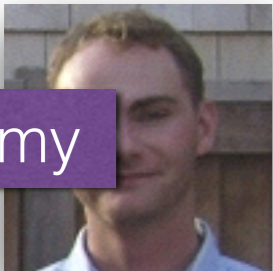
Chris Vigorito

## Current PhD Students

CJ



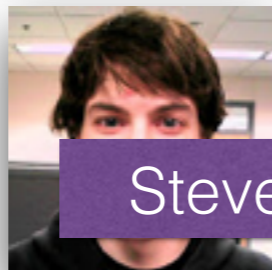
Tommy



Will



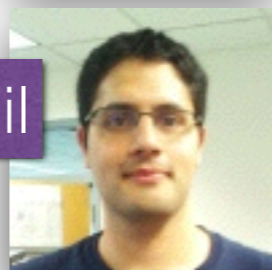
Steve



Nick



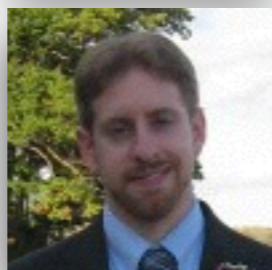
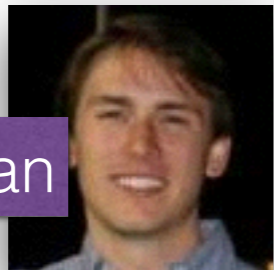
Phil



Bo



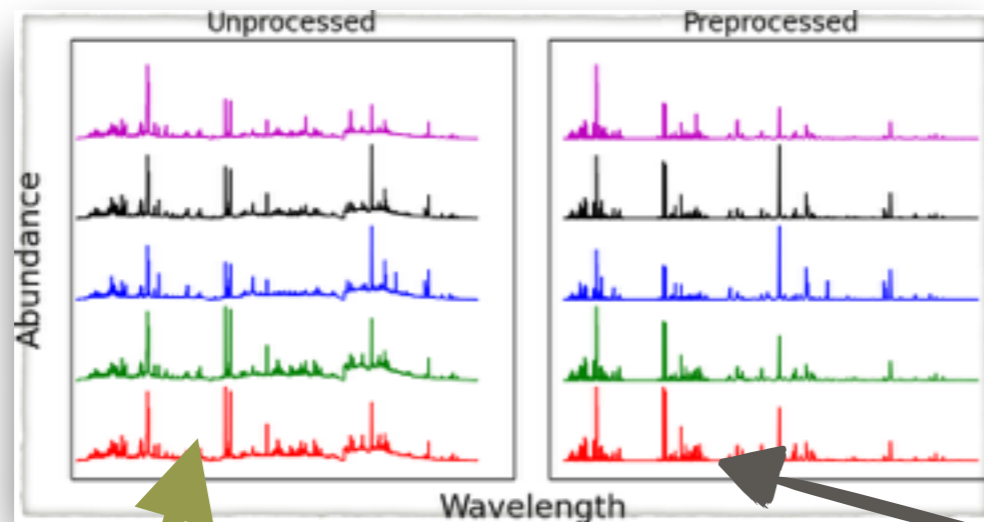
Ian



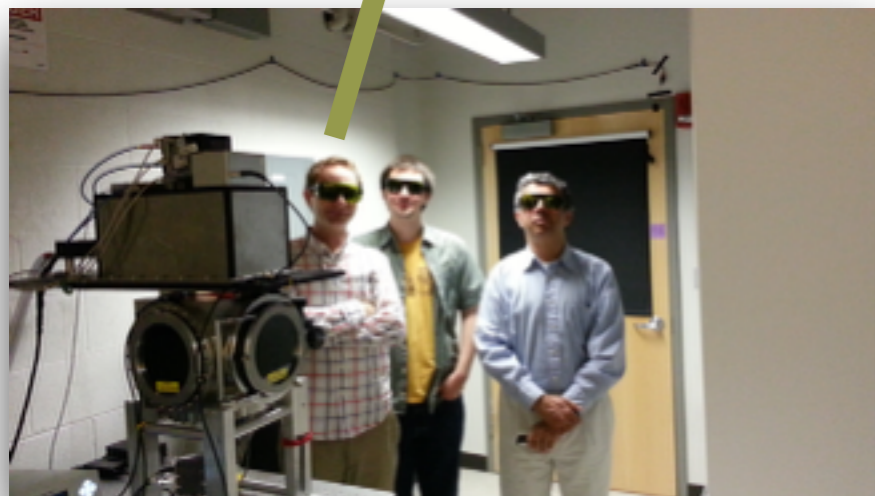


# Transfer Learning on Mars

(Darby Dyar, Mount Holyoke; Thomas Boucher, Clifton Carey, Stephen Giguere, UMass)



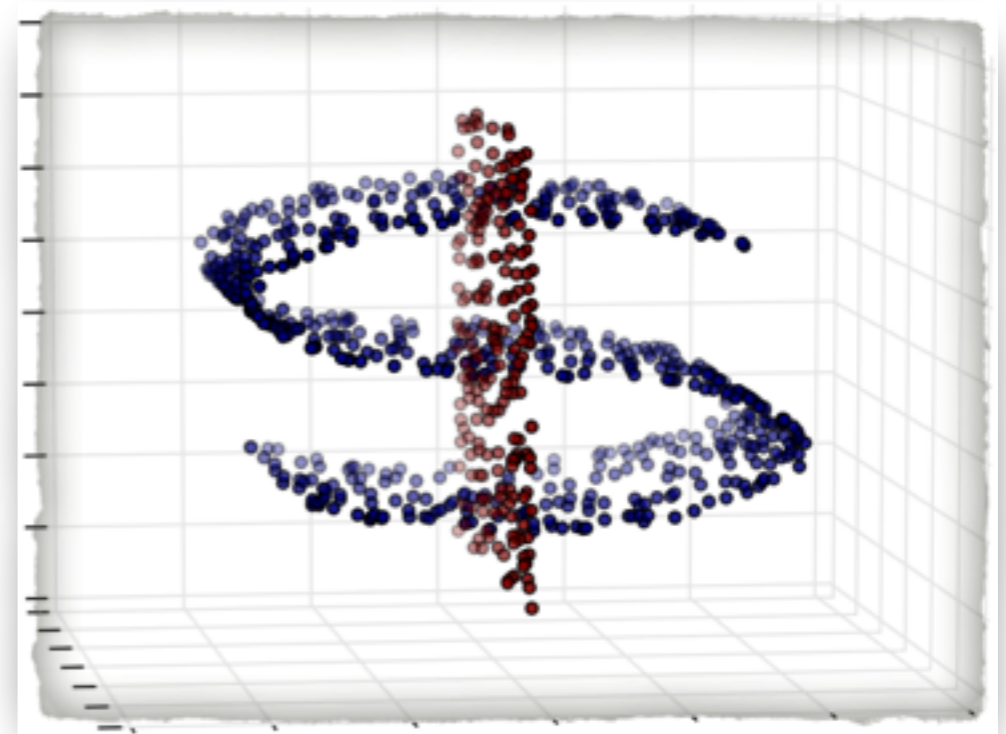
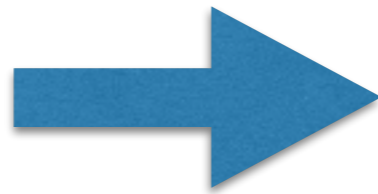
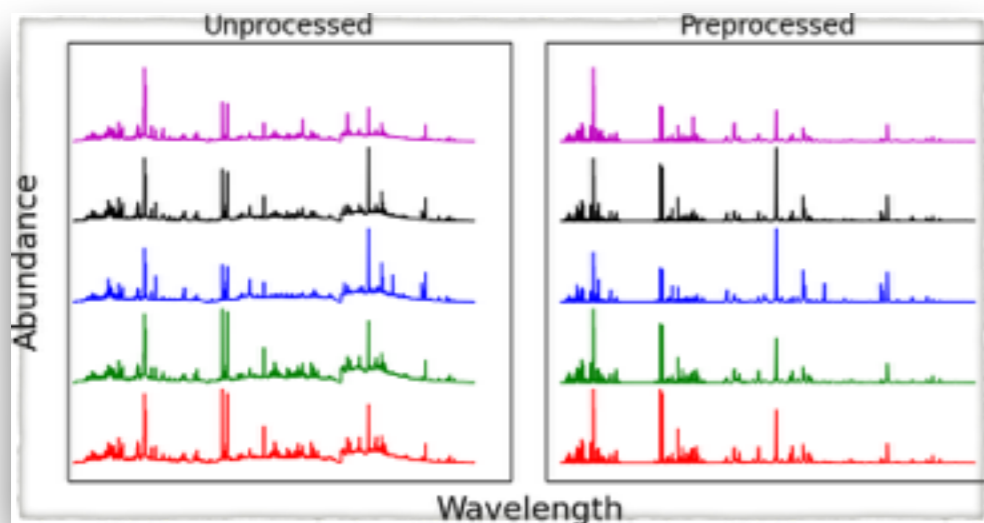
**Curiosity zapping a rock with a laser**



Same laser  
on Earth  
as on Mars



# Low-Dimensional Representation Discovery

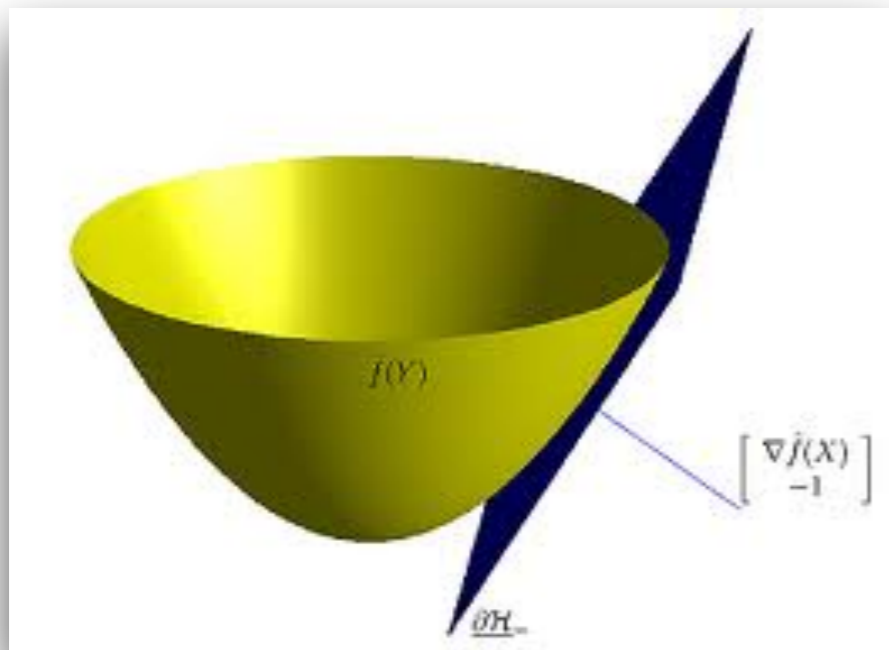


Original Data

New dimensionality  
reduction method

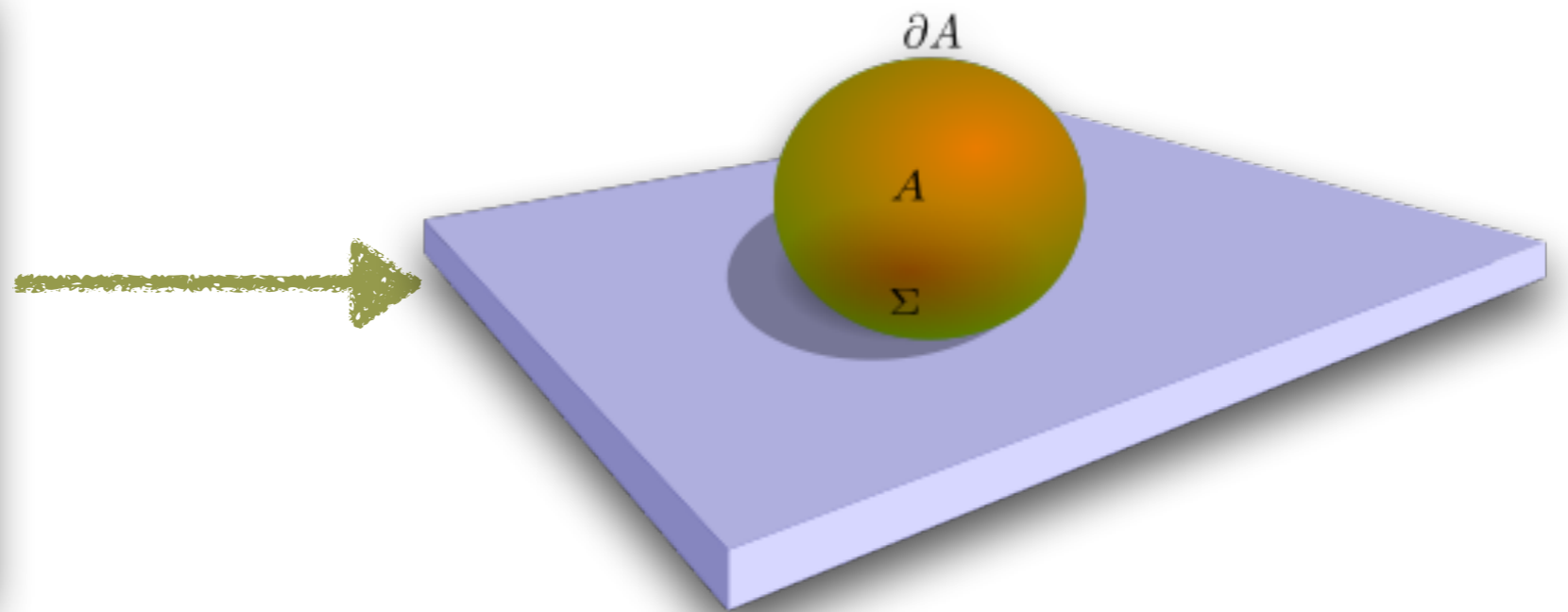
Mixture of low-dimensional  
(non-Euclidean) spaces

# Optimization



$\min f(x)$   
 $x$  in feasible set  $K$

# Equilibration



$$\langle F(x^*), x - x^* \rangle \geq 0, \quad \forall x \in K$$

(Stampacchia, 1960s)

# Part I: Some (Personal) History and Motivation

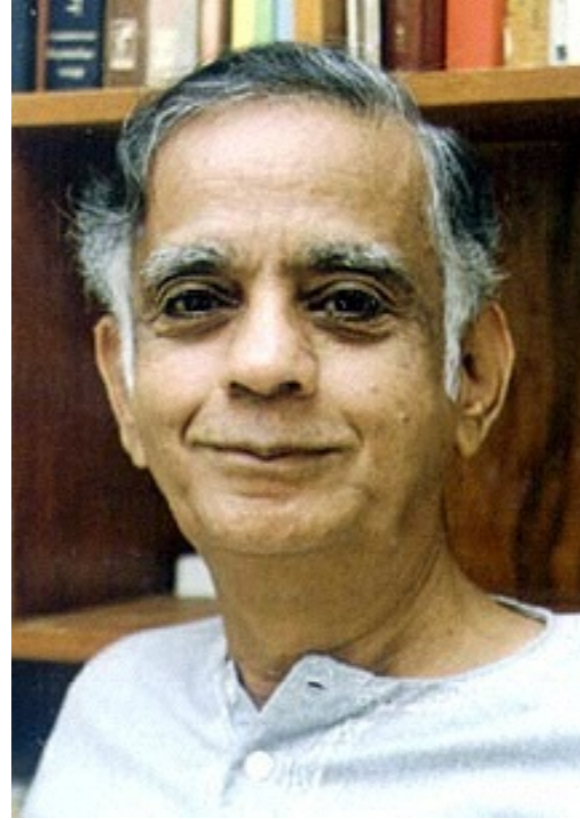


Iravatham  
Mahadevan

ஐராவதம் மகாதேவன்

ஊசுடி

5th century BC  
Tamil Brahmi

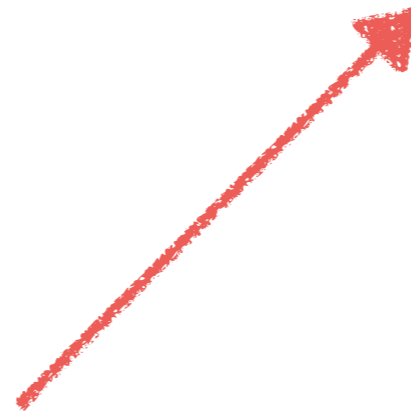
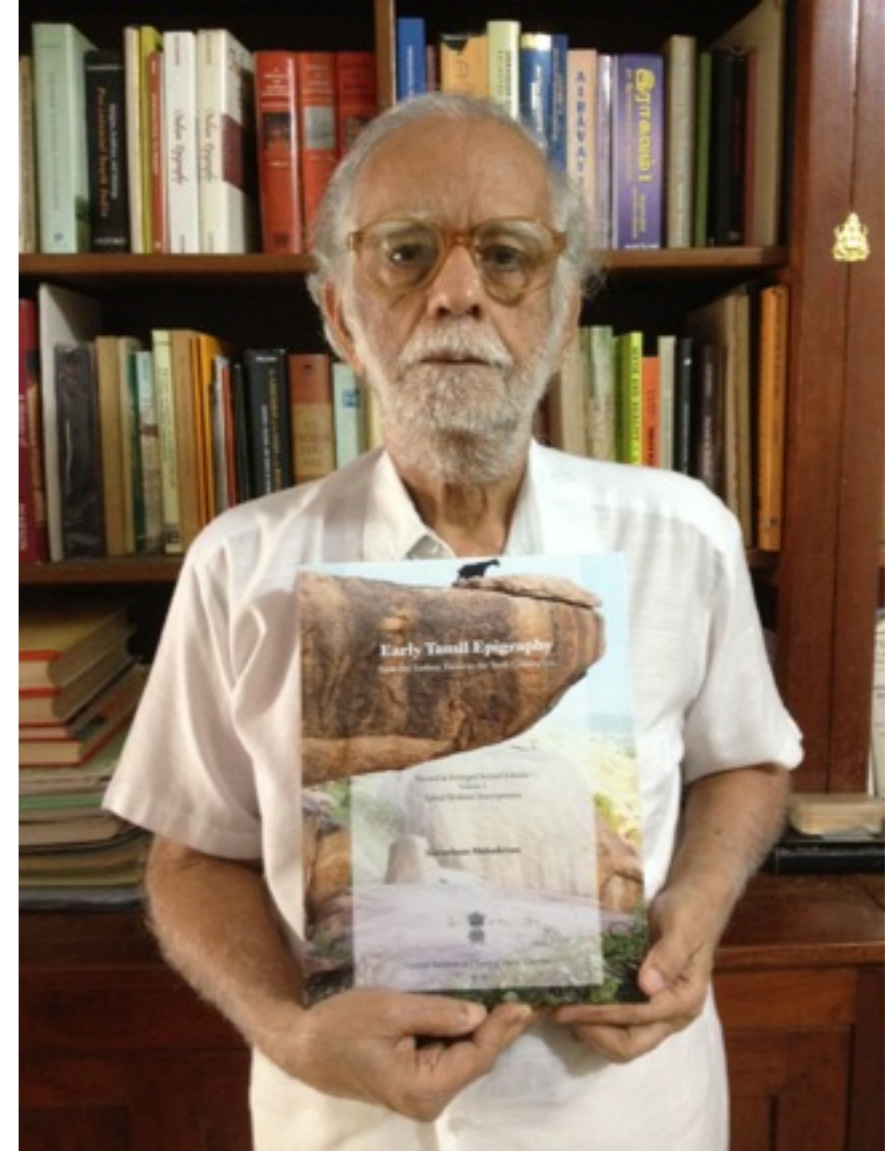


**Early Tamil Epigraphy from the Earliest Times  
to the Sixth Century A.D**

**Edited and translated by Iravatham Mahadevan**  
Harvard Oriental Series 62



Iravatham Mahadevan,  
June 2014  
at 85



1904-2005



Obituaries | PASSINGS  
Murray Emeneau, 101; Founded UC Berkeley Linguistics Department

Murray Barnson Emeneau, 101, an expert in Sanskrit and Dravidian languages who founded the UC Berkeley Linguistics Department, died Aug. 29 in his sleep of natural causes at his Berkeley home.



