## COMPSCI 514: ALGORITHMS FOR DATA SCIENCE

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Lecture 9

## LOGISTICS

- Problem Set 2 is due this upcoming Monday. Get an early start on it.
- Problem Set 1 grades have been released. Mean: 34/41, Median 36/41.
- If you are unhappy with your grade, ping me and let's chat about strategies going forward. If you believe there is a grading error, send a private message to the instructors on Piazza or ask during office hours.
- The midterm will be any 2 hour slot on 10/8-10/9. We won't have class on 10/8.
- Study guide/practice questions will be released this week.


## SUMMARY

## Last Class:

- MinHash as a locality sensitive hash function for Jaccard similarity
- Near neighbor search with LSH signatures and repeated hash tables..
- SimHash for cosine similarity.

A locality sensitive hash function can be: (check all that apply)

Select one or more:a. Randomizedb. Pairwise-Independentc. Sensitive to Jaccard Similarityd. Have the distribution of $h(x)$ independent of $x$.

## UPCOMING

## Next Few Classes:

- Random compression methods for high dimensional vectors. The Johnson-Lindenstrauss lemma.
- Connections to the weird geometry of high-dimensional space.

After That: Spectral Methods

- PCA, low-rank approximation, and the singular value decomposition.
- Spectral clustering and spectral graph theory.


## Will use a lot of linear algebra. May be helpful to refresh.

- Vector dot product, addition, Euclidean norm. Matrix vector multiplication.
- Linear independence, column span, orthogonal bases, rank.
- Orthogonal projection, eigendecomposition, linear systems.


## THE FREQUENT ITEMS PROBLEMS

$k$-Frequent Items (Heavy-Hitters) Problem: Consider a stream of $n$ items $x_{1}, \ldots, x_{n}$ (with possible duplicates). Return any item at appears at least $\frac{n}{k}$ times.

| $\mathbf{x}_{\mathbf{1}}$ | $\mathbf{x}_{\mathbf{2}}$ | $\mathbf{x}_{\mathbf{3}}$ | $\mathbf{x}_{4}$ | $\mathbf{x}_{\mathbf{5}}$ | $\mathbf{x}_{6}$ | $\mathbf{x}_{\mathbf{7}}$ | $\mathbf{x}_{\mathbf{8}}$ | $\mathbf{x}_{\mathbf{9}}$ | $\mathbf{x}_{\mathbf{1}}$ |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 5 | 12 | 3 | 3 | 4 | 5 | 5 | 10 | 3 | 5 |  |

- What is the maximum number of items that must be returned?
a) $n$
b) $r$

C ) $n / k$
d) $\log n$

- Trivial with $O(n)$ space - store the count for each item and return the one that appears $\geq n / k$ times.
- Can we do it with less space? I.e., without storing all $n$ items?


## THE FREQUENT ITEMS PROBLEM

## Applications of Frequent Items:

- Finding top/viral items (i.e., products on Amazon, videos watched on Youtube, Google searches, etc.)
- Finding very frequent IP addresses sending requests (to detect DoS attacks/network anomalies).
- 'Iceberg queries' for all items in a database with frequency above some threshold.

Generally want very fast detection, without having to scan through database/logs. I.e., want to maintain a running list of frequent items that appear in a stream.

## FREQUENT ITEMSET MINING

Association rule learning: A very common task in data mining is to identify common associations between different events.


- Identified via frequent itemset counting. Find all sets of $k$ items that appear many times in the same basket.
- Frequency of an itemset is known as its support.
- A single basket includes many different itemsets, and with many different baskets an efficient approach is critical. E.g., baskets are Twitter users and itemsets are subsets of who they follow.


## APPROXIMATE FREQUENT ELEMENTS

Issue: No algorithm using o(n) space can output just the items with frequency $\geq n / k$. Hard to tell between an item with frequency $n / k$ (should be output) and $n / k-1$ (should not be output).

| $\mathrm{x}_{1}$ | $\mathrm{x}_{2}$ | $\mathrm{x}_{3}$ | $\mathrm{x}_{4}$ | $\mathrm{x}_{5}$ | $\mathrm{x}_{6}$ |  | $\mathrm{x}_{\mathrm{n}-\mathrm{l} / \mathrm{k}+1}$ |  |  | $\mathrm{x}_{\mathrm{n}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3 | 12 | 9 | 27 | 4 | 101 | ... | 3 | ... |  | 3 |

$(\epsilon, k)$-Frequent Items Problem: Consider a stream of $n$ items $x_{1}, \ldots, x_{n}$. Return a set $F$ of items, including all items that appear at least $\frac{n}{R}$ times and only items that appear at least $(1-\epsilon) \cdot \frac{n}{R}$ times.

- An example of relaxing to a 'promise problem': for items with frequencies in $\left[(1-\epsilon) \cdot \frac{n}{k}, \frac{n}{k}\right]$ no output guarantee.


