

COMPSCI 514: Algorithms for Data Science

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Lecture 20

- Problem Set 4 released today and due next Friday 5/8 at 11:59pm.
- A bit shorter than the other problem sets – mostly practice on optimization and some spectral graph theory.
- Final exam is Tuesday 5/12, 1-3pm.

This Class (+ Rest of Semester):

- Iterative algorithms for optimization, specifically **gradient descent** and its variants.
- What are these methods, when are they applied, and how do you analyze their performance?
- Small taste of what you can find in COMPSCI 590OP or 651.

Discrete vs. Continuous Optimization

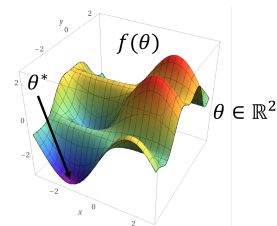
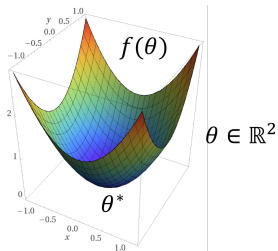
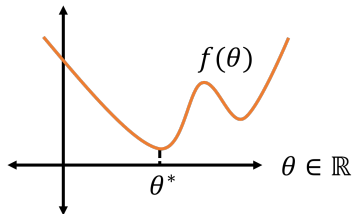
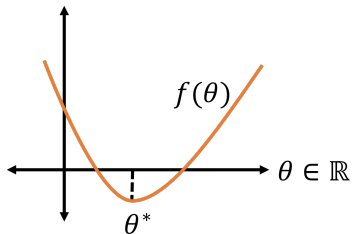
Discrete (Combinatorial) Optimization: (traditional CS algorithms)

- Graph Problems: min-cut, max flow, shortest path, matchings, maximum independent set, traveling salesman problem
- Problems with discrete constraints or outputs: bin-packing, scheduling, sequence alignment, submodular maximization
- Generally searching over a finite but exponentially large set of possible solutions. Many of these problems are NP-Hard.

Continuous Optimization: (maybe seen in ML/advanced algorithms)

- Unconstrained convex and non-convex optimization.
- Linear programming, quadratic programming, semidefinite programming

Continuous Optimization Examples



Mathematical Setup

Given some function $f: \mathbb{R}^d \rightarrow \mathbb{R}$, find $\vec{\theta}_*$ with:

$$f(\vec{\theta}_*) = \min_{\vec{\theta} \in \mathbb{R}^d} f(\vec{\theta}) + \epsilon$$

Typically up to some small approximation factor.

Often under some constraints:

- $\|\vec{\theta}\|_2 \leq 1, \|\vec{\theta}\|_1 \leq 1.$
- $A\vec{\theta} \leq \vec{b}, \vec{\theta}^T A \vec{\theta} \geq 0.$
- $\sum_{i=1}^d \vec{\theta}(i) \leq c.$

Why Continuous Optimization?

Modern machine learning centers around continuous optimization.

Typical Set Up: (supervised machine learning)

- Have a **model**, which is a function mapping inputs to predictions (neural network, linear function, low-degree polynomial etc).
- The model is parameterized by a **parameter vector** (weights in a neural network, coefficients in a linear function or polynomial)
- Want to **train** this model on input data, by picking a parameter vector such that the model does a good job mapping inputs to predictions on your training data.

This training step is typically formulated as a continuous optimization problem.

Optimization in ML

Example: Linear Regression

Model: $M_{\vec{\theta}} : \mathbb{R}^d \rightarrow \mathbb{R}$ with $M_{\vec{\theta}}(\vec{x}) \stackrel{\text{def}}{=}} \langle \vec{\theta}, \vec{x} \rangle = \vec{\theta}(1) \cdot \vec{x}(1) + \dots + \vec{\theta}(d) \cdot \vec{x}(d)$.

Parameter Vector: $\vec{\theta} \in \mathbb{R}^d$ (the regression coefficients)

Optimization Problem: Given data points (training points) $\vec{x}_1, \dots, \vec{x}_n$ (the rows of data matrix $\mathbf{X} \in \mathbb{R}^{n \times d}$) and labels $y_1, \dots, y_n \in \mathbb{R}$, find $\vec{\theta}_*$ minimizing the **loss function**:

$$L_{\mathbf{X}, \mathbf{y}}(\vec{\theta}) = L(\vec{\theta}, \mathbf{X}, \vec{\mathbf{y}}) = \sum_{i=1}^n \ell(M_{\vec{\theta}}(\vec{x}_i), y_i)$$

where ℓ is some measurement of how far $M_{\vec{\theta}}(\vec{x}_i)$ is from y_i .

