

# Fine-tuning 2

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# Deadlines

- <https://people.cs.umass.edu/~hschang/cs685/schedule.html>
- **3/7**: Project proposals due
  - In your proposal, please estimate the cost of API credit you need and which LLM and service provider you plan to use.
  - If you submit one day late, you will lose 5 points. You have to submit the proposal before 3/9.
- **3/14**: HW 1 due
- **3/17**: Quiz 3
  - Released today
- **5/9**: Last day to submit extra credit
  - Please check the announcement at Piazza for the recording link

# An example proposal

- Introduction / problem statement
- Motivation (why should we care? why is this problem interesting?)
- Literature review (what has prev. been done?)
- Possible datasets
- Evaluation
- Tools and resources
- Project milestones / tentative schedule

# Task -> Data -> Evaluation -> Loss -> Model -> Optimization

- Task:
    - Predict the next token
  - Loss:
    - Cross-entropy
  - Model:
    - Transformer
  - Optimization:
    - Gradient Descent
- Step 1: Determine the task and goal
    - Assuming the goal is to improve the performance in a task
  - Step 2: What are the datasets?
    - If no dataset, create a dataset
  - Step 3: How to evaluate the performance?
    - (Step 1-3 could be skipped if they have been defined)
  - Step 4: Define the loss function
    - If the evaluation is reliable and differentiable -> loss
    - Consider to prompt or **fine-tune** the model
  - Step 5: Choose the model
    - **Select from various LMs**
  - Step 6: Choose the optimization method and hyperparameters

# **Which LM(s) should I try?**

Neural LM, Self-attention, Transformer LM

# **How to Set the Hyperparameters?**

Optimization

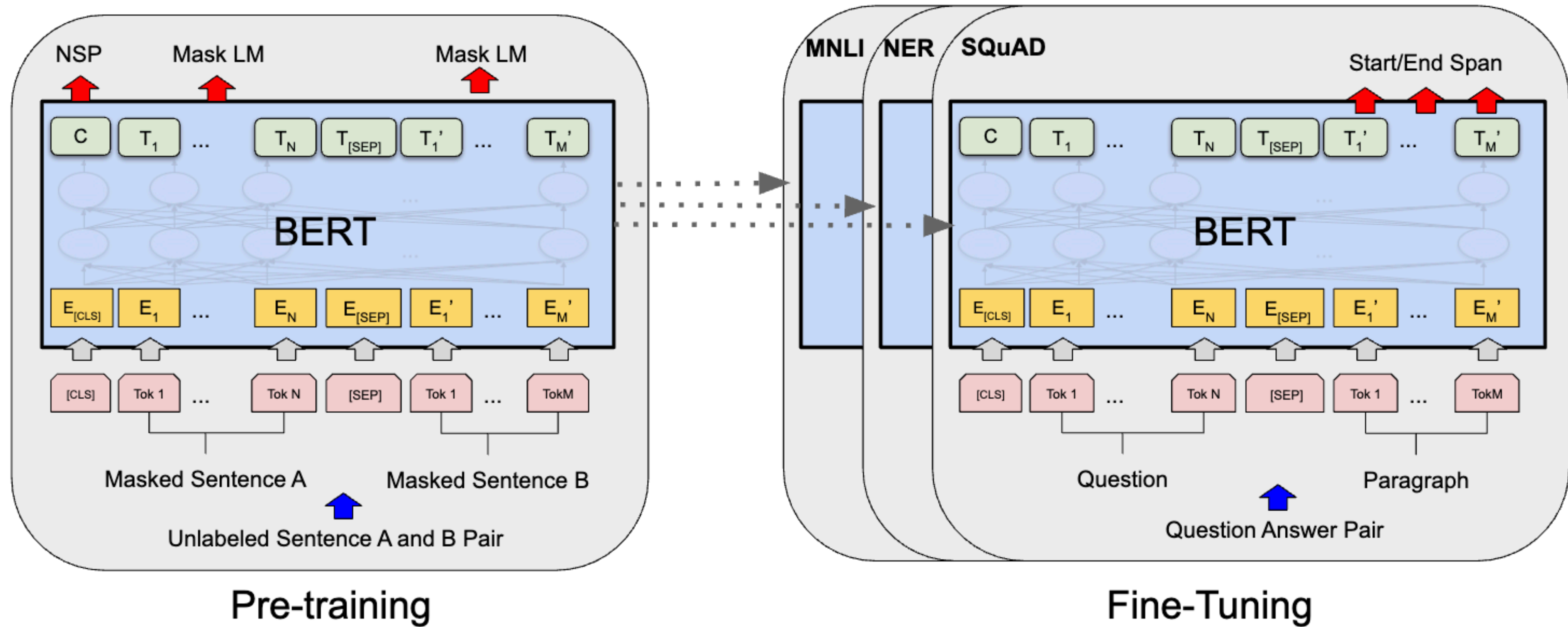
# **Will Fine-tuning Make the Performance Better?**

Last course, this course

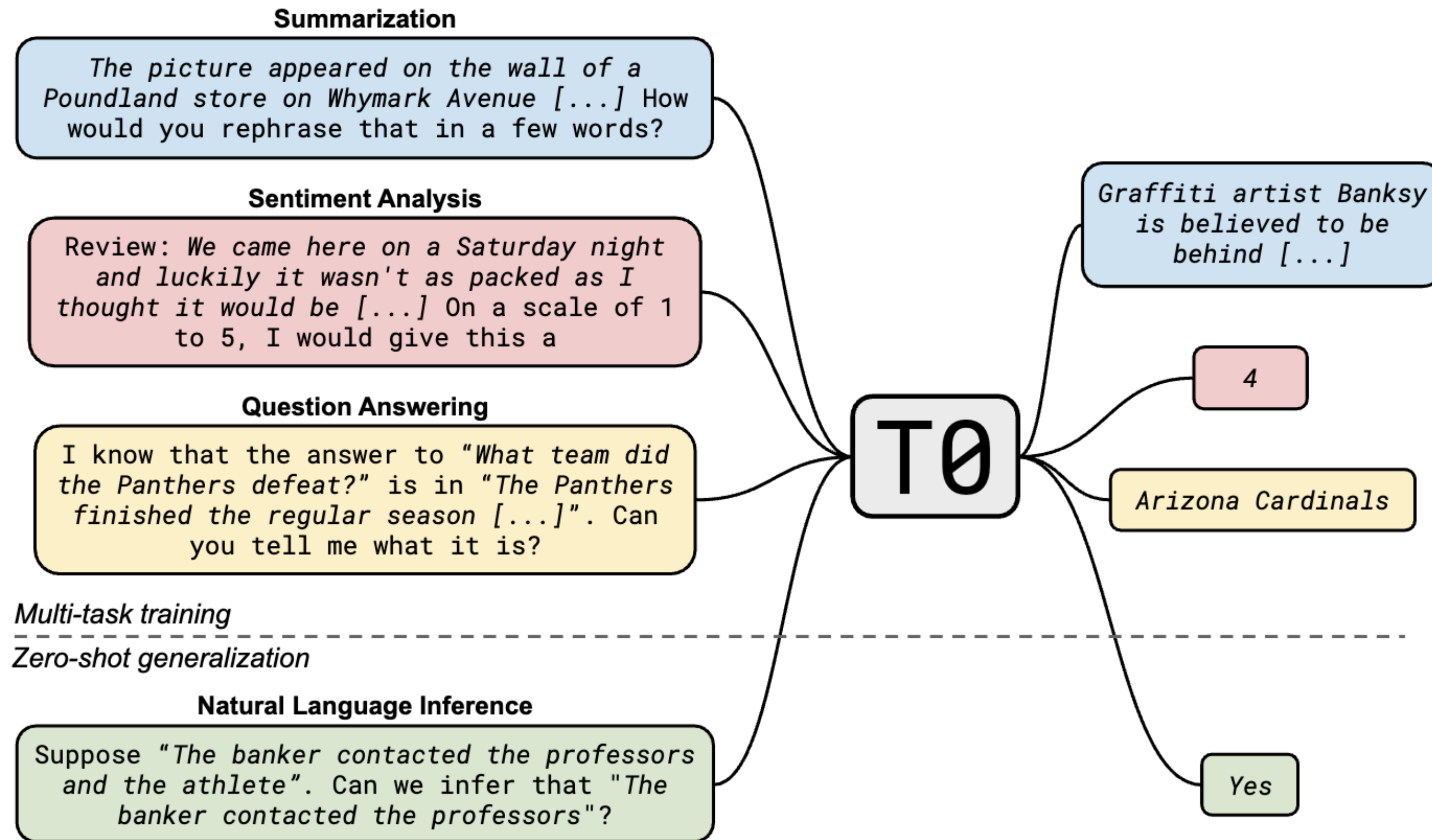
# **What if I don't have Sufficient GPU Memory?**

