COMPSCI 514: Algorithms for Data Science

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- Problem Set 4 due Monday.
- No class or office hours next week. No quiz due.
- Office hours tomorrow 10am-11am in CS 142.
- Practice final exams have been posted in Canvas. I will release a more complete study guide with additional practice questions son.

Summary

Last Class: Fast computation of the SVD/eigendecomposition.

- Power method for approximating the top eigenvector of a matrix.
- Start on analysis of convergence.

This Class (+ Rest of Semester):

- Finish up power method analysis.
- General iterative algorithms for optimization, specifically gradient descent and its variants.
- What are these methods, when are they applied, and how do you analyze their performance?
- Small taste of what you can find in COMPSCI 651.

Power Method Wrap Up

Power Method

Basic Power Method:

- Initialize: Choose $\vec{z}^{(0)}$ randomly. E.g. $\vec{z}^{(0)}(i) \sim \mathcal{N}(0, 1)$.
- For $i = 1, \dots, t$ • $\vec{z}^{(i)} := \mathbf{A} \cdot \vec{z}^{(i-1)}$
- $\vec{z}_i := \frac{\vec{z}^{(i)}}{\|\vec{z}^{(i)}\|_2}$.
- Return \vec{z}_t .

$$\vec{z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_d \vec{v}_d \implies \vec{z}^{(t)} = c_1 \lambda_1^t \vec{v}_1 + c_2 \lambda_2^t \vec{v}_2 + \dots + c_d \lambda_d^t \vec{v}_d$$

Write $|\lambda_2| = (1 - \gamma)|\lambda_1|$ for 'gap' $\gamma = \frac{|\lambda_1| - |\lambda_2|}{|\lambda_1|}$.
How many iterations *t* does it take to have $|\lambda_2|^t \le \delta \cdot |\lambda_1|^t$ for $\delta > 0$?
 $|\lambda_2|^t = (1 - \gamma)^t \cdot |\lambda_1|^t$
 $= (1 - \gamma)^{1/\gamma \cdot \gamma t} \cdot |\lambda_1|^t$
 $\le e^{-\gamma t} \cdot |\lambda_1|^t$
So it suffices to set $\gamma t = \ln(1/\delta)$. Or $t = \frac{\ln(1/\delta)}{1}$

So it suffices to set $\gamma t = \ln(1/\delta)$. Or $t = \frac{\ln(1/\delta)}{\gamma}$. How small must we set δ to ensure that $c_1\lambda_1^t$ dominates all other components and so $\vec{z}^{(t)}$ is very close to \vec{v}_1 ?

 \vec{v}_1 : top eigenvector, being computed, $\vec{z}^{(i)}$: iterate at step *i*, converging to \vec{v}_1 . $\lambda_1, \lambda_2, \ldots \lambda_n$: eigenvalues of **A**, $\gamma = \frac{|\lambda_1| - |\lambda_2|}{|\lambda_1|}$: eigengap controlling convergence rate

Random Initialization

Claim: When $z^{(0)}$ is chosen with random Gaussian entries, writing $z^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d$, with very high probability, for all *i*: $O(1/d^2) \le |c_i| \le O(\log d)$

Corollary:

$$\max_{j} \left| \frac{c_{j}}{c_{1}} \right| \leq O(d^{2} \log d).$$

 $\mathbf{A} \in \mathbb{R}^{d \times d}$: input matrix with eigendecomposition $\mathbf{A} = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^{\mathsf{T}}$. \vec{v}_1 : top eigenvector, being computed, $\vec{z}^{(i)}$: iterate at step *i*, converging to \vec{v}_1 .

Random Initialization

Claim 1: When $z^{(0)}$ is chosen with random Gaussian entries, writing $z^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d$, with very high probability, $\max_j \left| \frac{c_j}{c_1} \right| \le O(d^2 \log d)$.