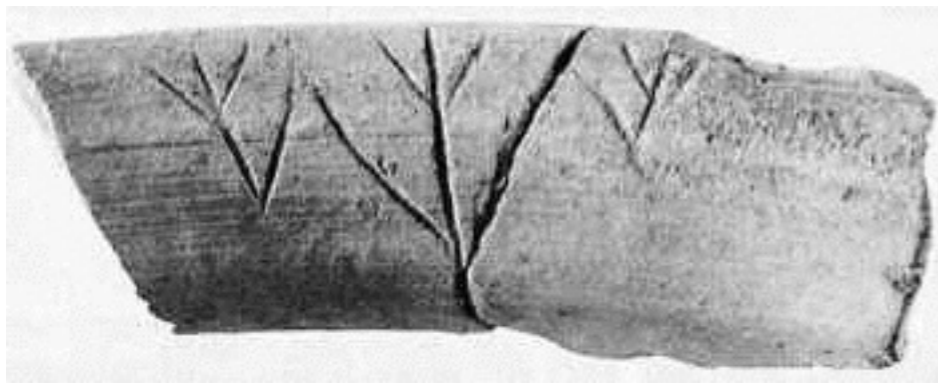


2500  
B.C.

# Indus Script



Great Bath  
Mohenjadaro



Published Online April 23 2009

Science 29 May 2009:

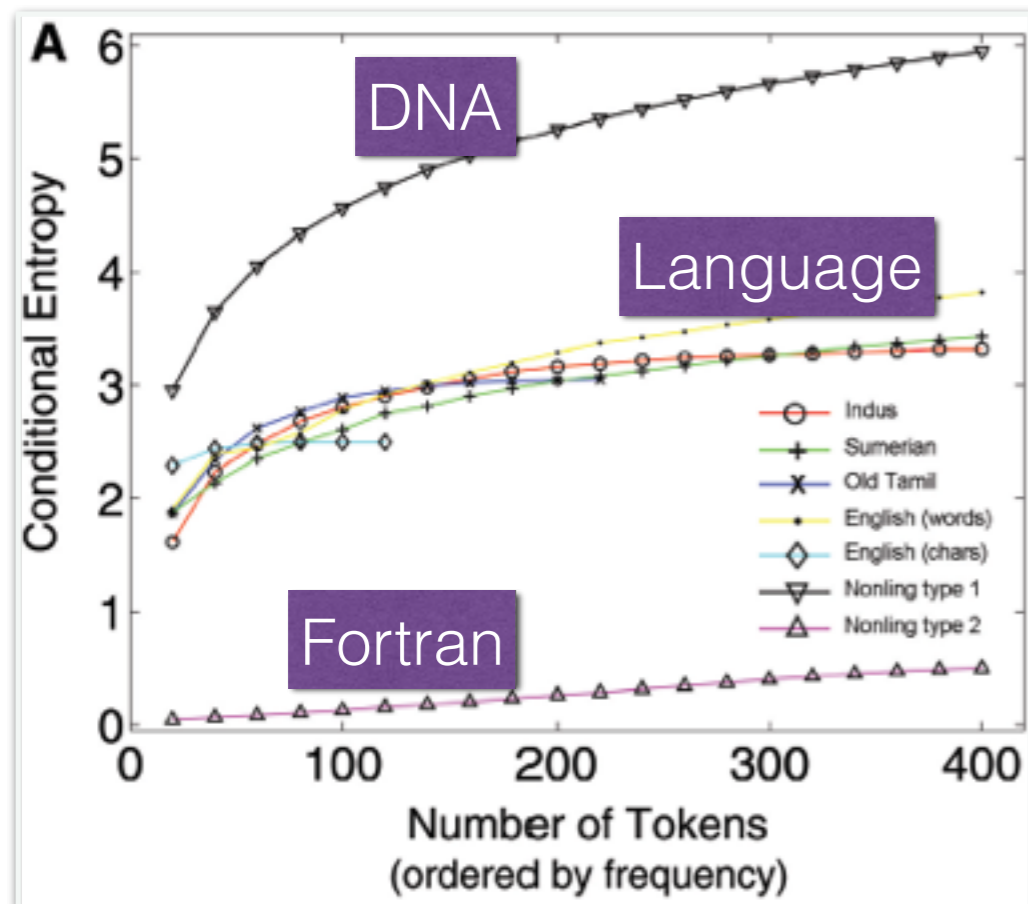
Vol. 324 no. 5931 p. 1165

DOI: 10.1126/science.1170391

- BREVIA

## Entropic Evidence for Linguistic Structure in the Indus Script

Rajesh P. N. Rao, Nisha Yadav, Mayank N. Vahia, Hrishikesh Joglekar, R. Adhikari, Iravatham Mahadevan



Is the Indus Script really a language?



Entia non sunt multiplicanda sine necessitate

Bertrand Russell's explication  
of Willam's philosophy



William of Ockham

14th century logician and Franciscan friar

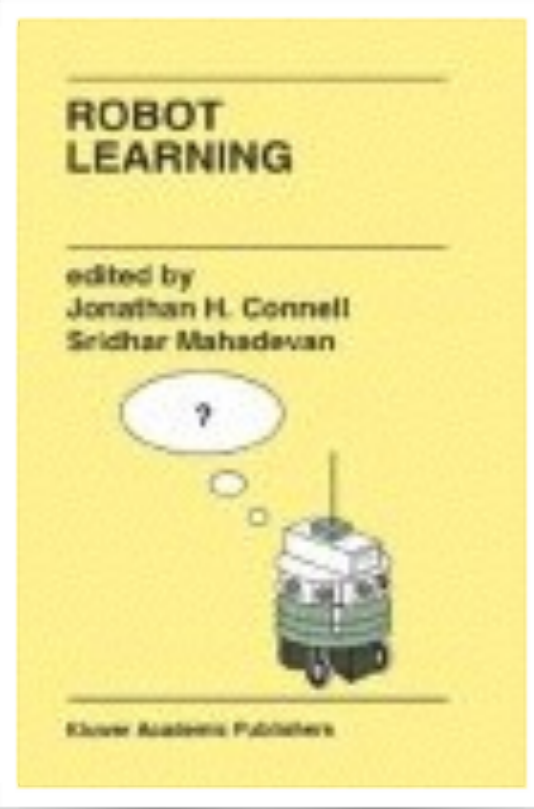
# Why should machines learn?



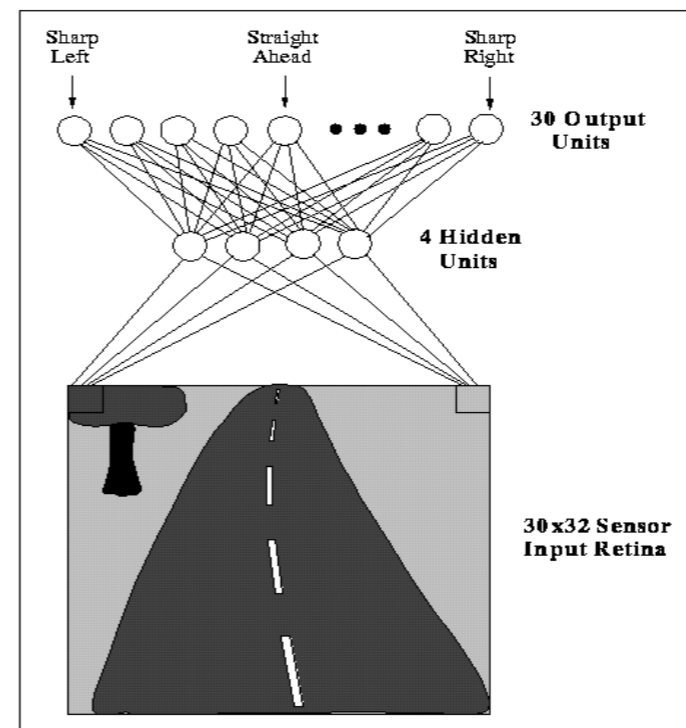
Herbert Simon

Learning denotes changes in a system that are adaptive in that they enable the system to do the same task or tasks drawn from the same population more efficiently and more effectively the next time around

# Learning to Drive



ALVINN learns  
from a human driver



Neural  
Network

Can drive on actual highways at 65  
miles per hour!

# Søren Kierkegaard

19th century Danish philosopher



Life must be lived going forwards  
but can only be understood  
going backwards



Arthur Samuel's  
Checker Playing Program  
(IBM 700, 1956)

IBM's T.J. Watson said it would  
increase IBM stock by 10 points  
and it did!



First demo of ML!

MIT Press



Andy  
Barto



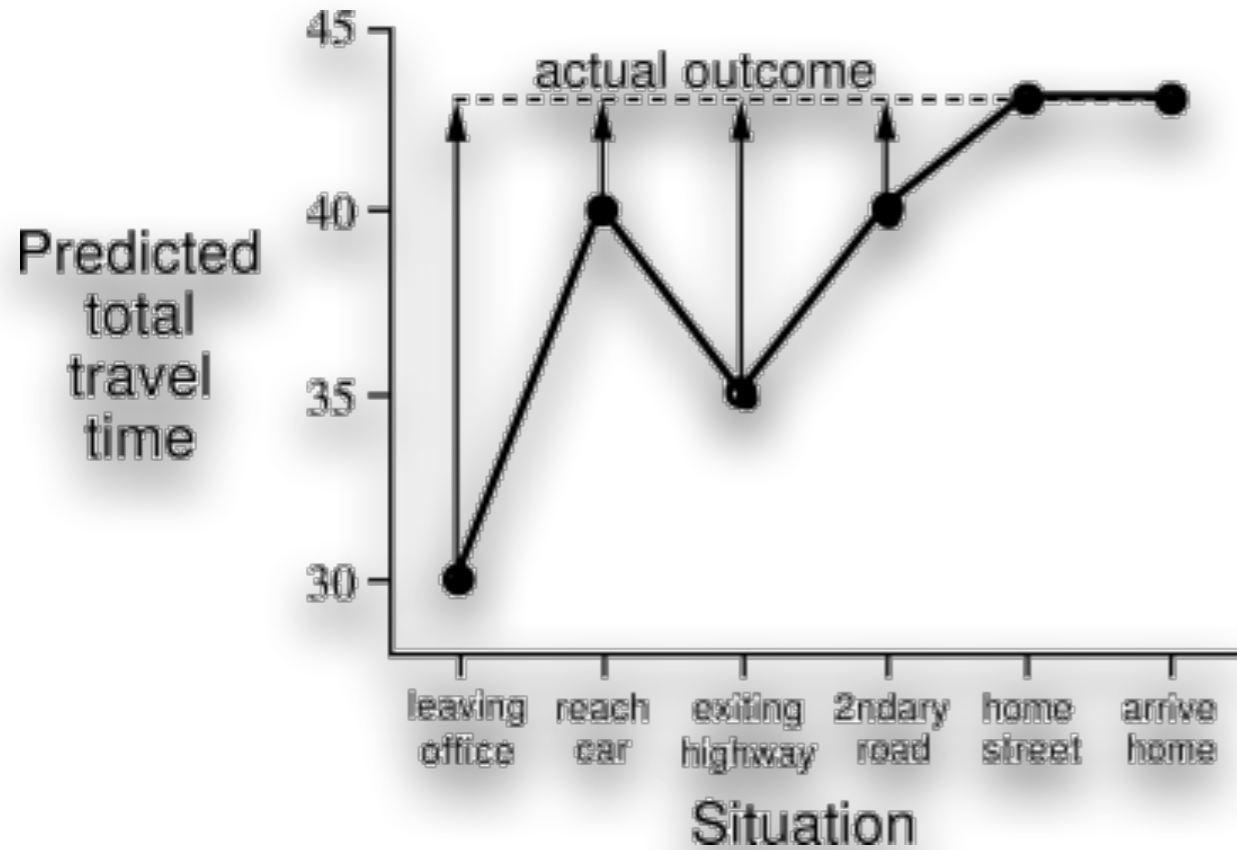
Richard  
Sutton

Temporal  
Difference  
Learning  
Algorithm

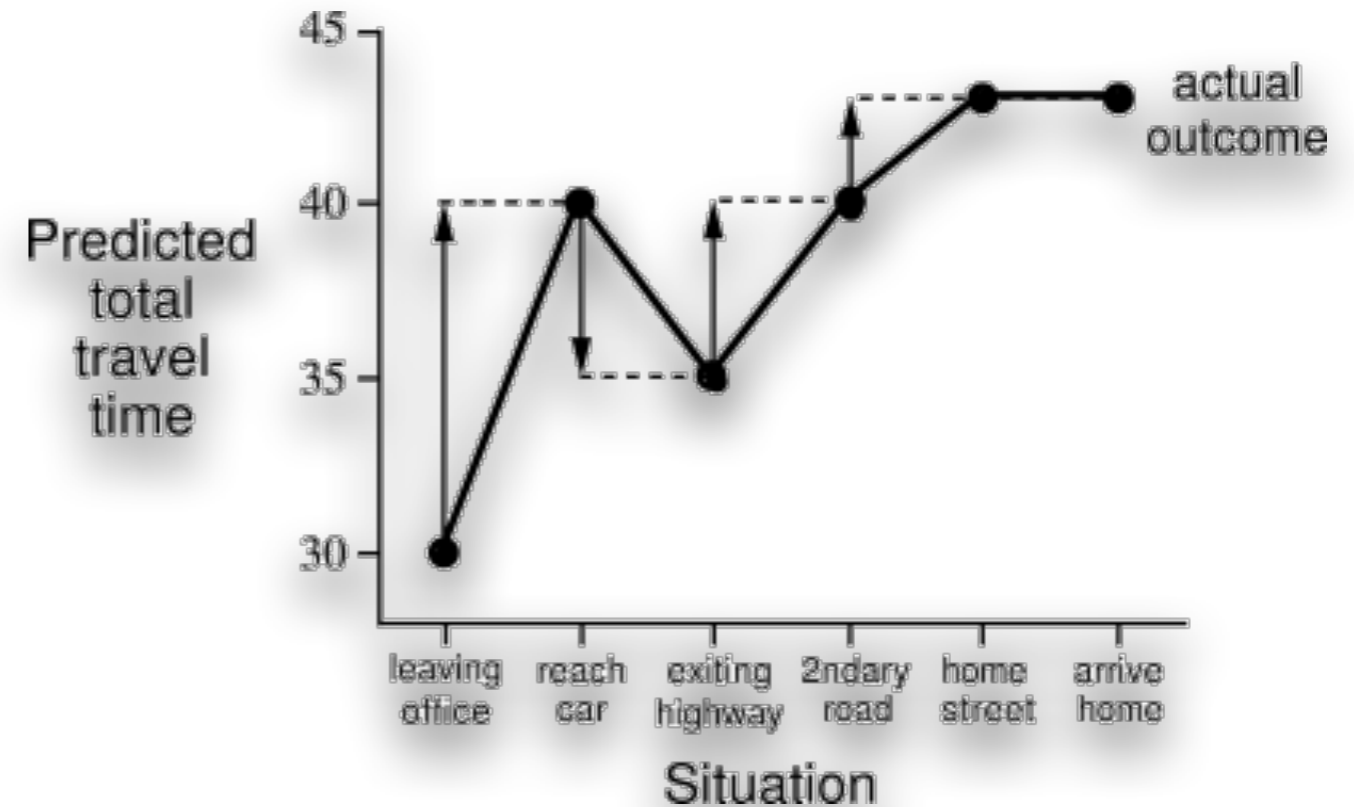
> 16,000 citations

<http://webdocs.cs.ualberta.ca/~sutton/book/ebook/node1.html>

# LEAST SQUARES



# TEMPORAL DIFFERENCE LEARNING



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## Algorithm 1 TD (1984)

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$$(1) \delta_t = r_t + \gamma \phi_t'^T \theta_t - \phi_t^T \theta_t$$

