# COMPSCI 514: ALGORITHMS FOR DATA SCIENCE

Cameron Musco University of Massachusetts Amherst. Spring 2020. Lecture 4

### Last Class:

Application to bounding the maximum server load when using randomized routing.

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- **Bloom Filters:** Random hashing to maintain a large sets in very small space.
- **Distinct Elements:** Estimating the number of unique items in a data stream via hashing. Prelude to audio fingerprinting, document search, etc.

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The proofs in class are meant to illustrate techniques that can be used to tackle many algorithmic and data related problems. You do not need to have these proofs or their conclusions memorized.

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- · Able to apply exponential tail bounds (not have them memorized.)
- Understand law of large numbers and central limit theorem at a high level.

**Bernstein Inequality:** Consider independent random variables  $X_1, ..., X_n$  in [-M, M]. Let  $\mu = \mathbb{E}[\sum_{i=1}^n X_i]$  and  $\sigma^2 = \text{Var}[\sum_{i=1}^n X_i] = \sum_{i=1}^n \text{Var}[X_i]$ . For any  $t \ge 0$ :

$$\Pr\left(\left|\sum_{i=1}^{n} \mathbf{X}_{i} - \mu\right| \ge t\right) \le 2\exp\left(-\frac{t^{2}}{2\sigma^{2} + \frac{4}{3}Mt}\right)$$

I messed up the math on these Bernstein inequality slides in class. Please refer to the non-annotated notes (posted on course site).

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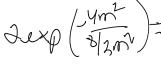
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+SQM

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**Observation 2:** When  $t \leq M$ ,

$$2\exp\left(-\frac{t^2}{2\sigma^2 + \frac{4}{3}Mt}\right) \ge 2\exp(-3/4) \approx .95.$$

# Where does sample size come in?

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#### DEPENDENCE OF CLT ON SAMPLE SIZE

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Apply the inequality to the random variables  $\frac{1}{n}X_1, \dots, \frac{1}{n}X_n$ .

Bound is 
$$\leq \delta$$
 when  $n \geq 2 \log(1/\delta) \cdot \left(\frac{\sigma^2 + Mt}{t^2}\right)$ 

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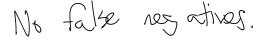
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Solution: Bloom filters (repeated random hashing).

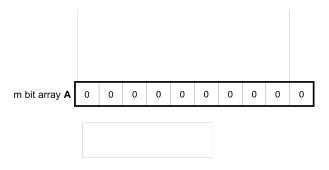
Chose k random hash functions  $\mathbf{h}_1, \dots, \mathbf{h}_k$  mapping the universe of elements  $U \to [m]$ .

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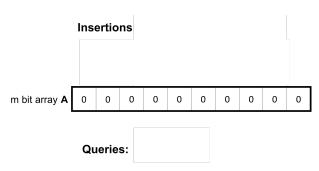
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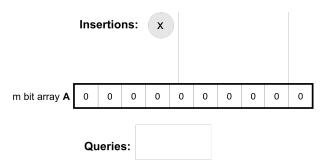


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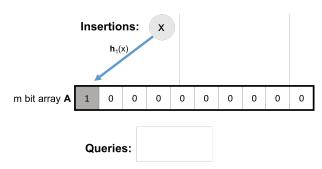


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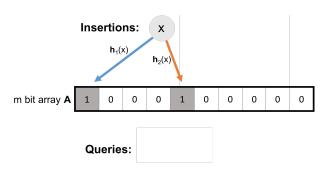
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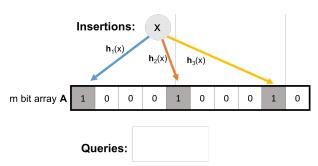
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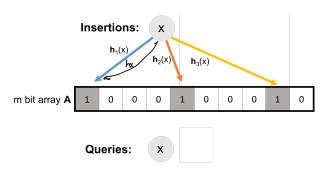
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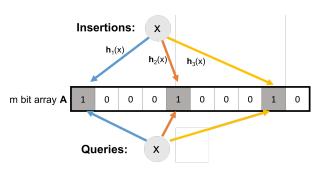
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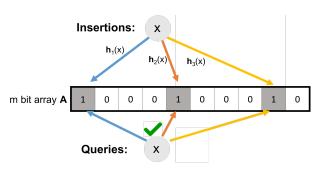
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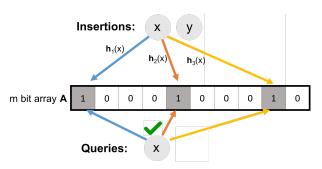
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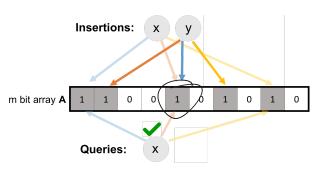
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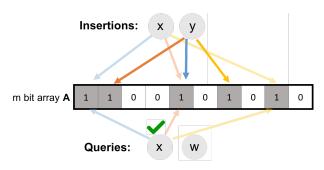
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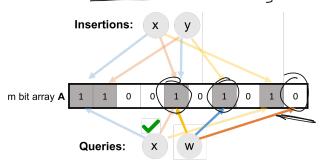
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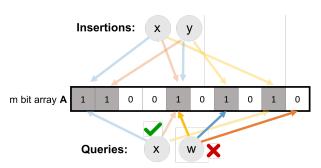


