# COMPSCI 514: Algorithms for Data Science

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#### Summary

#### Last Class:

- Finish up Bloom Filters and optimization of number of hash functions.
- Start on streaming algorithms.
- Introduce the frequent items problem and its applications.
- Start on the Count-Min sketch algorithm for frequent items.

#### This Class:

- Analysis of Count-Min sketch .
- Start on distinct items counting problem.

 $(\epsilon, k)$ -Frequent Items Problem: Consider a stream of n items  $x_1, \ldots, x_n$ . Return a set F of items, including all items that appear at least  $\frac{n}{k}$  times and only items that appear at least  $(1 - \epsilon) \cdot \frac{n}{k}$  times.

- To solve this problem, it suffices to estimate the frequency f(x) of each item x up to error  $\pm \frac{\epsilon n}{k}$ .
- Will discuss later how to maintain the list of top items in small space.

#### Count-min sketch:

$$\mathbf{x}_1$$
  $\mathbf{x}_2$   $\mathbf{x}_3$   $\mathbf{x}_4$  ...  $\mathbf{x}_n$ 

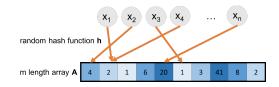
random hash function h

random hash fui

m length array A

Will use  $A[\mathbf{h}(x)]$  to estimate f(x), the frequency of x in the stream. I.e.,  $|\{x_i : x_i = x\}|$ .

## **Count-Min Sketch Accuracy**



Use  $A[\mathbf{h}(x)]$  to estimate f(x).

Claim 1: We always have  $A[\mathbf{h}(x)] \ge f(x)$ .

•  $A[\mathbf{h}(x)]$  counts the number of occurrences of any y with  $\mathbf{h}(y) = \mathbf{h}(x)$ , including x itself.

• 
$$A[\mathbf{h}(x)] = f(x) + \sum_{y \neq x: \mathbf{h}(y) = \mathbf{h}(x)} f(y).$$

f(x): frequency of x in the stream (i.e., number of items equal to x). **h**: random hash function. *m*: size of Count-min sketch array.

#### Count-Min Sketch Accuracy

$$A[h(x)] = f(x) + \sum_{y \neq x: h(y) = h(x)}$$

Expected Error:

error in frequency estimate

f(y)

$$\mathbb{E}\left[\sum_{y \neq x: h(y)=h(x)} f(y)\right] = \sum_{y \neq x} \Pr(h(y) = h(x)) \cdot f(y)$$
$$= \sum_{y \neq x} \frac{1}{m} \cdot f(y) = \frac{1}{m} \cdot (n - f(x)) \le \frac{n}{m}$$

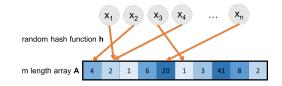
What is a bound on probability that the error is  $\geq \frac{2n}{m}$ ?

Markov's inequality: 
$$\Pr\left[\sum_{y \neq x:h(y)=h(x)} f(y) \ge \frac{2n}{m}\right] \le \frac{1}{2}.$$

What property of h is required to show this bound? a) fully random b) pairwise independent c) 2-universal d) locality sensitive

f(x): frequency of x in the stream (i.e., number of items equal to x). h: random hash function. m: size of Count-min sketch array.

## **Count-Min Sketch Accuracy**



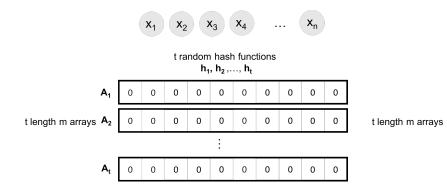
Claim: For any x, with probability at least 1/2,

$$f(x) \le A[\mathbf{h}(x)] \le f(x) + \frac{2n}{m}.$$

To solve the  $(\epsilon, k)$ -Frequent elements problem, set  $m = \frac{2k}{\epsilon}$ . How can we improve the success probability? Repetition.

f(x): frequency of x in the stream (i.e., number of items equal to x). h: random hash function. m: size of Count-min sketch array.

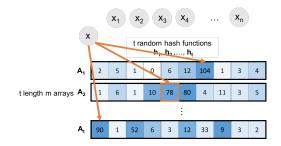
## **Count-Min Sketch Repetition**



Estimate f(x) with  $\tilde{f}(x) = \min_{i \in [t]} A_i[\mathbf{h}_i(x)]$ . (Count-min sketch)

Why min instead of taking the average? The minimum estimate is always the most accurate since they are all overestimates of the true frequency!

