

# CS 520

Theory and Practice of Software  
Engineering  
Fall 2019

Version Control

September 24, 2019

## Working in Teams



**TEAMWORK**

Large ambitious goals usually require that people work together.

### Thursday (September 26)

- First in-class exercise
- On using git (today is a prelude with useful info)
- Form 4-person teams
  - Use moodle to self-select a team; can do it before Thursday or on Thursday
- At least one person per team needs to bring a laptop

**BRING A LAPTOP!**

### Our Goal

- Learn about different kinds of VCS
- Overview the basics of git
- Touch some intermediate git topics
- Clear up common points of confusion
  - Branch vs. Fork?
  - Merge vs. Pull Request?
  - Pull vs. Fetch?
  - Fork vs. Clone?

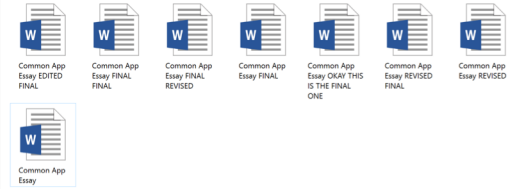
## What Is VCS?

### What are Version Control Systems

A *Version Control System* (VCS) records changes to a file set over time, making it easy to review or revert to specific versions later

## Why Use VCS?

## Why Use Version Control?



## Why Use Version Control?

- Easy to revert to previous versions
- Work on multiple features in parallel
- Makes collaboration easier
- Narrate the evolution of codebase with messages
- Nice tools such as GitHub (and GitLab (and BitBucket...)) with advanced features such as pipelines, issue tracking, wikis, etc...
- Can store a *backup* remotely and automatically - easy to keep this up to date!
- Helps keep your working space clean

## Who Uses VCS?

## Who Uses Version Control?

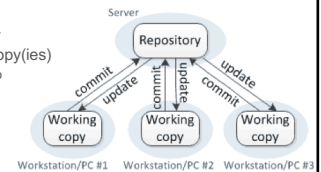
- Programmers
- Applications (Microsoft Word, Google Docs, ...)
- Organizations
  - VCS can be used to sync data, not just code

## Types of VCS

### Types of VCS -- Centralized

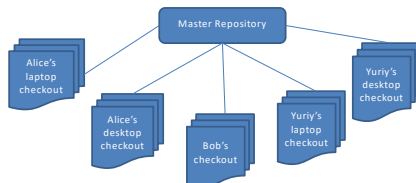
- There exists a single "central" copy of the project
  - All developers commit to this single copy
- Each developer has local working copy(ies)
  - As soon as they commit, the central repo reflects the changes

#### Centralized version control

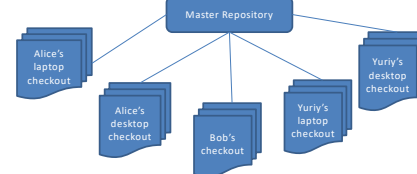


### Centralized version control

- (old model)
- Examples: Concurrent Versions System (CVS)  
Subversion (SVN)



### Doing work



- I **update** my checkout (working copy)
- I edit
- I **update** my checkout again
- I merge changes if necessary
- I **commit** my changes to the Master

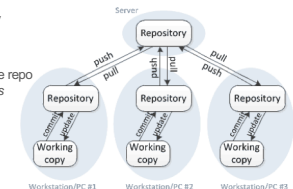
### Problems with centralized VC

- What if I don't have a network connection?
- What if I am implementing a big change?
- What if I want to explore project history later?

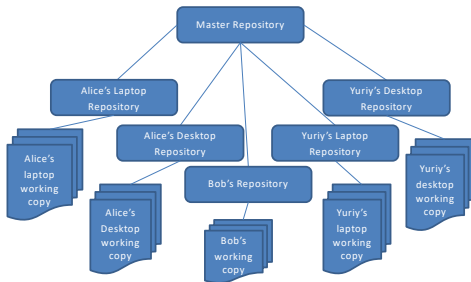
### Types of VCS -- Distributed

- Each developer has their own repository.
  - Created by the developer, or
  - Cloned from an existing (remote) repository
- Developers work on their own repos
  - They can commit, branch, etc.
  - Activity is local unless it is pushed to remote repo
  - Remote activity is not seen until dev fetches from the remote repo
- Examples: Mercurial (hg), git