This course

# Old Fine-Tuning (Hw1)



# Instruction Tuning



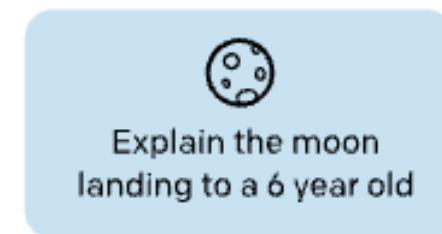
MULTITASK PROMPTED TRAINING ENABLES ZERO-SHOT TASK GENERALIZATION (<https://arxiv.org/pdf/2110.08207>)

# Supervised Fine-Tuning (SFT)

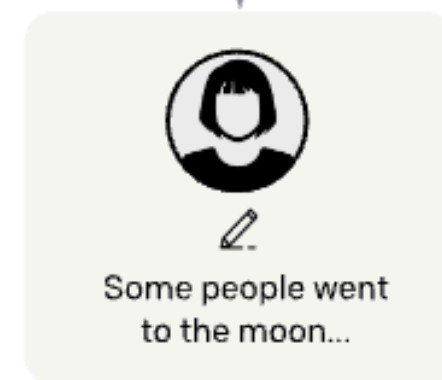
Step 1

**Collect demonstration data, and train a supervised policy.**

A prompt is sampled from our prompt dataset.



A labeler demonstrates the desired output behavior.



This data is used to fine-tune GPT-3 with supervised learning.

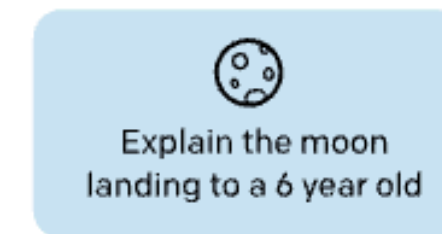


**SFT**

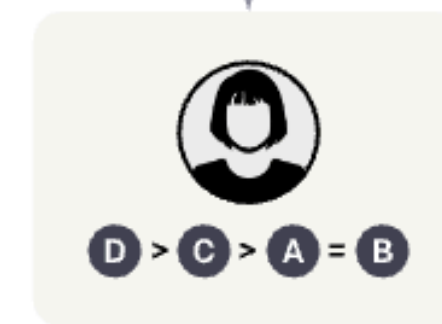
Step 2

**Collect comparison data, and train a reward model.**

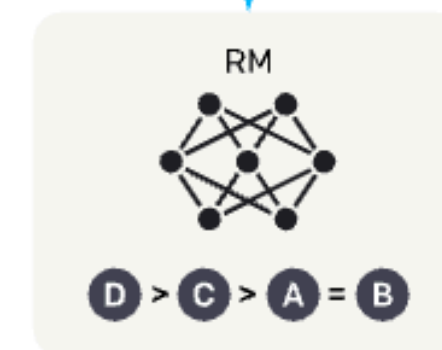
A prompt and several model outputs are sampled.



A labeler ranks the outputs from best to worst.



This data is used to train our reward model.



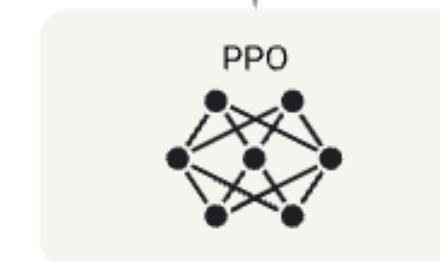
Step 3

**Optimize a policy against the reward model using reinforcement learning.**

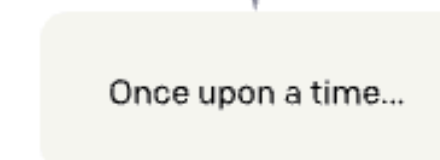
A new prompt is sampled from the dataset.



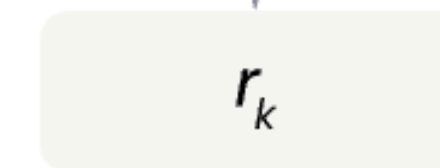
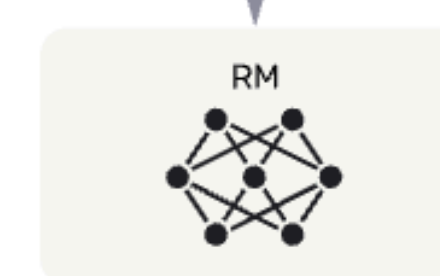
The policy generates an output.



The reward model calculates a reward for the output.

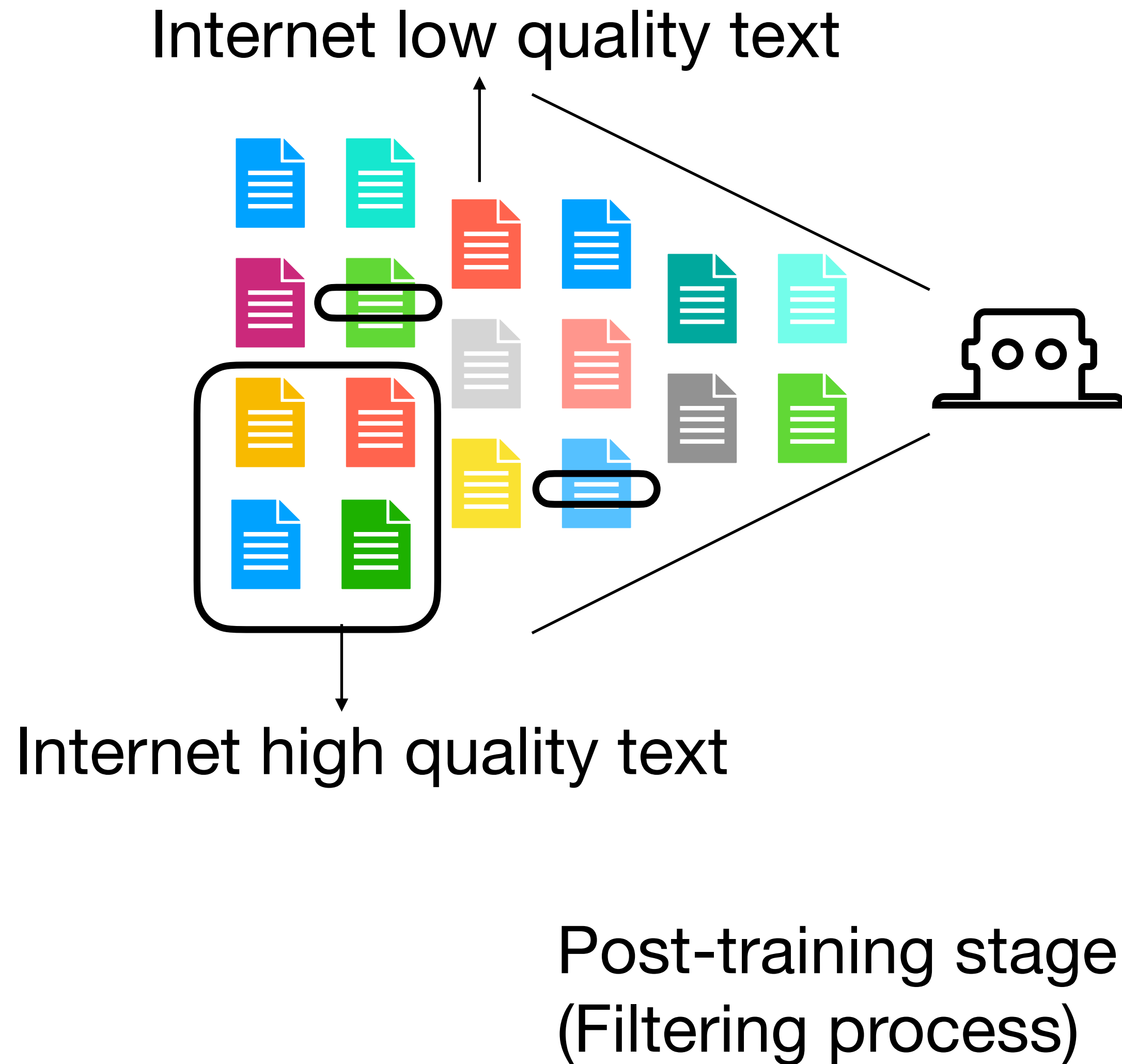


The reward is used to update the policy using PPO.