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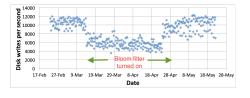
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No false negatives. False positives more likely with more insertions.

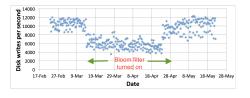
### APPLICATIONS: CACHING

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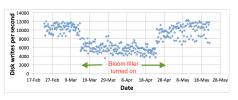


• When url x comes in, if query(x) = 1, cache the page at x. If not, run insert(x) so that if it comes in again, it will be cached.

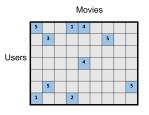
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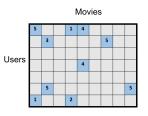
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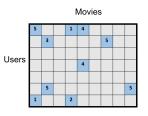


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- False positive: A new url (possible one-hit-wonder) is cached. If the bloom filter has a false positive rate of  $\delta=.05$ , the number of cached one-hit-wonders will be reduced by at least 95%.





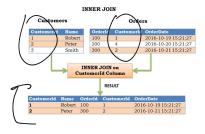
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- False positive: A read is made to a possibly empty cell. A  $\delta=.05$  false positive rate gives a 95% reduction in these empty reads.

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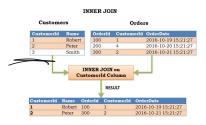
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- A false positive rate of  $\delta$  means that a 1  $\delta$  fraction of these entries can be eliminated in the initial bloom filter check.

### MORE APPLICATIONS

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- **Digital Currency:** Some Bitcoin clients use bloom filters to quickly pare down the full transaction log to transactions involving bitcoin addresses that are relevant to them (SPV: simplified payment verification).

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$$\Pr(A[i] = 0) = \Pr\left(\mathbf{h}_1(x_1) \neq i \cap \ldots \cap \mathbf{h}_k(x_k) \neq i \right) \qquad \qquad \uparrow \uparrow \qquad \uparrow \uparrow \qquad \qquad \uparrow \uparrow \downarrow$$

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$$\Pr(A[i] = 0) = \Pr\left(\mathbf{h}_1(x_1) \neq i \cap \ldots \cap \mathbf{h}_k(x_k) \neq i \\ \qquad \cap \mathbf{h}_1(x_2) \neq i \ldots \cap \mathbf{h}_k(x_2) \neq i \cap \ldots\right)$$

$$= \underbrace{\Pr\left(\mathbf{h}_1(x_1) \neq i\right) \times \ldots \times \Pr\left(\mathbf{h}_k(x_1) \neq i\right) \times \Pr\left(\mathbf{h}_1(x_2) \neq i\right) \ldots}_{k \cdot n \text{ events each occurring with probability } 1 - 1/m}$$

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### CORRECT ANALYSIS SKETCH

**Step 1**: To avoid dependence issues, condition on the event that the A has t zeros in it after n insertions, for some  $t \le m$ . For a non-inserted element w, after conditioning on this event we correctly have:

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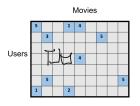
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- Thus conditioned on this event, the false positive rate is  $(1 \frac{t}{m})^k$ .
- It remains to show that  $\frac{t}{m} \approx e^{-\frac{kn}{m}}$  with high probability. We already have that  $\mathbb{E}[\frac{t}{m}] = \frac{1}{m} \sum_{i=1}^{m} \Pr(A[i] = 0) \approx e^{-\frac{kn}{m}}$ .

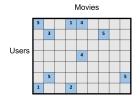
#### CORRECT ANALYSIS SKETCH

Need to show that the number of zeros t in A after n insertions is bounded by  $O\left(e^{-\frac{kn}{m}}\right)$  with high probability.