#### Distributed version control

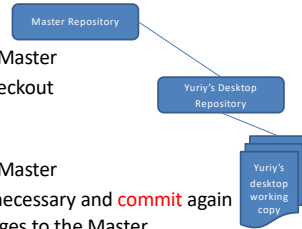


## Distributed version control model



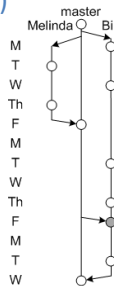
## Doing work

- I **pull** from the Master
- I **update** my checkout
- I **edit**
- I **commit**
- I **pull** from the Master
- I **merge** tips if necessary and **commit** again
- I **push** my changes to the Master



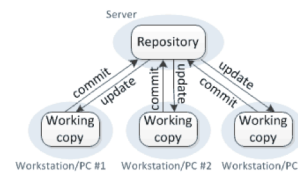
## History view (log)

- Bill and Melinda work at the same time
- At the end, all repositories have the same, rich history

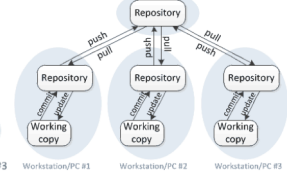


## Pros and Cons of Centralized VCS

## Centralized version control



## Distributed version control



## A Motivating Example: What is this git command?

**NAME**  
 git-\_\_\_\_\_ - \_\_\_\_\_ file contents to the index

**SYNOPSIS**  
 git \_\_\_\_\_ [--dry-run | -n] [--force | -f] [--interactive | -i] [--patch | -p]

**DESCRIPTION**  
 This command updates the index using the current content found in the working tree, to prepare the content staged for the next commit. It typically \_\_\_\_\_ the current content of existing paths as a whole, but with some options it can also be used to \_\_\_\_\_ content with only part of the changes made to the working tree files applied, or remove paths that do not exist in the working tree anymore.

## A Motivating Example: What is this git command?

**NAME**  
**git-add** - Adds file contents to the index

**SYNOPSIS**  
 git add [--dry-run | -n] [--force | -f] [--interactive | -i] [--patch | -p]

**DESCRIPTION**  
 This command updates the index using the current content found in the working tree, to prepare the content staged for the next commit. It typically adds the current content of existing paths as a whole, but with some options it can also be used to add content with only part of the changes made to the working tree files applied, or remove paths that do not exist in the working tree anymore.

## A Motivating Example: What is this git command?

**NAME**  
 git-\_\_\_\_\_ - Switch branches or restore working tree files

**SYNOPSIS**  
 git \_\_\_\_\_ [-q] [-f] [-m] [<branch>]

**DESCRIPTION**  
 Updates files in the working tree to match the version in the index or the specified tree. If no paths are given, git \_\_\_\_\_ will also update HEAD to set the specified branch as the current branch.

## A Motivating Example: What is this git command?

**NAME**  
**git-checkout** - Switch branches or restore working tree files

**SYNOPSIS**  
 git checkout [-q] [-f] [-m] [<branch>]

**DESCRIPTION**  
 Updates files in the working tree to match the version in the index or the specified tree. If no paths are given, git checkout will also update HEAD to set the specified branch as the current branch.

## A Motivating Example: What is this git command?

**NAME**  
 git-\_\_\_\_\_ - Forward-port local commits to the updated upstream head

**SYNOPSIS**  
 git \_\_\_\_\_ [-i | --interactive] [options] [--exec <cmd>] [--onto <newbase>] [<upstream> [<branch>]]  
 git \_\_\_\_\_ [-i | --interactive] [options] [--exec <cmd>] [--onto <newbase>] --root [<branch>]  
 git \_\_\_\_\_ --continue | --skip | --abort | --edit-todo

**DESCRIPTION**  
 If <branch> is specified, git \_\_\_\_\_ will perform an automatic git checkout <branch> before doing anything else. Otherwise it remains on the current branch.

If <upstream> is not specified, the upstream configured in branch.<name>.remote and branch.<name>.merge options will be used (see git-config[1] for details) and the --fork-point option is assumed. If you are currently not on any branch or if the current branch does not have a configured upstream, the \_\_\_\_\_ will abort.

## A Motivating Example: What is this git command?

**NAME**  
**git-rebase** - Forward-port local commits to the updated upstream head

**SYNOPSIS**  
 git rebase [-i | --interactive] [options] [--exec <cmd>] [--onto <newbase>] [<upstream> [<branch>]]  
 git rebase [-i | --interactive] [options] [--exec <cmd>] [--onto <newbase>] --root [<branch>]  
 git rebase --continue | --skip | --abort | --edit-todo

**DESCRIPTION**  
 If <branch> is specified, git rebase will perform an automatic git checkout <branch> before doing anything else. Otherwise it remains on the current branch.

