

COMPSCI 514: Algorithms for Data Science

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University of Massachusetts Amherst. Spring 2026.

Lecture 10

Logistics

- The midterm is this Thursday in class, 1-2:15pm.
- Closed book – no cheatsheets, calculators or other aids allowed.
- Study guide is posted on the course webpage (under the midterm row in the schedule tab).
- Past midterms are posted in Canvas. Note that some cover more material than we have seen – e.g., we will not cover the **Johnson-Lindenstrauss lemma** or **low-distortion embeddings** before Midterm 1.
- I will hold regular office hours today after class, and additional review office hours **Wednesday, 11am-12pm**.
- New material from today will not appear on the midterm.

Summary

Last Class:

- The similarity search problem.
- Locality sensitive hashing for fast similarity search.
- MinHash as a locality sensitive hash function for Jaccard similarity
- Balancing false positives and negatives with LSH signatures and repeated hash tables.

This Class:

- Finish up LSH – SimHash for cosine similarity.
- Midterm review.

Fast Similarity Search

Have a database of items – e.g., documents, images, audio clips, etc.

Define a similarity metric over these items – e.g., cosine similarity (dot product) if they are represented as vectors, or Jaccard similarity if represented as sets.

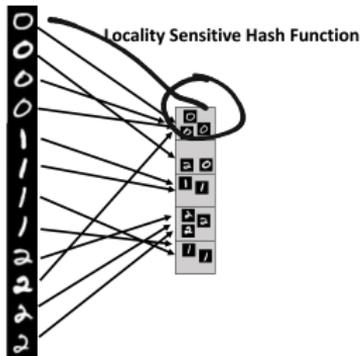
Want Fast Implementations For:

- **Near Neighbor Search:** Given a query item q , find if it has high similarity to any database item. $\Omega(n)$ time with a linear scan.
- **All-pairs Similarity Search:** Have n different query vectors and want to find all pairs with high similarity. $\Omega(n^2)$ time if we check all pairs explicitly.

Difficulty is that q almost never has an **exact match** in the database – if it did we could solve search in $O(1)$ time using a hash table.

LSH For Similarity Search

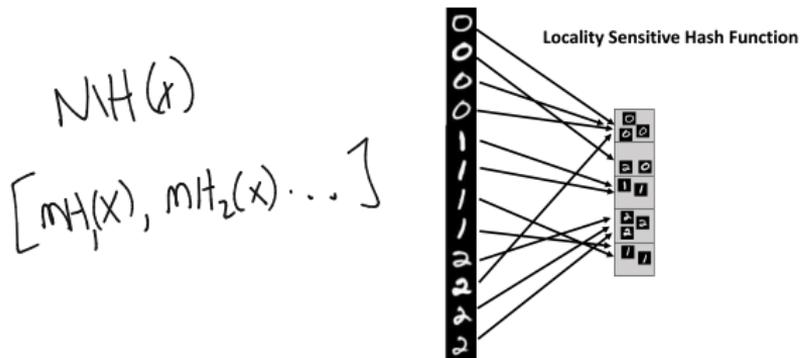
Key Idea: Design a **locality sensitive** hash function where the collision probability is higher when two inputs are more similar.



- Given item x , compute $h(x)$. Only search for similar items in the $h(x)$ bucket of the hash table.

LSH For Similarity Search

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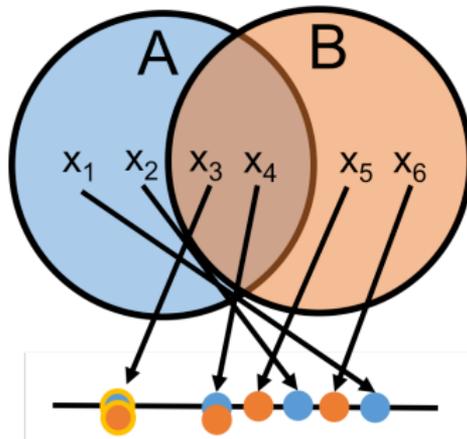
- Given item x , compute $h(x)$. Only search for similar items in the $h(x)$ bucket of the hash table.
- **Last Class:** Can boost success probability and reduce query time via repetition – using multiple hash tables and signatures of multiple hash values.
- Analyze the hit probability via the s-curve.

