## LLM Optimization 1 Haw-Shiuan Chang

## Deadlines

### https://people.cs.umass.edu/~hschang/cs685/ schedule.html

- 2/17: Quiz 1 due
- 2/14: HW 0 due
- 2/14: Final project group assignments due
  - https://forms.gle/PKvJRxZkUMgFrkVG8  $\bullet$
  - than 4 people.
    - e.g., 3, 3, 2

If your team is less than 4 people, you can fill NA. However, we might need to split some teams that are less

The link of the NLP seminar will be posted at Piazza

## Logistics

- Office Hour Correction

  - Erica: Tues 4-5pm, CS207 Cube 2 • Ankita: Wed 4-5pm, CS207 Cube 2 • Haw-Shiuan: Thu 11AM-12pm, CS207 Cube 2 • Nguyen: Fri 3pm-4pm, CS207 Cube 2
- The deadline for asking for the SAT/Fail score will be one week after the midterm scores are released.
  - send an email to <u>cics.685.instructors@gmail.com</u>.
  - The students who want to have the SAT/Fail score will need to After the deadline, you cannot switch to SAT/Fail score or switch back to the normal letter score.

### Task -> Loss -> Model -> Optimization

- Task:
  - Predict the next token
- Loss:
  - Maximal Likelihood / Cross-entropy
- Model:
  - Tables -> Neural Network -> Transformer
- Optimization:
  - Counting -> Gradient Descent

• Implementing forward pass and automatically generate the backward pass

model.zero\_grad()

loss = outputs.loss

loss.backward()

optimizer.step()

 Tensorflow usually cannot dynamically adjust the architecture of NN, but it is easier to deploy.