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## Our goal with git

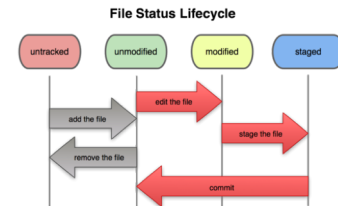
*Be able to understand the git man-pages*

## Git Basics

### How Git Works

## Git Basics -- Tracked vs. Untracked

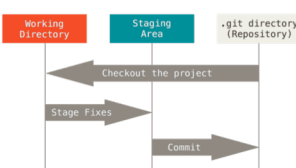
- **untracked file** - a file not currently under version control
- **tracked file** - a file that is under version control



## Git Basics -- Three Main Stages

1. **Committed:** Everything in the file is currently in the database
2. **Modified:** Changed the file but have not committed to the database
3. **Staged:** Marked the file for addition to the database in the next commit

Note that all of the above pertain to *tracked* files.



## Git Basics -- Creating Repositories

### Initializing a repository

- `git init` - Create an empty git repository or reinitialize an existing one
  - `--bare` - create a bare repository
  - `[directory]` - `git init` is run inside the provided directory
- `git init` creates a `.git` folder in the directory chosen

## Git Basics -- Creating Repositories

### Cloning a Repository

- `git clone` - Clone a repository into a new directory
  - `--depth <depth>` - Create a shallow clone with a history truncated to `<depth>` commits
  - `--branch <name>` - Point local HEAD to specific branch (more on HEAD in a bit!)
  - `--origin <name>` - Use `<name>` to keep track of remote repo instead of 'origin'
- Basically, clone just:
  - calls `init`
  - points some meta variables at an existing repository
  - copies the data to the new repo

### .git/

- What's in it?
  - `branches/`:
  - `COMMIT_EDITMSG`: most recent commit message
  - `config`: configure your git repository
  - `description`: only used by the GitWeb program ([source](#))
  - `hooks/`: This contains client or server-side hook scripts ([more info](#))
  - `index`: The "staging area"
  - `info/`: keeps a global exclude file for your project
  - `logs/`: keeps track of history of HEAD and refs
  - `objects/`: where the actual content is stored
  - `refs/`: keeps track of refs and tags

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  - `objects/`: where the actual content is stored in a database
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## Git Vocabulary

### Git Vocabulary

- index: staging area (located `.git/index`)
- content
- tree
- working tree
- staged
- commit
- ref
- branch
- HEAD
- upstream

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- HEAD: a ref pointing to branch/commit being worked on (i.e. Working Tree)
- upstream: complicated, basically "backwards in time" (but not quite!)



## Git Basics

### Working Locally

### Git Basics: *Changing Content* -- `git add`

`git add` does *two things*:

1. given an untracked file it will
  - a. start tracking it
  - b. update `.git/index` using the current *content* found in the working tree to prep the content for the next commit (*i.e., the content is **staged***)
2. given a modified unstaged file it will
  - a. stage its *contents* for commit

`--patch`, `-p`: start an interactive staging session that lets you choose portions of a file to add to the next commit.

### Git Basics: *Changing Content* -- `git commit`

`git commit` updates the Git database with staged content in `.git/index`

- Note that staged files can have *unstaged changes*
- By default this will open an editor for you to enter a commit message

`--message=<msg>`, `-m <msg>`: Add `<msg>` as the commit message. If multiple messages are given, concatenate as separate paragraphs

`--patch`, `-p`: Use the interactive patch selection interface to choose which changes to commit (similar to `git add -p`)

## Git Basics

### Making Queries

### Git Basics: *Making Queries* -- `git status`

`git status` shows the working tree status. This command displays:

- paths that have differences between the index file and the current HEAD
- paths that have differences between the working tree and the index file
- paths in the working tree that are not tracked by git

`--short`, `-s`: Give the output in the short-format

`--ignored`: Show ignored files

### Git Basics: *Making Queries* -- `git log`

`git log` inspects commit history with multiple display options

- `git log` is basically a wrapper around `git rev-list` and `git diff`-\* (don't worry about these - I sure don't!)

