# COMPSCI 690RA: Randomized Algorithms and Probabilistic Data Analysis

Prof. Cameron Musco University of Massachusetts Amherst. Spring 2022. Lecture 5

# Logistics

- Project guidelines and suggested topics have been posted on the Assignments Tab of the course page.
- · One page proposal due Monday 3/7.
- Problem Set 2 was posted last Friday due next Thursday,
   3/3. We will not have a quiz this week focus on the problem set and project brainstorming instead.

# Summary

Last Time: / pin Padoination

- Rabin fingerprint analysis. Applications to pattern matching (Rabin-Karp algorithm) and communication complexity (testing equality of *n*-bit strings using  $O(\log n)$  bits).
  - $\ell_0$  sampling and low-communication graph connectivity.

#### Summary

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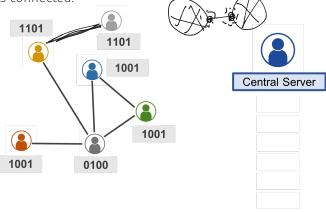
- Rabin fingerprint analysis. Applications to pattern matching (Rabin-Karp algorithm) and communication complexity (testing equality of n-bit strings using O(log n) bits).
- +  $\ell_0$  sampling and low-communication graph connectivity.

#### Today:

- · Quickly finish up graph sketching and streaming.
- · Start on randomized methods for linear algebraic computation.
  - Approximate matrix multiplication via sampling.
  - Stochastic trace estimation.

#### A Graph Communication Problem

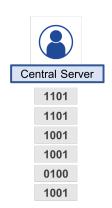
Consider n nodes, each only knows its own neighborhood. They want to send messages to a central server, who must then determine if the graph is connected.



#### A Graph Communication Problem

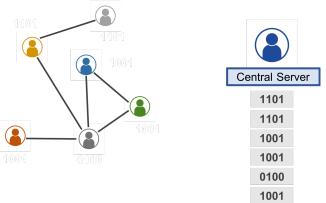
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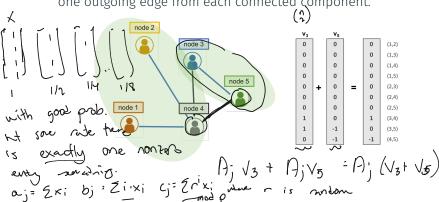
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Saw how to solve the problem with high probability using just  $O(\log^c n)$  sized messages.

# Simulating Boruvka's Algorithm via Sketches

- For independent  $\ell_0$  sampling matrices  $\mathbf{A}_1, \ldots, \mathbf{A}_{\log_2 n}$ , each node computes  $\mathbf{A}_j \mathbf{v}_i$  and sends these sketches to the central server.  $O(\log^c n)$  bits in total.
- The central server uses  $\mathbf{A}_j v_1, \dots, \mathbf{A}_j v_n$  to simulate the  $j^{th}$  step of Boruvka's algorithm the sketch allows the server to recover one outgoing edge from each connected component.







Consider a setting where an algorithm must process a stream of edge insertions or deletions, which define a graph. At the end of the stream, the algorithm should output whether that graph is connected or not.



**Algorithmic Question:** How much memory must an algorithm use to solve this problem with high probability?

Consider a setting where an algorithm must process a stream of edge insertions or deletions, which define a graph. At the end of the stream, the algorithm should output whether that graph is connected or not.

Algorithmic Question: How much memory must an algorithm use to solve this problem with high probability?

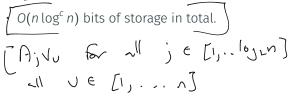
What is the worst-case memory required by a naive deterministic algorithm that just stores the current state of the graph? How can you improve on this when there are no edge deletions?

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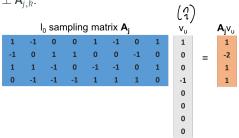
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• The algorithm samples independent  $\ell_0$  sampling matrices  $\mathbf{A}_1, \dots, \mathbf{A}_{\log_2 n}$  and maintains  $\underline{\mathbf{A}_j v_u}$  for all j and all  $\underline{u} \in [n]$ , where  $v_u \in \mathbb{R}^{\binom{n}{2}}$  is the incidence vector for node u.

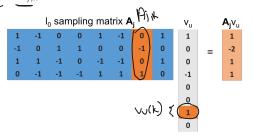


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- $O(n \log^{c} n)$  bits of storage in total.
- When an edge (u, v) is inserted or deleted, one entry is either incremented or decremented in each of  $v_u, v_v$ . The algorithm can update  $\mathbf{A}_j v_u$  and  $\mathbf{A}_j v_v$  in  $O(\log^c n)$  time simply set  $\mathbf{A}_j v_u = \mathbf{A}_j v_u \pm \mathbf{A}_{j,k}$ .