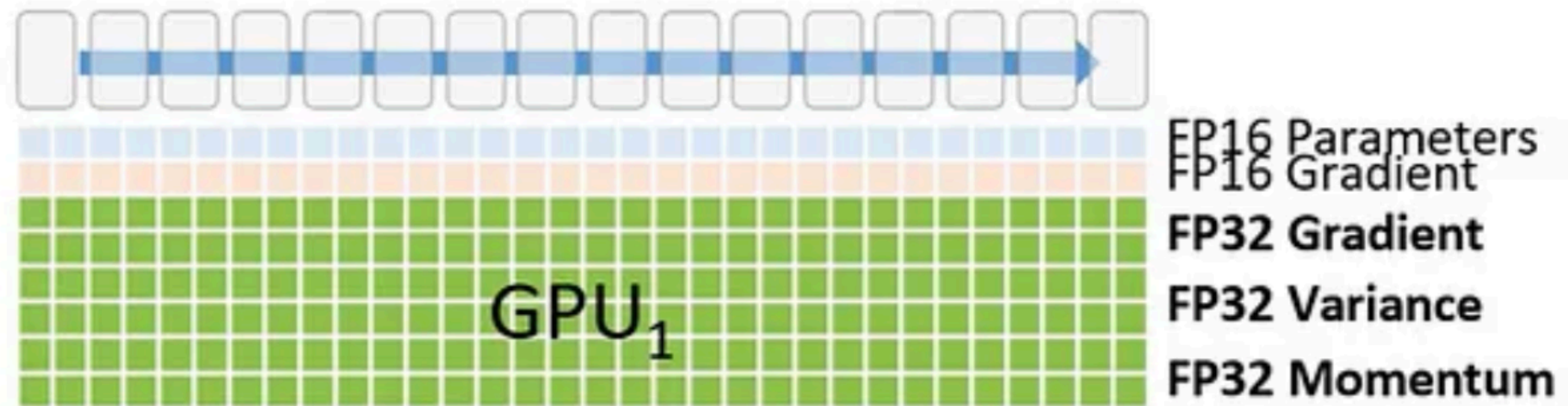


# LLM Development



- Architectures
  - MLP
  - RNN
  - Transformer
- Training Stages
  - Pretraining
  - **Supervised Fine-tuning (SFT)**
  - Alignment
    - Learning from Human Feedback (LHF)
    - Reasoning

# Fine-tuning LLM is very Expensive



3B LLM

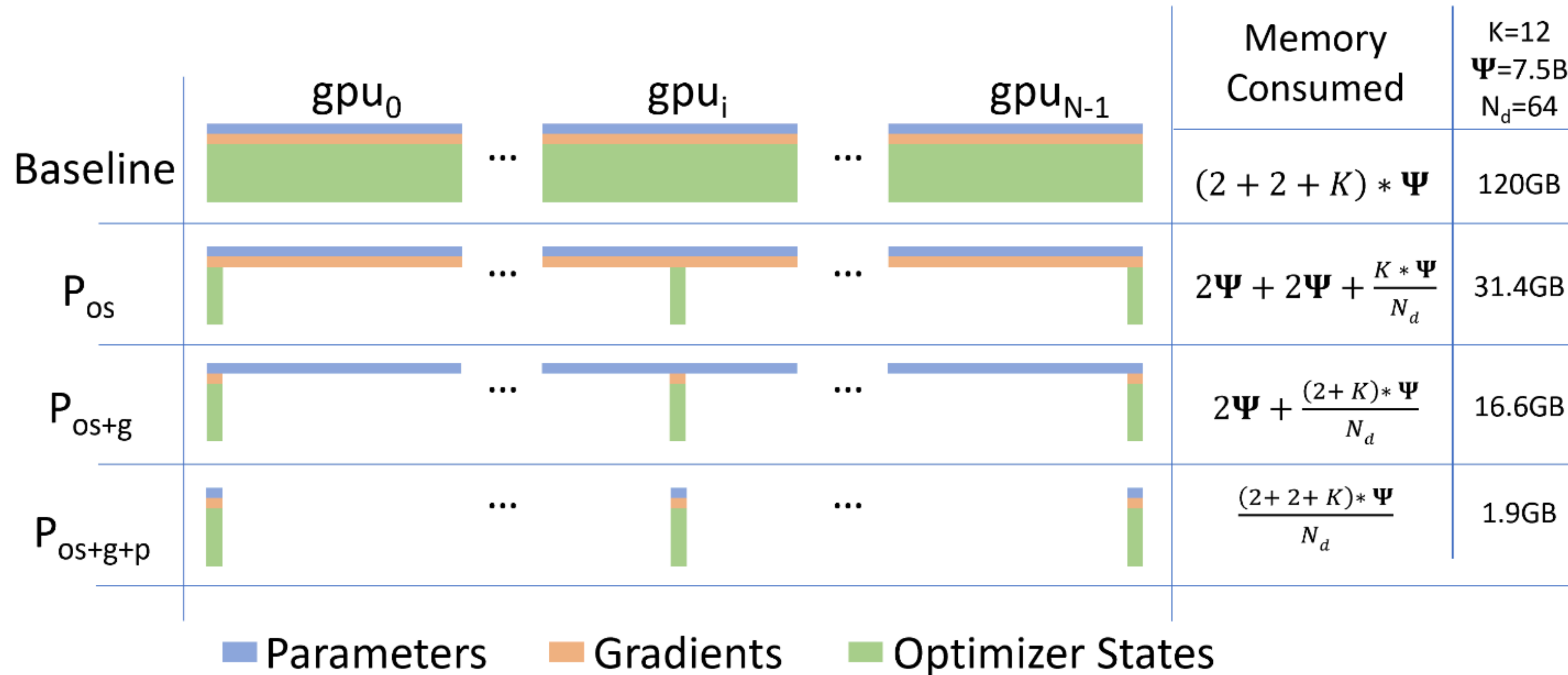
6B Parameters

6B Gradient

12B\*3 Adam

$3B * 16 = 48GB$

# ZeRO



DeepSpeed ([https://huggingface.co/docs/accelerate/en/usage\\_guides/deepspeed](https://huggingface.co/docs/accelerate/en/usage_guides/deepspeed))