MinHashing

For the Jaccard similarity between sets, $J(A, B) = \frac{|A \cap B|}{|A \cup B|}$, we used MinHashing to give a locality sensitive hash function satisfying:

$$\Pr[\text{MH}(A) = \text{MH}(B)] = J(A, B).$$

collision



Generalizing Locality Sensitive Hashing

Repetition and s-curve tuning can be used for fast similarity search with any similarity metric, given a locality sensitive hash function for that metric.

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- LSH schemes exist for many similarity/distance measures: hamming distance, cosine similarity, etc.

Generalizing Locality Sensitive Hashing

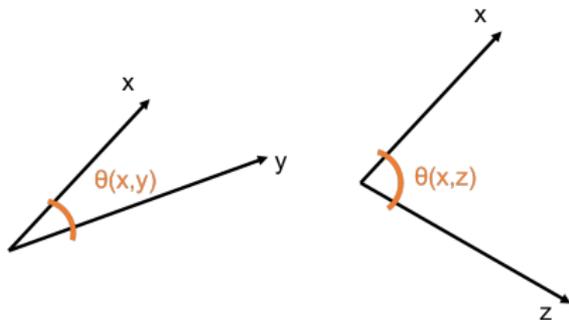
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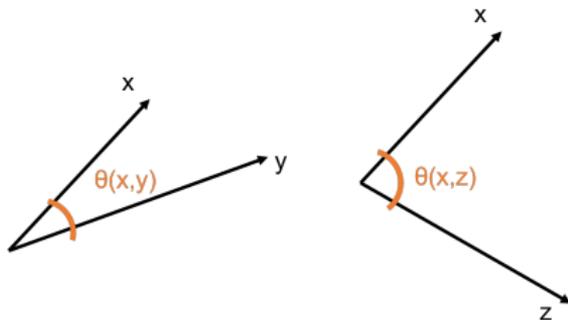
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Cosine Similarity: $\cos(\theta(x,y))$

Generalizing Locality Sensitive Hashing

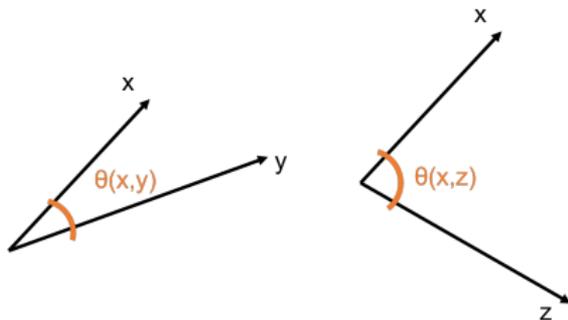
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$$\frac{\langle x, y \rangle}{\|x\|_2 \cdot \|y\|_2}$$

|

Cosine Similarity: $\cos(\theta(x, y)) \in [-1, 1]$

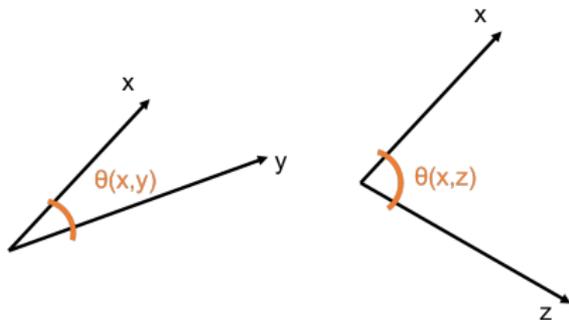


- $\cos(\theta(x, y)) = 1$ when $\theta(x, y) = 0^\circ$ and $\cos(\theta(x, y)) = 0$ when $\theta(x, y) = 90^\circ$, and $\cos(\theta(x, y)) = -1$ when $\theta(x, y) = 180^\circ$

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Cosine Similarity: $\cos(\theta(x,y)) = \frac{\langle x,y \rangle}{\|x\|_2 \cdot \|y\|_2}$.