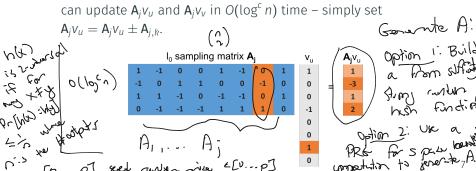
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- When an edge (u, v) is inserted or deleted, one entry is either incremented or decremented in each of v<sub>u</sub>, v<sub>v</sub>. The algorithm can update A<sub>j</sub>v<sub>u</sub> and A<sub>j</sub>v<sub>v</sub> in O(log<sup>c</sup> n) time simply set A<sub>j</sub>v<sub>u</sub> = A<sub>j</sub>v<sub>u</sub> ± A<sub>j,k</sub>.
- At the end of the stream (or at any time during it) can use the sketched neighborhoods to simulate Boruvka's algorithm and determine connectivity with high probability.
- Can think of the algorithm as computing  $AB \in \mathbb{R}^{\log^3 n \times n}$  where  $\underline{A} \in \mathbb{R}^{\log^3 n \times \binom{n}{2}}$  is made up of the appended sketching matrices and  $\underline{B} \in \mathbb{R}^{\binom{n}{2} \times n}$  is the vertex-edge-incidence matrix.

# Matrix Multiplication Problem

 $0^3$ 

Given  $A, B \in \mathbb{R}^{n \times n}$  would like to compute C = AB. Requires  $\underline{n}^{\omega}$  time where  $\omega \approx 2.373$  in theory.

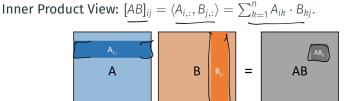
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**Today:** We'll see how to compute an approximation in  $O(n^2)$  time via a simple sampling approach.

 One of the most fundamental algorithms in randomized numerical linear algebra. Forms the building block for many other algorithms.

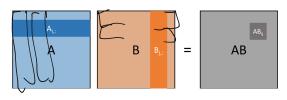
#### Outer Product View of Matrix Multiplication



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# Outer Product View of Matrix Multiplication

Inner Product View:  $[AB]_{ij} = \langle A_{i,:}, B_{j,:} \rangle = \sum_{k=1}^{n} A_{ik} \cdot B_{kj}$ .



Outer Product View: Observe that 
$$C_k = A_{:,k}B_{k,:}$$
 is an  $n \times n$  matrix with

$$\underbrace{[C_k]_{ij}}_{B_{1,i}} = A_{jk} \cdot B_{kj}. \text{ So } AB = \sum_{k=1}^{n} A_{:,k}B_{k,:}$$

$$+ ... + A_{nn} = AB$$
AB

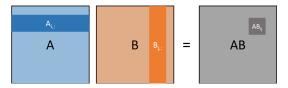
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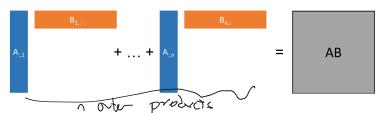
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# Outer Product View of Matrix Multiplication

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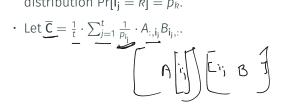


Outer Product View: Observe that  $C_k = A_{:,k}B_{k,:}$  is an  $n \times n$  matrix with  $[C_k]_{ij} = A_{jk} \cdot B_{kj}$ . So  $AB = \sum_{k=1}^n A_{:,k}B_{k,:}$ 



Basic Idea: Approximate AB by sampling terms of this sum.

- Fix sampling probabilities  $p_1, \ldots, p_n$  with  $p_i \ge 0$  and  $\sum_{[n]} p_i = 1$ .
- Select  $\underline{i_1}, \dots, \underline{i_t} \in [n]$  independently, according to the distribution  $\Pr[i_j = k] = p_k$ .



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- Let  $\overline{\mathbf{C}} = \frac{1}{t} \cdot \sum_{j=1}^t \frac{1}{\rho_{\mathbf{i}_i}} \cdot A_{:,\mathbf{i}_j} B_{\mathbf{i}_j,:}$

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Weighting by  $\frac{1}{p_{i_i}}$  keeps the expectation correct.