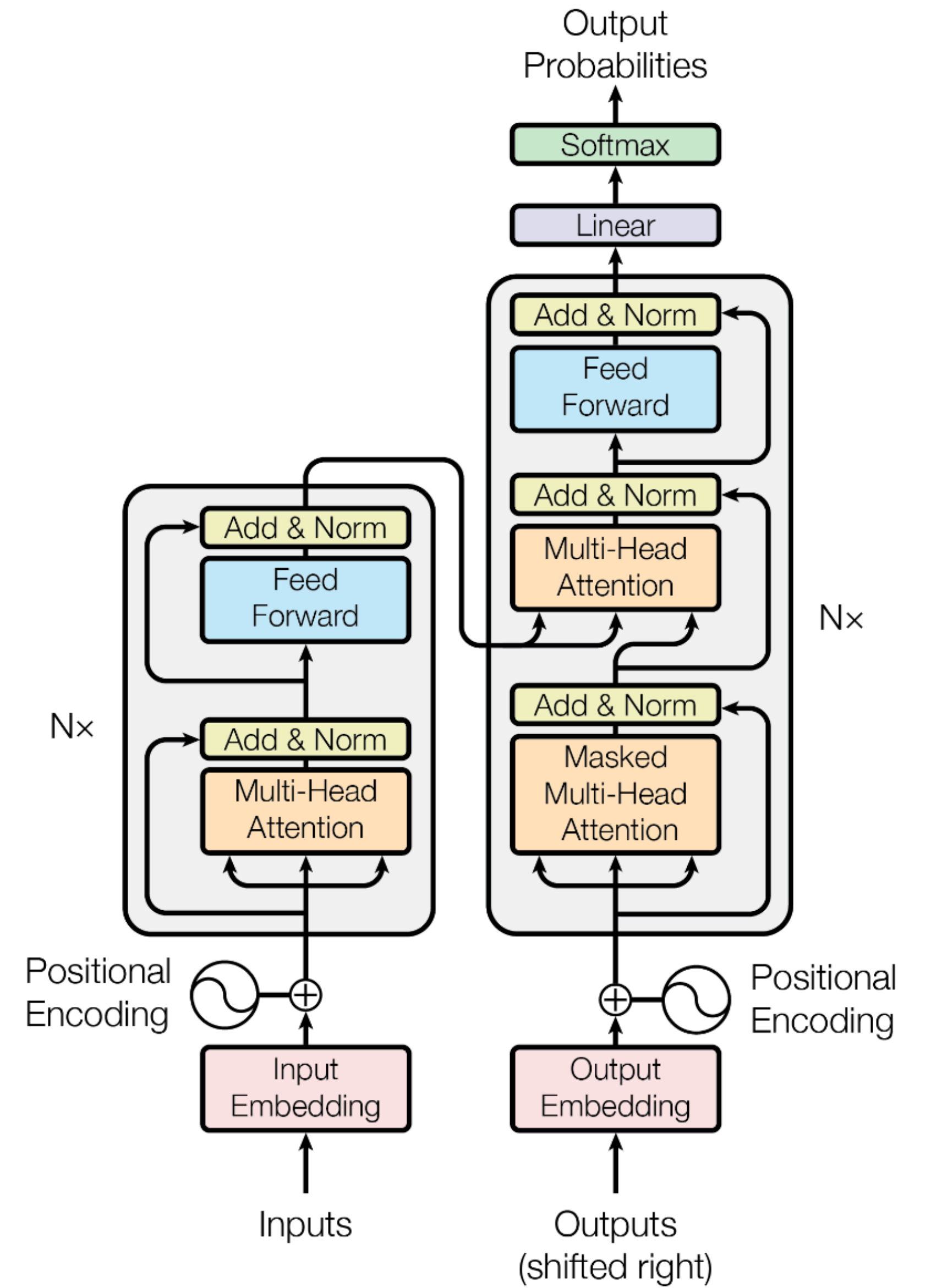
ZeRO: Memory Optimizations Toward Training Trillion Parameter Models (<https://arxiv.org/abs/1910.02054>)