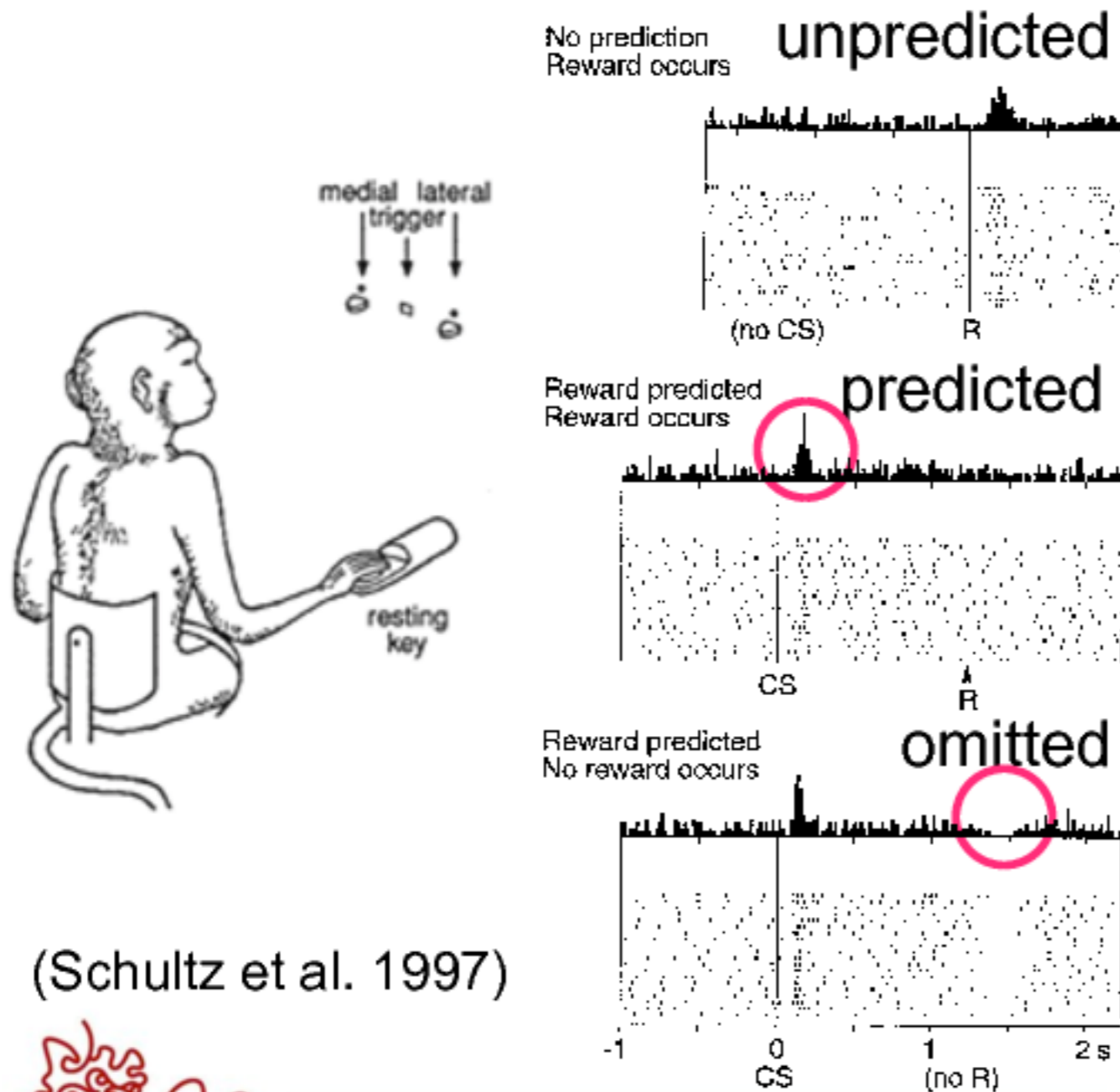
$$(2) \theta_{t+1} = \theta_t + \beta_t \delta_t$$

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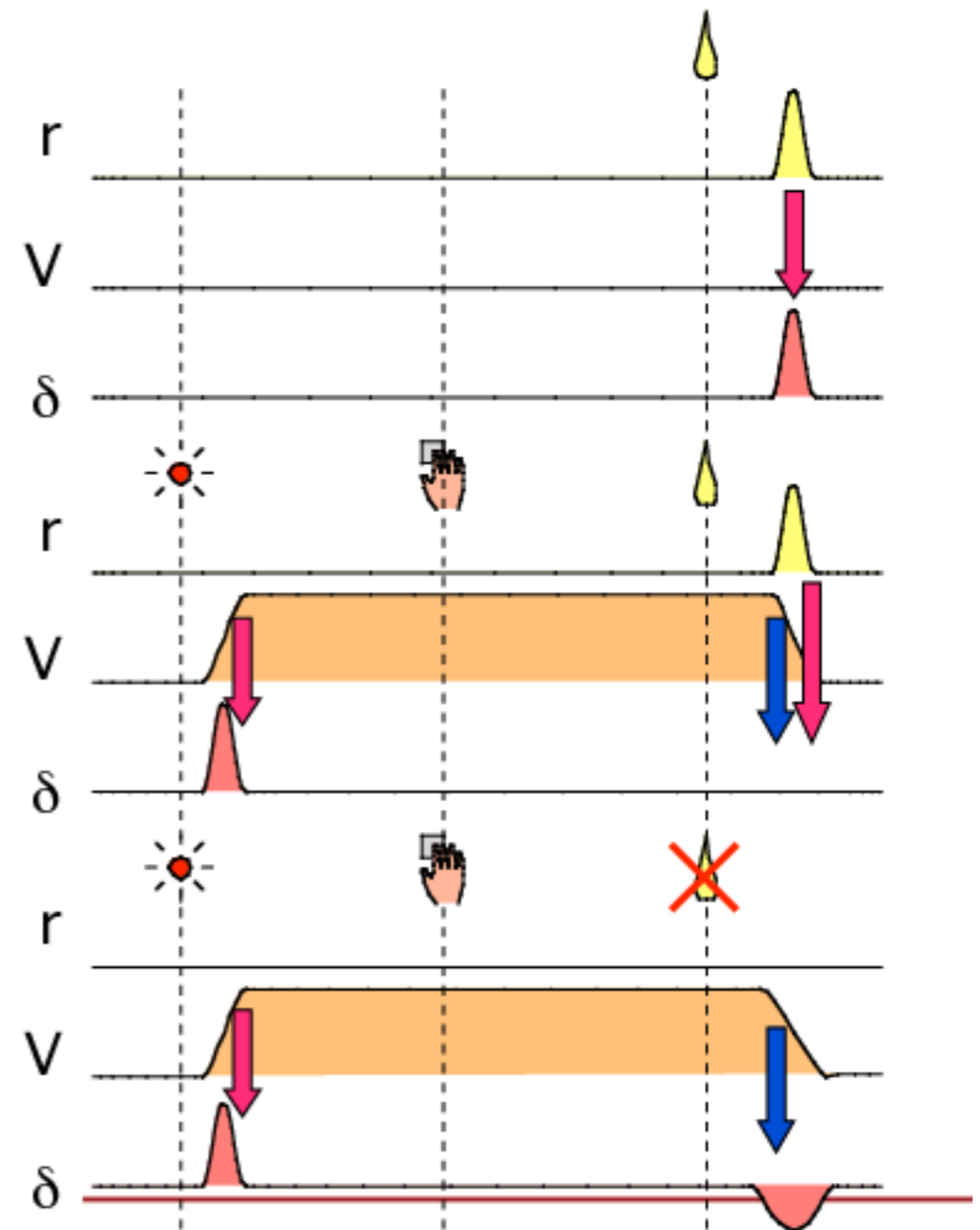


# Dopamine Neurons Code TD Error

$$\delta(t) = r(t) + \gamma V(s(t+1)) - V(s(t))$$

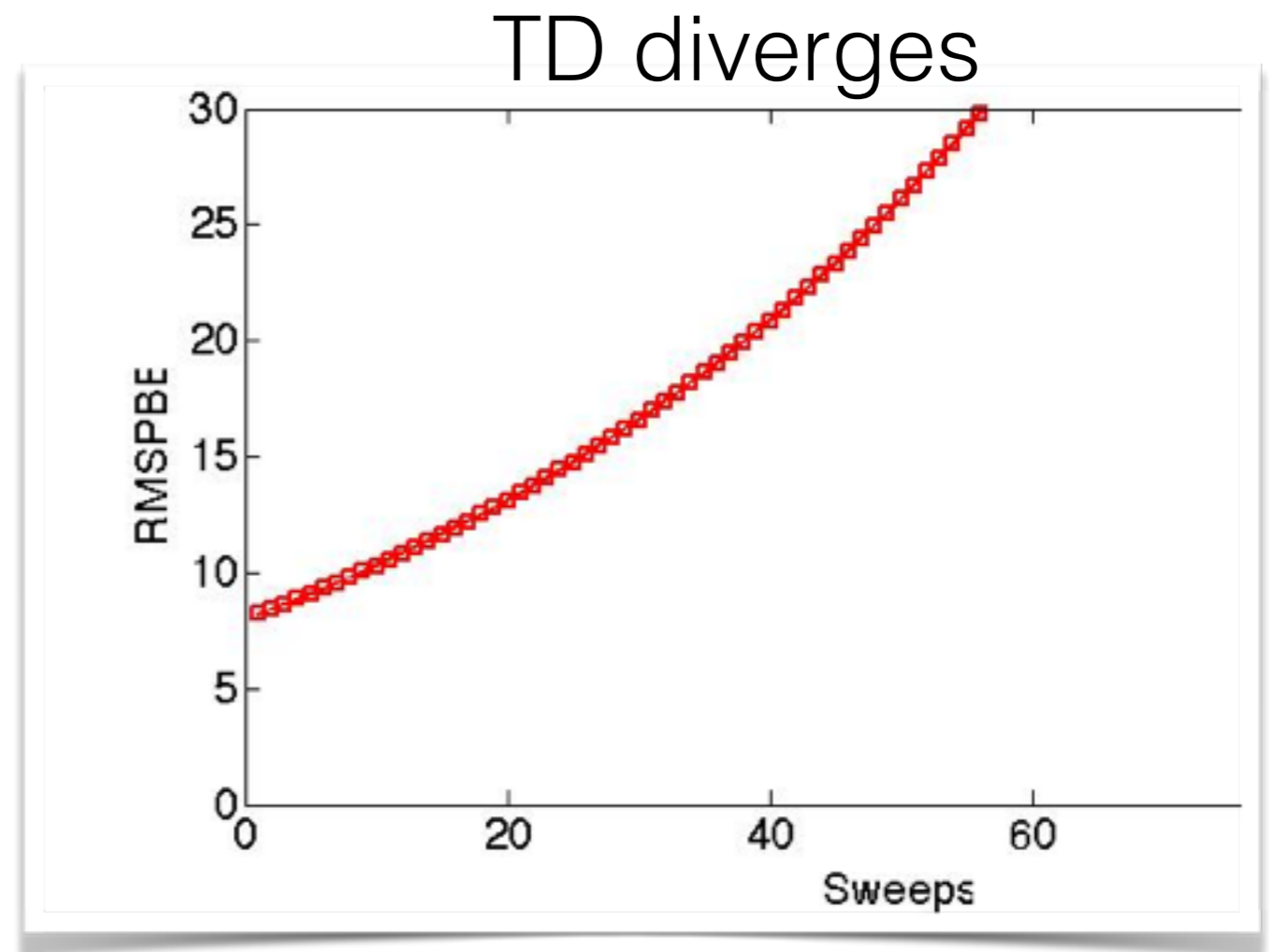
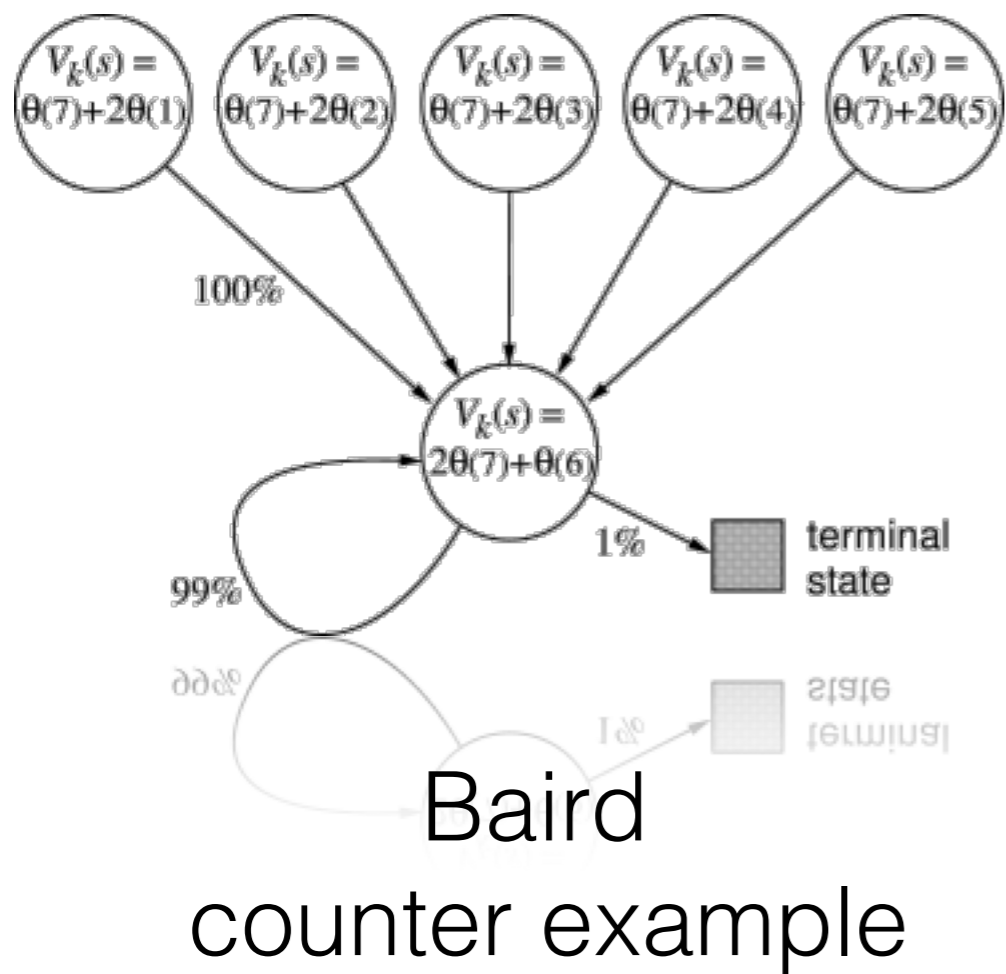


(Schultz et al. 1997)



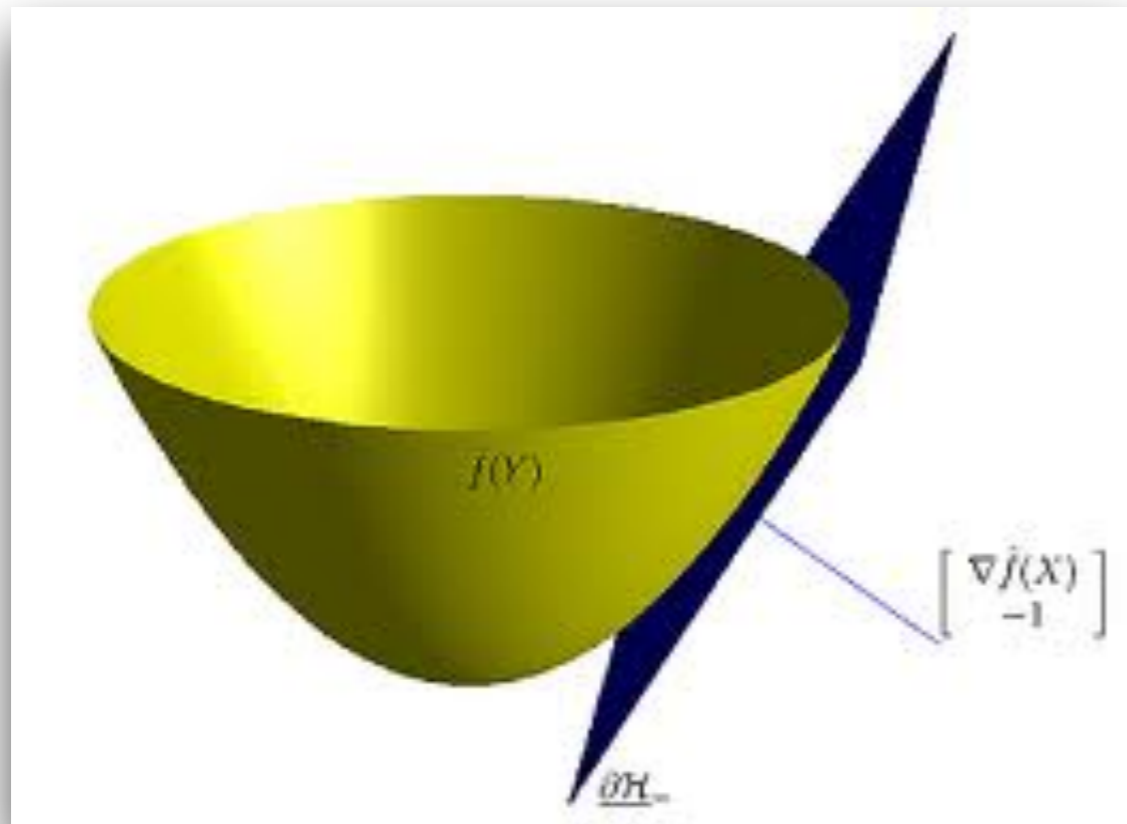


# TD-Learning Fails (not always, but predictably!)



# Optimization by Gradient Descent TD

Min  $f(x)$ ,  $x$  in feasible set  $K$



**1984-2014:**  
**Can TD be converted  
into a "true" gradient  
method?**

Latest attempt: Sutton, 2009  
Introduces gradient objectives  
but solves without  
true gradient  
computation