## FREQUENT ELEMENTS WITH COUNT-MIN SKETCH

Today: Count-min sketch - a random hashing based method closely related to bloom filters.

$$
\begin{array}{llllll}
\mathrm{x}_{1} & \mathrm{x}_{2} & \mathrm{x}_{3} & \mathrm{x}_{4} & \ldots & \mathrm{x}_{\mathrm{n}}
\end{array}
$$

random hash function $\mathbf{h}$
random hash fur

m length array $\mathbf{A}$| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

m length array $\mathbf{A}$

Will use $A[h(x)]$ to estimate $f(x)$, the frequency of $x$ in the stream. I.e., $\left|\left\{x_{i}: x_{i}=x\right\}\right|$.

## COUNT-MIN SKETCH ACCURACY



Use $A[h(x)]$ to estimate $f(x)$.
Claim 1: We always have $A[h(x)] \geq f(x)$. Why?

- $A[h(x)]$ counts the number of occurrences of any $y$ with $\mathrm{h}(\mathrm{y})=\mathrm{h}(\mathrm{x})$, including $x$ itself.
- $A[h(x)]=f(x)+\sum_{y \neq x: h(y)=h(x)} f(y)$.
$f(x)$ : frequency of $x$ in the stream (i.e., number of items equal to $x$ ). h: random hash function. $m$ : size of Count-min sketch array.


## COUNT-MIN SKETCH ACCURACY

$$
A[\mathrm{~h}(x)]=f(x)+\underbrace{\sum_{y \neq x: h(y)=\mathrm{h}(x)}} f(y)
$$

## Expected Error:

error in frequency estimate

$$
\begin{aligned}
\mathbb{E}\left[\sum_{y \neq x: h(y)=h(x)} f(y)\right] & =\sum_{y \neq x} \operatorname{Pr}(h(y)=h(x)) \cdot f(y) \\
& =\sum_{y \neq x} \frac{1}{m} \cdot f(y)=\frac{1}{m} \cdot(n-f(x)) \leq \frac{n}{m}
\end{aligned}
$$

What is a bound on probability that the error is $\geq \frac{2 n}{m}$ ?
Markov's inequality: $\operatorname{Pr}\left[\sum_{y \neq x: h(y)=h(x)} f(y) \geq \frac{2 n}{m}\right] \leq \frac{1}{2}$.
What property of $h$ is required to show this bound? a) fully random
b) pairwise independent c) 2-universal d) locality sensitive
$f(x)$ : frequency of $x$ in the stream (i.e., number of items equal to $x$ ). h: random hash function. $m$ : size of Count-min sketch array.

## COUNT-MIN SKETCH ACCURACY



Claim: For any $x$, with probability at least $1 / 2$,

$$
f(x) \leq A[h(x)] \leq f(x)+\frac{2 n}{m}
$$

To solve the $(\epsilon, k)$-Frequent elements problem, set $m=\frac{2 k}{\epsilon}$. How can we improve the success probability? Repetition.
$f(x)$ : frequency of $x$ in the stream (i.e., number of items equal to $x$ ). h: random hash function. $m$ : size of Count-min sketch array.

## COUNT-MIN SKETCH ACCURACY



Estimate $f(x)$ with $\tilde{f}(x)=\min _{i \in[t]} A_{i}\left[h_{i}(x)\right]$. (count-min sketch) Why min instead of mean or median? The minimum estimate is always the most accurate since they are all overestimates of the true frequency!

## COUNT-MIN SKETCH ANALYSIS



Estimate $f(x)$ by $\tilde{f}(x)=\min _{i \in[t]} A_{i}\left[h_{i}(x)\right]$

- For every $x$ and $i \in[t]$, we know that for $m=\frac{2 k}{\epsilon}$, with probability $\geq 1 / 2$ :

$$
f(x) \leq A_{i}\left[\mathbf{h}_{i}(x)\right] \leq f(x)+\frac{\epsilon n}{k} .
$$

- What is $\operatorname{Pr}\left[f(x) \leq \tilde{f}(x) \leq f(x)+\frac{\epsilon n}{k}\right]$ ? $\quad 1-1 / 2^{t}$.
- To get a good estimate with probability $\geq 1-\delta$, set $t=\log (1 / \delta)$.


## COUNT-MIN SKETCH

Upshot: Count-min sketch lets us estimate the frequency of every item in a stream up to error $\frac{\epsilon n}{k}$ with probability $\geq 1-\delta$ in $O(\log (1 / \delta) \cdot k / \epsilon)$ space.

- Accurate enough to solve the $(\epsilon, k)$-Frequent elements problem - distinquish between items with frequency $\frac{n}{R}$ and those with frequency $(1-\epsilon) \frac{n}{k}$.
- How should we set $\delta$ if we want a good estimate for all items at once, with $99 \%$ probability?


## IDENTIFYING FREQUENT ELEMENTS

Count-min sketch gives an accurate frequency estimate for every item in the stream. But how do we identify the frequent items without having to store/look up the estimated frequency for all elements in the stream?

## One approach:

- When a new item comes in at step $i$, check if its estimated frequency is $\geq i / k$ and store it if so.
- At step i remove any stored items whose estimated frequency drops below $i / k$.
- Store at most $O(k)$ items at once and have all items with frequency $\geq n / k$ stored at the end of the stream.


## Questions on Frequent Elements?