Claim 2: For gap
$$\gamma = \frac{|\lambda_1| - |\lambda_2|}{|\lambda_1|}$$
, and $t = \frac{\ln(1/\delta)}{\gamma}$, $\left|\frac{\lambda_1^i}{\lambda_1^i}\right| \le \delta$ for all *i*.

$$\vec{z}^{(t)} := \frac{c_1 \lambda_1^t \vec{v}_1 + \ldots + c_d \lambda_d^t \vec{v}_d}{\|c_1 \lambda_1^t \vec{v}_1 + \ldots + c_d \lambda_d^t \vec{v}_d\|_2} \Longrightarrow$$

$$\|\vec{z}^{(t)} - \vec{v}_1\|_2 \le \left\|\frac{c_1 \lambda_1^t \vec{v}_1 + \ldots + c_d \lambda_d^t \vec{v}_d}{\|c_1 \lambda_1^t \vec{v}_1\|_2} - \vec{v}_1\right\|_2$$

$$= \left\|\frac{c_2 \lambda_2^t}{c_1 \lambda_1^t} \vec{v}_2 + \ldots + \frac{c_d \lambda_d^t}{\lambda_1^t} \vec{v}_d\right\|_2 = \left|\frac{c_2 \lambda_2^t}{c_1 \lambda_1^t}\right| + \ldots + \left|\frac{c_d \lambda_d^t}{\lambda_1^t}\right| \le \delta \cdot O(d^2 \log d) \cdot dA$$
Setting $\delta = O\left(\frac{\epsilon}{d^3 \log d}\right)$ gives $\|\vec{z}^{(t)} - \vec{v}_1\|_2 \le \epsilon$.

 $A \in \mathbb{R}^{d \times d}$: input with eigenvalues $\lambda_1 \dots, \lambda_d$ and eigenvectors $\vec{v}_1, \dots, \vec{v}_d$. $\vec{z}^{(i)}$: iterate at step *i*. c_1, \dots, c_d : coefficients of $\vec{z}^{(0)}$ in the eigenvector basis.

Theorem (Basic Power Method Convergence)

Let $\gamma = \frac{|\lambda_1| - |\lambda_2|}{|\lambda_1|}$ be the relative gap between the first and second eigenvalues. If Power Method is initialized with a random Gaussian vector $\vec{v}^{(0)}$ then, with high probability, after $t = O\left(\frac{\ln(d/\epsilon)}{\gamma}\right)$ steps:

 $\|\vec{z}^{(t)}-\vec{v}_1\|_2\leq\epsilon.$

Total runtime: O(t) matrix-vector multiplications. If $\mathbf{A} = \mathbf{X}^T \mathbf{X}$:

$$O\left(\operatorname{nnz}(\mathbf{X})\cdot\frac{\ln(d/\epsilon)}{\gamma}\cdot\right)=O\left(nd\cdot\frac{\ln(d/\epsilon)}{\gamma}\right)$$

How is ϵ dependence?

How is γ dependence?

Krylov Subspace Methods

Krylov subspace methods (Lanczos method, Arnoldi method.)

• How svds/eigs are actually implemented. Only need $t = O\left(\frac{\ln(d/\epsilon)}{\sqrt{\gamma}}\right)$ steps for the same guarantee.

Main Idea: Need to separate λ_1 from λ_i for $i \ge 2$.

- Power method: power up to λ_1^t and λ_i^t .
- Krylov methods: apply a better degree t polynomial $T_t(\cdot)$ to the eigenvalues to separate $T_t(\lambda_1)$ from $T_t(\lambda_i)$.
- Still requires just *t* matrix vector multiplies. Why?

krylov subspace methods



Optimal 'jump' polynomial in general is given by a degree *t* Chebyshev polynomial. Krylov methods find a polynomial tuned to the input matrix that does at least as well.

Generalizations to Larger k

- Block Power Method (a.k.a. Simultaneous Iteration, Subspace Iteration, or Orthogonal Iteration)
- Block Krylov methods

Runtime:
$$O\left(ndk \cdot \frac{\ln(d/\epsilon)}{\sqrt{\gamma}}\right)$$

to accurately compute the top k singular vectors.