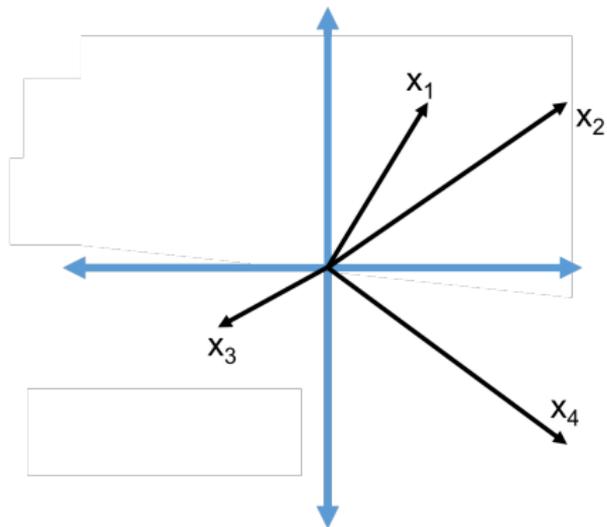
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SimHash for Cosine Similarity

SimHash Algorithm: LSH for cosine similarity.

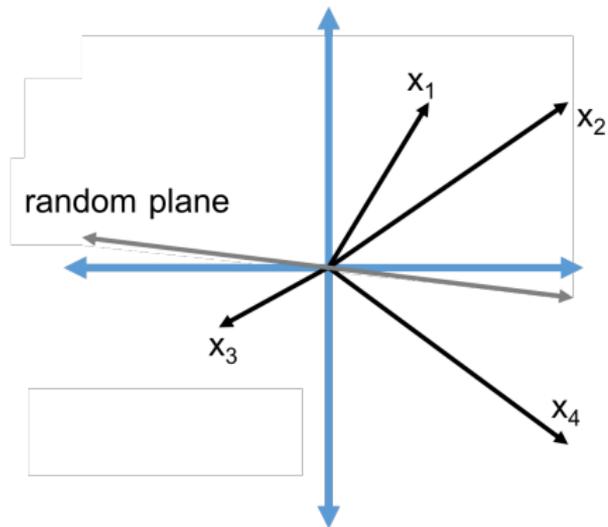
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SimHash for Cosine Similarity

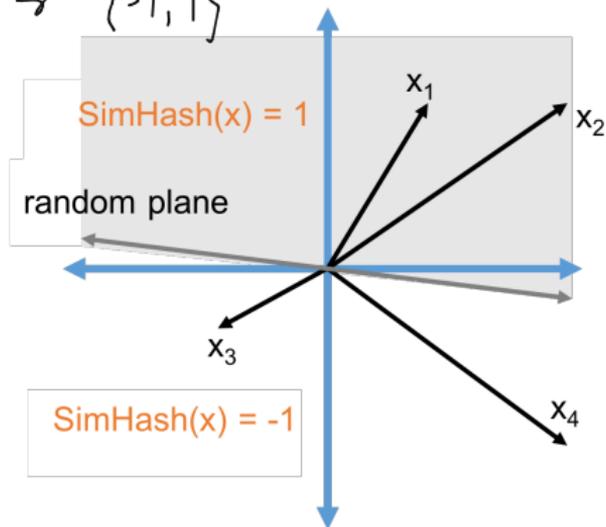
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SimHash for Cosine Similarity