- $\ell(M_{\vec{\theta}}(\vec{x}_i), y_i) = (M_{\vec{\theta}}(\vec{x}_i) - y_i)^2$ (least squares regression)
- $y_i \in \{-1, 1\}$ and $\ell(M_{\vec{\theta}}(\vec{x}_i), y_i) = \ln(1 + \exp(-y_i M_{\vec{\theta}}(\vec{x}_i)))$ (logistic regression)

$$L_{\mathbf{x}, \mathbf{y}}(\vec{\theta}) = \sum_{i=1}^n \ell(M_{\vec{\theta}}(\vec{x}_i), y_i)$$

- Solving the final optimization problem has many different names: likelihood maximization, empirical risk minimization, minimizing training loss, etc.
- **Generalization** tries to explain why minimizing the loss $L_{\mathbf{x}, \mathbf{y}}(\vec{\theta})$ on the *training points* minimizes the loss on future *test points*. I.e., makes us have good predictions on future inputs.
- Continuous optimization is also very common in unsupervised learning. (PCA, spectral clustering, etc.)

Optimization Algorithms

Choice of optimization algorithm for minimizing $f(\vec{\theta})$ will depend on many things:

- The form of f (in ML, depends on the model & loss function).
- Any constraints on $\vec{\theta}$ (e.g., $\|\vec{\theta}\| < c$).
- Computational constraints, such as memory constraints.

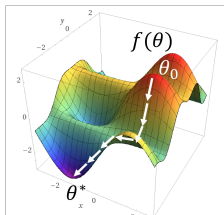
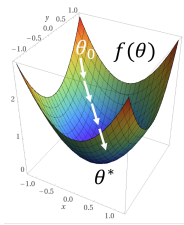
$$L_{\mathbf{x}, \mathbf{y}}(\vec{\theta}) = \sum_{i=1}^n \ell(M_{\vec{\theta}}(\vec{x}_i), y_i)$$

What are some popular optimization algorithms?

Gradient Descent

Next few classes: Gradient descent (and some important variants)

- An extremely simple greedy iterative method, that can be applied to almost any continuous function we care about optimizing.
- Often not the 'best' choice for any given function, but it is the approach of choice in ML since it is simple, general, and often works very well.
- At each step, tries to move towards the lowest nearby point in the function that is can – in the opposite direction of the gradient.



Multivariate Calculus Review

Let $\vec{e}_i \in \mathbb{R}^d$ denote the i^{th} standard basis vector,
 $\vec{e}_i = \underbrace{[0, 0, 1, 0, 0, \dots, 0]}_{1 \text{ at position } i}$.

Partial Derivative:

$$\frac{\partial f}{\partial \vec{\theta}(i)} = \lim_{\epsilon \rightarrow 0} \frac{f(\vec{\theta} + \epsilon \cdot \vec{e}_i) - f(\vec{\theta})}{\epsilon}.$$

Directional Derivative:

$$D_{\vec{v}} f(\vec{\theta}) = \lim_{\epsilon \rightarrow 0} \frac{f(\vec{\theta} + \epsilon \vec{v}) - f(\vec{\theta})}{\epsilon}.$$

Multivariate Calculus Review

Gradient: Just a 'list' of the partial derivatives.

$$\vec{\nabla} f(\vec{\theta}) = \begin{bmatrix} \frac{\partial f}{\partial \vec{\theta}(1)} \\ \frac{\partial f}{\partial \vec{\theta}(2)} \\ \vdots \\ \frac{\partial f}{\partial \vec{\theta}(d)} \end{bmatrix}$$

Directional Derivative in Terms of the Gradient:

$$D_{\vec{v}} f(\vec{\theta}) = \langle \vec{v}, \vec{\nabla} f(\vec{\theta}) \rangle.$$

Function Access

Often the functions we are trying to optimize are very complex (e.g., a neural network). We will assume access to:

Function Evaluation: Can compute $f(\vec{\theta})$ for any $\vec{\theta}$.

Gradient Evaluation: Can compute $\vec{\nabla}f(\vec{\theta})$ for any $\vec{\theta}$.

In neural networks:

- Function evaluation is called a **forward pass** (propagate an input through the network).
- Gradient evaluation is called a **backward pass** (compute the gradient via chain rule, using backpropagation).