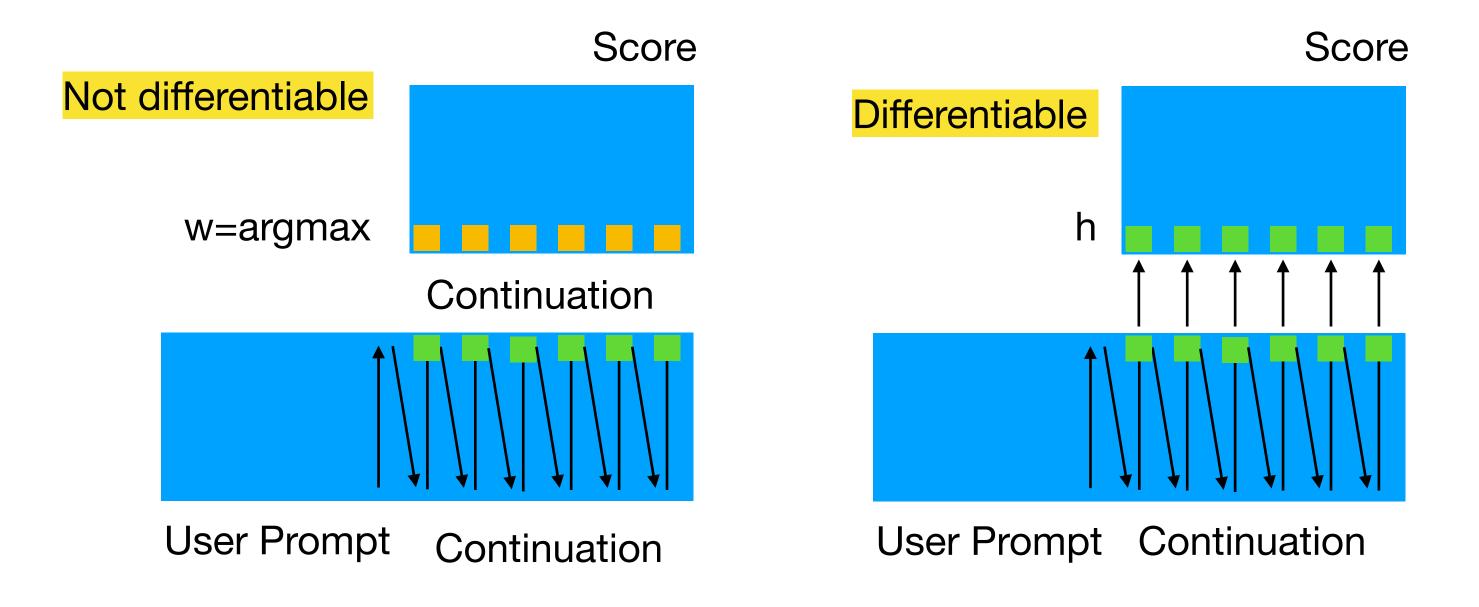
# **PyTorch Optimizer**

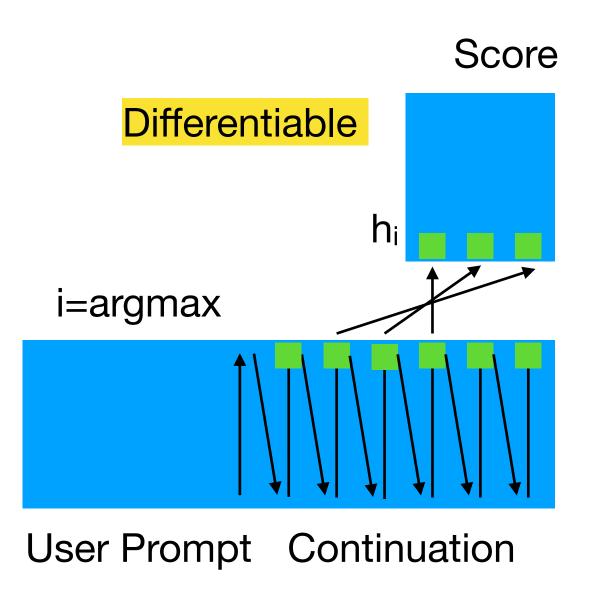
```
# Clear the previously calculated gradient
```

```
# Perform a forward pass (evaluate the model on this training batch).
outputs = model(b_input_ids,
                      token_type_ids=None,
                      attention_mask=b_input_mask,
                      labels=b_labels)
logits = outputs.logits
total_train_loss += loss.item()
# Perform a backward pass to calculate the gradients.
# Update parameters and take a step using the computed gradient.
```

# What is Differentiable?

- Gradient descent is the easiest and most stable way  $\bullet$
- If you change a little, the output cannot change a little.
  - That is not differentiable  $\bullet$