#### Some Examples

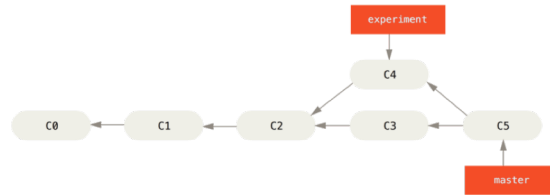
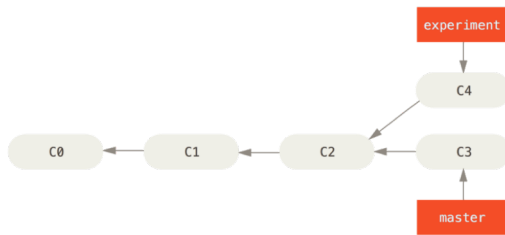
```
git log
git log --graph
git log --graph --all
git log --graph --all --oneline
```

## Git Basics: *Making Queries* -- git log

### ...Some Examples

```
git log --graph --abbrev-commit --decorate --
format=format:'%C(bold blue)%h%C(reset) - %C(bold
cyan)%aD%C(reset) %C(bold green)(%ar)%C(reset) %C(bold
cyan)(committed: %cD)%C(reset) %C(auto)%d%C(reset)%n'
%C(white)%s%C(reset)%n'          %C(dim white)- %an <%ae>
%C(reset) %C(dim white)(committer: %cn <%ce>)%C(reset)'
```

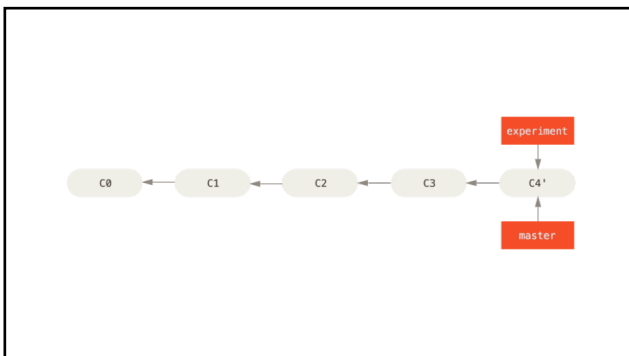
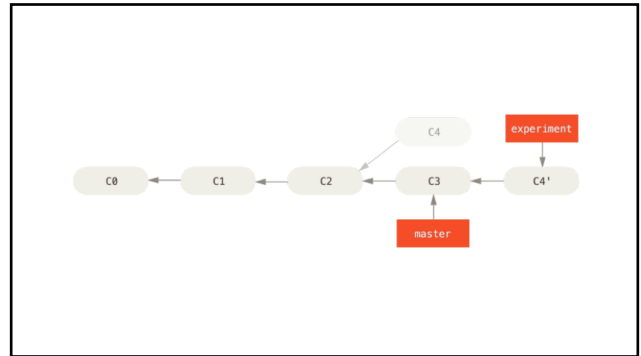
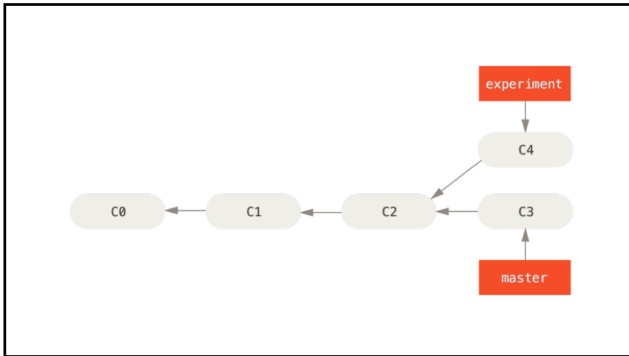
## Git Merge