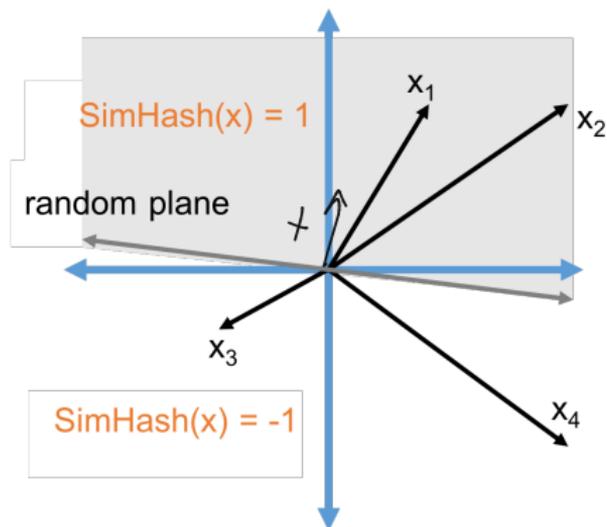
SimHash Algorithm: LSH for cosine similarity.

$$\text{SimHash} : \mathbb{R}^d \rightarrow \{-1, 1\}$$



SimHash for Cosine Similarity

SimHash Algorithm: LSH for cosine similarity.



normal vector
of the plane

$SimHash(x) = \text{sign}(\langle x, t \rangle)$ for a random vector t .

SimHash for Cosine Similarity

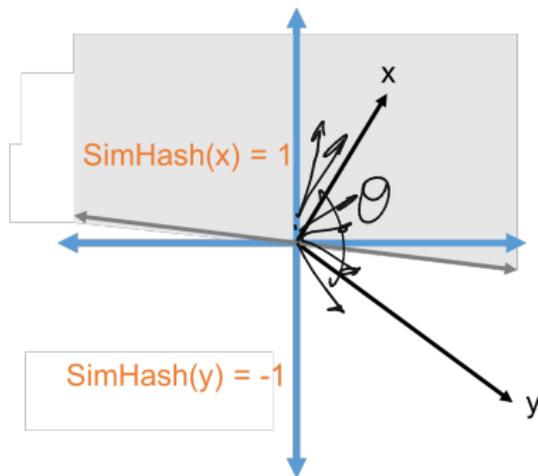
What is $\Pr[\text{SimHash}(x) = \text{SimHash}(y)]$?

SimHash for Cosine Similarity

What is $\Pr[\text{SimHash}(x) = \text{SimHash}(y)]$?

$\text{SimHash}(x) \neq \text{SimHash}(y)$ when the plane separates x from y .

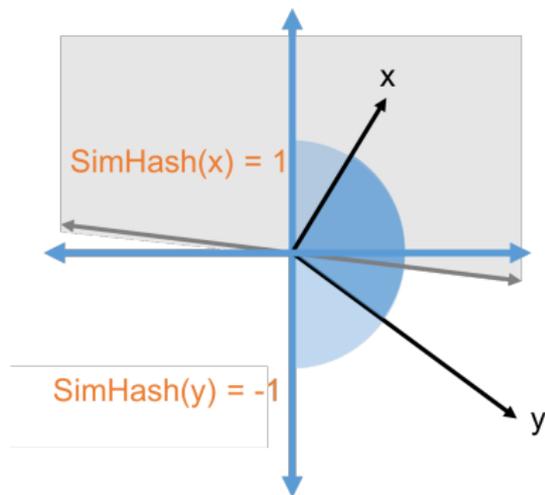
$$\frac{\theta}{180^\circ}$$



SimHash for Cosine Similarity

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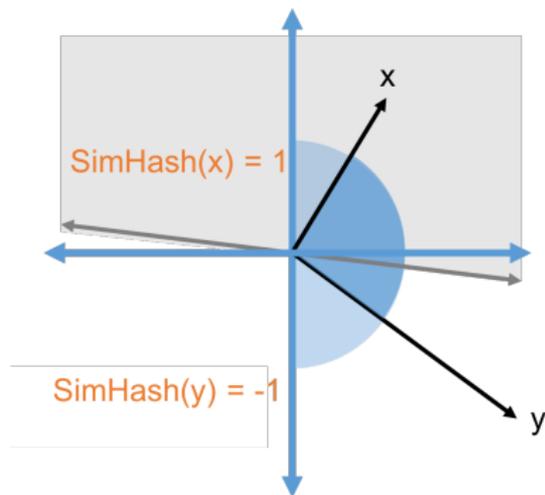
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$$\cdot \Pr[\text{SimHash}(x) \neq \text{SimHash}(y)] = \frac{\theta(x,y)}{\pi}$$