<https://github.com/vllm-project/vllm>

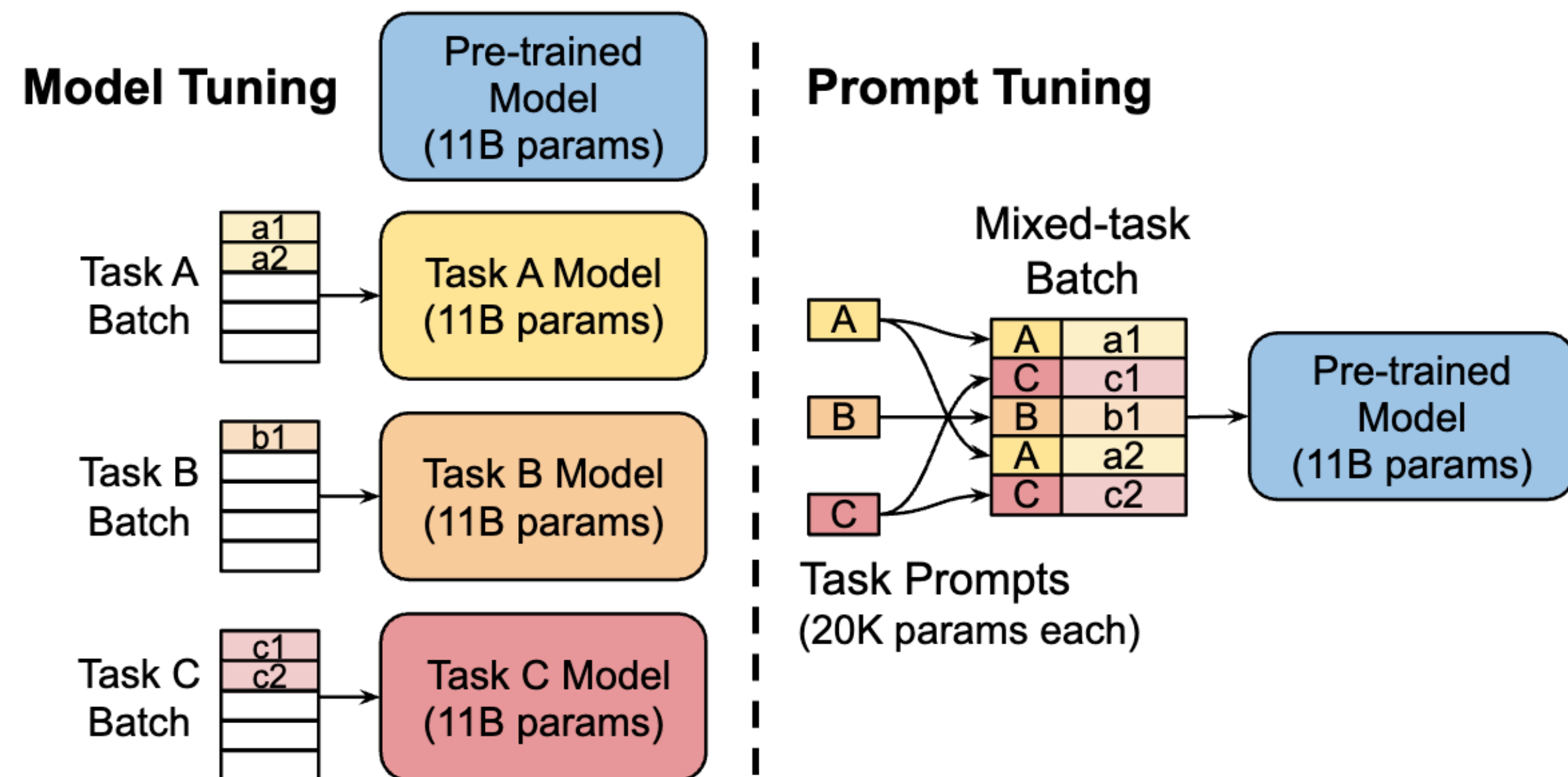
<https://github.com/unslothai/unsloth>

<https://github.com/hiyouga/LLaMA-Factory>

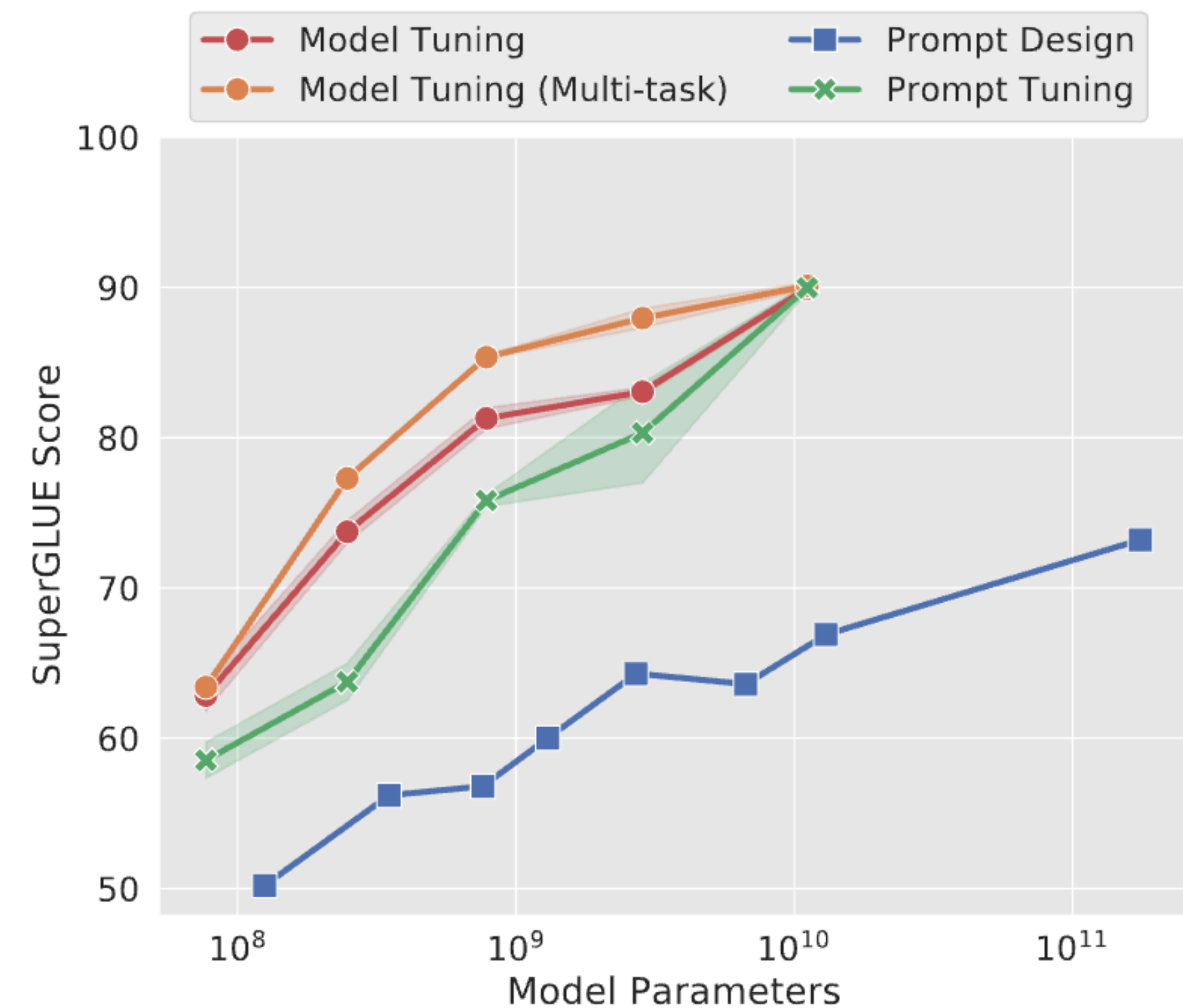
# Last Year Notes



# Prompt Tuning



While the learned prompts taken as sequences show little interpretability, we do observe a high frequency of words like science, technology and engineering as the nearest neighbors for prompts trained on the BoolQ dataset and approximately 20% of the questions are in the “Nature/Science” category.



# LoRA Performances

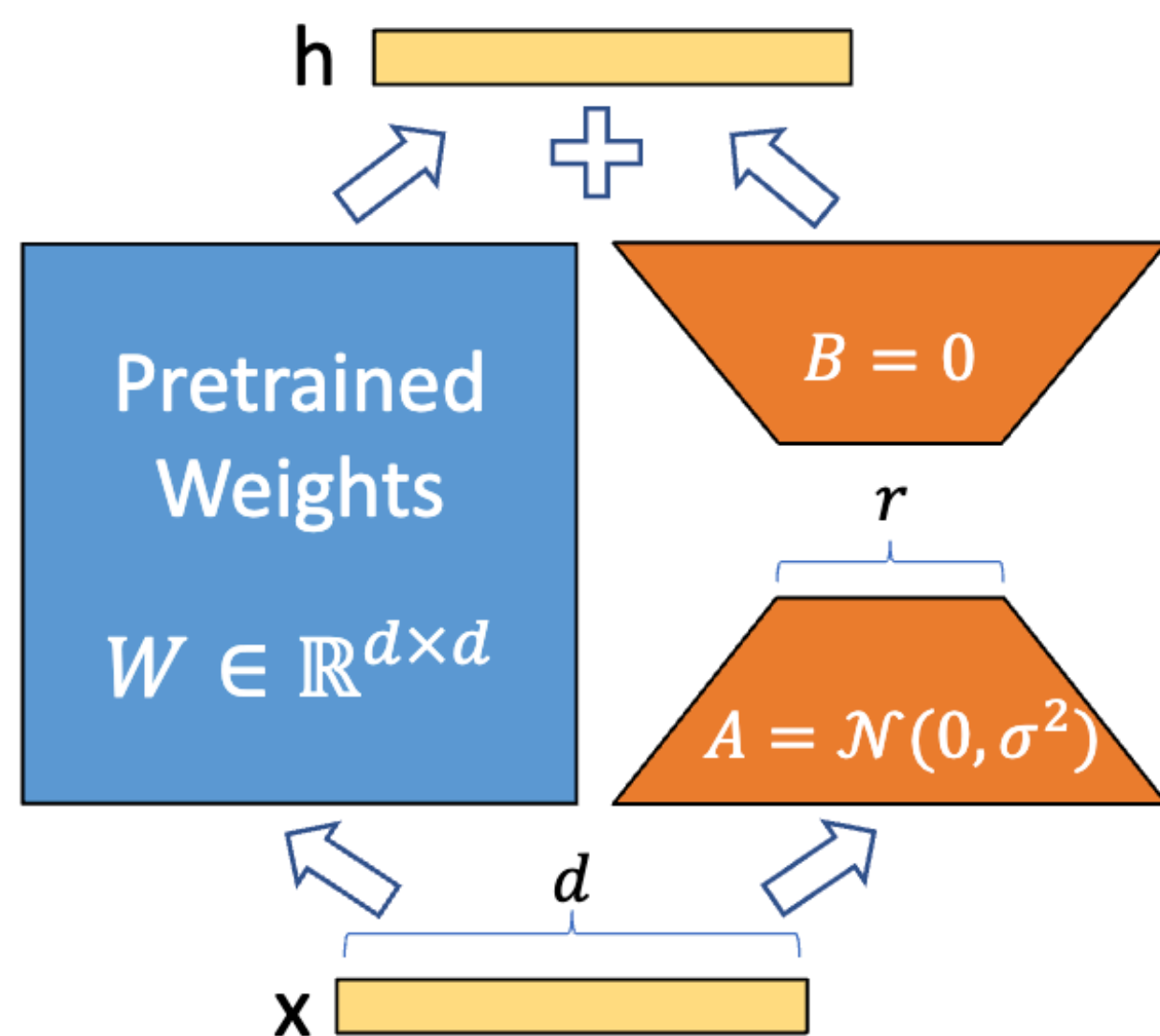
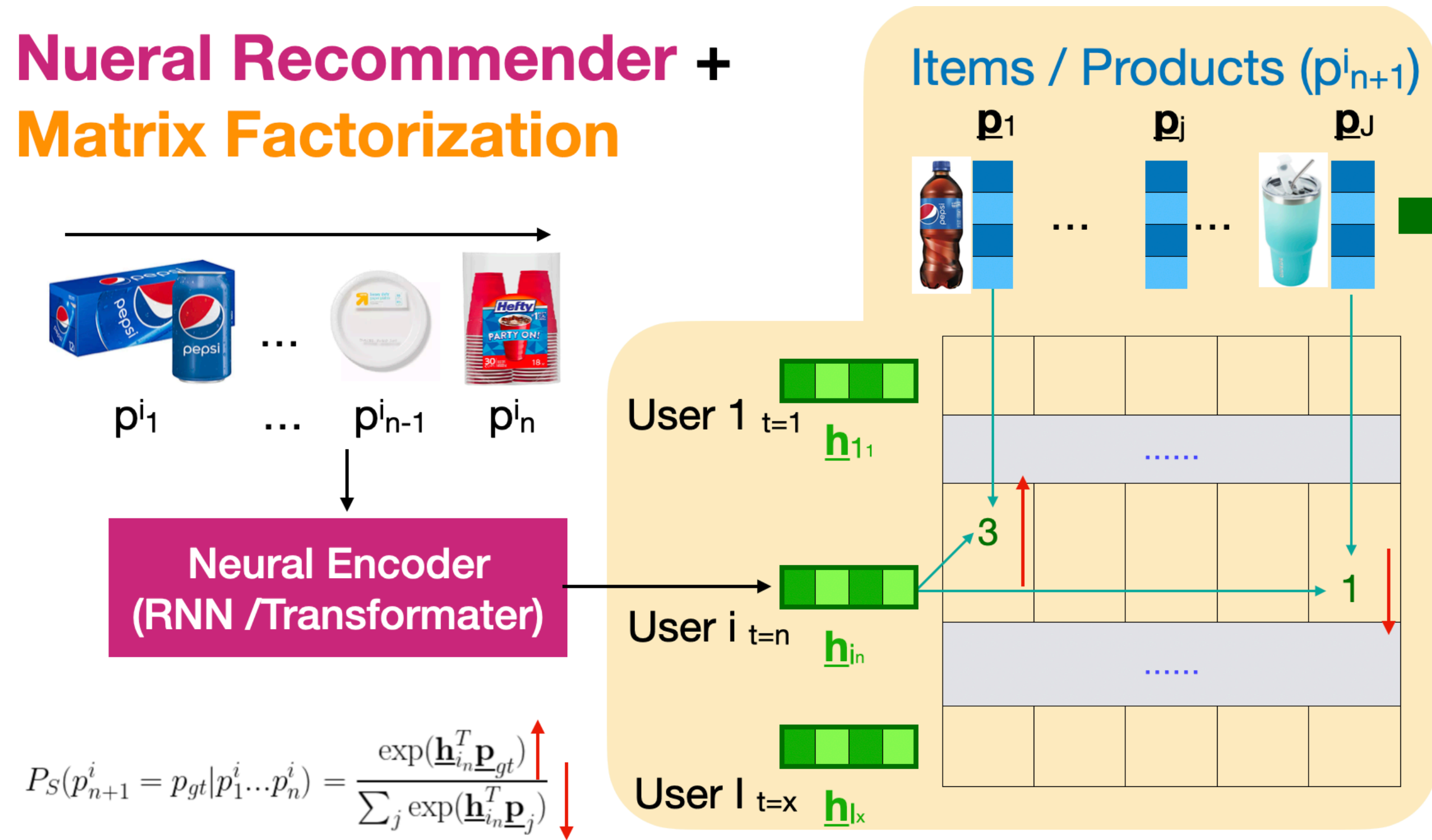