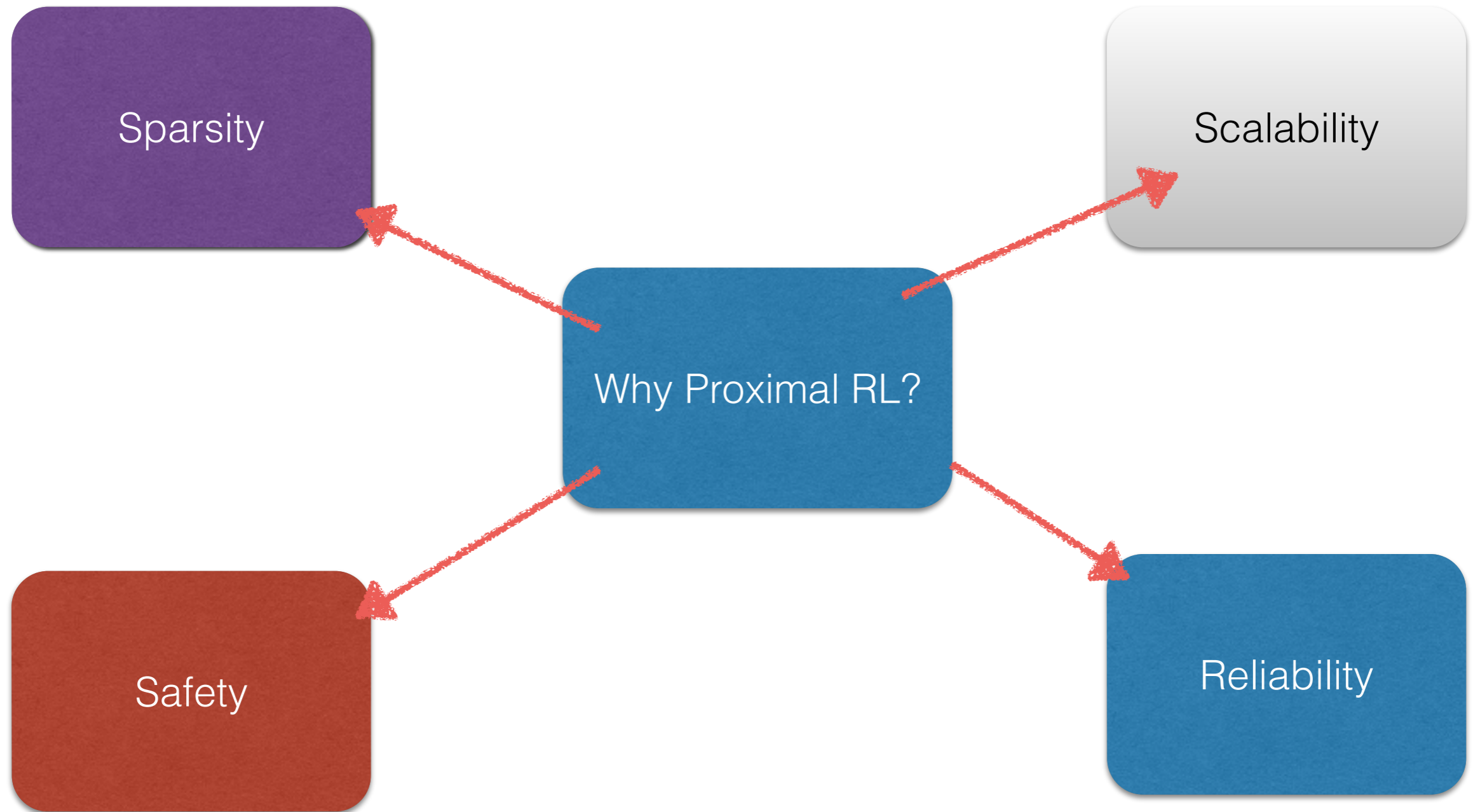
# Part II: Equilibration in Reinforcement Learning

**Proximal** Reinforcement Learning: A New Theory of Sequential  
Decision Making in **Primal-Dual** Spaces,  
Arxiv, May 26, 2014 (126 pages)

Sridhar Mahadevan, Bo Liu, Philip Thomas, Will Dabney,  
Stephen Giguere,  
Nicholas Jacek, Ian Gemp,  
Ji Liu



# Proximal Reinforcement Learning in Primal-Dual Spaces



# Søren Kierkegaard

19th century Danish philosopher



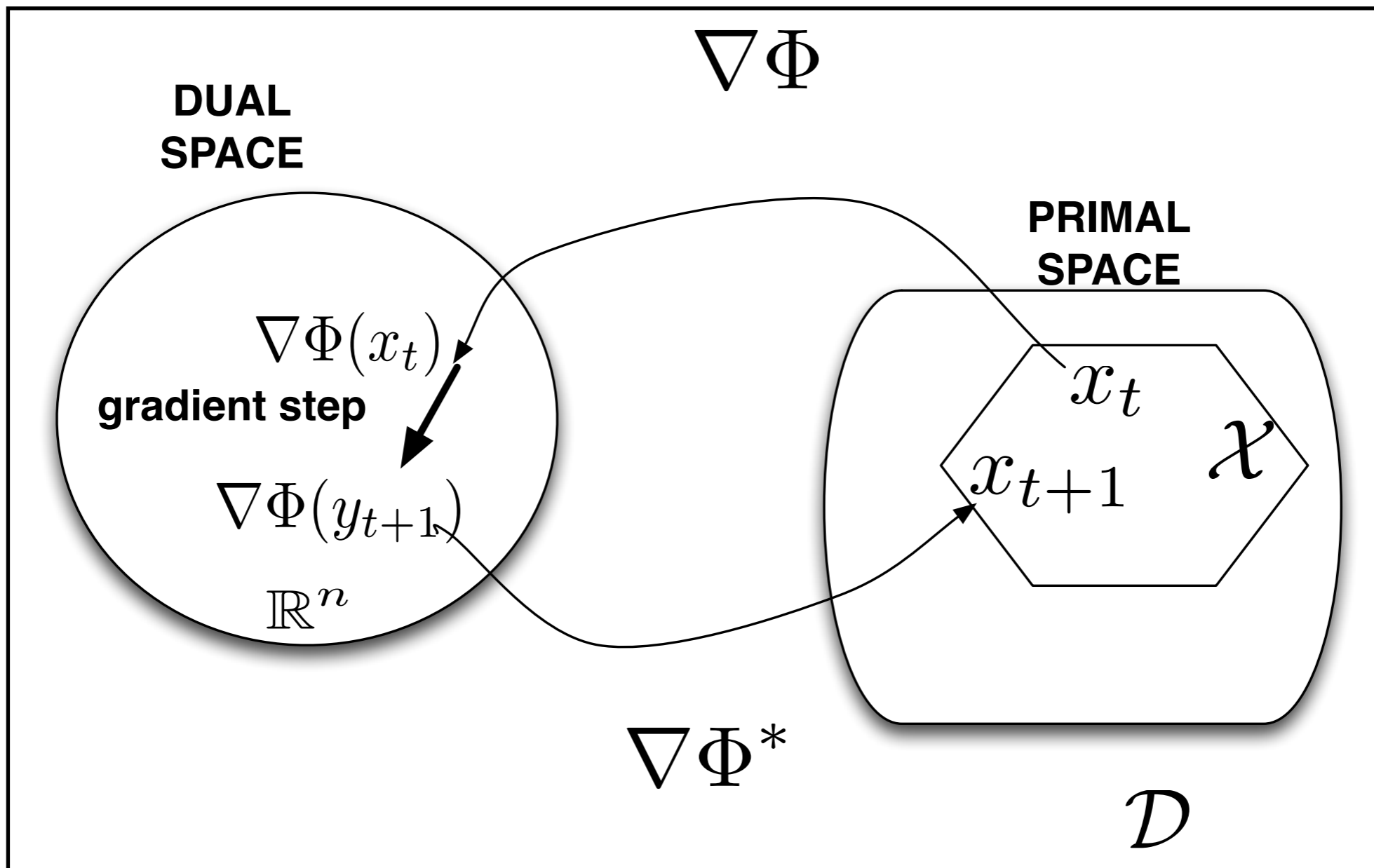
Life must be lived going forwards  
but can only be understood  
going backwards

In the Dual Space!

(Almost) Dimension-free  
optimization

# Mirror Maps

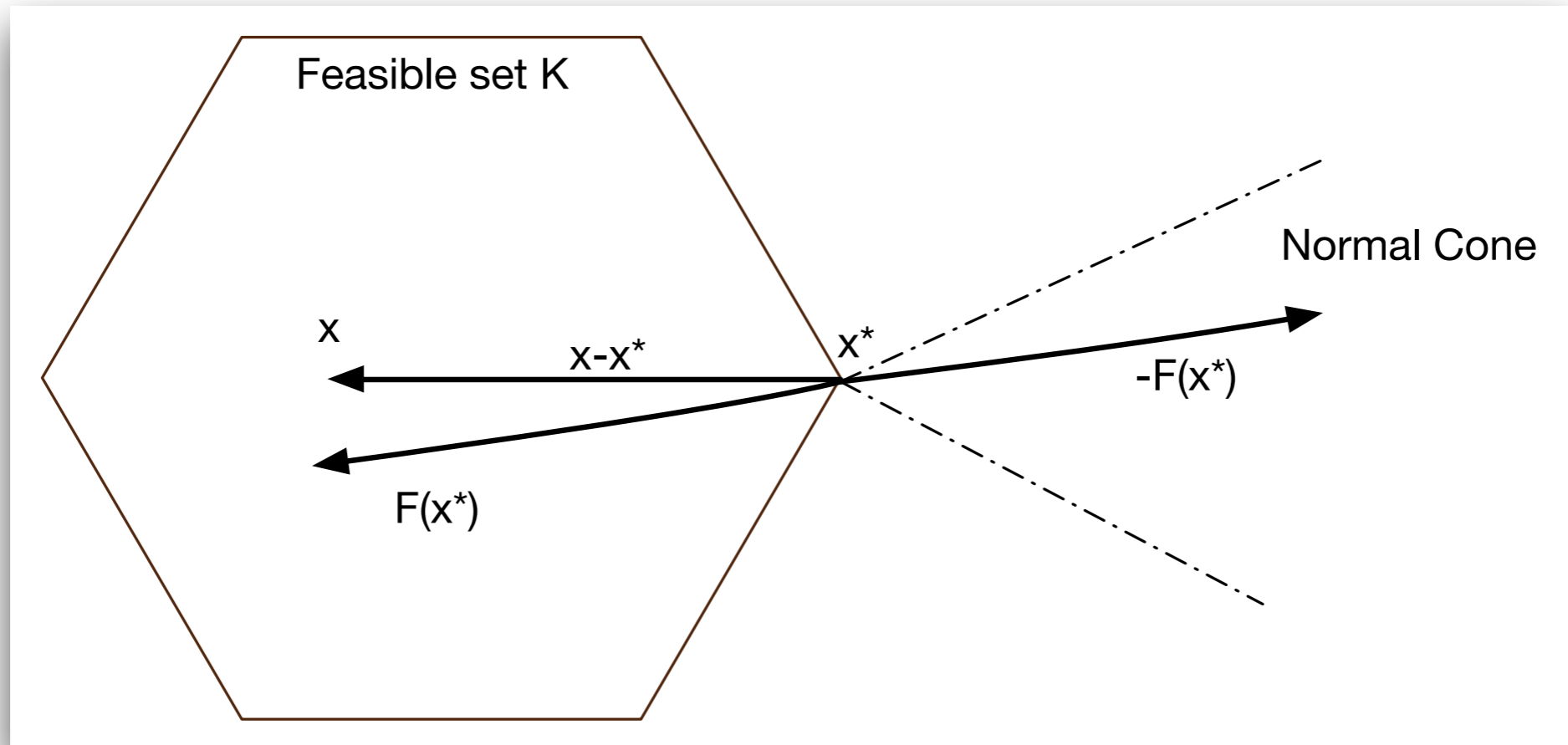
(Nemirovski and Yudin, 1980s; Bubeck, 2014)





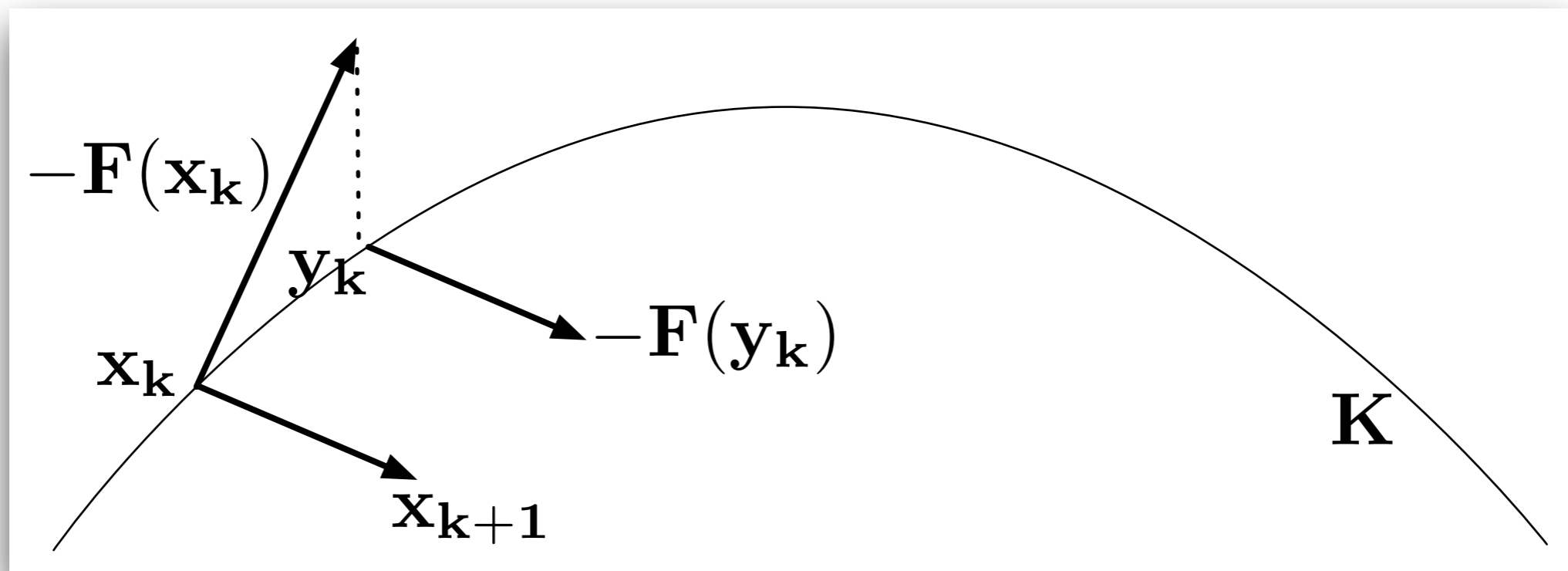
# Variational Inequality

(Stampacchia, 1960s)



$$\langle F(x^*), x - x^* \rangle \geq 0, \quad \forall x \in K$$

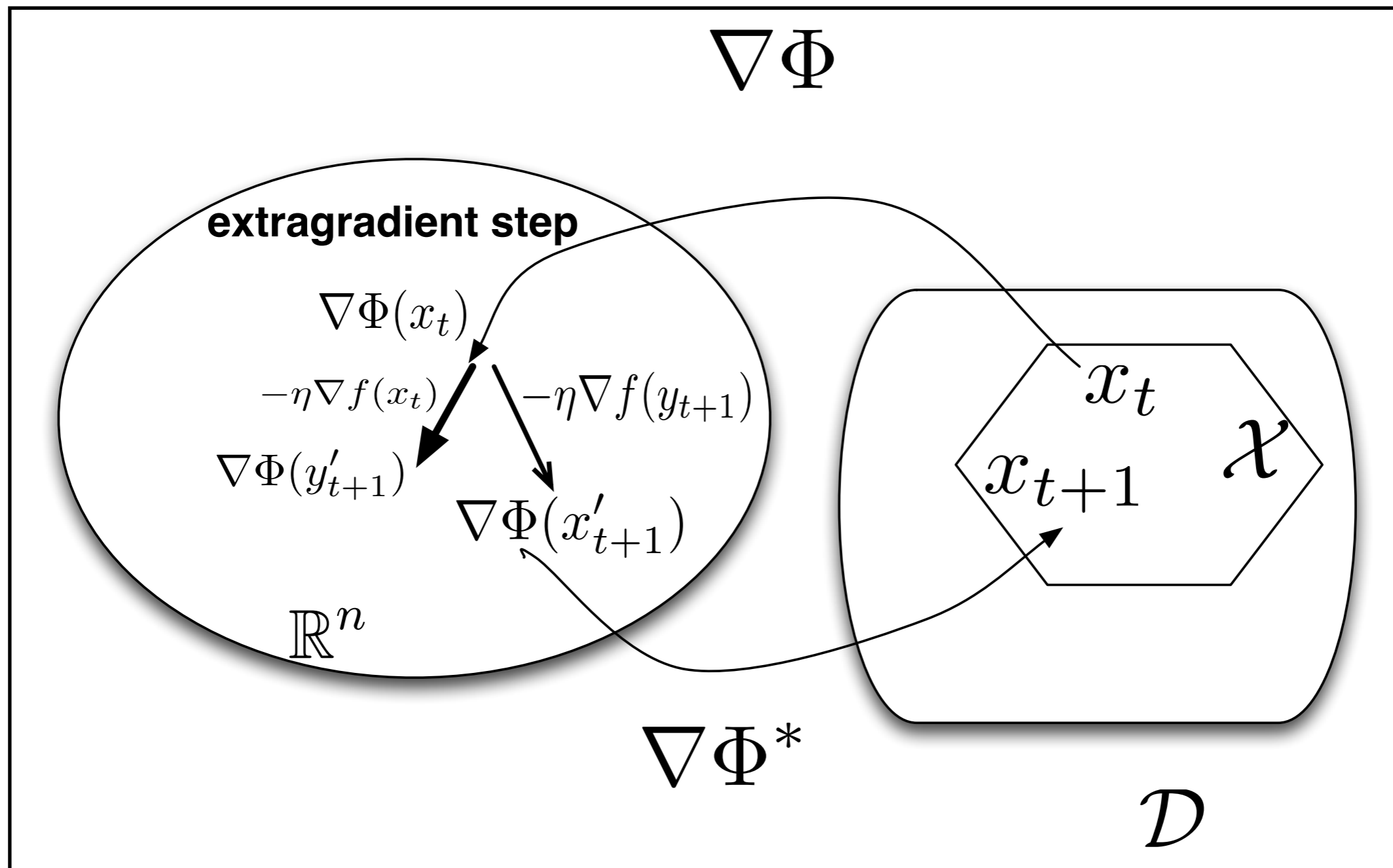
# Extragradient Method



**Korpolevich (1970s) developed the extragradient method**

# Mirror-Prox: Non-Euclidean Extragradient

(Nemirovski, 2005)