Claim 2: 
$$\mathbb{E}[\|\underline{AB} - \overline{C}\|_F^2] = \frac{1}{t} \sum_{m=1}^n \frac{\|A_{:,m}\|_2^2 \cdot \|B_{m,:}\|_2^2}{p_m}$$
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$$\operatorname{Var}[\overline{C}_{\underline{R}\ell}] = \operatorname{Var}\left[\frac{1}{t} \sum_{j=1}^{t} \frac{1}{p_{i_{j}}} A_{\underline{R}, i_{j}} B_{i_{j}, \ell}\right]$$

$$\begin{bmatrix} A_{i_{1}} \\ O \end{bmatrix} \begin{bmatrix} B_{i_{1}} \\ O \end{bmatrix} \begin{bmatrix} B_{i_{1}} \\ O \end{bmatrix} \begin{bmatrix} B_{i_{2}} \\ O \end{bmatrix}$$

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$$Var[\overline{C}_{k\ell}] = Var\left[\frac{1}{t}\sum_{j=1}^{t}\frac{1}{p_{i_j}}A_{k,i_j}B_{i_j,\ell}\right] = \frac{1}{t}Var\left[\frac{1}{p_{i_j}}A_{k,i_j}B_{i_j,\ell}\right]$$

$$\leq \frac{1}{t}\sum_{m=1}^{n}p_m \cdot \frac{1}{p_m^2} \cdot A_{k,m}^2 \cdot B_{m,\ell}^2$$

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$$\operatorname{Var}[\overline{\mathsf{C}}_{k\ell}] = \operatorname{Var}\left[\frac{1}{t}\sum_{j=1}^{t}\frac{1}{p_{\mathsf{i}_{\mathsf{j}}}}A_{k,\mathsf{i}_{\mathsf{j}}}B_{\mathsf{i}_{\mathsf{j}},\ell}\right] = \frac{1}{t}\operatorname{Var}\left[\frac{1}{p_{\mathsf{i}_{\mathsf{j}}}}A_{k,\mathsf{i}_{\mathsf{j}}}B_{\mathsf{i}_{\mathsf{j}},\ell}\right]$$

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$$\mathbb{E}[\|AB - \overline{\mathsf{C}}\|_{\scriptscriptstyle F}^2] = \sum_{k,\ell} \mathbb{E}[([AB]_{k\ell} - \overline{\mathsf{C}}_{k\ell})^2] = \sum_{k,\ell} \mathsf{Var}[\overline{\mathsf{C}}_{k\ell}].$$

$$Var[\overline{C}_{k\ell}] = Var\left[\frac{1}{t}\sum_{j=1}^{t}\frac{1}{p_{i_j}}A_{k,i_j}B_{i_j,\ell}\right] = \frac{1}{t}Var\left[\frac{1}{p_{i_j}}A_{k,i_j}B_{i_j,\ell}\right]$$

$$\leq \frac{1}{t}\sum_{m=1}^{n}p_m \cdot \frac{1}{p_m^2} \cdot A_{k,m}^2 \cdot B_{m,\ell}^2$$

$$= \frac{1}{t}\sum_{m=1}^{n}\frac{A_{k,m}^2 \cdot B_{m,\ell}^2}{p_m}$$

$$\mathbb{E}[\|AB - \overline{C}\|_F^2] \le \frac{1}{t} \cdot \sum_{m=1}^n \sum_{k=1}^n \sum_{\ell=1}^n \frac{A_{k,m}^2 \cdot B_{m,\ell}^2}{p_m} = \underbrace{\sum_{m=1}^n \frac{\|A_{k,m}\|_2^2 \cdot \|B_{m,k}\|_2^2}{p_m}}_{p_m}$$

Claim 2: 
$$\mathbb{E}[\|AB - \overline{C}\|_F^2] = \frac{1}{t} \sum_{m=1}^n \frac{\|A_{-m}\|_2^2 \cdot \|B_{m,t}\|_2^2}{\underline{D}_m}$$

Claim 2: 
$$\mathbb{E}[\|AB - \overline{C}\|_F^2] = \frac{1}{t} \sum_{m=1}^n \frac{\|A_{:,m}\|_2^2 \cdot \|B_{m,:}\|_2^2}{p_m}$$
.

Set 
$$\underline{p}_{m} = \frac{\|A_{:,m}\|_{2} \cdot \|B_{m,:}\|_{2}}{\sum_{k=1}^{n} \|A_{:,k}\|_{2} \cdot \|B_{k,:}\|_{2}}$$

Can like eig. ving Cyrange multipliers.