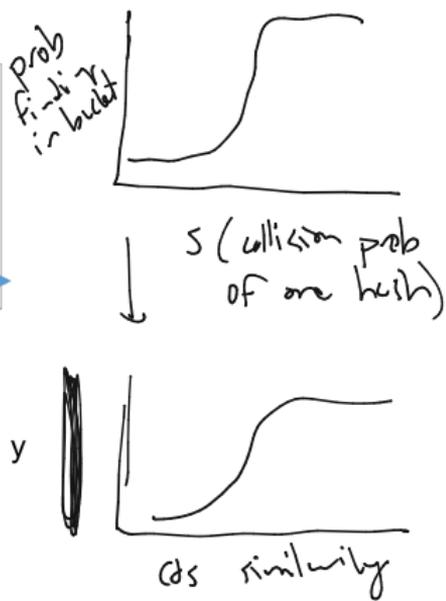
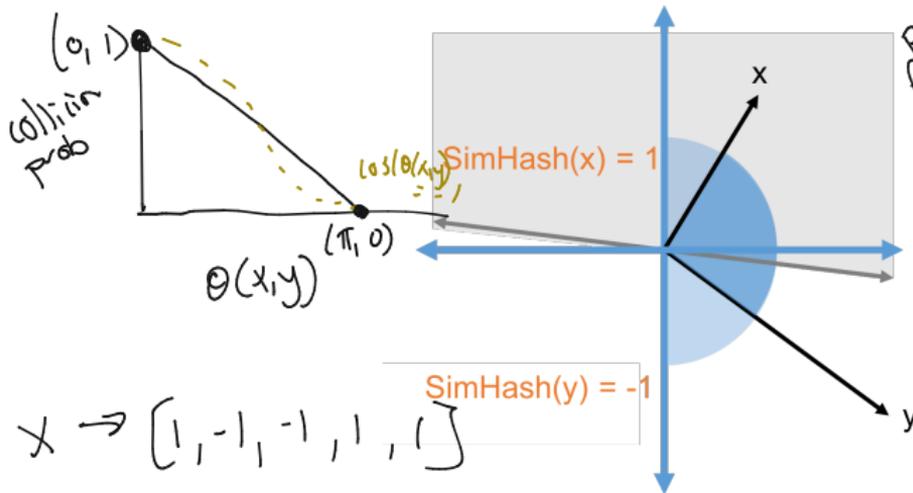
SimHash for Cosine Similarity

What is $\Pr[\text{SimHash}(x) = \text{SimHash}(y)]$?

$t = \# \text{ buckets}$
 $r = \text{simhash length}$ $1 - (1 - 5^{-r})^t$

$\text{SimHash}(x) \neq \text{SimHash}(y)$ when the plane separates x from y .

$\cos(\theta(x,y)) = 1$



- $\Pr[\text{SimHash}(x) \neq \text{SimHash}(y)] = \frac{\theta(x,y)}{\pi}$
- $\Pr[\text{SimHash}(x) = \text{SimHash}(y)] = 1 - \frac{\theta(x,y)}{\pi} \approx \frac{\cos(\theta(x,y)) + 1}{2}$

Questions on MinHash and Locality Sensitive Hashing?

Midterm Review

Suggested Studying Approach:

- Review the study guide to get a sense of what you need to know, and then mostly focus on doing practice questions from the past midterms and the study guide.
- Review slides only as needed.
- If you get nervous during exams, do some practice exams under time constraints with no material in front of you.
- Note that many of the past exams were 2 hours long, but designed to be completed in 90 minutes. This exam will be a bit shorter.

Midterm Format

Rough Outline: (subject to changes)

- Question 1: 4-5 True/False questions. No justification needed.
- Question 2: 4-5 numerical answers, like quiz questions. No justification needed.
- Question 3: 4-5 part question on analyzing an algorithm. Similar in style to but easier than a homework question.
- Question 4: More challenging 4-5 part question on analyzing an algorithm – more similar to a homework question.
- Potentially some extra credit subquestions on Q3/Q4.