# True Gradient TD-Learning: RL meets VI

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## Algorithm 2 GTD2-MP (2014)

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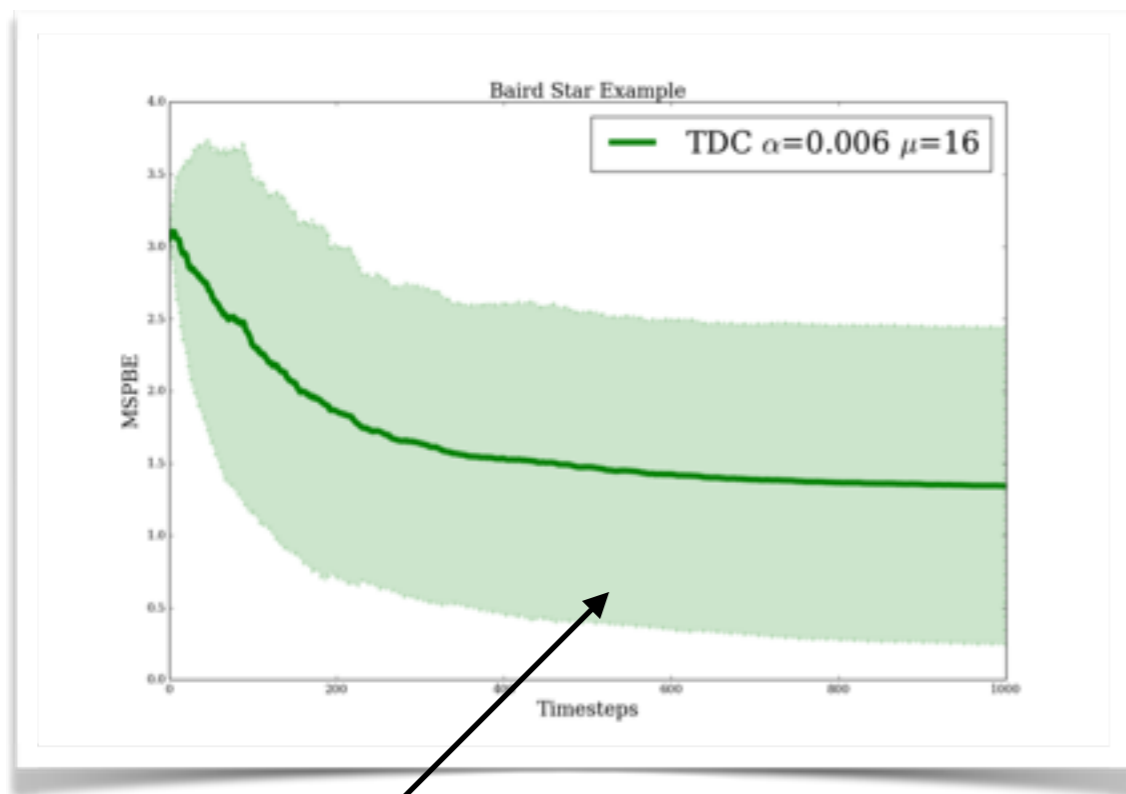
$$\begin{aligned} (1) \quad & w_{t+\frac{1}{2}} = w_t + \beta_t(\delta_t - \phi_t^T w_t)\phi_t, \\ & \theta_{t+\frac{1}{2}} = \text{prox}_{\alpha_t h} \left( \theta_t + \alpha_t(\phi_t - \gamma\phi'_t)(\phi_t^T w_t) \right) \\ (2) \quad & \delta_{t+\frac{1}{2}} = r_t + \gamma\phi_t'^T \theta_{t+\frac{1}{2}} - \phi_t^T \theta_{t+\frac{1}{2}} \\ & w_{t+1} = w_t + \beta_t(\delta_{t+\frac{1}{2}} - \phi_t^T w_{t+\frac{1}{2}})\phi_t, \\ (3) \quad & \theta_{t+1} = \text{prox}_{\alpha_t h} \left( \theta_t + \alpha_t(\phi_t - \gamma\phi'_t)(\phi_t^T w_{t+\frac{1}{2}}) \right) \end{aligned}$$

---

(Mahadevan et al., Arxiv 2014)

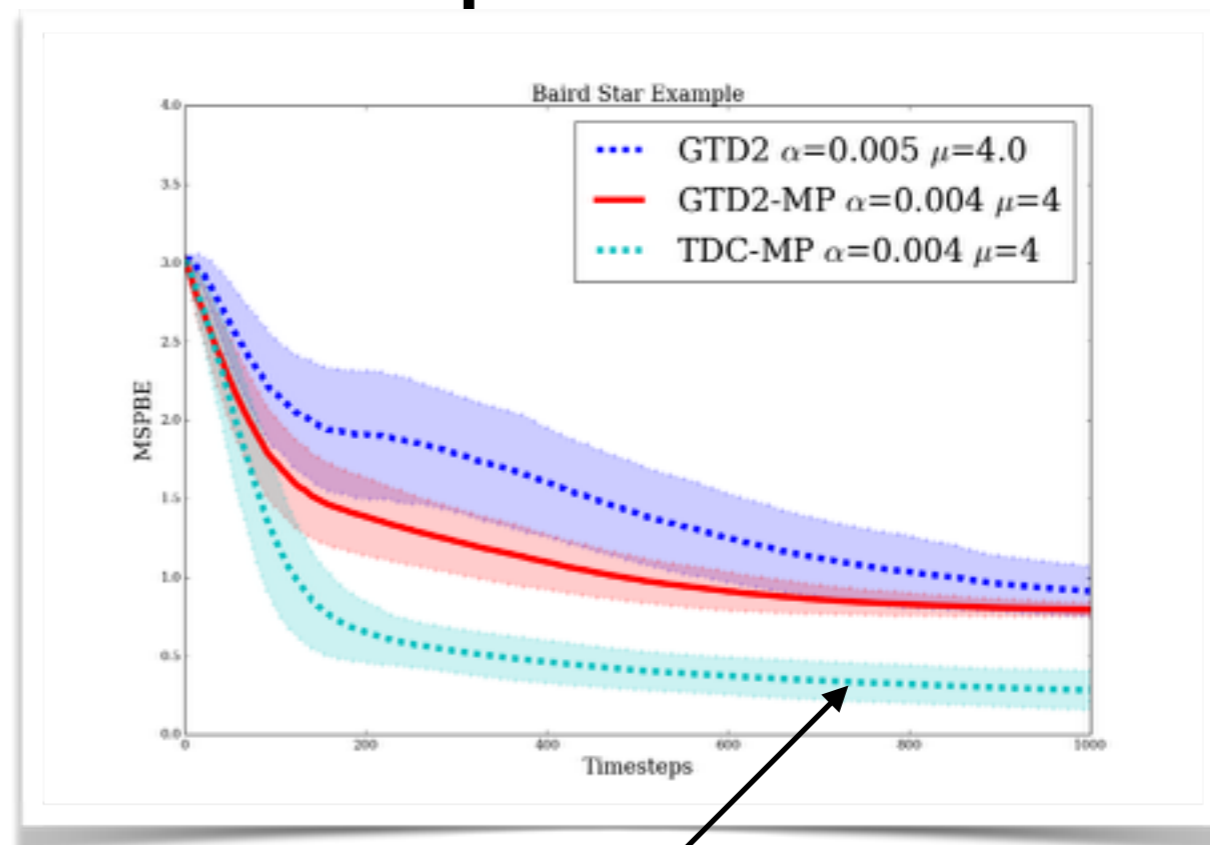


# Baird counter example



Sutton et al., 2009

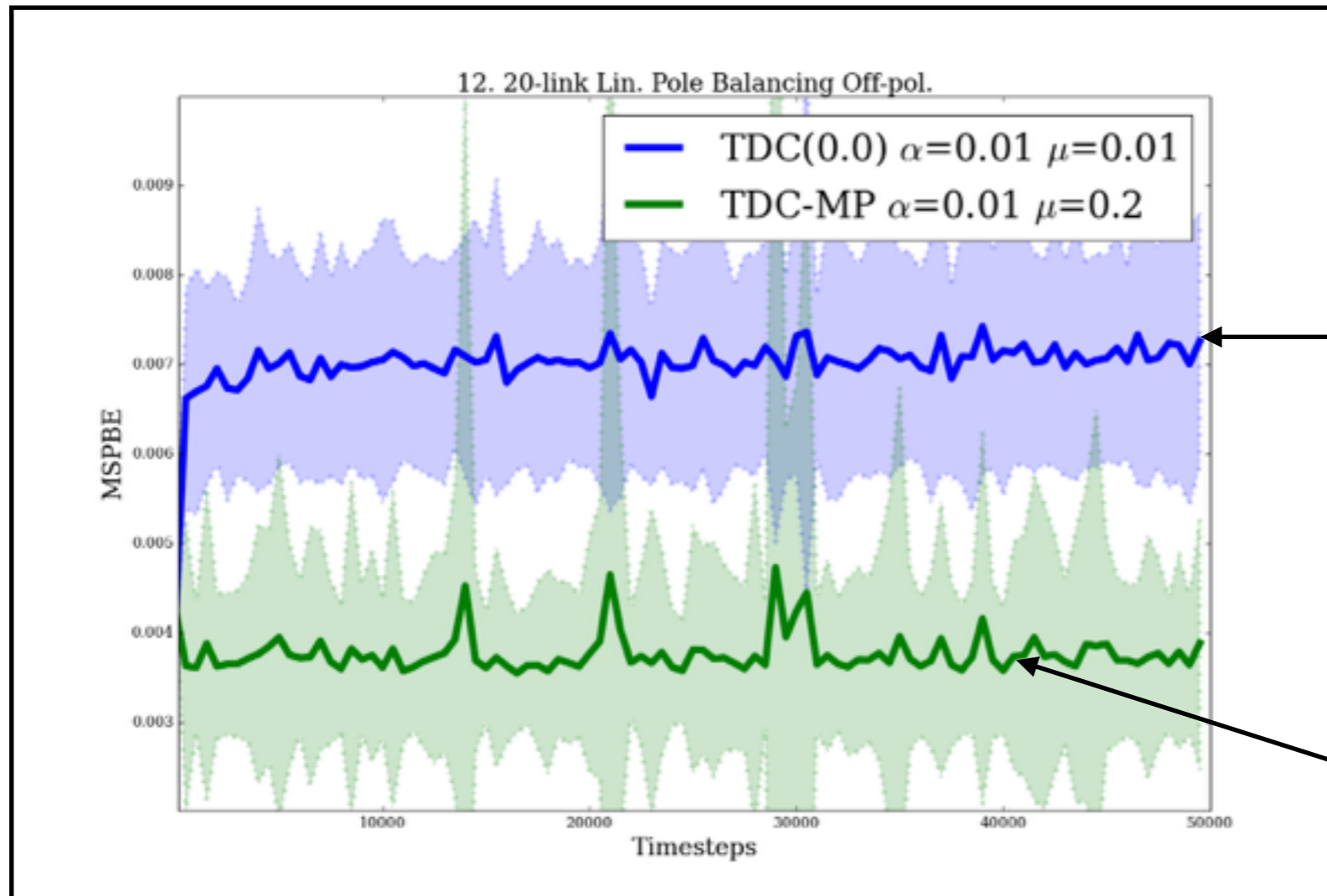
Variance of previous methods:  $\propto O\left(\frac{1}{\sqrt{n}}\right)$



Our new methods  
2014

Variance of our methods:  $\propto O\left(\frac{1}{n}\right)$

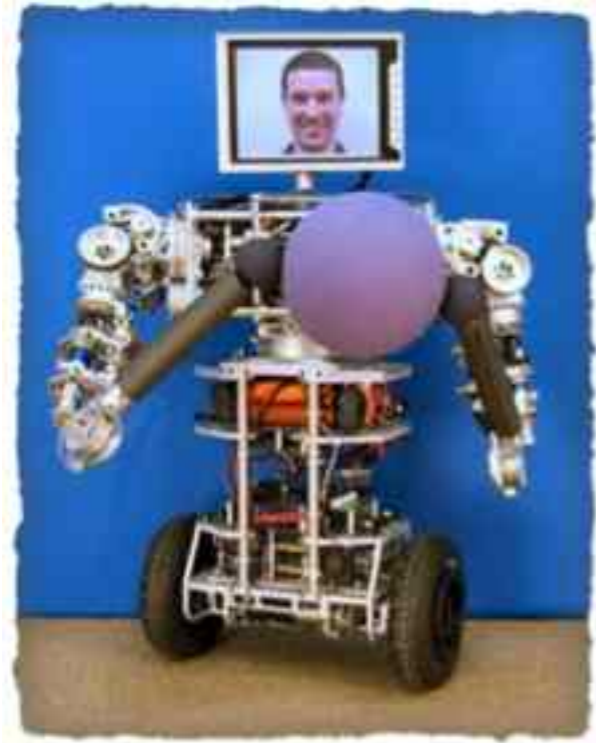
# 20-Dimensional Robot Arm



Sutton  
et al., 2009

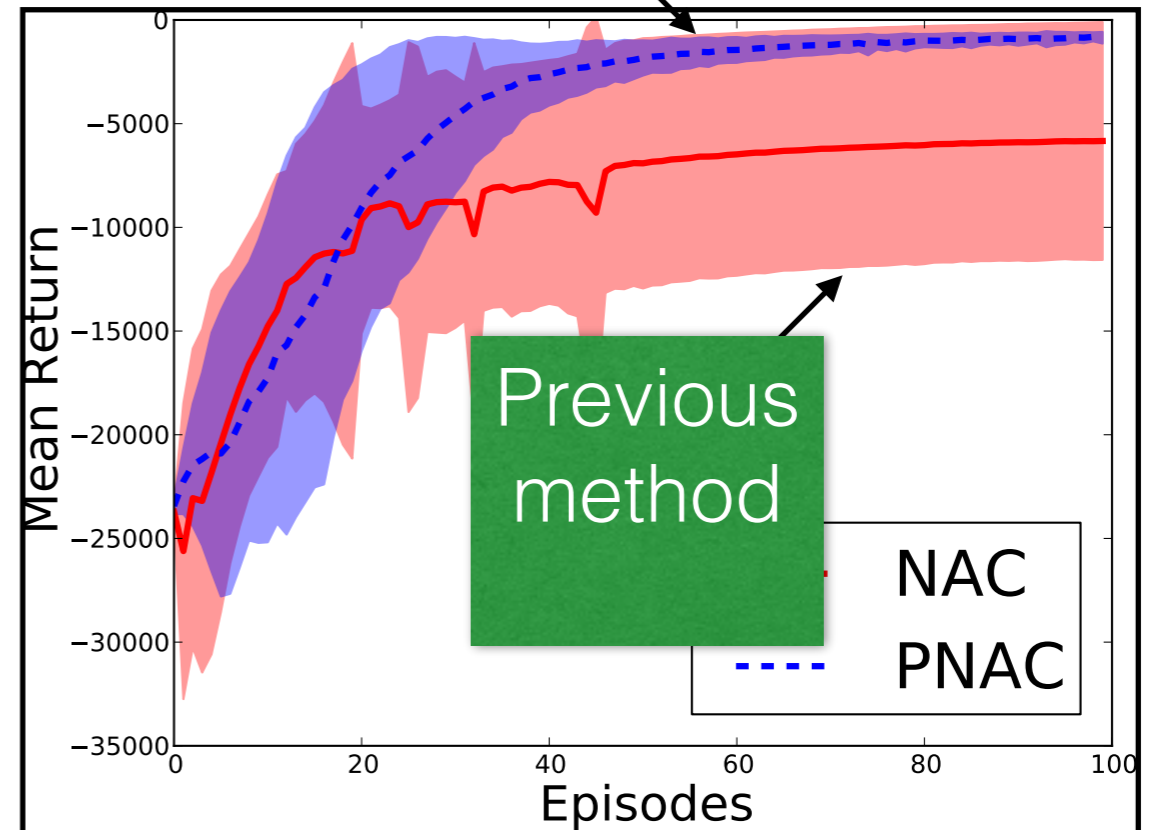
Our new  
method

# Safe Robot Learning



UBot, Laboratory of Perceptual Robotics

Our new method



Previous method

NAC  
PNAC

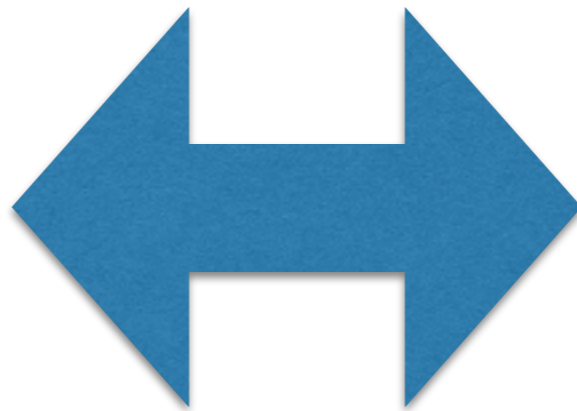
Thomas, Dabney, Mahadevan, Giguere, NIPS 2013

# Mirror Descent = “Natural” Gradient

(Nemirovsky and Yudin; Amari, 1980s)