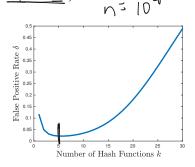
Can apply Theorem 2 of: http://cglab.ca/~morin/publications/ds/bloom-submitted.pdf



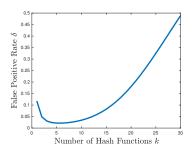
- We have 100 million users and 10,000 movies. On average each user has rated only 10 movies so of these  $10^{12}$  possible (user,movie) pairs, only  $10 * 100,000,000 = 10^9 = n$  (user,movie) pairs have non-empty entries in our table.
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- We allocate  $m = 8n = 8 \times 10^9$  bits for a Bloom filter (1 GB). How should we set k to minimize the number of false positives?



False Positive Rate: with m bits of storage, k hash functions, and n items inserted  $\delta \approx \left(1 - e^{\frac{-kn}{m}}\right)^k$ .



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 Balances between filling up the array with too many hashes and having enough hashes so that even when the array is pretty full, a new item is unlikely to have all its bits set (yield a false positive)

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# SOMETHING TO THINK ABOUT

m = 8n	1/3	<=1	P: 1/3
m = 8 n	1/4	14=2	P: 4:16

What if we wanted to maintain a set with possible false negatives but no false positives?

## **SOMETHING TO THINK ABOUT**

What if we wanted to maintain a set with possible false negatives but no false positives?

Turns out that this is extremely difficult.

Questions on Bloom Filters?

**Stream Processing:** Have a massive dataset X with n items  $x_1, x_2, \ldots, x_n$  that arrive in a continuous stream. Not nearly enough space to store all the items (in a single location).

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- · Often the compression is randomized. E.g., bloom filters.
- Compared to traditional algorithm design, which focuses on minimizing runtime, the big question here is how much space is needed to answer queries of interest.

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#### DISTINCT ELEMENTS

**Distinct Elements (Count-Distinct) Problem:** Given a stream  $x_1, \ldots, x_n$  estimate the number of distinct elements in the stream. E.g.,

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Google Sawzall, Facebook Presto, Apache Drill, Twitter Algebird

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- Return  $\tilde{d} = \frac{1}{s} 1$

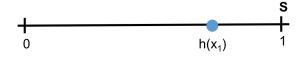
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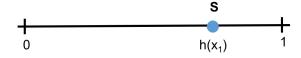
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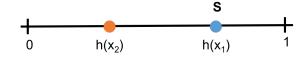
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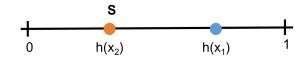
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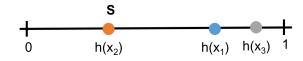
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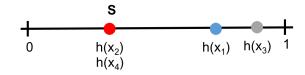
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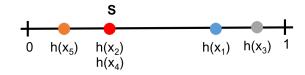
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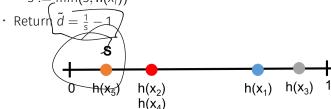
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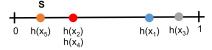
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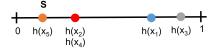
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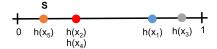
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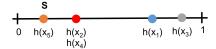
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- Intuition: The larger d is, the smaller we expect s to be.

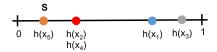
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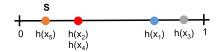


- After all items are processed, s is the minimum of d points chosen uniformly at random on [0,1]. Where d=# distinct elements.
- Intuition: The larger d is, the smaller we expect s to be.
- Same idea as Flajolet-Martin algorithm and HyperLogLog, except they use discrete hash functions.





$$\mathbb{E}[\textbf{s}] =$$



$$\mathbb{E}[s] = \frac{1}{d+1}$$
 (Interesting to prove to yourself.)

s computed by hashing algorithm is the minimum of d values chosen randomly in [0,1].



$$\mathbb{E}[s] = \frac{1}{d+1}$$
 (Interesting to prove to yourself.)

• So estimate of  $\tilde{d} = \frac{1}{s} - 1$  is correct if s exactly equals its expectation.



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- So estimate of  $\tilde{d} = \frac{1}{s} 1$  is correct if s exactly equals its expectation.
- · If  $|s \mathbb{E}[s]| \le \epsilon \cdot \mathbb{E}[s]$  for any  $\epsilon \in (0, 1/2)$  can show:

$$(1-2\epsilon)d\leq \tilde{d}\leq (1+4\epsilon)d.$$

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Questions?