Figure 1: Our reparametrization. We only train  $A$  and  $B$ .

| Model&Method                  | # Trainable Parameters | WikiSQL     | MNLI-m      | SAMSum                |
|-------------------------------|------------------------|-------------|-------------|-----------------------|
|                               |                        | Acc. (%)    | Acc. (%)    | R1/R2/RL              |
| GPT-3 (FT)                    | 175,255.8M             | <b>73.8</b> | 89.5        | 52.0/28.0/44.5        |
| GPT-3 (BitFit)                | 14.2M                  | 71.3        | 91.0        | 51.3/27.4/43.5        |
| GPT-3 (PreEmbed)              | 3.2M                   | 63.1        | 88.6        | 48.3/24.2/40.5        |
| GPT-3 (PreLayer)              | 20.2M                  | 70.1        | 89.5        | 50.8/27.3/43.5        |
| GPT-3 (Adapter <sup>H</sup> ) | 7.1M                   | 71.9        | 89.8        | 53.0/28.9/44.8        |
| GPT-3 (Adapter <sup>H</sup> ) | 40.1M                  | 73.2        | <b>91.5</b> | 53.2/29.0/45.1        |
| GPT-3 (LoRA)                  | 4.7M                   | 73.4        | <b>91.7</b> | <b>53.8/29.8/45.9</b> |
| GPT-3 (LoRA)                  | 37.7M                  | <b>74.0</b> | <b>91.6</b> | 53.4/29.2/45.1        |

# Matrix Factorization Again!

## Neural Recommender + Matrix Factorization



- Output Softmax Layer
- Self-attention
  - Multi-Head Latent Attention (won't appear in the midterm)
- MLP
- LoRA
- Other Applications
  - Recommendation, Information Retrieval, Computer Vision ...

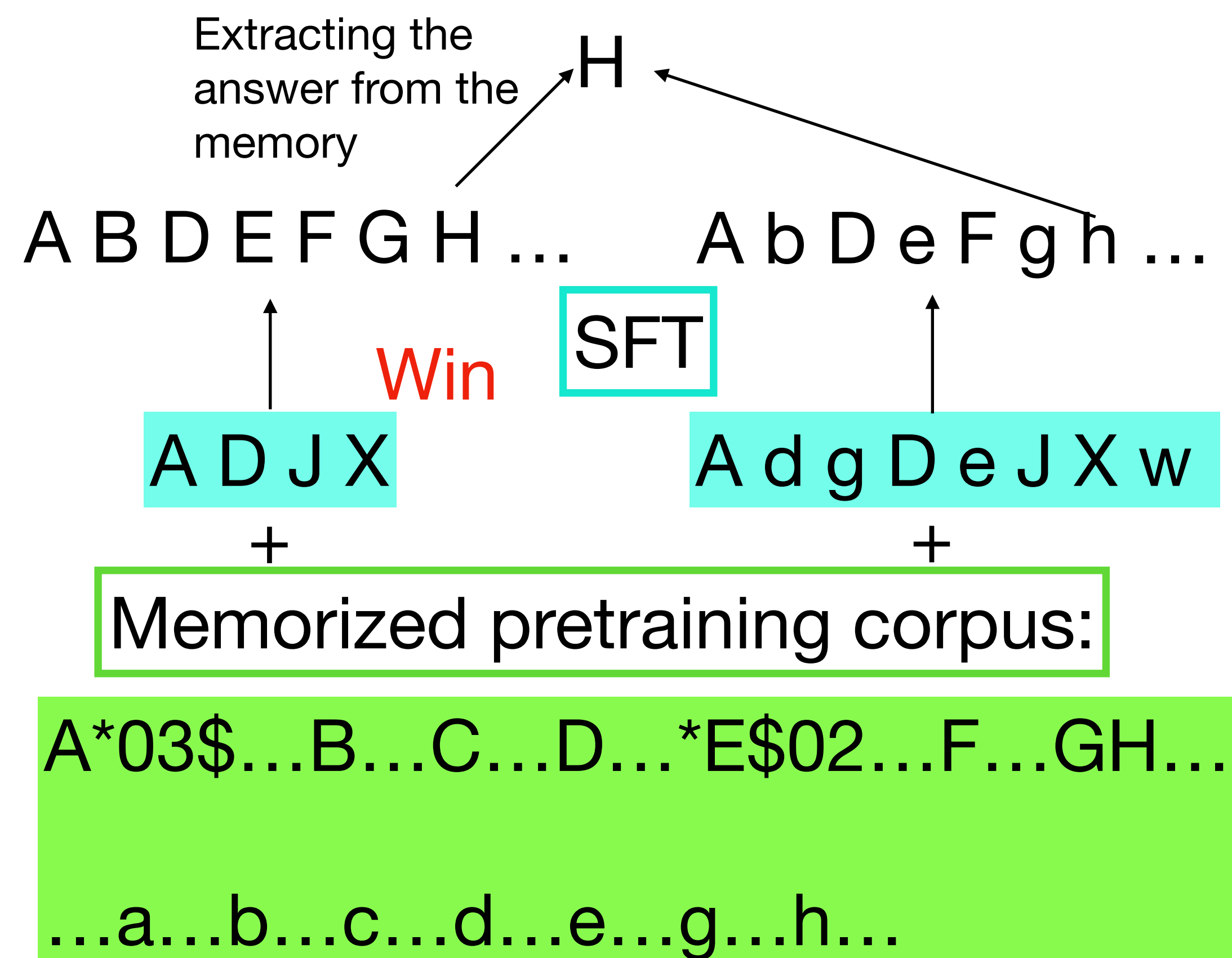
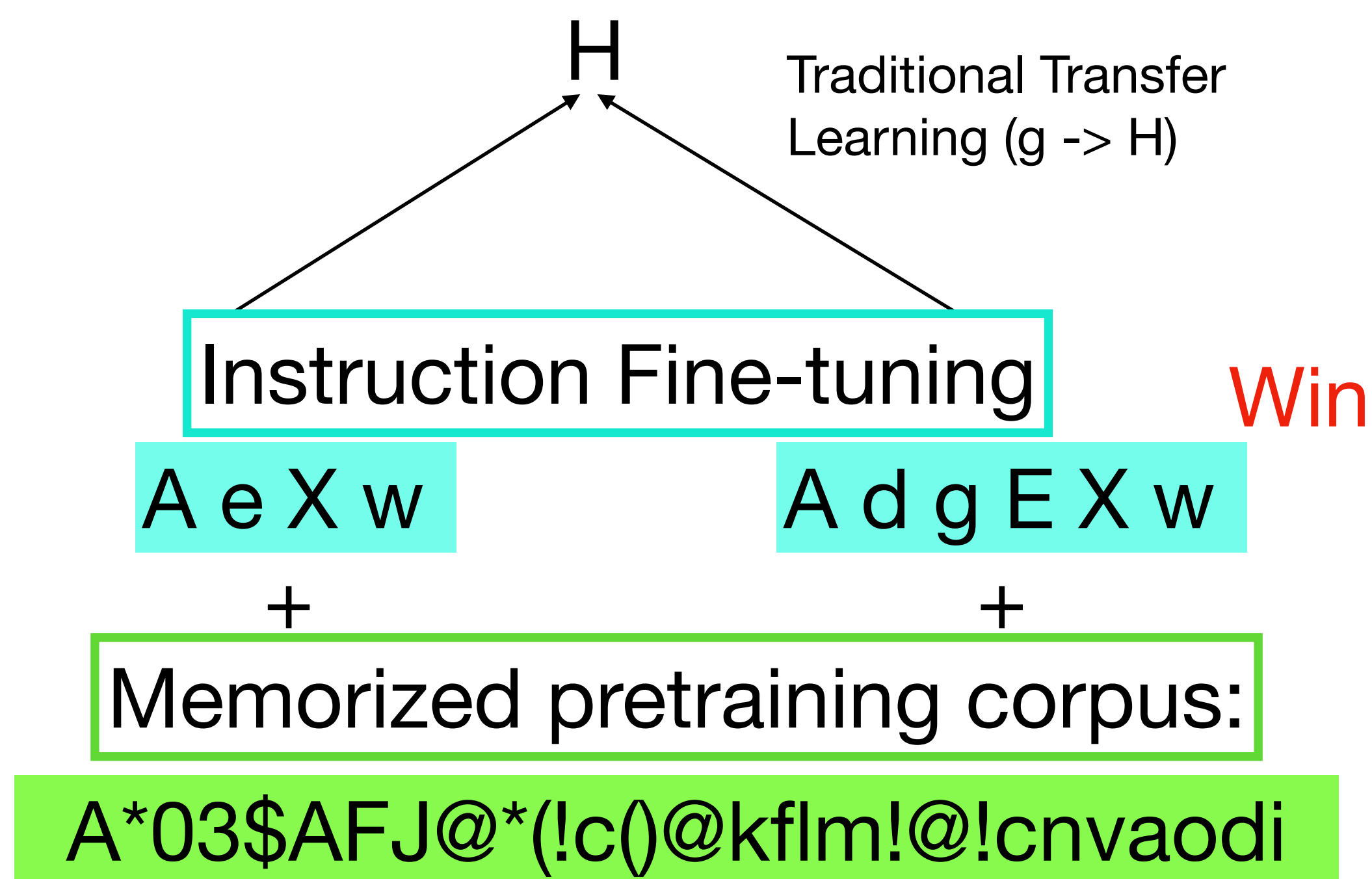
|              | Softmax                   | Self-Attention              | MLP                  | LoRA              |
|--------------|---------------------------|-----------------------------|----------------------|-------------------|
| Matrix       | Prob -> N-gram Statistics | Attention                   | Positive Activations | Weight Change     |
| Nonlinearity | Softmax                   | Softmax                     | ReLU or others       | NA                |
| q            | Hidden State              | $W_Q(\text{Hidden State})$  | Hidden State         | <b>A row in B</b> |
| K            | <b>Word Embedding</b>     | $W_K(\text{Hidden States})$ | <b>Layer 1 W</b>     | <b>A</b>          |
| v            | NA                        | $W_V(\text{Hidden States})$ | <b>Layer 2 W</b>     | NA                |