#### **Count-Min Sketch Analysis**



Estimate f(x) by  $\tilde{f}(x) = \min_{i \in [t]} A_i[\mathbf{h}_i(x)]$ 

- For every x and  $i \in [t]$ , we know that for  $m = \frac{2k}{\epsilon}$ , with probability  $\geq 1/2$ :  $f(x) \leq A_i[\mathbf{h}_i(x)] \leq f(x) + \frac{\epsilon n}{k}$ .
- What is  $\Pr[f(x) \le \tilde{f}(x) \le f(x) + \frac{\epsilon n}{k}]$ ?  $1 1/2^t$ .
- To get a good estimate with probability  $\geq 1 \delta$ , set  $t = \log_2(1/\delta)$ .

**Upshot:** Count-min sketch lets us estimate the frequency of each item in a stream up to error  $\frac{\epsilon n}{k}$  with probability  $\geq 1 - \delta$  in  $O(\log(1/\delta) \cdot k/\epsilon)$  space.

- Accurate enough to solve the  $(\epsilon, k)$ -Frequent elements problem – distinguish between items with frequency  $\frac{n}{k}$ and those with frequency  $(1 - \epsilon)\frac{n}{k}$ .
- How should we set  $\delta$  if we want a good estimate for all items at once, with 99% probability?

Count-min sketch gives an accurate frequency estimate for every item in the stream. But how do we identify the frequent items without having to store/look up the estimated frequency for all elements in the stream?

## One approach:

- When a new item comes in at step *i*, check if its estimated frequency is  $\geq i/k$  and store it if so.
- At step *i* remove any stored items whose estimated frequency drops below *i/k*.
- Store at most O(k) items at once and have all items with frequency  $\geq n/k$  stored at the end of the stream.

## Questions on Frequent Items?

**Distinct Elements (Count-Distinct) Problem:** Given a stream  $x_1, \ldots, x_n$ , estimate the number of distinct elements in the stream. E.g.,

 $1,5,7,5,2,1 \rightarrow 4$  distinct elements

## Applications:

- Distinct IP addresses clicking on an ad or visiting a site.
- Distinct values in a database column (for estimating sizes of joins and group bys).
- Number of distinct search engine queries.
- Counting distinct motifs in large DNA sequences.

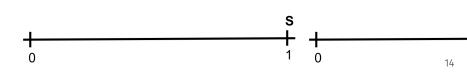
Google Sawzall, Facebook Presto, Apache Drill, Twitter Algebird

## Hashing for Distinct Elements

**Distinct Elements (Count-Distinct) Problem:** Given a stream  $x_1, \ldots, x_n$ , estimate the number of distinct elements.

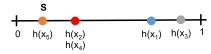
#### Min-Hashing for Distinct Elements (variant of Flajolet-Martin):

- Let  $\mathbf{h}: U \to [0, 1]$  be a random hash function (with a real valued output)
- s := 1
- For i = 1, ..., n
  - $s := \min(s, \mathbf{h}(x_i))$
- Return  $\tilde{d} = \frac{1}{s} 1$



Min-Hashing for Distinct Elements:

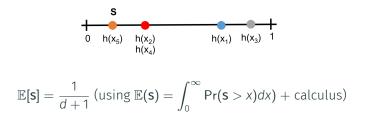
- + Let  $\mathbf{h}: U \rightarrow [0, 1]$  be a random hash function (with a real valued output)
- s := 1
- For i = 1, ..., n
  - $s := \min(s, \mathbf{h}(x_i))$
- Return  $\tilde{d} = \frac{1}{s} 1$



- After all items are processed, s is the minimum of d points chosen uniformly at random on [0, 1]. Where d = # distinct elements.
- Intuition: The larger *d* is, the smaller we expect s to be.
- Same idea as Flajolet-Martin algorithm and HyperLogLog, except they use discrete hash functions.

## Performance in Expectation

**s** is the minimum of *d* points chosen uniformly at random on [0, 1]. Where d = # distinct elements.



- So our estimate  $\hat{\mathbf{d}} = \frac{1}{s} 1$  is correct if  $\mathbf{s}$  exactly equals its expectation. Does this mean  $\mathbb{E}[\hat{\mathbf{d}}] = d$ ? No, but:
- Approximation is robust: if  $|\mathbf{s} \mathbb{E}[\mathbf{s}]| \le \epsilon \cdot \mathbb{E}[\mathbf{s}]$  for any  $\epsilon \in (0, 1/2)$  and a small constant  $c \le 4$ :

$$(1-c\epsilon)d \leq \widehat{\mathsf{d}} \leq (1+c\epsilon)c$$