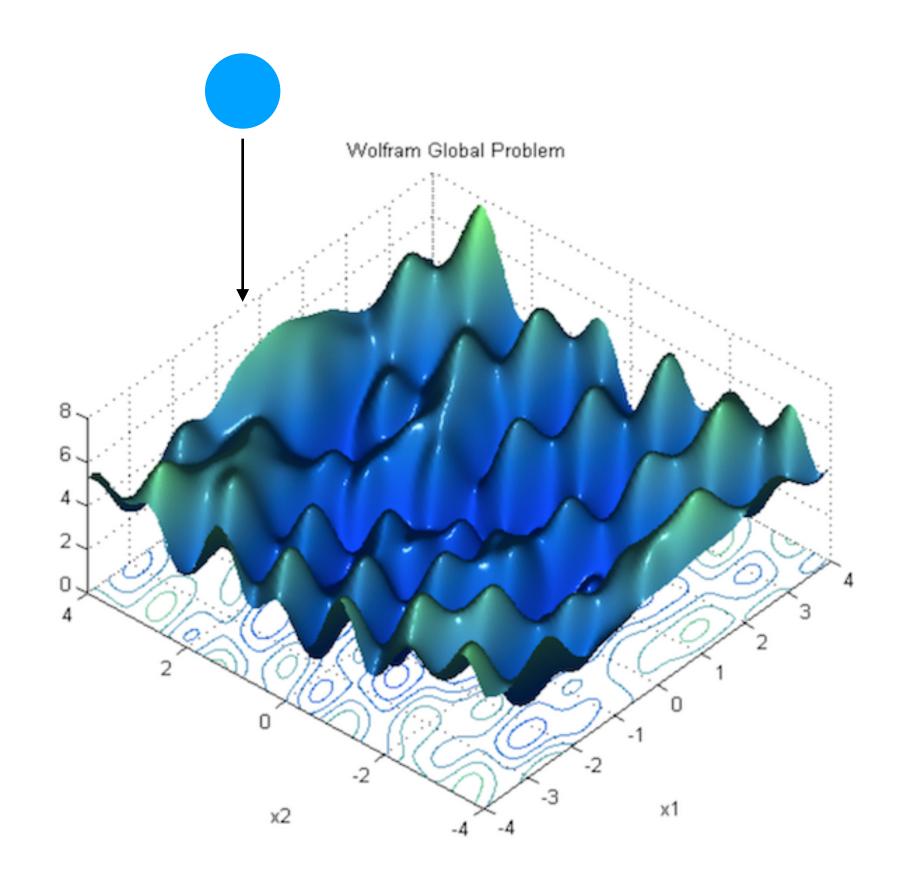
## Gradient Descent is Not the Only Way

- Reinforcement learning
- Combinatorial optimization and integer programming
- Genetic algorithm
- Best-of-N lacksquare
- $\bullet$ . . .

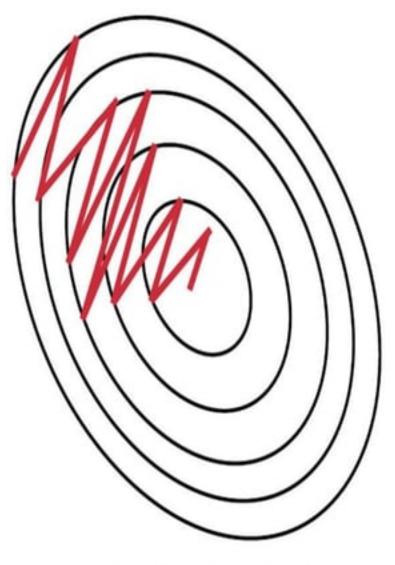
For small scale problems with constraints or not differentiable, consider to use

https://docs.scipy.org/doc/scipy/reference/optimize.html

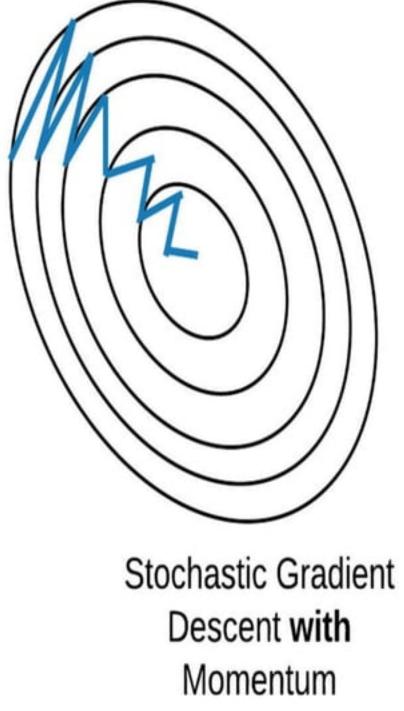
# Loss Surface and Momentum



https://ml4a.github.io/ml4a/how\_neural\_networks\_are\_trained/



Stochastic Gradient Descent withhout Momentum



https://dev.to/nareshnishad/day-25-optimizer-algorithms-for-large-language-models-llms-1p4

