# COMPSCI 514: ALGORITHMS FOR DATA SCIENCE

Cameron Musco University of Massachusetts Amherst. Fall 2021. Lecture 21

# **LOGISTICS**

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- I released Problem Set 4 this am. Due Wednesday 12/1.
- At least one group is looking to add a third teammate. if you are working alone and would like to join a group for Problem Set 4, let me know.
- Problem Set 5 will be released right after break and will be optimal extra credit.
- · No quiz this week.
- This is the last day of our spectral unit. Then will have 3-4 classes on optimization + a possible review class before the end of the semester.
- · I am holding hybrid office hours today at 5-6pm, so feel free to come by in person if you like.

# Last Few Classes: Spectral Graph Partitioning

- Focus on separating graphs with small but relatively balanced cuts.
- · Connection to second smallest eigenvector of graph Laplacian.
- · Provable guarantees for stochastic block model.
- ·\Idealized analysis in class. See slides for full analysis.

# This Class: Computing the SVD/eigendecomposition.

- Efficient algorithms for SVD/eigendecomposition.
- · Iterative methods: power method, Krylov subspace methods.
- High level: a glimpse into fast methods for linear algebraic computation, which are workhorses behind data science.

# SBM WRAPUP

• If the random graph *G* (equivalently **A** and **L**) were exactly equal to its expectation, partitioning using this eigenvector (i.e., spectral clustering) would exactly recover the two

= (P+1)n · I - E[N] = (p+1)n · I - E[N] V eigenvector of E[N] with eigenvalue > E[N]V= >V

## **SBM WRAPUP**

**Upshot:** The second smallest eigenvector of  $\mathbb{E}[\mathbf{L}]$  is  $\chi_{B,C}$  – the indicator vector for the cut between the communities.

• If the random graph *G* (equivalently **A** and **L**) were exactly equal to its expectation, partitioning using this eigenvector (i.e., spectral clustering) would exactly recover the two communities *B* and *C*.

How do we show that a matrix (e.g., A) is close to its expectation? Matrix concentration inequalities.

- · Analogous to scalar concentration inequalities like Markovs, <u>Chebyshevs</u>, Bernsteins.
- Random matrix theory is a very recent and cutting edge subfield of mathematics that is being actively applied in computer science, statistics, and ML.

#### EFFICIENT EIGENDECOMPOSITION AND SVD

We have talked about the eigendecomposition and SVD as ways to compress data, to embed entities like words and documents, to compress/cluster non-linearly separable data.

How efficient are these techniques? Can they be run on massive datasets?

#### COMPUTING THE SVD

**Basic Algorithm:** To compute the SVD of full-rank  $\mathbf{X} \in \mathbb{R}^{n \times d}$ XIX XX' • Compute  $X^TX - O(nd^2)$  runtime. Find eigendecomposition  $X^TX = (V \underline{\Lambda} V)^T - O(d^3)$  runtime. Compute  $L = XV - Q(\eta d^2)$  runtime. Note that  $L = U\Sigma$ . Set  $\sigma_i = \|\mathbf{L}_i\|_2$  and  $\mathbf{U}_i = \mathbf{L}_i/\|\mathbf{L}_i\|_2$ . – O(nd) runtime. Total runtime:  $O(nd^2 + d^3) = O(nd^2)$  (assume w.l.o.g.  $n \ge d$ )

# COMPUTING THE SVD

**Basic Algorithm:** To compute the SVD of full-rank  $X \in \mathbb{R}^{n \times d}$ ,  $X = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^T$ :

- Compute  $\mathbf{X}^{\mathsf{T}}\mathbf{X} O(nd^2)$  runtime.
- Find eigendecomposition  $X^TX = V\Lambda V^T O(d^3)$  runtime.
- Compute  $L = XV O(nd^2)$  runtime. Note that  $L = U\Sigma$ .
- Set  $\sigma_i = \|\mathbf{L}_i\|_2$  and  $\mathbf{U}_i = \mathbf{L}_i/\|\mathbf{L}_i\|_2$ . O(nd) runtime.

Total runtime:  $O(nd^2 + d^3) = O(nd^2)$  (assume w.l.o.g.  $n \ge d$ )

• If we have n = 10 million images with  $200 \times 200 \times 3 = 120,000$  pixel values each, runtime is  $1.5 \times 10^{17}$  operations!