Or Cauchy Schwerz.

$$\begin{bmatrix} N^{3} \\ 100 \\ 203 \end{bmatrix} A \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$p_{m} = 0$$

Claim 2: 
$$\mathbb{E}[\|AB - \overline{C}\|_F^2] = \frac{1}{t} \sum_{m=1}^n \frac{\|A_{:,m}\|_2^2 \cdot \|B_{m,:}\|_2^2}{p_m \ln A_{:,m} \ln \|B_{m,:}\|}$$

Set 
$$p_m = \frac{\|A_{i,m}\|_{2} \cdot \|B_{M,i}\|_{2}}{\sum_{k=1}^{n} \|A_{i,k}\|_{2} \cdot \|B_{k,i}\|_{2}}$$
, giving:

$$\mathbb{E}[\|AB - \overline{C}\|_F^2] = \frac{1}{t} \sum_{m=1}^n \|A_{:,m}\|_2 \cdot \|B_{m,:}\|_2 \cdot \left(\sum_{k=1}^n \|A_{:,k}\|_2 \cdot \|B_{k,:}\|_2\right)$$

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$$= \frac{1}{t} \left(\sum_{m=1}^{n} \|A_{:,k}\|_{2} \cdot \|B_{k,:}\|_{2}\right)^{2}$$

$$(\times_{1} \times_{7} < \|\times\|_{1} \cdot \|Y\|_{1})$$

$$\sum_{m=1}^{n} \|A_{:,k}\|_{2} \cdot \|B_{k,:}\|_{2} \leq \sqrt{\sum_{m=1}^{n} \|A_{:,k}\|_{2}^{2}} \cdot \sqrt{\sum_{m=1}^{n} \|B_{k,:}\|_{2}^{2}} = \|A\|_{F} \cdot \|B\|_{F}$$

Claim 2: 
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.

How should we set  $p_1, \ldots, p_n$  to minimize this expected error?

Set 
$$p_m = \frac{\|A_{:,m}\|_2 \cdot \|B_{m,:}\|_2}{\sum_{k=1}^n \|A_{:,k}\|_2 \cdot \|B_{k,:}\|_2}$$
, giving:

$$\mathbb{E}[\|AB - \overline{C}\|_F^2] = \frac{1}{t} \sum_{m=1}^n \|A_{:,m}\|_2 \cdot \|B_{m,:}\|_2 \cdot \left(\sum_{k=1}^n \|A_{:,k}\|_2 \cdot \|B_{k,:}\|_2\right)$$
$$= \frac{1}{t} \left(\sum_{m=1}^n \|A_{:,k}\|_2 \cdot \|B_{k,:}\|_2\right)^2$$

By the Cauchy-Schwarz inequality,

$$\sum_{m=1}^{n} \|A_{:,k}\|_{2} \cdot \|B_{k,:}\|_{2} \leq \sqrt{\sum_{m=1}^{n} \|A_{:,k}\|_{2}^{2}} \cdot \sqrt{\sum_{m=1}^{n} \|B_{k,:}\|_{2}^{2}} = \|A\|_{F} \cdot \|B\|_{F}$$

Overall 
$$\mathbb{E}[\|AB - \overline{C}\|_F^2] \leq \frac{\|A\|_F^2 \cdot \|B\|_F^2}{t}$$
 Setting  $t = \frac{1}{\epsilon^2 \sqrt{\delta}}$ , by Chebyshev's inequality:

$$\Pr[\|AB - \overline{C}\|_F \ge \epsilon \cdot \|A\|_F \cdot \|B\|_F] \le \delta.$$

**Upshot:** Sampling  $t = O(1/\epsilon^2)$  columns/rows of A, B with probabilities proportional to  $\|A_{:,k}\|_2 \cdot \|B_{k,:}\|_2$  yields, with good probability, an approximation  $\overline{\mathbf{C}}$  with

$$\|\underline{AB} - \overline{\mathbf{C}}\|_{F} \leq \underline{\epsilon \cdot \|A\|_{F} \cdot \|B\|_{F}}.$$

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• Probabilities take  $O(n^2)$  time to compute. After sampling,  $\overline{C}$  takes  $O(t \cdot n^2)$  time to compute.

$$O(n/\epsilon^2)$$
 vs.  $O(n^3)$ 

**Upshot:** Sampling  $t = O(1/\epsilon^2)$  columns/rows of A, B with probabilities proportional to  $\|A_{:,k}\|_2 \cdot \|B_{k,:}\|_2$  yields, with good probability, an approximation  $\overline{\mathbf{C}}$  with

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- Probabilities take  $O(n^2)$  time to compute. After sampling,  $\overline{C}$  takes  $O(t \cdot n^2)$  time to compute.
- Can derive related bounds when probabilities are just approximate i.e.  $p_k \geq \beta \cdot \frac{\|A_{:,k}\|_2 \cdot \|B_{R,:}\|_2}{\sum_{m=1}^n \|A_{:,m}\|_2 \cdot \|B_{m,:}\|_2}$  for some  $\beta > 0$ .