Content or Format Questions?

medium trick
hash function \rightarrow which is needed

Questions

Questions

Random Hash Functions

2-level hashing - collision counting $\mathbb{E}[S_i^2]$ $h(x) = ax + b \pmod p$
 Count-min $\Pr(h(x) = h(y) = i) = \frac{1}{n^2}$

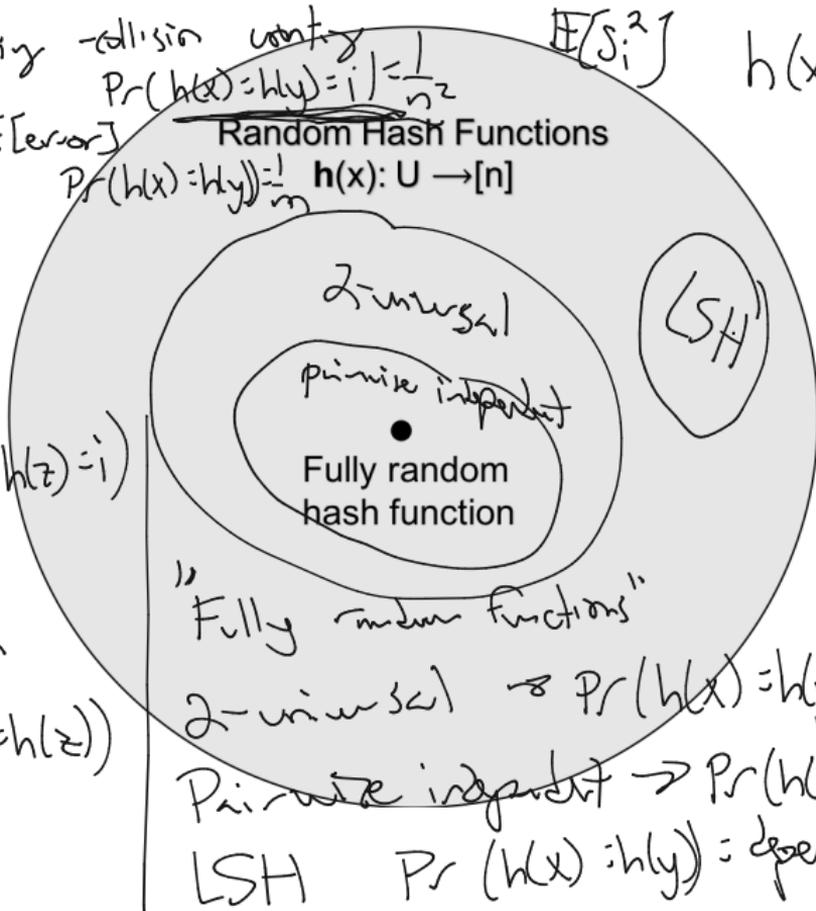
Bloom filter $\#[\text{error}]$ $\Pr(h(x) = h(y)) = \frac{1}{m}$ $h(x): U \rightarrow [n]$

$$\left(1 - \frac{1}{m}\right)^{nk}$$

$$\Pr(h(x) = h(y) = h(z) = i) = \frac{1}{n^3}$$

For random

$$\Pr(h(x) = h(y) = h(z)) = \frac{1}{n^2}$$



"Fully random functions"

2-universal $\rightarrow \Pr(h(x) = h(y)) \leq \frac{1}{n}$

Pairwise independent $\rightarrow \Pr(h(x) = h(y) = i) = \frac{1}{n^2}$

LSH $\Pr(h(x) = h(y)) = \text{depends on similarity}$

Concentration Bound Requirements

Markov's	Chebyshev's	Chernoff	Bernstein

Sampling For Mean Estimation

Say I have n numbers x_1, \dots, x_n all lying in $[-M, M]$ with mean $\mu = \frac{1}{n} \sum_{i=1}^n x_i$. How can I estimate μ without reading all the numbers?