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- The worlds fastest super computers compute at  $\approx$  100 petaFLOPS =  $10^{17}$  FLOPS (floating point operations per <u>sec</u>ond).
- This is a relatively easy task for them but no one else.

## **FASTER ALGORITHMS**

To speed up SVD computation we will take advantage of the fact that we typically only care about computing the top (or bottom) k singular vectors of a matrix  $\mathbf{X} \in \mathbb{R}^{n \times k}$  for  $k \ll d$ .

- · Suffices to compute  $\underline{V_k \in \mathbb{R}^{d \times k}}$  and then compute  $U_k \Sigma_k = XV_k$ .
- Use an iterative algorithm to compute an approximation to the top k singular vectors  $V_k$  (the top k eigenvectors of  $X^TX$ .)
- · Runtime will be roughly O(ndk) instead of  $O(nd^2)$ .

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- Runtime will be roughly O(ndk) instead of Ornes.

  Sparse (iterative) vs. Direct Method svd vs. svds.

**Power Method:** The most fundamental iterative method for approximate SVD/eigendecomposition. Applies to computing k = 1 eigenvectors, but can be generalized to larger k.

**Goal:** Given symmetric  $\mathbf{A} \in \mathbb{R}^{d \times d}$ , with eigendecomposition  $\mathbf{A} = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^\mathsf{T}$ , find  $\mathbf{z} \approx \mathbf{\vec{V}}_1$  – the top eigenvector of  $\mathbf{A}$ .

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**Goal:** Given symmetric  $\mathbf{A} \in \mathbb{R}^{d \times d}$ , with eigendecomposition  $A = V\Lambda V^T$ , find  $\vec{z} \approx \vec{v}_1$  – the top eigenvector of A.

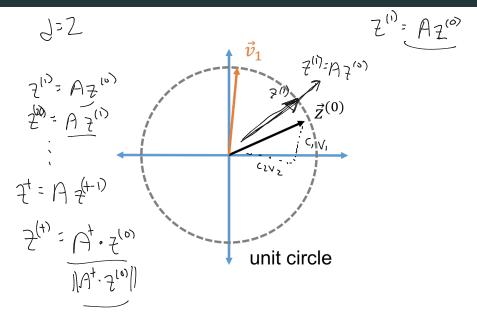
For 
$$i=1,\ldots,t$$

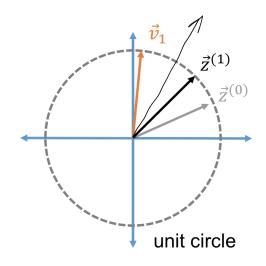
$$\vec{z}^{(i)}:=\underbrace{\mathbf{A}\cdot\vec{z}^{(i-1)}}_{\mathbf{Z}^{(i)}||\mathbf{Z}^{(i)}||_{\mathbf{Z}}}$$
Return  $\mathbf{A}\cdot\mathbf{Z}^{(i)}$ 

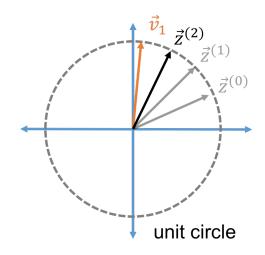
• Initialize: Choose 
$$\underline{\vec{z}^{(0)}}$$
 randomly. E.g.  $\underline{\vec{z}^{(0)}}(i) \sim \mathcal{N}(0,1)$ .  
• For  $i = 1, \ldots, t$ 

$$\underbrace{(i) \in \mathbb{R}}_{i \leq i} = A \cdot \underline{\vec{z}^{(i-1)}}_{i \leq i}$$

$$\underbrace{7}_{i \leq i} = A \cdot \underline{\vec{z}^{(i-1)}}_{i \leq i}$$







Write  $\vec{z}^{(0)}$  in **A**'s eigenvector basis:

$$\vec{z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d.$$

 $\mathbf{A} \in \mathbb{R}^{d \times d}$ : input matrix with eigendecomposition  $\mathbf{A} = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^T$ .  $\vec{v}_1$ : top eigenvector, being computed,  $\vec{z}^{(i)}$ : iterate at step i, converging to  $\vec{v}_1$ .