Mirror Descent

**Mirror Map**



Natural gradient

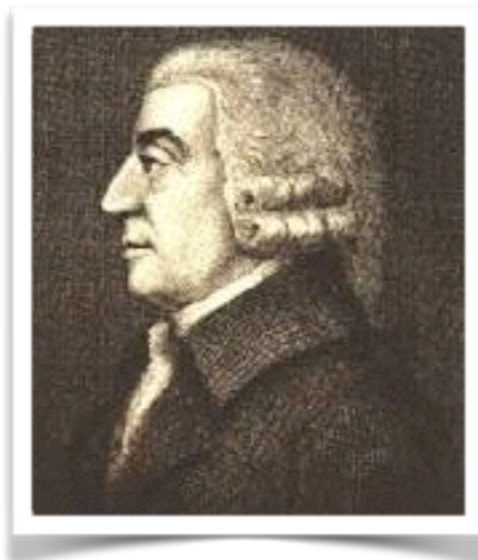
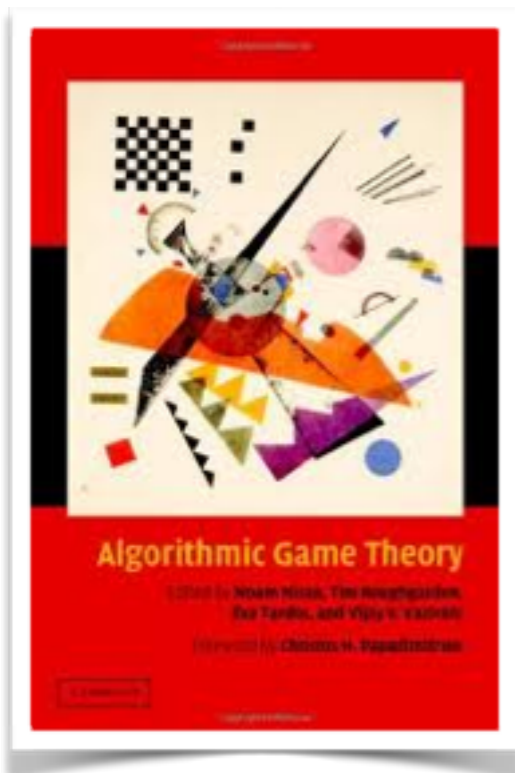


# Part III: Equilibration Framework for ML, CS

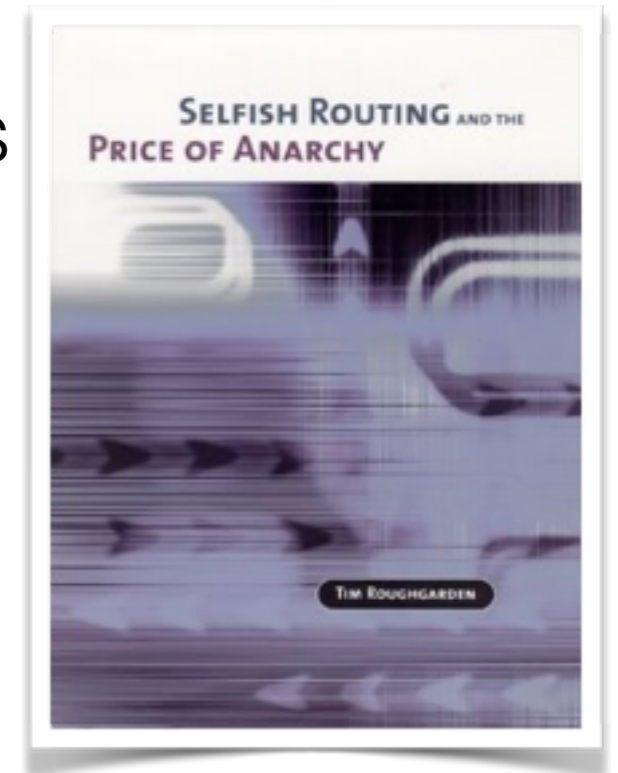
“The Internet is an equilibrium — we just have to identify the game (Scott Shenker)”

“The Internet was the first computational artifact that was not created by a single entity, but emerged from the strategic interaction of many (Christos Papadimitriou)”

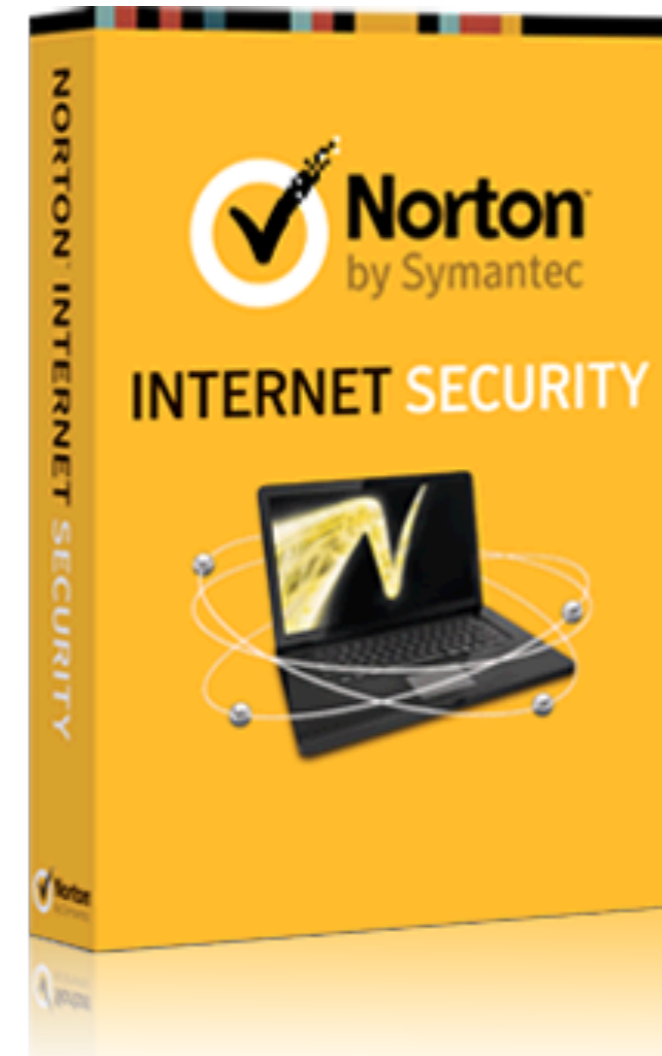
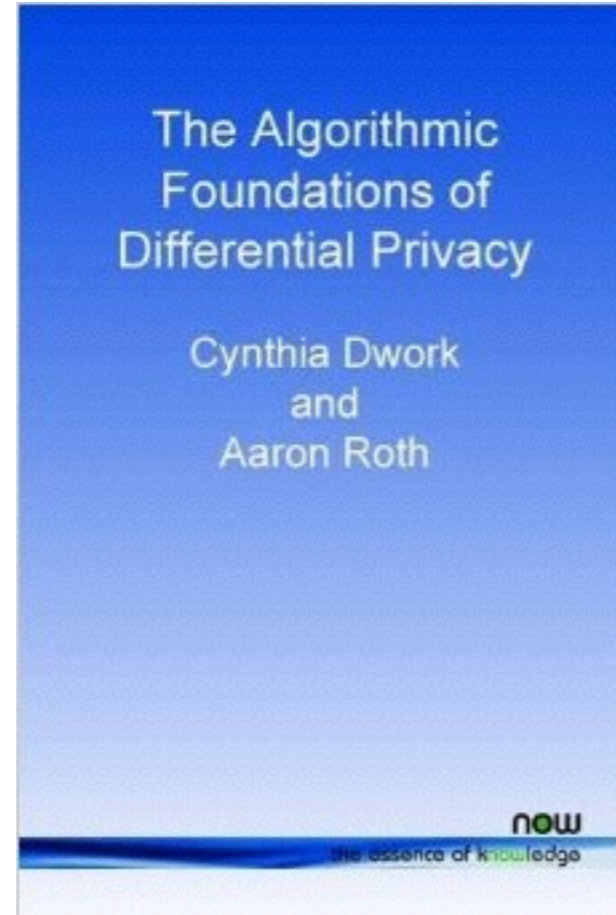
## The “Invisible Hand” of the Internet



Adam Smith  
The Wealth of Nations  
1776



# Competing Goals of the Internet: 1992-2014



# LA Times Story. June 05 2014

Verizon tells Netflix to stop blaming it for streaming issues

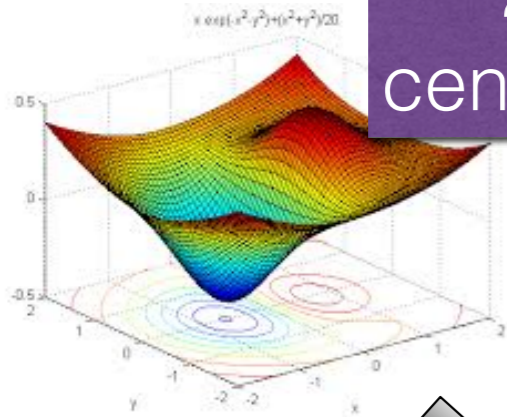
Verizon wants Netflix to stop blaming the Internet Service Provider for any streaming issues customers may be having when watching TV shows and movies.

"Netflix has been aware for some time that a few Internet middlemen have congestion issues with some IP Networks and nonetheless, Netflix has chosen to continue sending its traffic over those congested routes," said Verizon General Counsel Randal Milch. (Paul Sakuma / AP)



# Part IV: New Algorithms, Applications, Results

Optimization



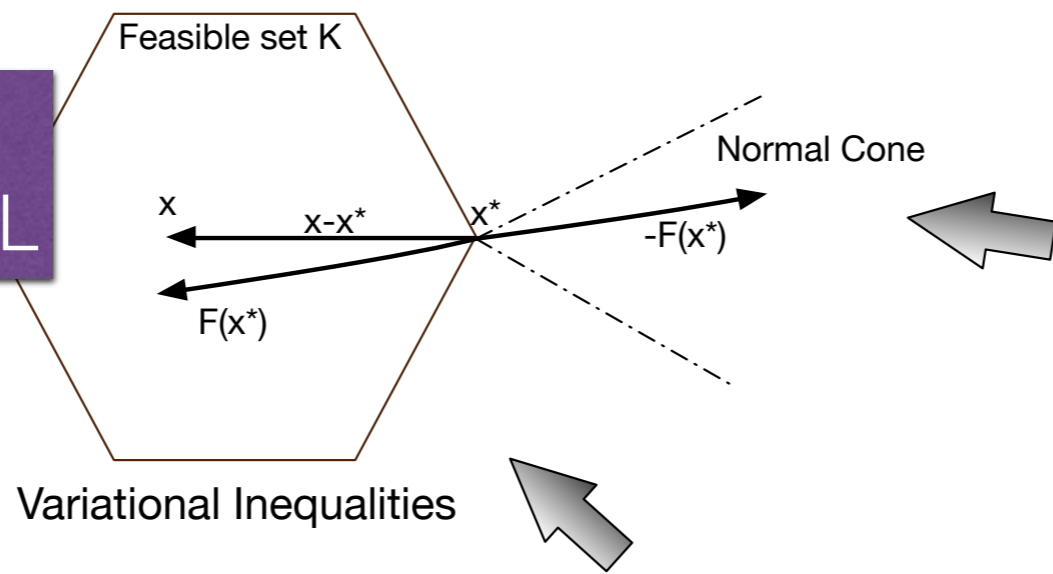
20th century ML

Player A

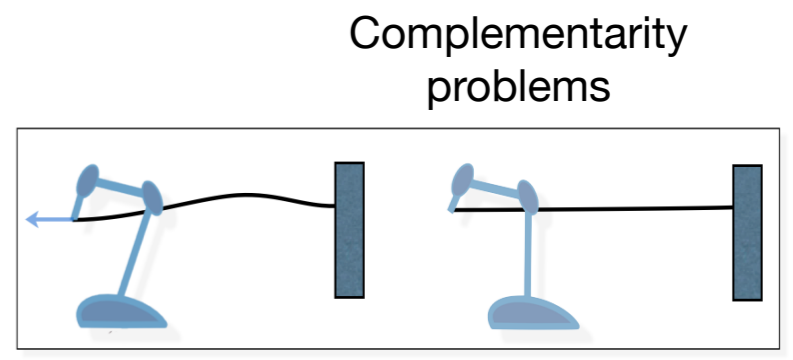
		Cooperate	Defect
Player B	Cooperate	3 / 3	1 / 4
	Defect	4 / 1	2 / 2

Game theory

21st century ML



Variational Inequalities



Complementarity problems

$$\frac{\partial u}{\partial x_1} + \frac{\partial u}{\partial x_2} = 0 \text{ is linear .}$$

$$\frac{\partial u}{\partial x_1} + \left(\frac{\partial u}{\partial x_2}\right)^2 = 0 \text{ is nonlinear .}$$

$$\frac{\partial u}{\partial x_1} + \frac{\partial u}{\partial x_2} + u^2 = 0 \text{ is nonlinear .}$$

$$\frac{\partial^2 u}{\partial x_1^2} + \frac{\partial^2 u}{\partial x_2^2} = x_1 \text{ is linear .}$$

$$\frac{\partial^2 u}{\partial x_1^2} + u \frac{\partial^2 u}{\partial x_2^2} = 0 \text{ is quasilinear .}$$