'Gapless' Runtime:
$$O\left(ndk \cdot \frac{\ln(d/\epsilon)}{\sqrt{\epsilon}}\right)$$

if you just want a set of vectors that gives an ϵ -optimal low-rank approximation when you project onto them.

Connection Between Random Walks, Eigenvectors, and Power Method

Connection to Random Walks

Consider a random walk on a graph G with adjacency matrix A.



At each step, move to a random vertex, chosen uniformly at random from the neighbors of the current vertex.

Connection to Random Walks

Let $\vec{p}^{(t)} \in \mathbb{R}^n$ have i^{th} entry $\vec{p}_i^{(t)} = \Pr(\text{walk at node } i \text{ at step } t)$.

- Initialize: $\vec{p}^{(0)} = [1, 0, 0, \dots, 0].$
- \cdot Update:

$$\begin{aligned} \mathsf{Pr}(\mathsf{walk} \text{ at } i \text{ at step } t) &= \sum_{j \in neigh(i)} \mathsf{Pr}(\mathsf{walk} \text{ at } j \text{ at step } t\text{--}1) \cdot \frac{1}{degree(j)} \\ &= \vec{z}^{\mathsf{T}} \vec{p}^{(t-1)} \end{aligned}$$

where $\vec{z}(j) = \frac{1}{degree(j)}$ for all $j \in neigh(i)$, $\vec{z}(j) = 0$ for all $j \notin neigh(i)$.

• \vec{z} is the *i*th row of the right normalized adjacency matrix AD^{-1} .

•
$$\vec{p}^{(t)} = AD^{-1}\vec{p}^{(t-1)} = \underbrace{AD^{-1}AD^{-1}\dots AD^{-1}}_{t \text{ times}}\vec{p}^{(0)}$$

Random Walking as Power Method

Claim: After *t* steps, the probability that a random walk is at node *i* is given by the *i*th entry of

$$\vec{p}^{(t)} = \underbrace{\mathsf{A}\mathsf{D}^{-1}\mathsf{A}\mathsf{D}^{-1}\dots\mathsf{A}\mathsf{D}^{-1}}_{t \text{ times}} \vec{p}^{(0)}.$$

$$\mathbf{D}^{-1/2}\vec{p}^{(t)} = \underbrace{(\mathbf{D}^{-1/2}\mathbf{A}\mathbf{D}^{-1/2})(\mathbf{D}^{-1/2}\mathbf{A}\mathbf{D}^{-1/2})\dots(\mathbf{D}^{-1/2}\mathbf{A}\mathbf{D}^{-1/2})}_{t \text{ times}} (\mathbf{D}^{-1/2}\vec{p}^{(0)}).$$

- $\mathbf{D}^{-1/2}\vec{p}^{(t)}$ is exactly what would obtained by applying t/2 iterations of power method to $\mathbf{D}^{-1/2}\vec{p}^{(0)}$!
- Will converge to the top eigenvector of the normalized adjacency matrix $D^{-1/2}AD^{-1/2}$. Stationary distribution.
- Like the power method, the time a random walk takes to converge to its stationary distribution (mixing time) is dependent on the gap between the top two eigenvalues of $D^{-1/2}AD^{-1/2}$. The spectral gap.

Continuous Optimization and Gradient Descent

Discrete vs. Continuous Optimization

Discrete (Combinatorial) Optimization: (traditional CS algorithms)

- Graph Problems: min-cut, max flow, shortest path, matchings, maximum independent set, traveling salesman problem
- Problems with discrete constraints or outputs: bin-packing, scheduling, sequence alignment, submodular maximization
- Generally searching over a finite but exponentially large set of possible solutions. Many of these problems are NP-Hard.

Continuous Optimization: (maybe seen in ML/advanced algorithms)

- Unconstrained convex and non-convex optimization.
- Linear programming, quadratic programming, semidefinite programming

Continuous Optimization Examples