Median Trick

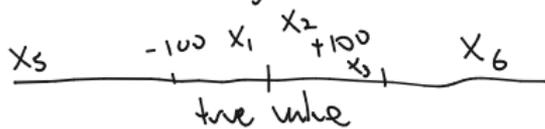
3. Consider an algorithm \mathcal{A} running in time $T(\mathcal{A})$, that with probability .6 outputs an estimate of the number of triangles in an input graph up to error ± 100 , and with probability .4 outputs some bad estimate with worse error. Describe an algorithm that outputs an estimate of the number of triangles in an input graph up to error ± 100 with probability $\geq .99$ and runs in time $O(T(\mathcal{A}))$.

$O(T(\mathcal{A}))$ \rightarrow median trick $+ T(\mathcal{A})$

- run algorithm t times, t estimates X_1, X_2, \dots, X_t
- output median(X_1, \dots, X_t)

- X_i is "good" w.p. .6, X_i is "bad" otherwise

- what is prob median is "good" \rightarrow median is good if $\geq .5t$ trials are good



The Chernoff bound states that for independent random variables X_1, \dots, X_n taking values in $\{0, 1\}$, letting $\mu = \mathbb{E}[\sum_{i=1}^n X_i]$, for any $\delta > 0$,

$$\Pr(|\sum_{i=1}^n X_i - \mu| > \delta\mu) \leq 2 \exp\left(-\frac{\delta^2 \mu}{2+\delta}\right).$$

Median Trick

$I_i = 1$ if X_i is good $I_i = 0$ o.w.

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$$\Pr(\text{median is good}) = \Pr\left(\sum_{i=1}^t I_i \geq .5t\right) \geq .99$$

$$\mathbb{E}\left[\sum_{i=1}^t I_i\right] = .6t$$

$$\mu = .6t \quad \delta = 1/6$$

$$\Pr\left(\sum_{i=1}^t I_i < .5t\right) \leq \Pr\left(\left|\sum I_i - \mathbb{E}I_i\right| \geq .1t\right)$$

$$.1t = \delta \cdot \mu$$

$$.1t = \delta \cdot .6t \quad \delta = 1/6$$

$$\Pr\left(\left|\sum I_i - \mu\right| \geq \frac{1}{6} \cdot \mu\right) \leq 2 \exp\left(\frac{-\delta^2 \mu}{2+\delta}\right)$$

$$2 \exp\left(\frac{-.116^2 \cdot .6 \cdot t}{2+.116}\right)$$

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$$2 \exp(-ct) \leq .01$$

$t = O(1)$ 20

Example Problems

2. Assume there are 1000 registered users on your site u_1, \dots, u_{1000} , and in a given day, each user visits the site with some probability p_i . The event that any user visits the site is independent of what the other users do. Assume that $\sum_{i=1}^{1000} p_i = 500$.
- Let \mathbf{X} be the number of users that visit the site on the given day. What is $\mathbb{E}[\mathbf{X}]$.
 - Apply a Chernoff bound to show that $\Pr[\mathbf{X} \geq 600] \leq .01$.
 - Apply Markov's inequality and Chebyshev's inequality to bound the same probability. How do they compare?

$$2 \exp(-ct) \approx \delta$$

$$\exp(-ct) \leq \delta/2$$

$$-ct \leq \log(\delta/2)$$

$$t \geq \frac{-\log(\delta/2)}{c} = \frac{\log(2/\delta)}{c} = O(\log(1/\delta))$$

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Example Problems

TRUE or FALSE:

2. $\Pr[\max(X_1, \dots, X_n) \geq t] \leq \sum_{i=1}^n \Pr[X_i \geq t]$ for any random variables X_1, \dots, X_n .

(c) $\Pr[\mathbf{X} = \mathbf{s} \cap \mathbf{Y} = t] = \Pr[\mathbf{X} = \mathbf{s}] \cdot \Pr[\mathbf{Y} = t]$.