Write  $\vec{z}^{(0)}$  in **A**'s eigenvector basis:

$$\begin{array}{lll}
\mathbf{V}^{\mathsf{T}}\mathbf{Z}^{(0)} &= & \begin{bmatrix} \mathbf{C}_{1} \\ \mathbf{C}_{1} \\ \mathbf{C}_{2} \\ \mathbf{C}_{2} \\ \mathbf{C}_{3} \\ \mathbf{C}_{4} \\ \mathbf{C}_{4} \\ \mathbf{C}_{4} \\ \mathbf{C}_{5} \\ \mathbf{C}_$$

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Claim 1: Writing 
$$\vec{z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + ... + c_d \vec{v}_d$$
,  

$$\vec{z}^{(1)} = c_1 \cdot \lambda_1 \vec{v}_1 + c_2 \cdot \lambda_2 \vec{v}_2 + ... + c_d \cdot \lambda_d \vec{v}_d$$

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$$\vec{z}^{(1)} = \underline{c_1 \cdot \lambda_1} \vec{v}_1 + c_2 \cdot \lambda_2 \vec{v}_2 + \ldots + c_d \cdot \lambda_d \vec{v}_d.$$

$$\vec{z}^{(2)} = A\vec{z}^{(1)} = V \Lambda V^T \vec{z}^{(1)} = c_1 \lambda_1^2 c_1 + c_2 \lambda_1^2 c_2 + \cdots$$

 $\mathbf{A} \in \mathbb{R}^{d \times d}$ : input matrix with eigendecomposition  $\mathbf{A} = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^T$ .  $\vec{v}_1$ : top eigenvector, being computed,  $\vec{z}^{(i)}$ : iterate at step i, converging to  $\vec{v}_1$ .

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$$\vec{z}^{(2)} = \mathbf{A}\vec{z}^{(1)} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^{\mathsf{T}}\vec{z}^{(1)} =$$

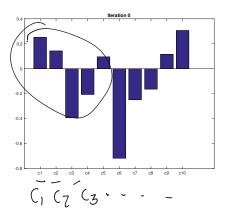
# Claim 2:

$$\underline{\underline{z}^{(t)}} = c_1 \cdot \lambda_1^t \vec{v}_1 + \mathbf{c}_2 \cdot \lambda_2^t \vec{v}_2 + \ldots + c_d \cdot \lambda_d^t \vec{v}_d.$$

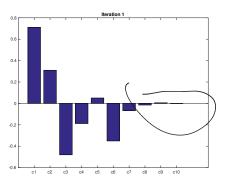
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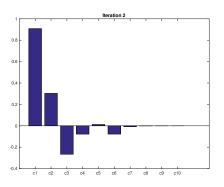
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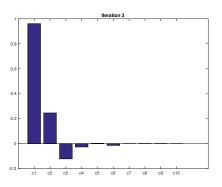
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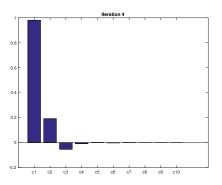
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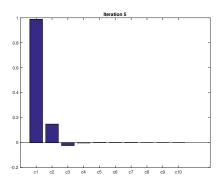
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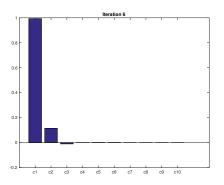
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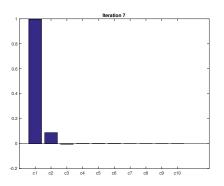
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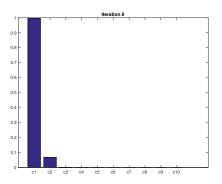
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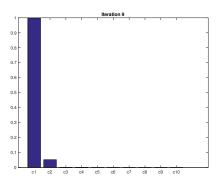
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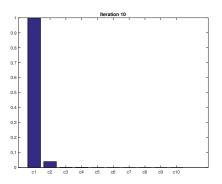
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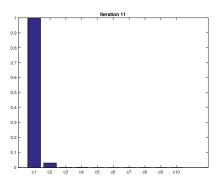
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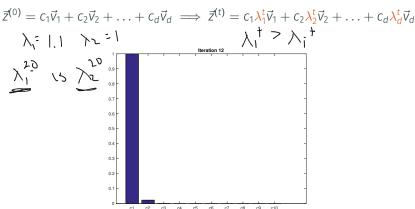


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After t iterations, we have 'powered' up the eigenvalues, making the component in the direction of  $v_1$  much larger, relative to the other components.