**Upshot:** Sampling  $t = O(1/\epsilon^2)$  columns/rows of A, B with probabilities proportional to  $\|A_{:,k}\|_2 \cdot \|B_{k,:}\|_2$  yields, with good probability, an approximation  $\overline{\mathbf{C}}$  with

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- Can also give bounds on  $||AB \overline{C}||_2$ , but analysis is much more complex. Will see tools in the coming weeks that let us do this.
- A classic example of using weighted sampling to decrease variance and in turn, sample complexity.

11AB-21/F (8. 1/A1/L \*1/B1/F)

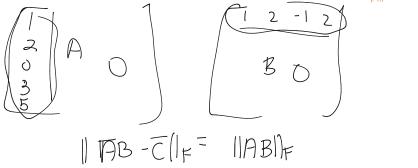
Think-Pair-Share 1: Ideally we would have relative error,

 $\|AB - \overline{C}\|_F \leq \underline{\epsilon}\|AB\|_F$ . Could we get this via a tighter analysis or

better sampling distribution?

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Think-Pair-Share 2: What if we just uniformly sampled rows/columns? Recall that  $\mathbb{E}[\|AB - \overline{\mathbf{C}}\|_F^2] = \frac{1}{t} \sum_{m=1}^n \frac{\|A_{:,m}\|_2^2 \cdot \|B_{m,:}\|_2^2}{p_m}$ 



Stochastic Trace Estimation

#### **Matrix Trace**

The trace of a matrix  $A \in \mathbb{R}^{n \times n}$  is the sum of it diagonal entries.

$$\operatorname{tr}(A) = \sum_{i=1}^{n} \underline{A_{ii}}.$$

When A is diagonalizable (e.g., when it is symmetric) with eigenvalues  $\lambda_1, \ldots, \lambda_n$ ,  $\operatorname{tr}(A) = \underbrace{\sum_{i=1}^n \lambda_i}$ .

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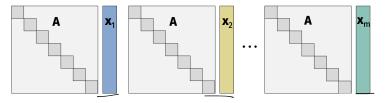
$$tr(A) = \sum_{i=1}^{n} A_{ii}.$$

When A is diagonalizable (e.g., when it is symmetric) with eigenvalues  $\lambda_1, \ldots, \lambda_n$ ,  $\operatorname{tr}(A) = \sum_{i=1}^n \lambda_i$ .

How many operations does it take to compute tr(A) given explicit access to A?

## **Implicit Trace Estimation**

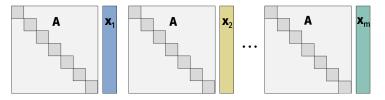
- Given implicit access to  $A \in \mathbb{R}^{n \times n}$  through matrix-vector multiplication.
- Goal is to approximate  $tr(A) = \sum_{i=1}^{n} A_{ii}$ .



**Main question:** How many matrix-vector multiplication "queries"  $Ax_1, \ldots, Ax_m$  are required to approximate tr(A)?

## **Implicit Trace Estimation**

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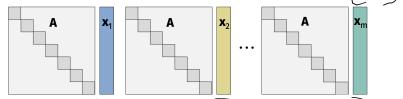


**Main question:** How many matrix-vector multiplication "queries"  $Ax_1, \ldots, Ax_m$  are required to approximate tr(A)?

Algorithms in this model are called matrix-free methods. Useful when A is not given explicitly, but we have an efficient algorithm for multiplying A by a vector (examples to come).

## **Implicit Trace Estimation**

- Given implicit access to  $A \in \mathbb{R}^{n \times n}$  through matrix-vector, multiplication.
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**estion:** How many matrix-vector multiplication "queries" 
$$Ax_1, ..., Ax_m$$
 are required to approximate  $tr(A)$ ?  $AB-C=0$ 

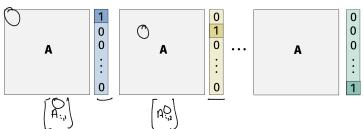
Algorithms in this model are called matrix-free methods. Useful Ag-clx when A is not given explicitly, but we have an efficient algorithm for multiplying A by a vector (examples to come).

What other matrix free method have we studied in this class?