Boldface means the parameters



# Why Could Fewer Data be Better?

- First task -> A: high-quality data, a: low-quality data

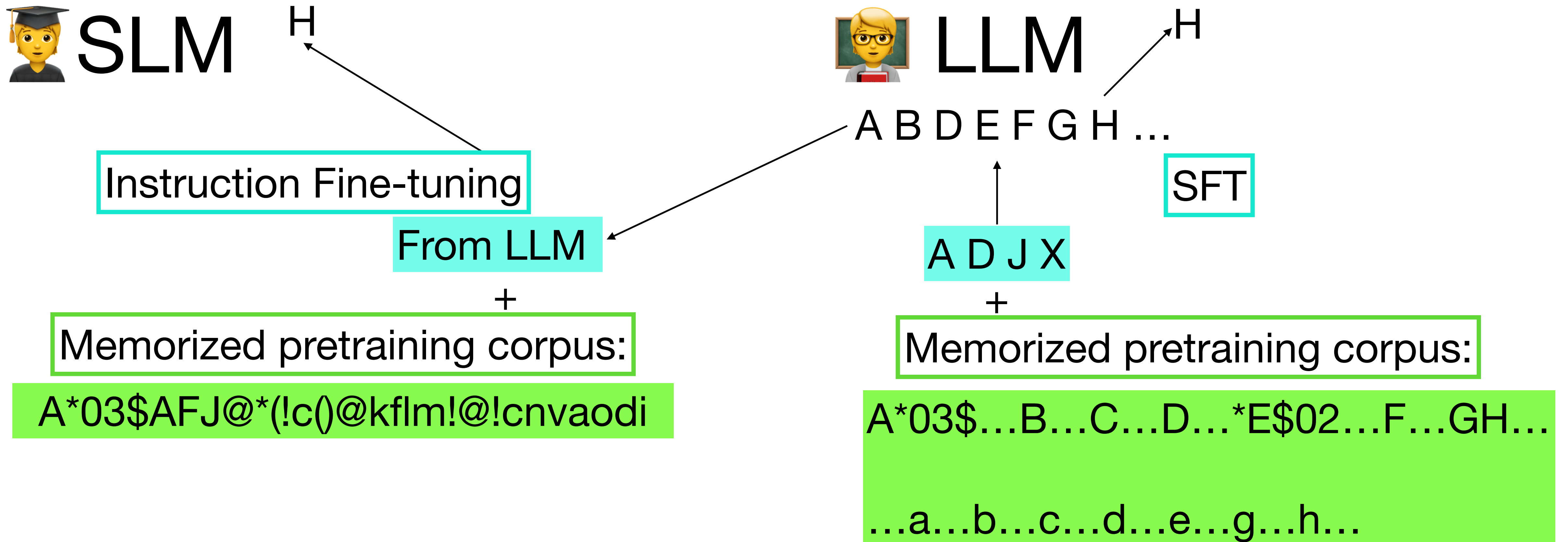


Recent studies show that such transfer learning does not actually work generally. See this paper:

Do Models Really Learn to Follow Instructions? An Empirical Study of Instruction Tuning (<https://arxiv.org/pdf/2305.11383>)