$$\vec{Z}^{(0)} = c_1 \vec{V}_1 + c_2 \vec{V}_2 + \dots + c_d \vec{V}_d \implies \vec{Z}^{(t)} = c_1 \lambda_1^t \vec{V} + c_2 \lambda_2^t \vec{V}_2 + \dots + c_d \lambda_d^t \vec{V}_d$$

$$\lambda_1 = 1,000$$

$$\lambda_2 = \lambda_2$$

$$\lambda_3 = \lambda_4$$

$$\lambda_4 = \lambda_4$$

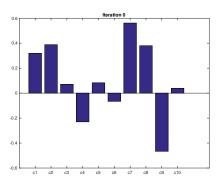
$$\lambda_3 = \lambda_4$$

$$\lambda_4 =$$

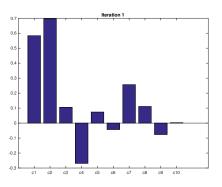
When will convergence be slow?

$$\vec{z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d \implies \vec{z}^{(t)} = c_1 \lambda_1^t \vec{v}_1 + c_2 \lambda_2^t \vec{v}_2 + \ldots + c_d \lambda_d^t \vec{v}_d$$

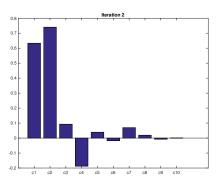
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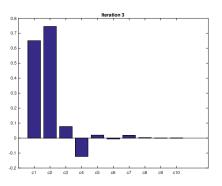
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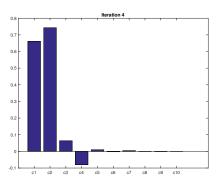
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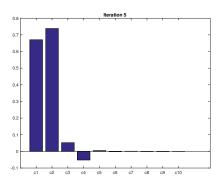
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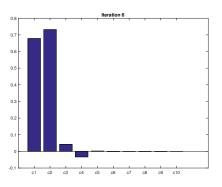
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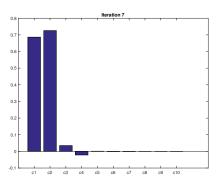
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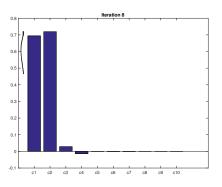
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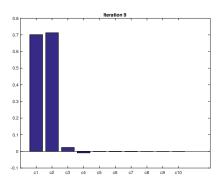
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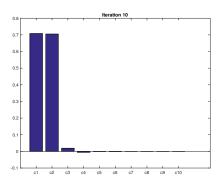
$$\vec{Z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d \implies \vec{Z}^{(t)} = c_1 \lambda_1^t \vec{v}_1 + c_2 \lambda_2^t \vec{v}_2 + \ldots + c_d \lambda_d^t \vec{v}_d$$



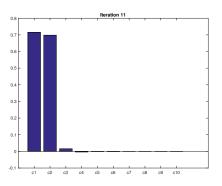
$$\vec{Z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d \implies \vec{Z}^{(t)} = c_1 \lambda_1^t \vec{v}_1 + c_2 \lambda_2^t \vec{v}_2 + \ldots + c_d \lambda_d^t \vec{v}_d$$



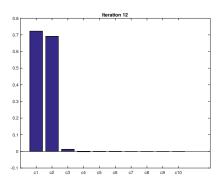
$$\vec{z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d \implies \vec{z}^{(t)} = c_1 \lambda_1^t \vec{v}_1 + c_2 \lambda_2^t \vec{v}_2 + \ldots + c_d \lambda_d^t \vec{v}_d$$



$$\vec{z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d \implies \vec{z}^{(t)} = c_1 \lambda_1^t \vec{v}_1 + c_2 \lambda_2^t \vec{v}_2 + \ldots + c_d \lambda_d^t \vec{v}_d$$



$$\vec{z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d \implies \vec{z}^{(t)} = c_1 \lambda_1^t \vec{v}_1 + c_2 \lambda_2^t \vec{v}_2 + \ldots + c_d \lambda_d^t \vec{v}_d$$



$$\vec{z}^{(0)} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \ldots + c_d \vec{v}_d \implies \vec{z}^{(t)} = c_1 \frac{\lambda_1^t \vec{v}_1 + c_2 \frac{\lambda_2^t \vec{v}_2 + \ldots + c_d \lambda_d^t \vec{v}_d}{\lambda_d^t \vec{v}_d}$$