Gradient Descent Greedy Approach

Gradient descent is a **greedy** iterative optimization algorithm:
Starting at $\vec{\theta}^{(0)}$, in each iteration let $\vec{\theta}^{(i)} = \vec{\theta}^{(i-1)} + \eta \vec{v}$, where η is a (small) 'step size' and \vec{v} is a direction chosen to minimize $f(\vec{\theta}^{(i-1)} + \eta \vec{v})$.

$$D_{\vec{v}} f(\vec{\theta}) = \lim_{\epsilon \rightarrow 0} \frac{f(\vec{\theta} + \epsilon \vec{v}) - f(\vec{\theta})}{\epsilon}. D_{\vec{v}} f(\vec{\theta}^{(i-1)}) = \lim_{\epsilon \rightarrow 0} \frac{f(\vec{\theta}^{(i-1)} + \epsilon \vec{v}) - f(\vec{\theta}^{(i-1)})}{\epsilon}.$$

So for small η :

$$\begin{aligned} f(\vec{\theta}^{(i)}) - f(\vec{\theta}^{(i-1)}) &= f(\vec{\theta}^{(i-1)} + \eta \vec{v}) - f(\vec{\theta}^{(i-1)}) \approx \eta \cdot D_{\vec{v}} f(\vec{\theta}^{(i-1)}) \\ &= \eta \cdot \langle \vec{v}, \vec{\nabla} f(\vec{\theta}^{(i-1)}) \rangle. \end{aligned}$$

We want to choose \vec{v} **minimizing** $\langle \vec{v}, \vec{\nabla} f(\vec{\theta}^{(i-1)}) \rangle$ – i.e., pointing in the direction of $\vec{\nabla} f(\vec{\theta}^{(i-1)})$ but with the opposite sign.

Gradient Descent Psuedocode

Gradient Descent

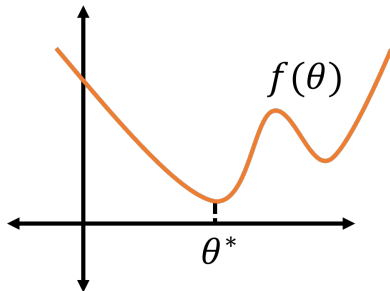
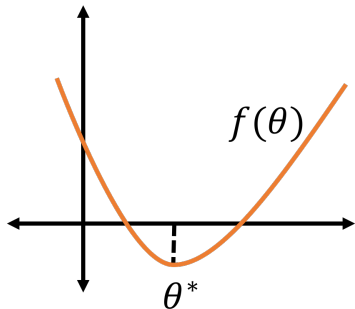
- Choose some initialization $\vec{\theta}^{(0)}$.
- For $i = 1, \dots, t$
 - $\vec{\theta}^{(i)} = \vec{\theta}^{(i-1)} - \eta \nabla f(\vec{\theta}^{(i-1)})$
- Return $\vec{\theta}^{(t)}$, as an approximate minimizer of $f(\vec{\theta})$.

Step size η is chosen ahead of time or adapted during the algorithm (details to come).

- For now assume η stays the same in each iteration.

When Does Gradient Descent Work?

$$\theta \in \mathbb{R} \quad \nabla f(\theta) \in \mathbb{R}$$

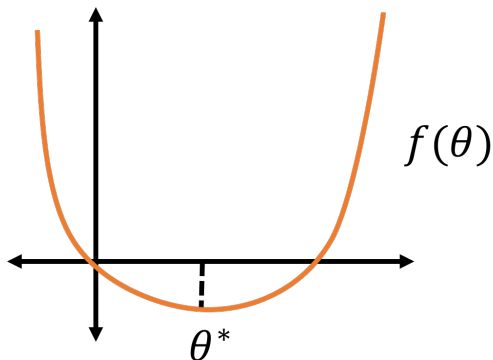


Gradient Descent Update: $\vec{\theta}_{i+1} = \vec{\theta}_i - \eta \nabla f(\vec{\theta}_i)$

Convexity

Definition – Convex Function: A function $f : \mathbb{R}^d \rightarrow \mathbb{R}$ is convex if and only if, for any $\vec{\theta}_1, \vec{\theta}_2 \in \mathbb{R}^d$ and $\lambda \in [0, 1]$:

$$(1 - \lambda) \cdot f(\vec{\theta}_1) + \lambda \cdot f(\vec{\theta}_2) \geq f\left((1 - \lambda) \cdot \vec{\theta}_1 + \lambda \cdot \vec{\theta}_2\right)$$



Convexity

Corollary – Convex Function: A function $f : \mathbb{R}^d \rightarrow \mathbb{R}$ is convex if and only if, for any $\vec{\theta}_1, \vec{\theta}_2 \in \mathbb{R}^d$ and $\lambda \in [0, 1]$:

$$f(\vec{\theta}_2) - f(\vec{\theta}_1) \geq \vec{\nabla}f(\vec{\theta}_1)^T (\vec{\theta}_2 - \vec{\theta}_1)$$