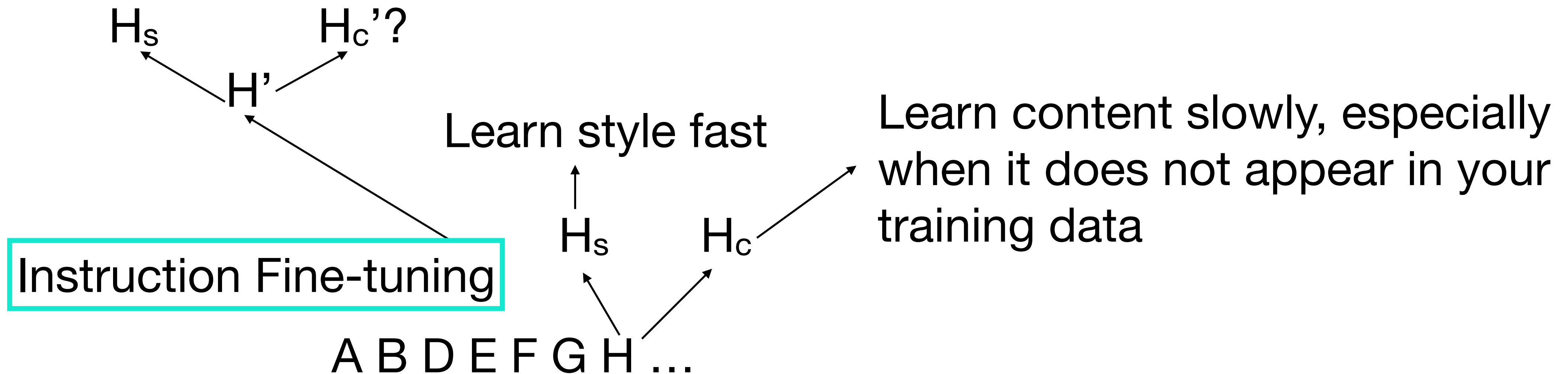
# Distillation

- First task -> A: high-quality data, a: low-quality data



# Limitations of Fine-tuning

Cannot find it in the pretraining data -> Hallucination



Memorized pretraining corpus:

A\*03\$AFJ@\*(!c()@kflm!@!cnvaodi

# Fine-tuning mostly Changes the Style

**Query:** How does actor critic improve over REINFORCE?

## ChatGPT Response

Actor-critic algorithms are an extension of the REINFORCE algorithm that combine both policy-based and value-based methods. Some of the changes that actor-critic algorithms make over standard REINFORCE:

1. **Function Approximation:** Actor-critic algorithms typically use function approximation methods to represent the value and policy functions. This allows them to learn in high-dimensional state spaces.
2. **Critic Network:** In actor-critic algorithms, there is an additional critic network that estimates the value function. The critic provides an estimate of the value of a state, which is then used to update the policy. This reduces the variance of the update and stabilizes learning.
3. **Advantage Estimation:** Actor-critic algorithms use the advantage function to estimate the quality of an action taken by the policy. The advantage function is the difference between the return of an action and the estimated value of a state. This reduces the variance of the update and allows for more efficient learning.

Overall, actor-critic algorithms provide a more efficient and stable way of learning in reinforcement learning tasks, particularly in high-dimensional state spaces.

## Imitation Model Response

Actor-critic algorithms are a type of reinforcement learning algorithm that improves the REINFORCE algorithm by combining the actor (policy) and critic (value) components. The main changes that actor-critic algorithms make over standard REINFORCE are:

1. Actor-critic algorithms use a single critic to evaluate the value function of the policy, whereas standard REINFORCE uses a separate critic for each action.
2. Actor-critic algorithms use a single actor to determine the actions to take, whereas standard REINFORCE uses a separate actor for each action.
3. Actor-critic algorithms learn the policy and actor simultaneously, whereas standard REINFORCE learns the policy and actor separately.
4. Actor-critic algorithms use an optimistic estimate of the value function to determine the actor's actions, whereas standard REINFORCE uses the critic's estimate.

Overall, actor-critic algorithms combine the critic's and actor's estimates in order to learn both the policy and actor simultaneously, while standard REINFORCE learns them separately. This can lead to faster convergence and potentially better generalization, but the choice between the two algorithms depends on the specific problem and the desired behavior of the agent.

The False Promise of Imitating Proprietary LLMs (<https://arxiv.org/pdf/2305.15717>)

# Fine-tuned LM could be Worse

- Learning the style but not the facts could be dangerous
- Hard to learn new facts during fine-tuning
- Parameter-efficient fine-tuning could alleviate the problem

Unfamiliar Finetuning Examples Control How Language Models Hallucinate (<https://arxiv.org/pdf/2403.05612v1>)

A Closer Look at the Limitations of **Instruction Tuning** (<https://arxiv.org/pdf/2402.05119>)

Does Fine-Tuning LLMs on New Knowledge Encourage Hallucinations? (<https://arxiv.org/pdf/2405.05904>)

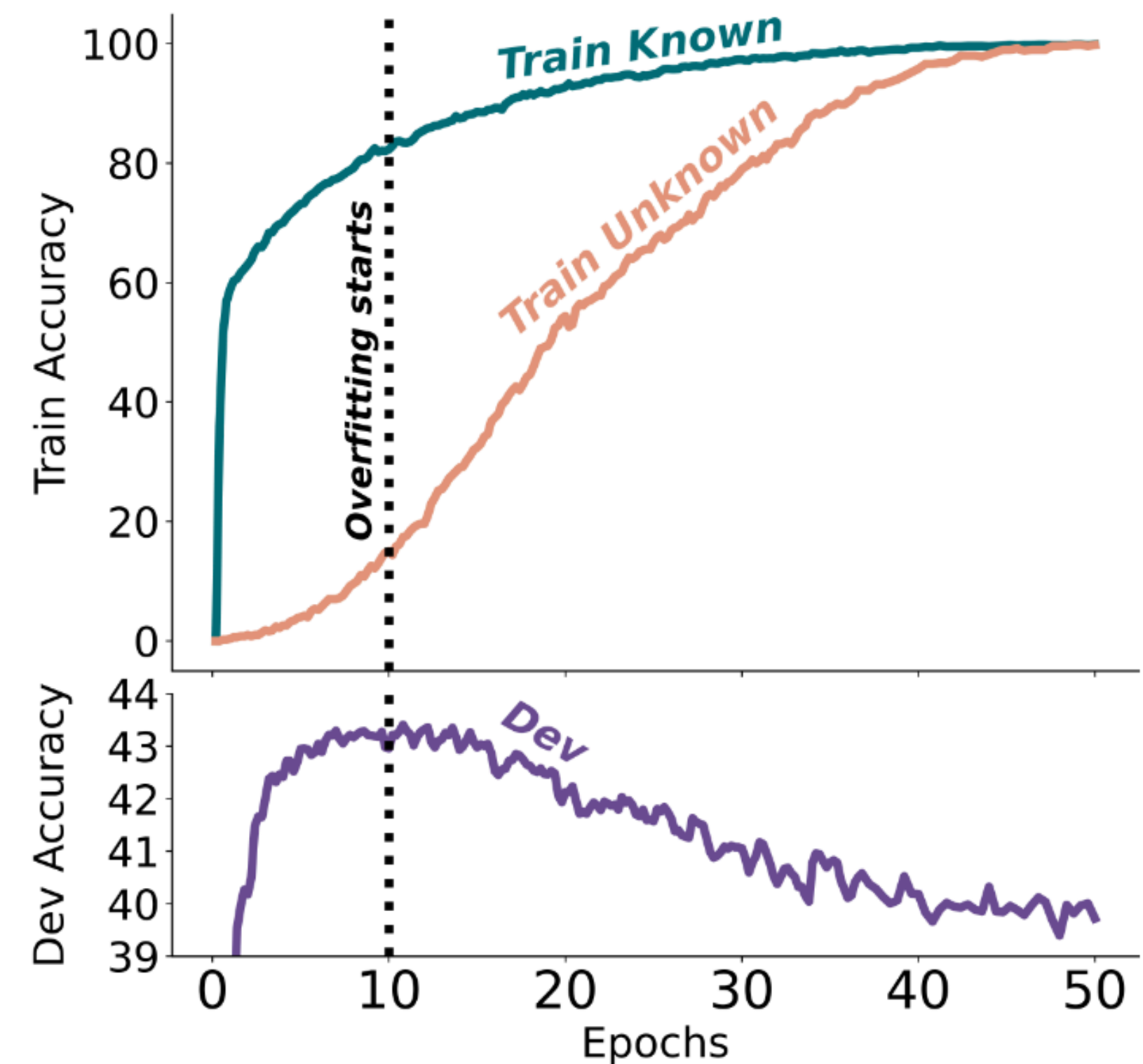


Figure 1: Train and development accuracies as a function of the fine-tuning duration, when fine-tuning on 50% Known and 50% Unknown examples. Unknown examples are fitted substantially slower than Known. The best development performance is obtained when the LLM fits the majority of the Known training examples but only few of the Unknown ones. From this point, fitting Unknown examples reduces the performance.