## Naive Exact Algorithm

#### Naive solution:

- Set  $\underline{x_i} = \underline{e_i}$  for i = 1, ..., n. Return  $\operatorname{tr}(A) = \sum_{i=1}^n x_i^T A x_i$ .

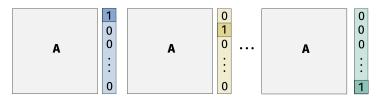


Returns exact solution, but requires n matrix-vector multiplies.

## Naive Exact Algorithm

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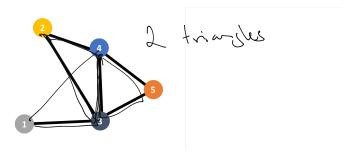
- Set  $x_i = e_i$  for  $i = 1, \ldots, n$ .
- Return  $t\underline{r(A)} = \sum_{i=1}^{n} x_i^T A x_i$ .



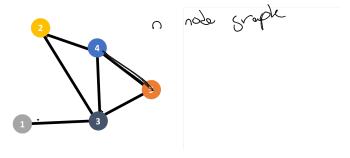
Returns exact solution, but requires *n* matrix-vector multiplies.

We will see how to use  $m \ll n$  multiplies by using randomness and allowing for small approximation error.

The number of triangles or other small 'motifs' is an important metric of network connectivity. E.g., important in computing the network clustering coefficient



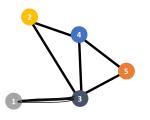
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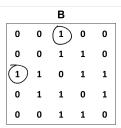


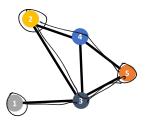
How long does it take to exactly compute the number of triangles in the graph?

(a) tribes to clack

(b)  $(n^3)$  And  $(n^3)$ 

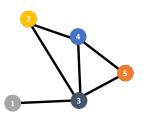






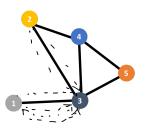
		В		
0	0	1	0	0
0	0	1	1	0
1	1	0	1	1
0	1	1	0	1_
0	0	1	1	0

- $B_{ij}$  indicates the number of 1-step paths (edges) from i, j
- $[B^2]_{ij}$  indicates the number of 2-step paths from i,j
- $[B^3]_{ij}$  indicates the number of 3-step paths from i,j



		B <sup>2</sup>		
1	1	0	1	1
1	2	1	1	2
0	1	4	2	1
1	1	2	3	1
1	2	1	1	2

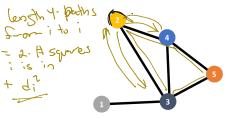
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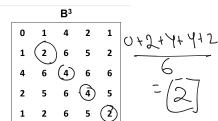


		$B^3$		
0	1	(4)	2	1
1	2	6	5	2
4	6	4	6	6
2	5	6	4	5
1	2	6	5	2

- $B_{ij}$  indicates the number of 1-step paths (edges) from i, j
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Can use the adjacency matrix  $B \in \{0,1\}^{n \times n}$  to write the number of triangles in a linear algebraic way.

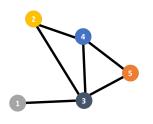




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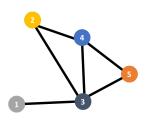
 $B_{ii}$  is the number of length 3-paths from i back to i. Thus,

$$\frac{1}{6}\operatorname{tr}(B^3) = \# \operatorname{triangles}.$$



		$B^3$			
0	1	4	2	1	
1	2	6	5	2	
4	6	4	6	6	
2	5	6	4	5	
1	2	6	5	2	

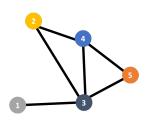
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		$B^3$		
0	1	4	2	1
1	2	6	5	2
4	6	4	6	6
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$$\frac{1}{6}\operatorname{tr}(B^3) = \# \operatorname{triangles}.$$

• Explicitly forming  $B^3$  and computing  $\operatorname{tr}(B^3)$  takes  $O(n^3)$  time.



B <sup>3</sup>					
	0	1	4	2	1
	1	2	6	5	2
	4	6	4	6	6
	2	5	6	4	5
	1	2	6	5	2

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$$\frac{1}{6}\operatorname{tr}(B^3) = \# \text{ triangles.} \qquad \mathcal{B}_X^3 = \mathcal{B}(\mathcal{B}(\mathcal{B} \times))$$

- Explicitly forming  $B^3$  and computing  $tr(B^3)$  takes  $O(n^3)$  time.
- Can multiply  $B^3$  by a vector in  $3 \cdot |E| = O(n^2)$  operations.
- · So a trace estimation algorithm using m queries, yields an  $O(m \cdot |E|)$  time approximate triangle counting algorithm. =  $D(m \cdot n^2)$

## Other Examples

**Example 2:** Hessian/Jacobian matrix-vector products.

- For vector x,  $\nabla \mathbf{f}(y)x$  and  $\nabla^2 f(y)x$  can often be computed efficiently using finite difference methods or explicit differentiation (e.g., via backpropagation).
- Do not need to fully form  $\nabla f(y)$  or  $\nabla^2 f(y)$ .
- Many applications, e.g., in analyzing neural network convergence.