# **Batch Size and Learning Rate**

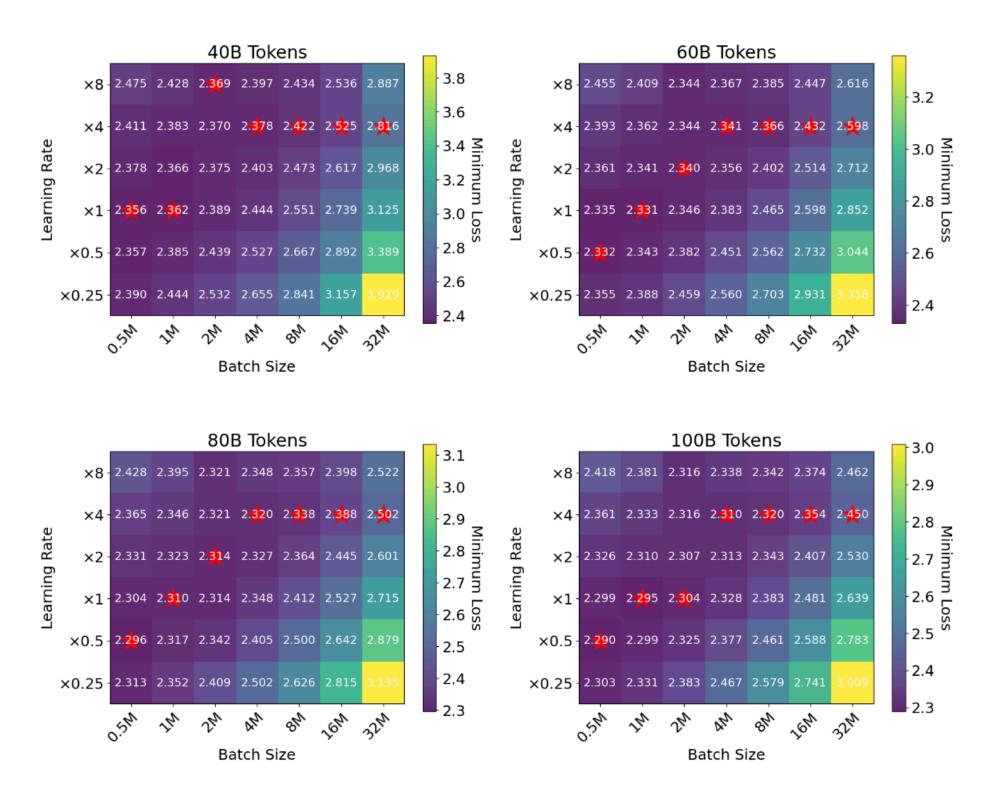


Figure 7: Training losses under different learning rates and batch sizes, with 10B to 100B training tokens. Red stars denote the lowest loss of a certain batch size. The  $\times 1$  learning rate means the corresponding one of 350M model in Table 6.

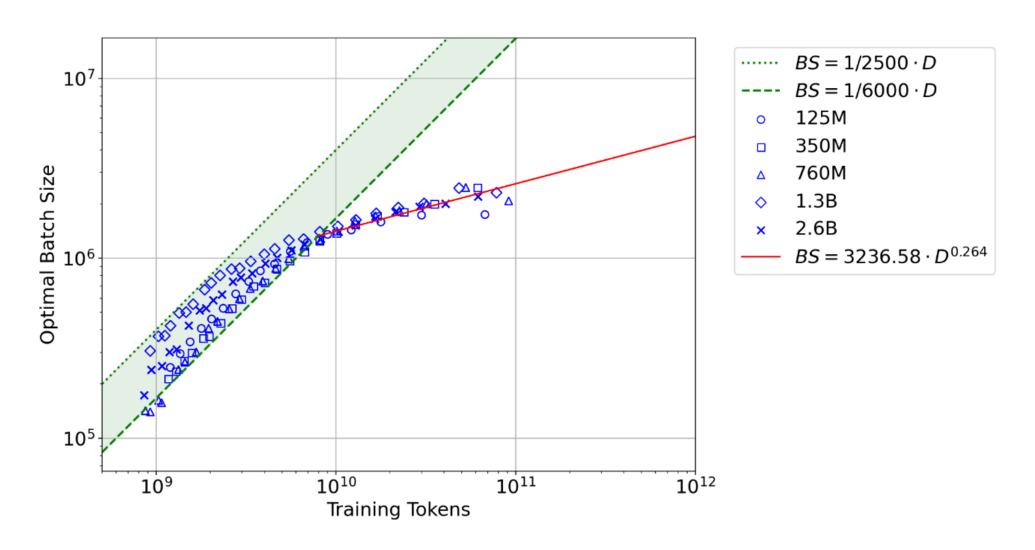


Figure 6: The optimal batch sizes against the available amount of training tokens. The data points mainly fall into two regions: within the green area and outside of it.