Nonlinear equation solving



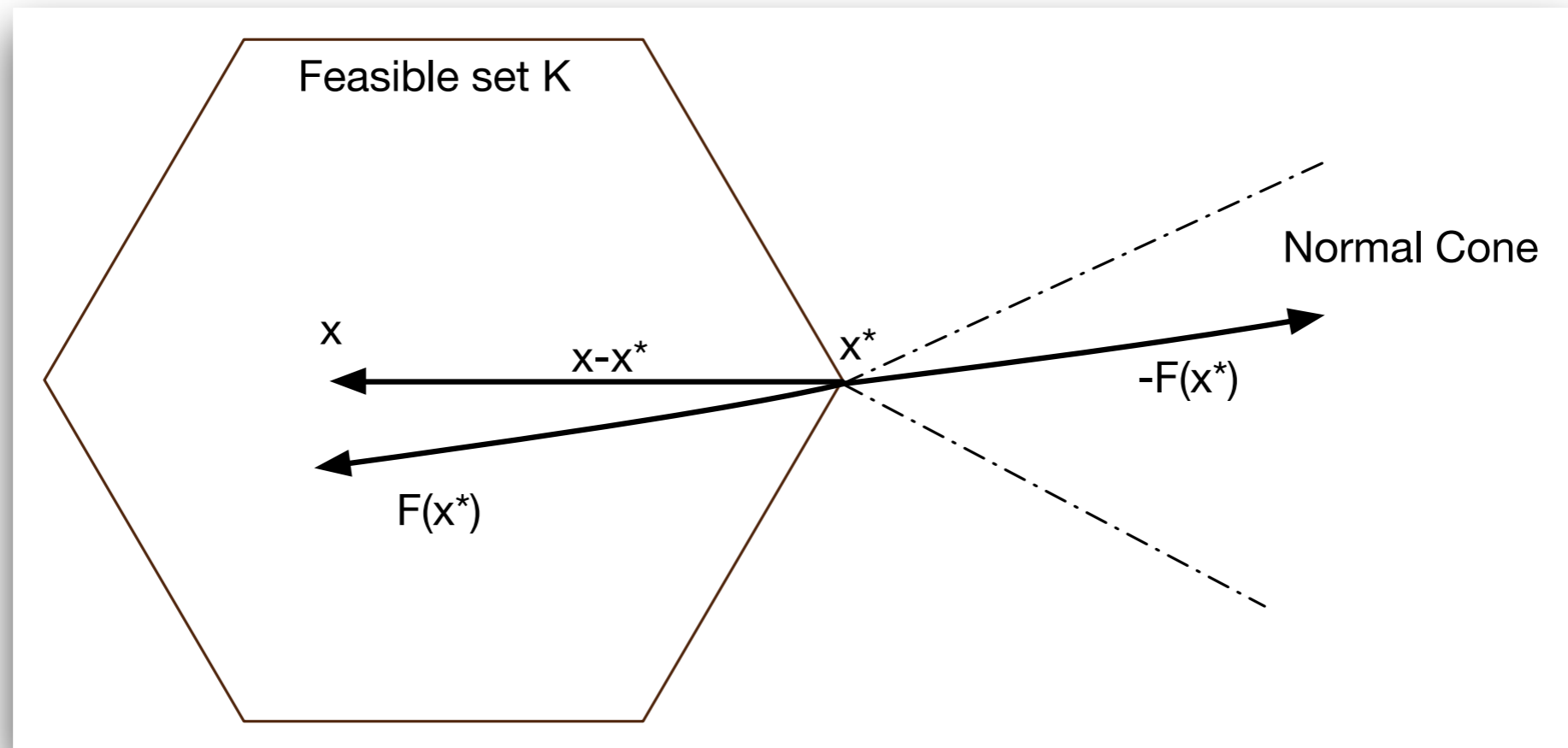
Traffic equilibrium problem

(Almost) Dimension-Free  
**optimization**

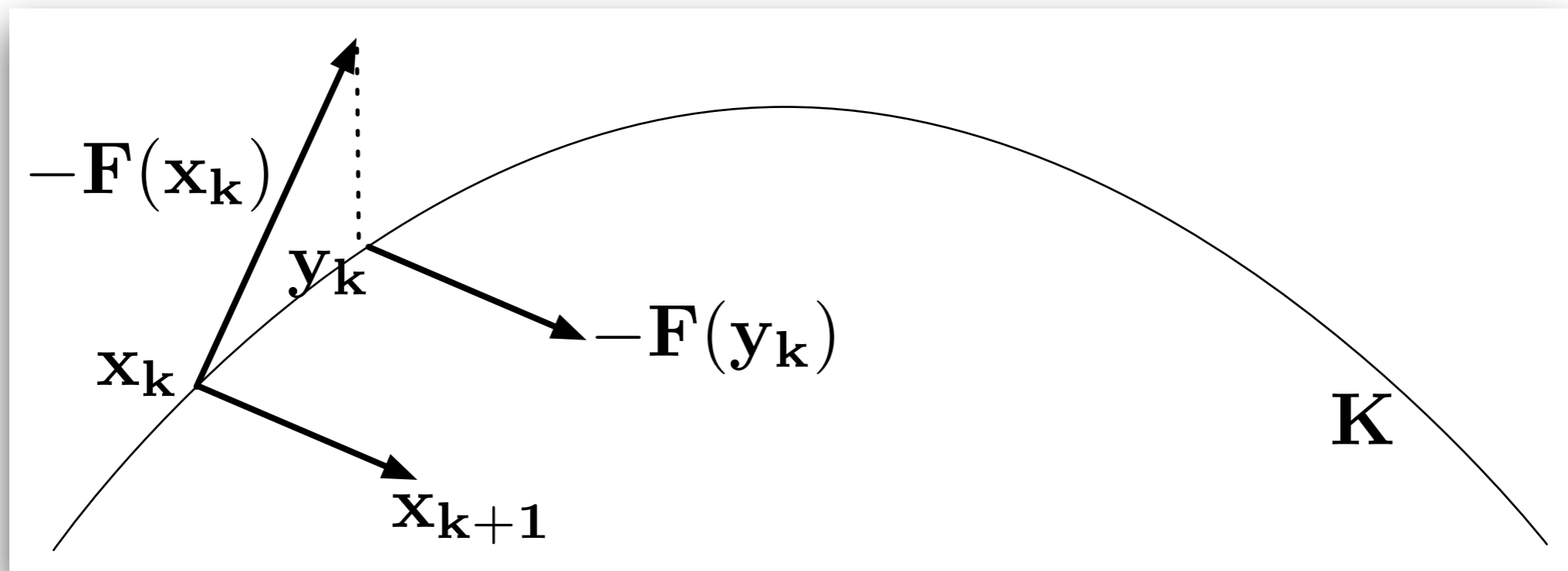
To

(Almost) Dimension-Free  
**equilibration**

# Fixed Point Formulation



# Extragradient Method



**Korpolevich (1970s) developed the extragradient method**

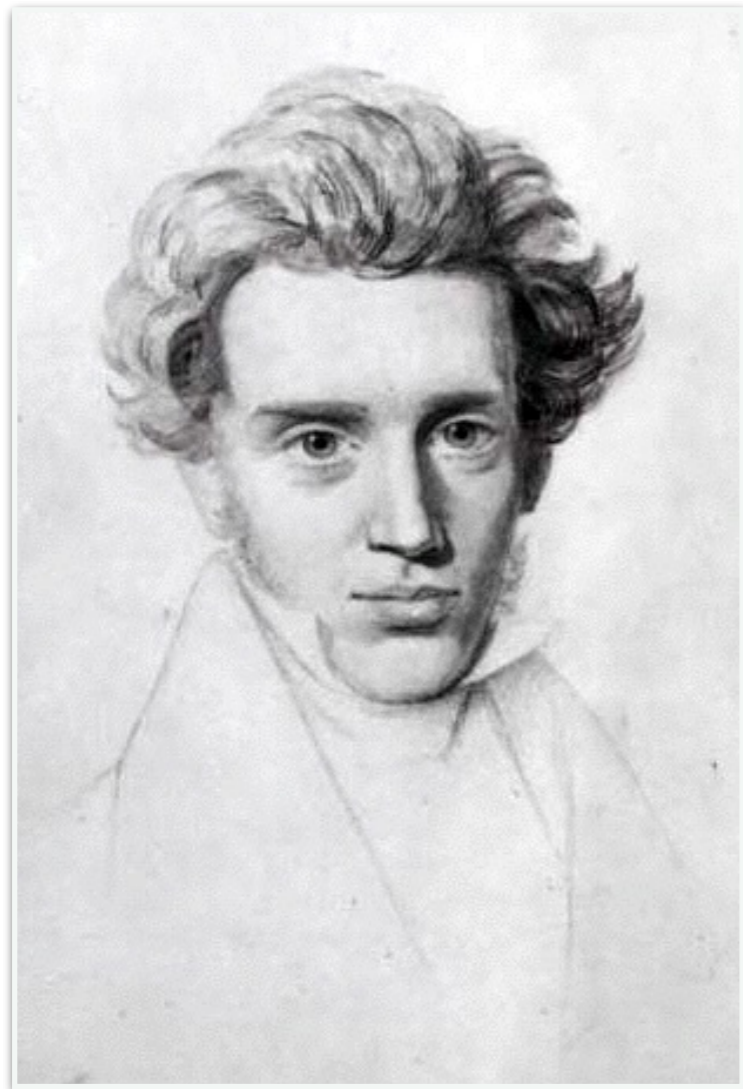


# Søren Kierkegaard

## Revisited

Life must be lived going forwards

many times in the Dual  
Space!



but can only be understood  
going backwards

many times in the Dual  
Space!

# Our Latest VI Methods

(Gemp and Mahadevan, 2014)

## General Runge-Kutta Mirror Descent (RKMDA)

$$k_1 = \alpha_k F(x_k)$$

$$k_2 = \alpha_k F(\nabla \psi_k^*(\nabla \psi_k(x_k) - a_{21}k_1))$$

$$k_3 = \alpha_k F(\nabla \psi_k^*(\nabla \psi_k(x_k) - a_{31}k_1 - a_{32}k_2))$$

$\vdots$

$$k_s = \alpha_k F(\nabla \psi_k^*(\nabla \psi_k(x_k) - a_{s1}k_1 - a_{s2}k_2 - \dots - a_{s,s-1}k_{s-1}))$$

$$x_{k+1} = \nabla \psi_k^*(\nabla \psi_k(x_k) - \sum_{i=1}^s b_i k_i)$$

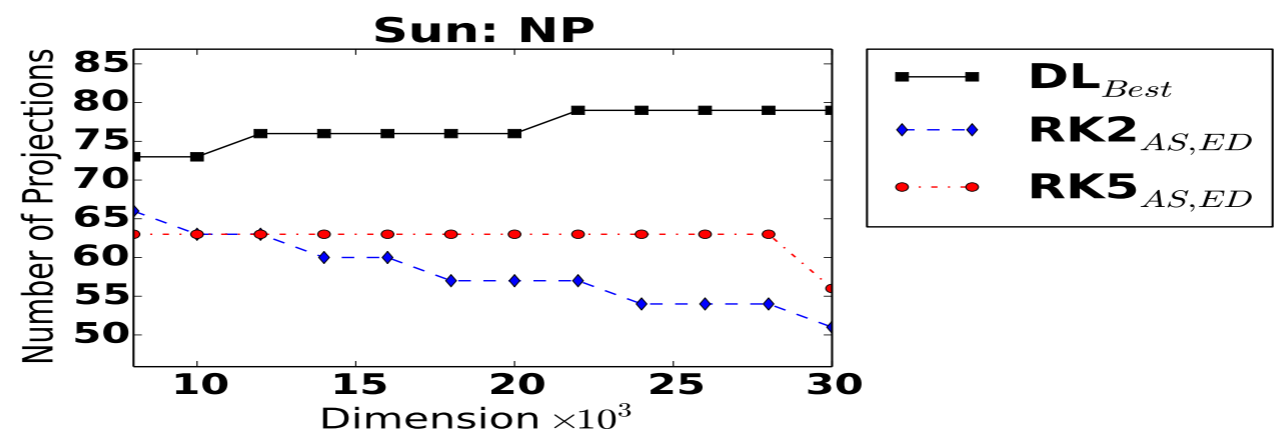
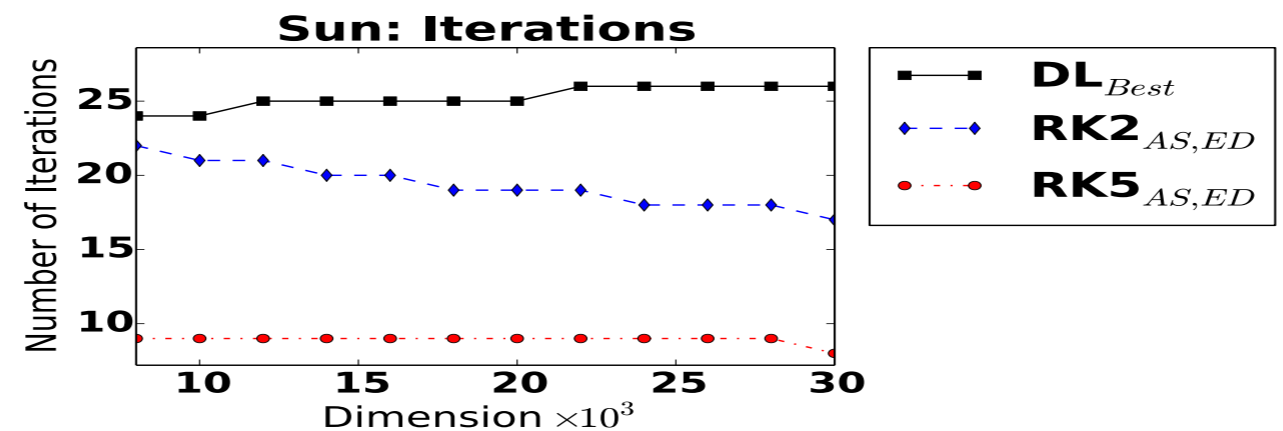
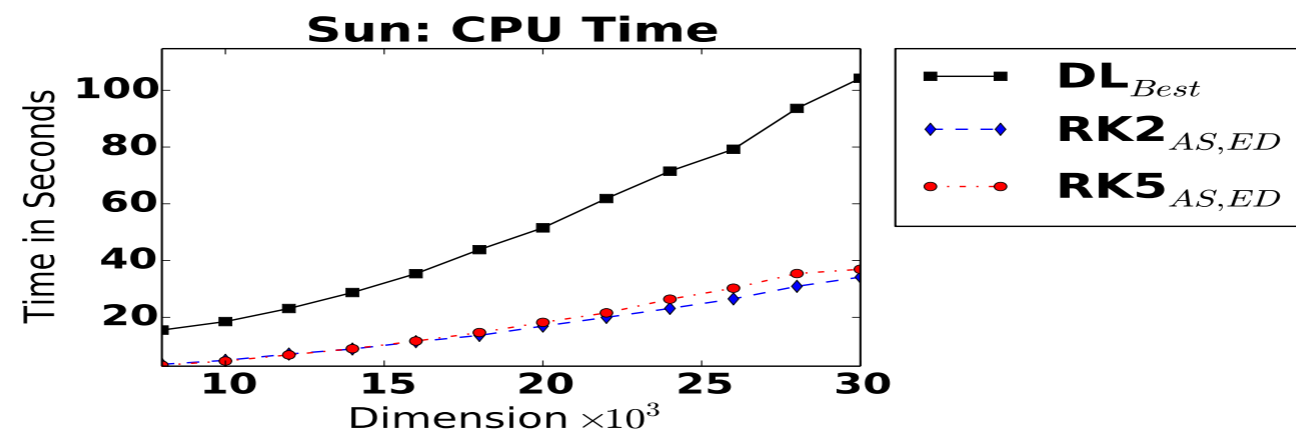
# Benchmark VI Problem

**Sun problem:** This problem was proposed in [45]. The affine operator  $F : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is again given by  $F(x) = Ax + b$ , where

$$A = \begin{pmatrix} 1 & 2 & 2 & \dots & 2 \\ 0 & 1 & 2 & \dots & 2 \\ 0 & 0 & 1 & \dots & 2 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{pmatrix}$$

and  $b = (-1, \dots, -1)^T$ . The problem instances ranged from  $n = 8000$  to  $n = 30,000$ .

# Results on Benchmark VI



# Next Generation Internet Model [Nagurney et al., 2014]

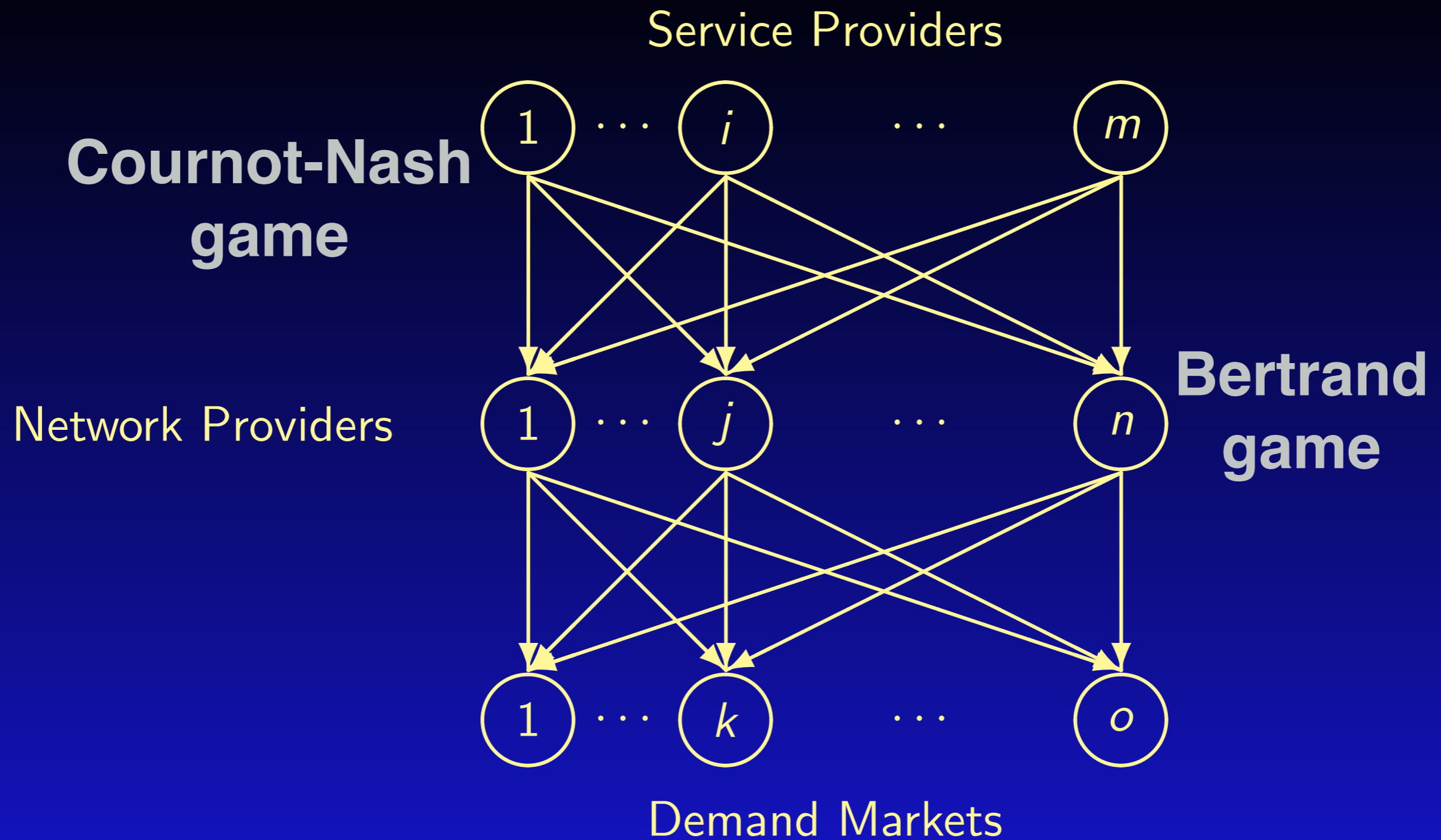


Figure 1: The Network Structure of the Cournot-Nash-Bertrand Model for a Service-Oriented Internet



# Problem Formulation

Table 1: Notation for the Game Theoretic Cournot-Nash-Bertrand Model

Notation	Definition
$Q_{ijk}$	the nonnegative service volume from $i$ to $k$ via $j$ . We group the $\{Q_{ijk}\}$ elements for all $j$ and $k$ into the vector $Q_i \in R_+^{no}$ and then we group all the vectors $Q_i$ for all $i$ into the vector $Q \in R_+^{mno}$ .
$s_i$	the service volume (output) produced by service provider $i$ . We group the $\{s_i\}$ elements into the vector $s \in R_+^m$ .
$q_{ijk}$	the nonnegative quality level of network provider $j$ transporting service $i$ to $k$ . We group the $q_{ijk}$ for all $i$ and $k$ into the vector $q_j \in R_+^{mo}$ and all the vectors $q_j$ for all $j$ into the vector $q \in R_+^{mno}$ .
$\pi_{ijk}$	the price charged by network provider $j$ for transporting a unit of service provided by $i$ via $j$ to $k$ . We group the $\pi_{ijk}$ for all $i$ and $k$ into the vector $\pi_j \in R_+^m$ and then we group all the vectors $\pi_j$ for all $j$ into the vector $\pi \in R_+^{mno}$ .
$f_i(s)$	the total production cost of service provider $i$ .
$\hat{\rho}_{ijk}(Q, q)$	the demand price at $k$ associated with service $i$ transported via $j$ .
$c_{ijk}(Q, q)$	the total transportation cost associated with delivering service $i$ via $j$ to $k$ .
$OC_{ijk}(\pi_{ijk})$	the opportunity cost associated with pricing by network provider $j$ services transported from $i$ to $k$ .