## Other Examples

**Example 3:** A is a function of another (explicit) matrix B, A = f(B) that can be applied efficiently via an iterative method.

## Other Examples

**Example 3:** A is a function of another (explicit) matrix B, A = f(B) that can be applied efficiently via an iterative method.

- Repeated multiplication to apply  $A = B^3$ .
   Conjugate gradient MINES.  $A = AB^3$ .
- · Conjugate gradient, MINRES, or any linear system solver:

$$A = B^{-1}$$
.

· Lanczos method, polynomial/rational approximation:

$$A = \exp(B), A = \sqrt{B}, A = \log(B), \text{ etc.}$$

• These methods run in  $n^2 \cdot C$  time, where C depends on properties of B. Typically  $C \ll n$  so  $n^2 \cdot C \ll n^3$ .

## **Matrix Function Examples**

- Log-likelihood computation in Bayesian optimization, experimental design. tr(log(B)) = log det(B).
- Estrada index, a measure of protein folding degree and more generally, network connectivity. tr(exp(B)).
- Trace inverse, which is important in uncertainty quantification and many other scientific computing applications.  $tr(B^{-1})$
- Information about the matrix eigenvalue spectrum, since  $t\underline{r}(f(B)) = \sum_{i=1}^{n} \underline{f}(\lambda_i)$ , where  $\lambda_i$  is B's  $i^{th}$  eigenvalue.
- E.g., counting the number of eigenvalues in an interval, spectral density estimation, matrix norms
- · See e.g., [Ubaru, and Saad 2017].

### **Hutchinson's Method**

# Hutchinson 1991, Girard 1987:

- Draw  $\mathbf{x}_1, \dots, \mathbf{x}_m \in \mathbb{R}^n$  i.i.d. with random  $\{+1, -1\}$  entries.
- Return  $\overline{T} = \frac{1}{m} \sum_{i=1}^{m} \mathbf{x}_{i}^{T} A \mathbf{x}_{i}$  as an approximation to tr(A).



One of the earliest examples of a randomized algorithm for linear algebraic computation.

### **Hutchinson's Method Error Bound**

#### **Theorem**

Let  $\overline{T}$  be the trace estimate returned by Hutchinson's method. If  $m = O\left(\frac{1}{\delta \epsilon^2}\right)$ , then with probability  $\geq 1 - \delta$ ,

$$\left|\overline{\mathsf{T}} - \mathsf{tr}(\mathsf{A})\right| \le \epsilon \|\mathsf{A}\|_{\mathsf{F}}$$

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$$\left|\overline{\mathsf{T}} - \mathsf{tr}(A)\right| \le \epsilon \|A\|_F$$
 $\le \varepsilon + \mathcal{L}(A)$ 

If A is symmetric positive semidefinite (PSD) then

$$\|\underline{A}\|_F = \sqrt{\sum_{i=1}^n \lambda_i^2} \leq \sum_{i=1}^n \lambda_i = \operatorname{tr}(\underline{A}).$$

So for PSD A: 
$$(1 - \epsilon) \operatorname{tr}(A) \leq \overline{\overline{T}} \leq (\underline{1 + \epsilon}) \operatorname{tr}(A)$$
.

## **Proof Approach**

### **Theorem**

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$$\left|\overline{\mathsf{T}} - \mathsf{tr}(\mathsf{A})\right| \le \epsilon \|\mathsf{A}\|_{\mathsf{F}}$$

- 1. Show that  $\mathbb{E}[\overline{T}] = \operatorname{tr}(A)$ .
- 2. Bound Var[T].
- 3. Apply Chebyshev's inequality.

## **Proof Approach**

#### Theorem

Let  $\overline{T}$  be the trace estimate returned by Hutchinson's method. If  $m = O\left(\frac{1}{\delta\epsilon^2}\right)$ , then with probability  $\geq 1 - \delta$ ,  $\frac{1}{4} \sum_{i=1}^{\infty} \frac{1}{4} \left(\sum_{i=1}^{\infty} \frac{1}{2} + \sum_{i=1}^{\infty} \frac{1}{4} + \sum_{i=1}^{\infty} \frac{1}{4}$ 

$$\left|\overline{\mathsf{T}} - \mathsf{tr}(\mathsf{A})\right| \le \epsilon \|\mathsf{A}\|_{\mathsf{F}}$$

- 1. Show that  $\mathbb{E}[\overline{T}] = \operatorname{tr}(A)$ .
- 2. Bound  $Var[\overline{T}]$ .
- 3. Apply Chebyshev's inequality.