### Smaller batch size:

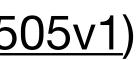
1)

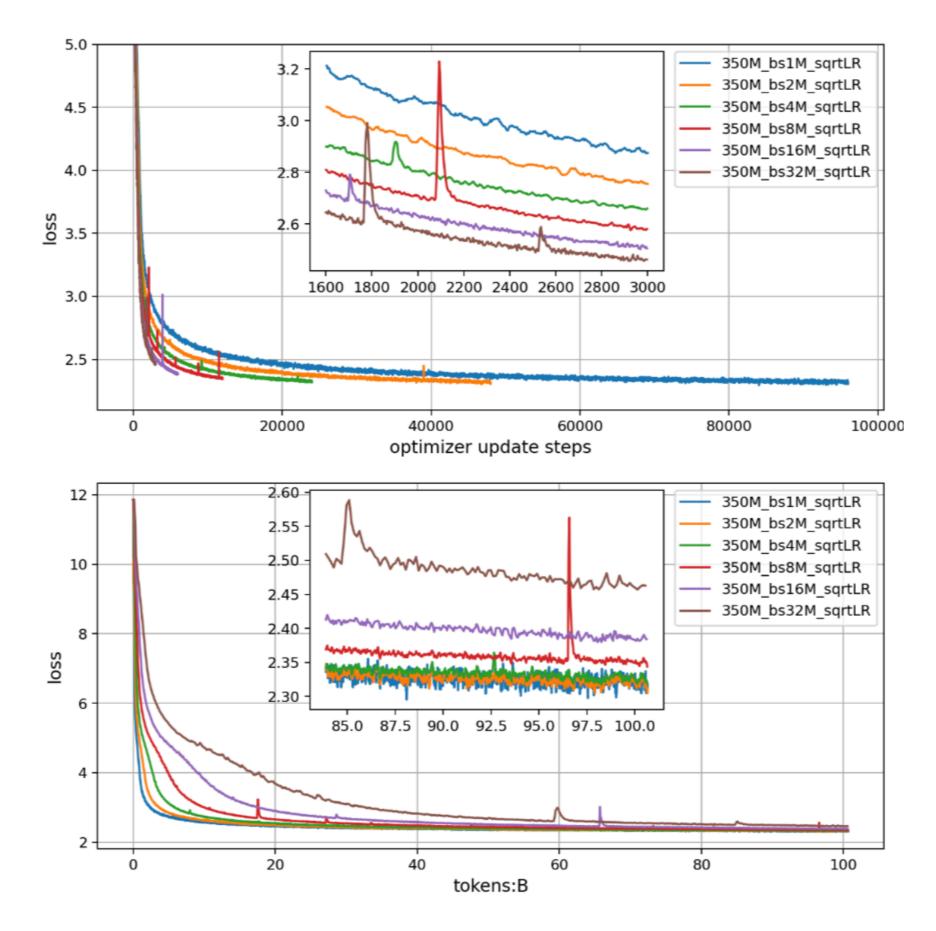
2)

3)

- Less confident gradient direction -> smaller optimal learning rate,
- More memorization,
- Larger training latency

