140 Governors Dr., Amherst, MA 01003

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Education University of Massachusetts, Amherst

2014-present

MS/PhD-track Graduate Student

University of California, Berkeley

2008 - 2011

Bachelor of Science in Electrical Engineering and Computer Sciences

Research Experience

Research on Congestion Control and Avoidance Mechanisms

Research Assistantship

With Professor Don Towsley, UMass Amherst

Fall 2014-Present

Detailed analysis and performance evaluation of various congestion control and avoidance algorithms. Our work over the past two years resulted in a general theoretical framework for analyzing the performance of loss-based TCP variants. Currently, I am interested in analyzing the dynamics of different TCP variants (e.g. steady-state behavior, stability analysis), as well as the performance of a promising Automatic Repeat reQuest (ARQ) scheme.

Research on Network Intrusion Detection Systems

Undergraduate Researcher

With Professor Vern Paxson, UC Berkeley

Spring 2011 - Fall 2011

The aim of my project was to develop a framework for discerning traceroute traffic in tcpdump trace files from non-traceroute traffic, and to be able to do so with a sufficient degree of certainty. I used Prof. Paxson's Network Intrusion Detection System called *Bro* to detect pertinent ICMP packets (such as time-exceeded or port-unreachable packets), and to look at their properties (such as time-to-live values) to account for both incoming and outgoing traceroutes. By synthesizing the available information, I was able to display the IP addresses of possible traceroute-initiating hosts, as well as IPs of targeted hosts.

GamesCrafters - Computational Game Theory Group

Undergraduate Researcher

University of California, Berkeley

Spring 2009 - Fall 2011

Part of the research group in computational game theory at UC Berkeley, which includes developing software for Google Android phones since Fall 2009. I was the Team Lead for Game-Droid Team starting Spring 2010. Visit gamescrafters.berkeley.edu for more information.

Publications

Models of TCP in High-BDP Environments and Their Experimental Validation

Gayane Vardoyan, Nageswara Rao, Don Towslev

24th IEEE International Conference on Network Protocols (ICNP 2016)

High-Performance Data Flows Using Analytical Models and Measurements

Nageswara Rao, Rajkumar Kettimuthu, Ian Foster, Don Towsley, Gayane Vardoyan, Brad Settlemyer and Qiang Liu

To appear in the Workshop on Modeling & Simulation of Systems and Applications (ModSim 2016)

Sustained Wide-Area TCP Memory Transfers over Dedicated Connections

Nageswara Rao, Don Towsley, Gayane Vardoyan, Bradley Settlemyer, Ian Foster, Rajkumar Kettimuthu High Performance Computing and Communications (HPCC), 2015

An Elegant Sufficiency: Load-Aware Differentiated Scheduling of Data Transfers

Rajkumar Kettimuthu, Gayane Vardoyan, Gagan Agrawal, P. Sadayappan, and Ian Foster SC '15 Proceedings of the International Conference for High Performance Computing, Networking, Storage and Analysis

Modeling and Optimizing Large-Scale Wide-Area Data Transfers

Rajkumar Kettimuthu, Gayane Vardoyan, Gagan Agrawal, and P. Sadayappan 14th IEEE/ACM International Symposium on Cluster, Cloud and Grid Computing, 2014

Characterizing Throughput Bottlenecks for Secure GridFTP Transfers

Gayane Vardoyan, Rajkumar Kettimuthu, Michael Link, Steven Tuecke International Conference on Computing, Networking and Communications, 2013

Graduate	
Coursewor	l

□ Computer Networking	$\hfill\Box$ Special Topics in Distributed Systems and	
□ Performance Evaluation	Networks	
$\hfill\Box$ Probabilistic Graphical Models	□ Nonlinear Dynamics and Chaos with Appli-	
\square Advanced Algorithms	cations	
$\hfill\Box$ Probability and Random Processes	□ Coding Theory and Applications (currently	
□ Applied Information Theory	enrolled)	

Employment

Computation Institute

University of Chicago/Argonne National Laboratory

Research Assistant Feb 2012 to July 2014

I worked within the Globus GridFTP project (http://www.globus.org/). In my first project, I conducted several experiments on various platforms and clusters to analyze the effects of Globus GridFTP optimization parameters on throughput. The findings are published in a paper that appeared at ICNC 2013. My next project focused on bandwidth allocation for large-scale wide-area data transfers between major data centers and compute clusters. I trained models that proved to be effective in predicting throughput based on indicators of the time-varying load in the system. We then developed an efficient algorithm that used these models to find the necessary GridFTP optimization options to achieve user-defined target throughputs (to appear in CCGrid 2014). Finally, I have implemented a preemptive scheduler that facilitates GridFTP transfers between major resources and uses decision tree models to predict transfer runtimes. The scheduler also uses the models for picking suitable transfer optimization options in order to make full use of the available bandwidth, while at the same time preventing over-saturation of the network and end systems. Findings of this projects appeared in SC15.

Cisco Systems San Jose, CA

Software Engineering Intern, STBU Network Security May - August, 2011

Designed and prototyped a safeguarding system for a dynamic hash table data structure fundamentally important on multicore ASA (Adapative Security Appliance) platforms. More specifically, the framework allows to distinguish between crashes caused by application misuse of the data structure and bugs within the data structure itself. It provides useful information in core dumps, which helps to track race conditions that are extremely difficult to reproduce. A separate project involved optimization of the dynamic hash table on a multicore ASA platform for which high performance of this data structure is crucial.

Cisco Systems

Software Engineering Intern, DCSTG Business Unit May - August, 2010

San Jose, CA

Coded the passive default interface feature for IS-IS in NX-OS for both the interface level and the router level of the layer 3 datacenter switch Nexus 7000. Removed all memory leaks from IS-IS code in NX-OS and modified the memory management system to create more organization and a clearer understanding of how much memory was exactly being used by the various data structures in IS-IS. Tested the adjacency server feature for OTV in IS-IS (never previously tested before me) through building a testbed, configuring all needed interfaces and VDCs (Virtual Device Contexts) on both the Titaniums and the Nexus 7000s and thoroughly troubleshooting the network. Tested all of IPv6 for IS-IS (also never previously tested before me) through using another testbed (also built by me), configuring it, and thoroughly looking for any bugs.

Programming Languages Awards

Knowledge of C, Java, Matlab, Python, Octave

NSF Graduate Research Fellowship Program Honorable Mention	Spring 2016
Louis and Grace Kurkjian Engineering Scholarship	Fall 2008
Boeing Engineering Scholarship Recipient	Fall 2009
Cisco Scholarship Recipient	Fall 2009

Outreach and Service at UMass, Amherst Outreach Coordinator for CS Women Graduate Student Body Treasurer

 $2015\text{-}2016 \\ 2014\text{-}present$