A tighter proof that uses the Hanson-Wright inequality, an exponential concentration inequality for quadratic forms, can improve the  $\delta$  dependence to  $\log(1/\delta)$ .

#### Hutchinson's Estimator::

- Draw  $\mathbf{x}_1, \dots, \mathbf{x}_m \in \mathbb{R}^n$  i.i.d. with random  $\{+1, -1\}$  entries.
- Return  $\overline{T} = \frac{1}{m} \sum_{i=1}^{m} \mathbf{x}_{i}^{T} A \mathbf{x}_{i}$  as an approximation to tr(A).

By linearity of expectation,  $\mathbb{E}[\overline{1}] = \mathbb{E}[\mathbf{x}^T A \mathbf{x}]$  for a single random  $\pm 1$  vector  $\mathbf{x}$ .

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$$\mathbb{E}[\mathbf{x}^T A \mathbf{x}] = \mathbb{E}\sum_{i=1}^n \sum_{j=1}^n \mathbf{x}_i \mathbf{x}_j A_{ij} = \sum_{i=1}^n \sum_{j=1}^n A_{ij} \cdot \mathbb{E}[\mathbf{x}_i \mathbf{x}_j]$$

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- Draw  $\mathbf{x}_1,\dots,\mathbf{x}_m \in \mathbb{R}^n$  i.i.d. with random  $\{+1,-1\}$  entries.
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• When  $\underline{i \neq j}$ ,  $\mathbf{x}_i \mathbf{x}_j = 1$  with probability 1/2 and -1 with probability 1/2, so  $\mathbb{E}[\mathbf{x}_i \mathbf{x}_j] = 0$ . When  $\underline{i = j}$ ,  $\mathbf{x}_i \mathbf{x}_j = 1$ , so  $\mathbb{E}[\mathbf{x}_i \mathbf{x}_j] = 1$ .

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- So the estimator is correct in expectation:  $\mathbb{E}[\overline{T}] = \text{tr}(A)$ .

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Var[**T**]

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Can we apply linearity of variance here? Almost – need to remove

repeated terms, and then can use pairwise independence. 
$$Var[\overline{T}] = \frac{1}{m} Var \left[ \sum_{i=1}^{n} A_{ii} + \sum_{i=1}^{n} \sum_{j>i} x_i x_j (A_{ij} + A_{ji}) \right]$$

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# Final Analysis

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- Draw  $\mathbf{x}_1,\dots,\mathbf{x}_m \in \mathbb{R}^n$  i.i.d. with random  $\{+1,-1\}$  entries.
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Chebyshev's inequality implies that, for  $m=\frac{2}{\delta\epsilon^2}$ :

$$\Pr\left[\left|\overline{\overline{T}} - \operatorname{tr}(A)\right| \ge \epsilon \|A\|_F\right] \le \frac{2\|A\|_F^2/m}{\epsilon^2 \|A\|_F^2} = \delta.$$

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Could we have gotten a better bound by applying Bernstein's inequality to  $\sum_{i=1}^n \sum_{j>i} \mathbf{x}_i \mathbf{x}_j (A_{ij} + A_{ji})$ ? — No because we only purvibe inequality

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Hanson-Wright is an exponential concentration bound that can be used in the specific case – improves bound to  $m = O\left(\frac{\log(1/\delta)}{\epsilon^2}\right)$ .

## Optimality of Hutchinson's Method

The  $m=O\left(\frac{\log(1/\delta)}{\epsilon^2}\right)$  bound given by the Hanson-Wright inequality is tight.

• Any algorithm that only uses queries of the form  $\mathbf{x}_i^T A \mathbf{x}_i$  requires  $\Omega\left(\frac{\log(1/\delta)}{\epsilon^2}\right)$  samples to estimate  $\mathrm{tr}(A)$  to error  $\pm \epsilon \, \mathrm{tr}(A)$  for PSD A [Wimmer, Wu, Zhang 2014].

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- We recently showed that using the full power of matrix-vector queries, one can achieve  $O\left(\frac{\log(1/\delta)}{\epsilon}\right)$  queries for PSD matrices see project topics.