### Scaling Law for Language Models Training Considering Batch Size (https://arxiv.org/pdf/2412.01505v1)





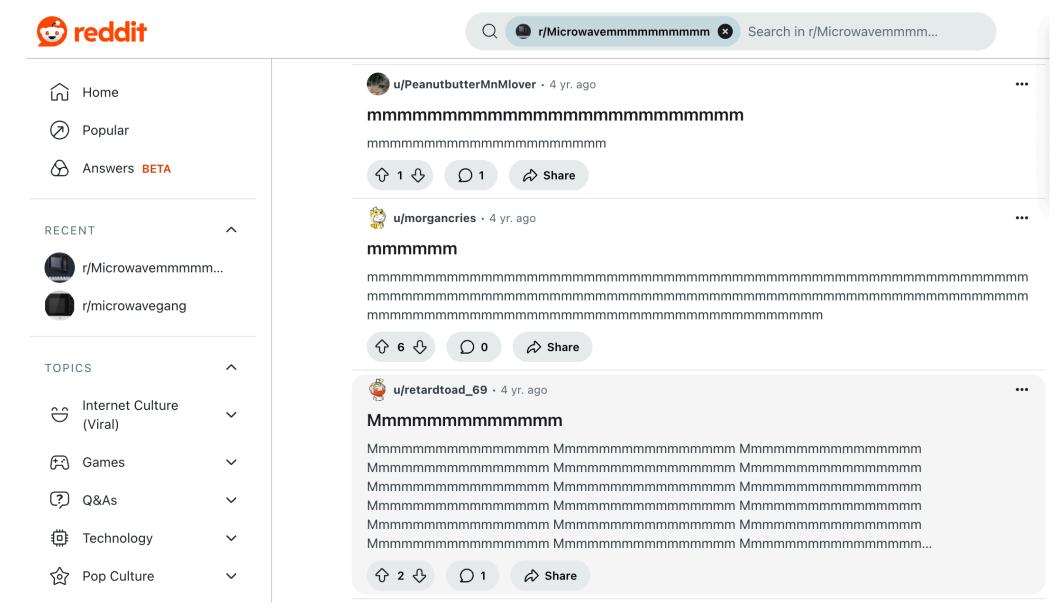
Some bad batches could wash out everything it learns

Scaling Law for Language Models Training Considering Batch Size (https://arxiv.org/pdf/2412.01505v1)

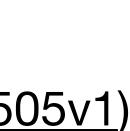
# **Batch Size and Training Instability**

Same number of training tokens -> Smaller batch size is better Same number of optimization steps -> Larger batch size is better

Larger batch size -> larger learning rate -> training unstable



Could be caused by a very unlikely sequence (example comes from a talk from Kyle Lo)



### Less likely Sequence = Higher Learning Rate

Large losses tend to cause large gradients

$$\exp(-100) -10 \quad 10 \to 9$$

$$L = -\frac{1}{N} \sum_{t} \log p(w_t | w_{< t}) = -\frac{1}{N} \sum_{t} \log \frac{\exp(h^T w_t)}{\sum_{w} \exp(h^T w)} \quad L \sim = 100 \to 90$$

Bad initialization could also cause large gradient at the beginning

$$\theta = \theta - \eta \frac{dL}{d\theta}$$

$$\uparrow \qquad \uparrow$$

# Learning Rate and Warmup

- Larger learning rate  $\bullet$ 
  - Faster (and sometimes better)
  - More unstable
- The larger model is more sensitive to the learning rate
  - Probably because the unlikely sequences