# VI Formulation

$$\langle F(X^*), X - X^* \rangle \geq 0, \quad \forall X \in \mathcal{K},$$

$$X \equiv (Q, q, \pi)$$

- \* Production cost function  $f(Q)$  - cost of providing a certain volume of content
- \* Demand price function - user offer depends on content quality and market volume

$$F_{ijk}^1(X) = \frac{\partial \hat{f}_i(Q)}{\partial Q_{ijk}} + \pi_{ijk} - \hat{\rho}_{ijk}(Q, q) - \sum_{h=1}^n \sum_{l=1}^o \frac{\partial \hat{\rho}_{ihl}(Q, q)}{\partial Q_{ijk}} \times Q_{ihl},$$

$$F_{ijk}^2(X) = \sum_{h=1}^m \sum_{l=1}^o \frac{\partial c_{hjl}(Q, q)}{\partial q_{ijk}},$$

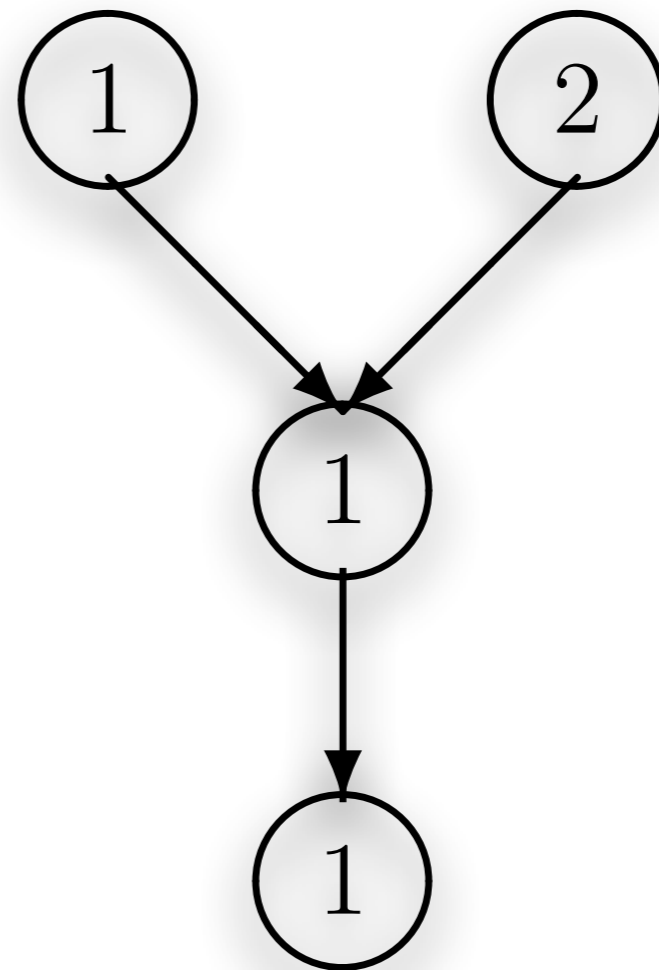
$$F_{ijk}^3(X) = -Q_{ijk} + \frac{\partial oc_{ijk}(\pi_{ijk})}{\partial \pi_{ijk}}.$$

# Simple Example

Service Providers

Network Provider

Demand Market



# Example

The production cost functions are:

$$\hat{f}_1(Q) = Q_{111}^2 + Q_{111}, \quad \hat{f}_2(Q) = 2Q_{211}^2 + Q_{211}.$$

The demand price functions are:

$$\hat{\rho}_{111}(Q, q) = -Q_{111} - .5Q_{211} + .5q_{111} + 100, \quad \hat{\rho}_{211}(Q, q) = -Q_{211} - .5Q_{111} + .5q_{211} + 200.$$

The transportation cost functions are:

$$\hat{c}_{111}(Q, q) = .5(q_{111} - 20)^2, \quad \hat{c}_{211}(Q, q) = .5(q_{211} - 10)^2,$$

with the opportunity cost functions being:

$$oc_{111}(\pi_{111}) = \pi_{111}^2, \quad oc_{211}(\pi_{211}) = \pi_{211}^2.$$

# Example Results

$$F_{111}^1(X) = 2Q_{111} + 1 + \pi_{111} + Q_{111} + .5Q_{211} - .5q_{111} - 100 + Q_{111},$$

$$F_{211}^1(X) = 4Q_{211} + 1 + \pi_{211} + Q_{211} + .5Q_{111} - .5q_{211} - 200 + Q_{211},$$

$$F_{111}^2(X) = q_{111} - 20, \quad F_{211}^2(X) = q_{211} - 10,$$

$$F_{111}^3(X) = -Q_{111} + 2\pi_{111}, \quad F_{211}^3(X) = -Q_{211} + 2\pi_{211}.$$

$$Q_{111}^* = 21.00, \quad Q_{211}^* = 30.00,$$

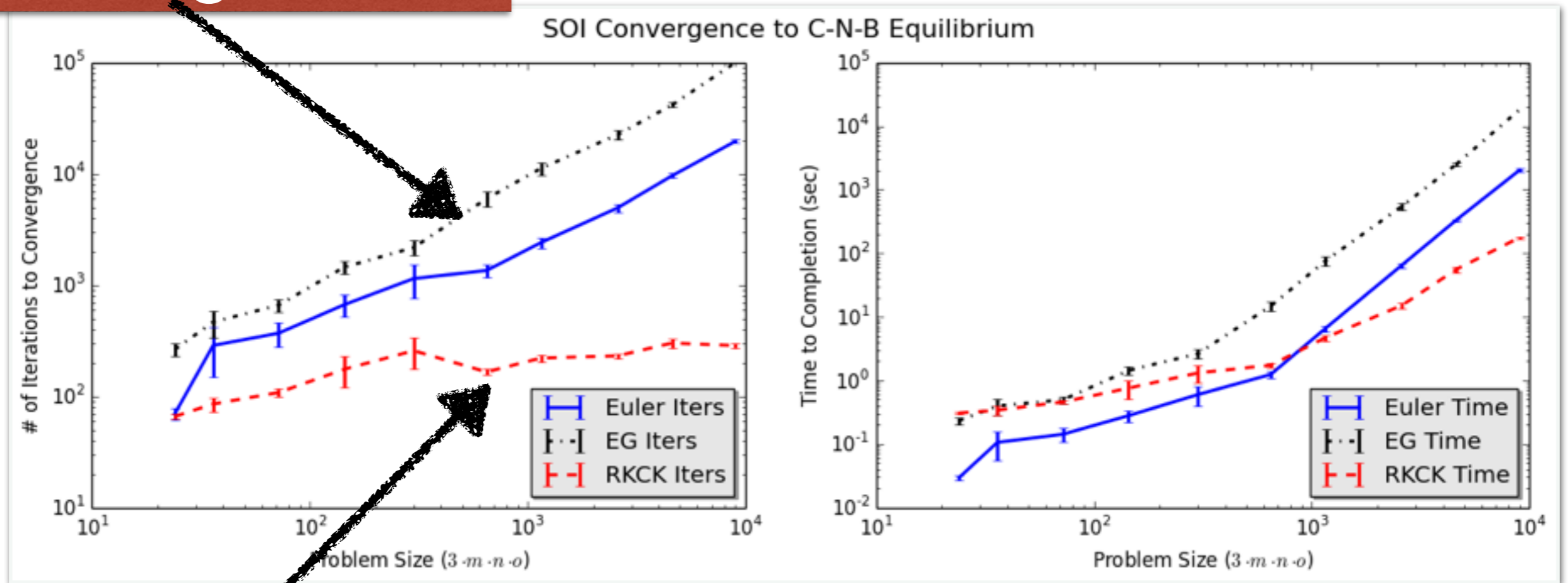
$$q_{111}^* = 20.00, \quad q_{211}^* = 10.00,$$

$$\pi_{111}^* = 10.50, \quad \pi_{211}^* = 15.00.$$



# Results on Internet VI Problem

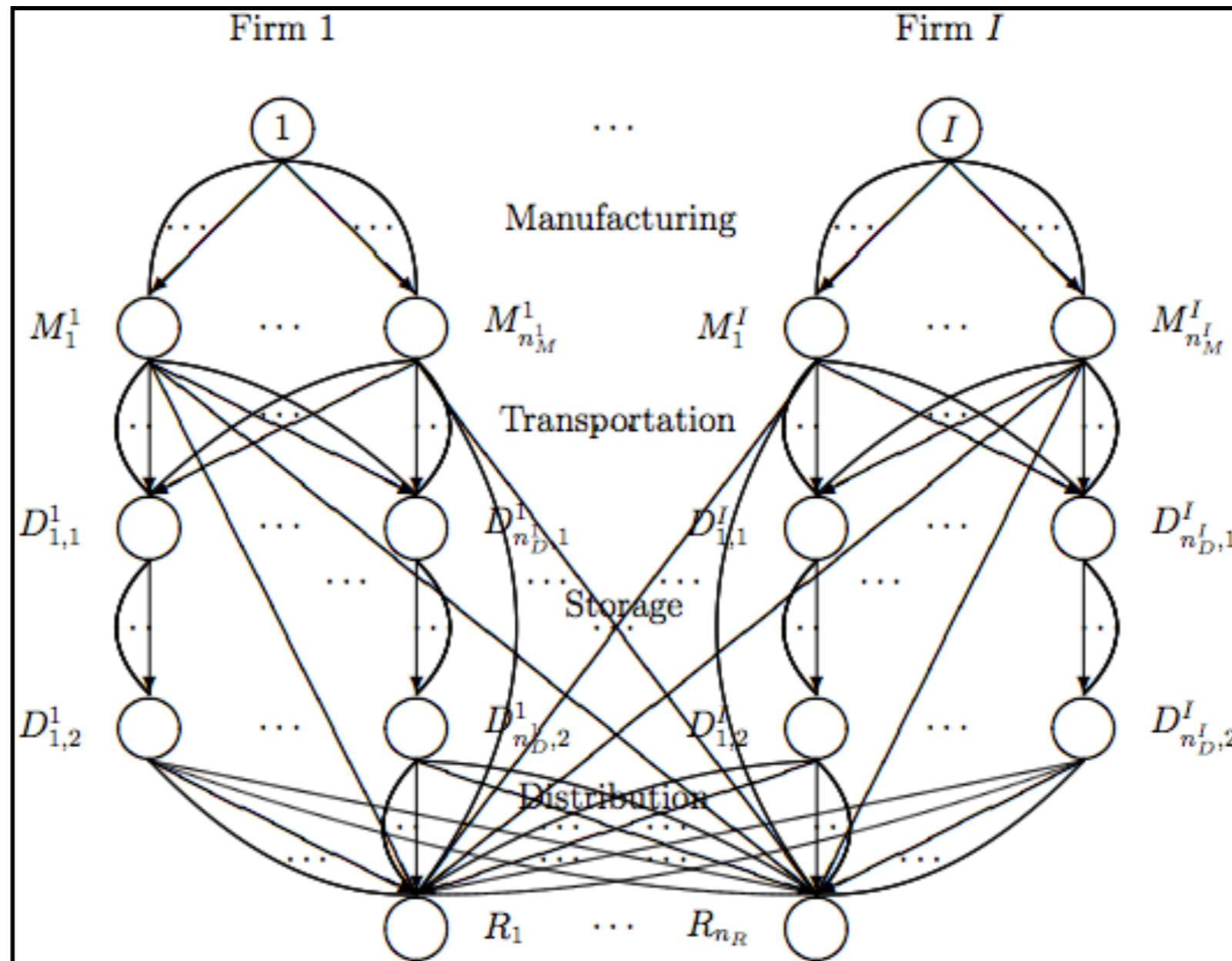
Extragradient



Our new algorithm

# Sustainable Supply Chain

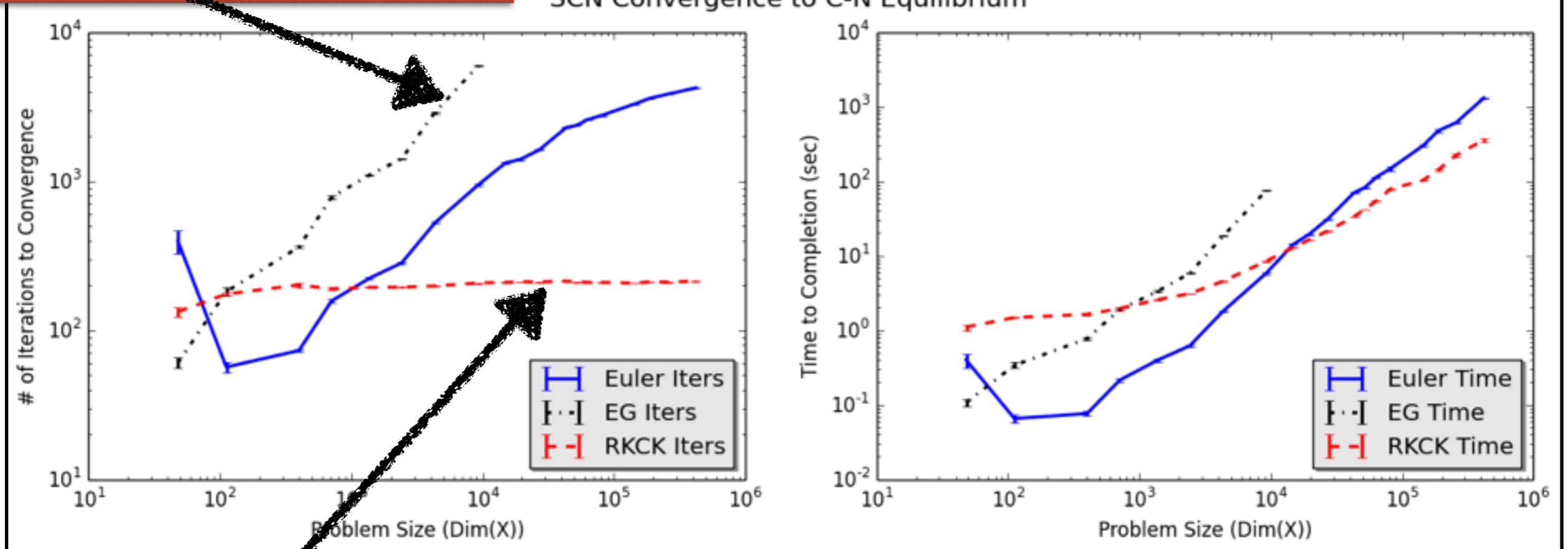
Nagurney  
et al.



# Results on Sustainable Supply Chain VI Problem

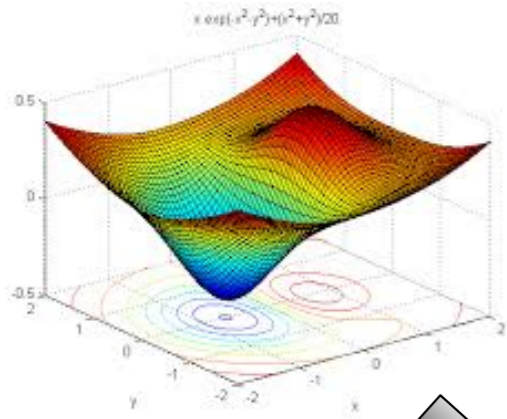
Extragradient

SCN Convergence to C-N Equilibrium



Our new algorithm

Optimization

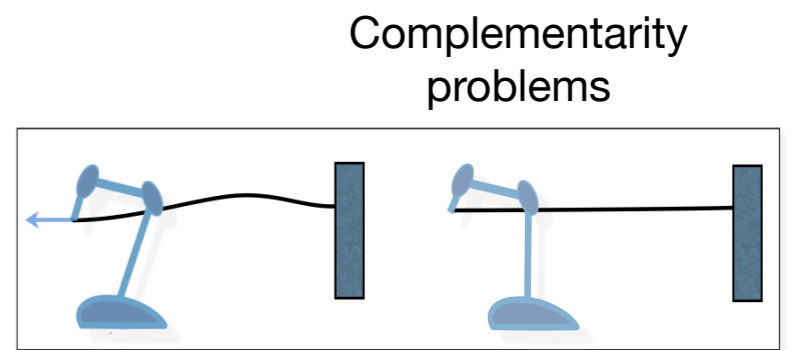
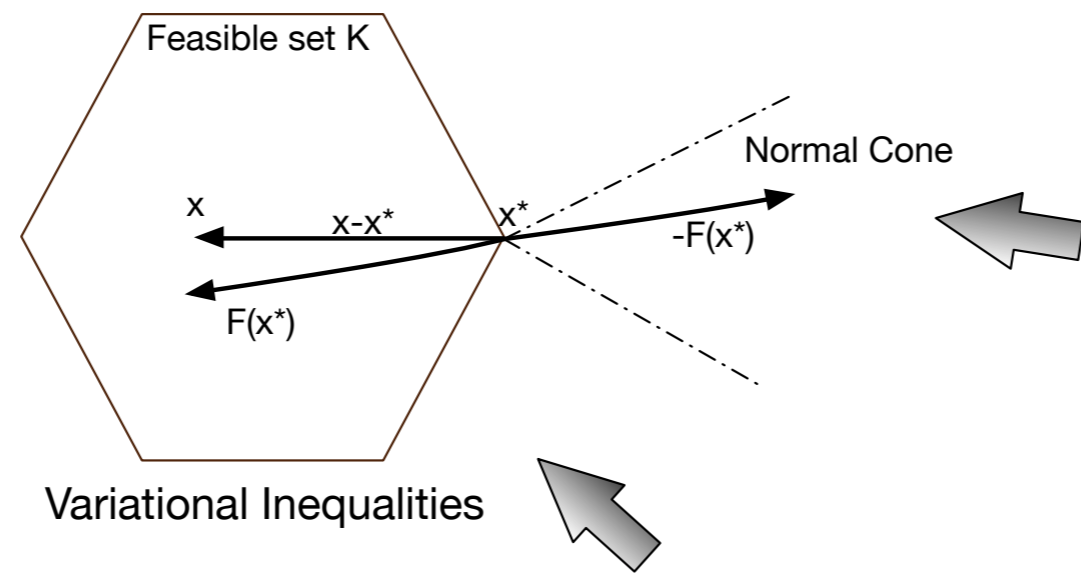


20th century ML

		Player A	
		Cooperate	Defect
Player B	Cooperate	3 / 3	1 / 4
	Defect	4 / 1	2 / 2

Game theory

21st century ML



$\frac{\partial u}{\partial x_1} + \frac{\partial u}{\partial x_2} = 0$  is linear .

$\frac{\partial u}{\partial x_1} + \left(\frac{\partial u}{\partial x_2}\right)^2 = 0$  is nonlinear .

$\frac{\partial u}{\partial x_1} + \frac{\partial u}{\partial x_2} + u^2 = 0$  is nonlinear .

$\frac{\partial^2 u}{\partial x_1^2} + \frac{\partial^2 u}{\partial x_2^2} = x_1$  is linear .

$\frac{\partial^2 u}{\partial x_1^2} + u \frac{\partial^2 u}{\partial x_2^2} = 0$  is quasilinear .

Nonlinear equation solving



Traffic equilibrium problem



Questions?