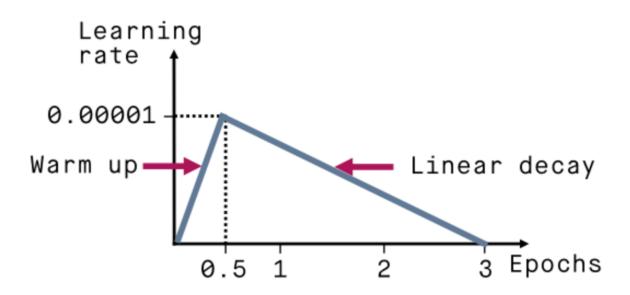
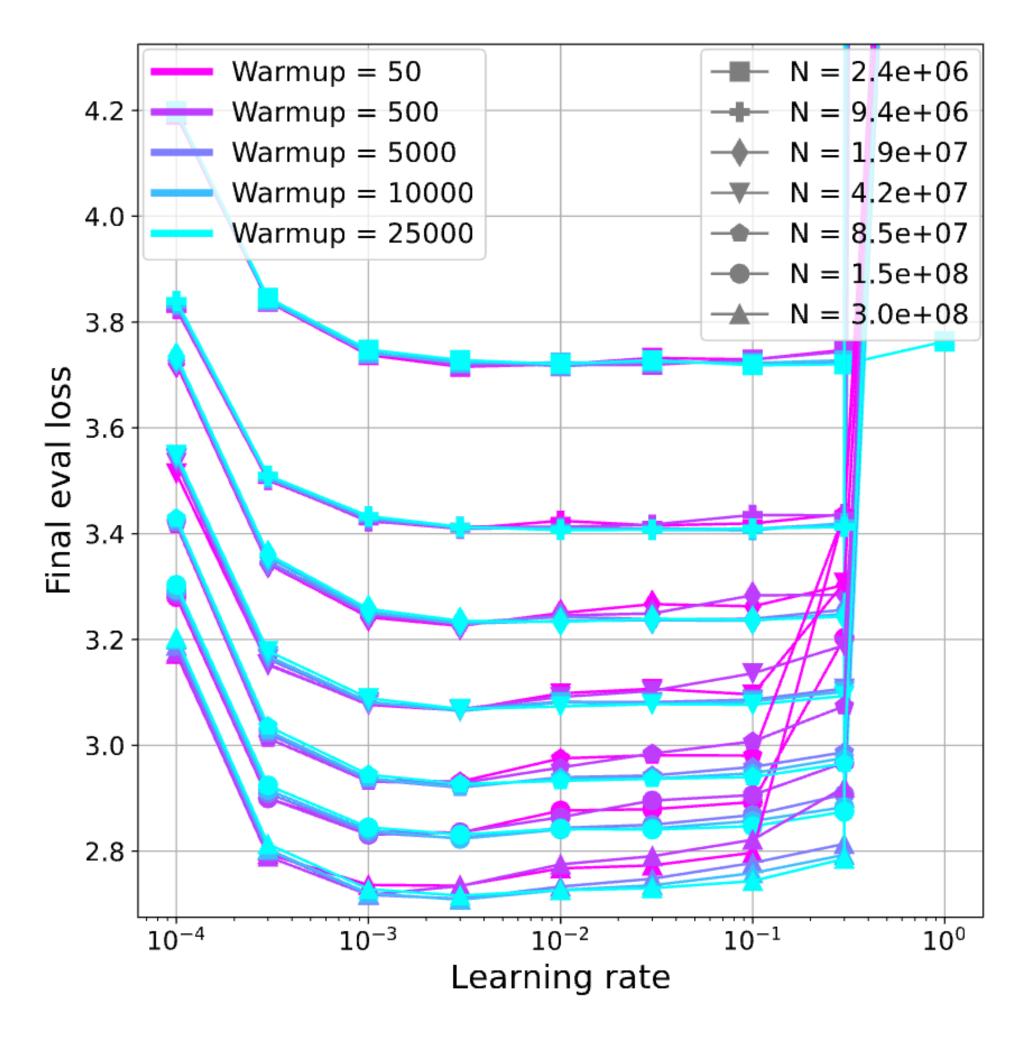


Figure 3. Triangle decay with Warm-up proportion=0.5, which means that the learning rate peak at 0.5. Decrement per epoch=0.000004. This lets the learning rate go to 0 after 3 epochs.

Small-scale proxies for large-scale Transformer training instabilities (<u>https://arxiv.org/pdf/2309.14322</u>)





# How many Epochs?

- One epoch means training the whole dataset once
- In the language modeling task
  - Around 4 epochs is similar to 4 times the data
- If you have a smaller dataset, consider training for more epochs

Scaling Data-Constrained Language Models (https://arxiv.org/pdf/2305.16264)

3.2 Final test loss 3.0 2.8 2.6 2.4 Rapidly diminishing 2.2 Up to  $\approx$  4 epochs At  $\approx 40 \text{ epoch}$ repeating is almost returns for as good as new data | more repetitions repeating is worth 2.0-480B 1.2T 12B 48B 120B (1)(10)(100)(4) (40) Tokens (Epochs)

Return on compute when repeating

★ Models trained

3.4

- Loss assuming repeated data is worth the same as new data
  - Loss predicted by our data-constrained scaling laws