## Git Rebase

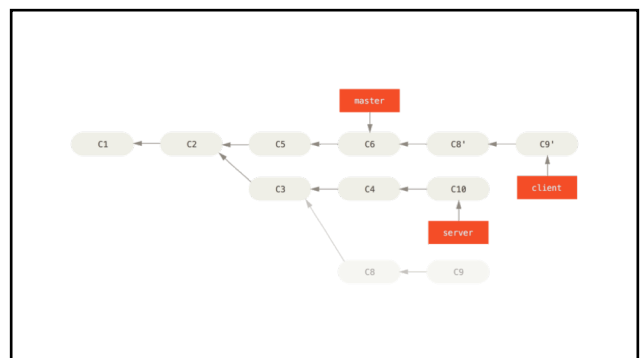
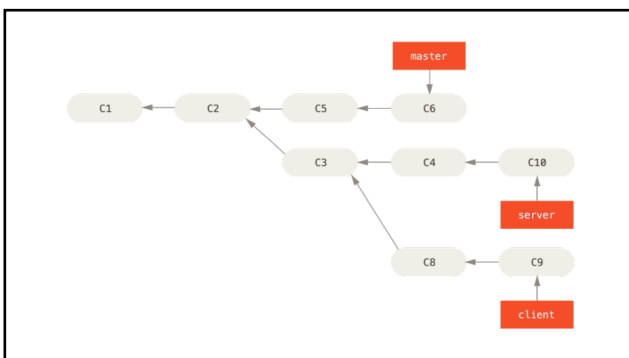
### Changing Commit History with Rebase

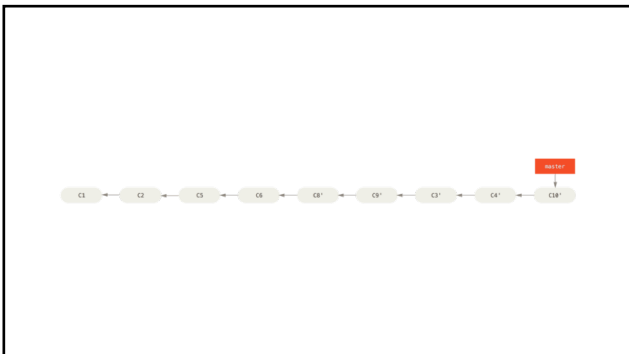
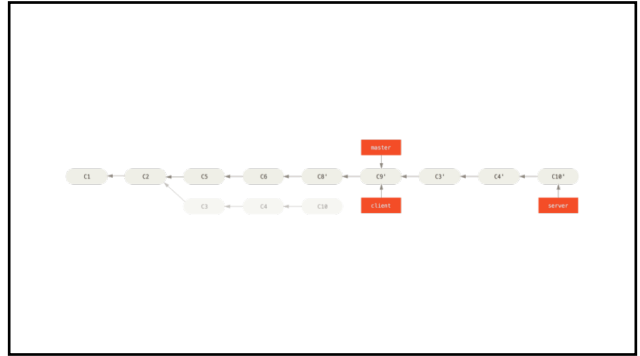
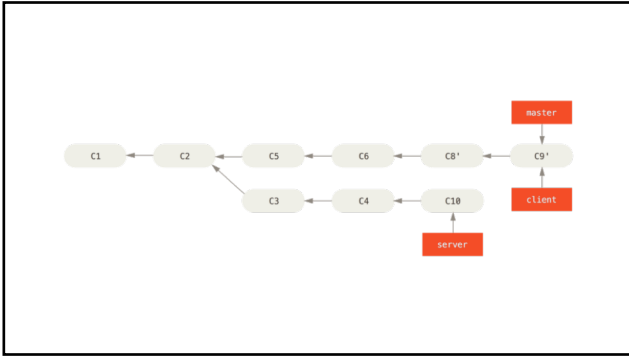
- Git rebase lets us change our commit history
- rebase is a powerful tool, but we will only scratch the surface



### Changing Commit History with Rebase

- Git rebase --onto gives us a bit more power





Why use Git Rebase?

Points of Confusion

Fork vs. Clone

## Fork vs. Clone

**Fork**

Fork is NOT A GIT CONCEPT

- it was invented by GitHub
- Fork stores extra information and makes pull requests possible

**Clone**

Clone IS A GIT CONCEPT

- clone extends init
- exists independent of github

## Branch vs. Clone

## Branch vs. Clone

**Branch**

Branch creates a ref

**Clone**

Clone creates a new repository

## Pull vs. Fetch

## Pull vs. Fetch

**Fetch**

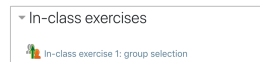
- Take target branch from a remote repository and store it in `.git/refs/remotes/`
- NOT integrated/merged with local branches!!!!

**Pull**

- Fetches remote branch and merges with local branch or repository

## Next time: Thursday (September 26)

- First in-class exercise
- On using git (today was a prelude with useful info)
- Form 4-person teams
  - Use moodle to self-select a team; can do it before Thursday or on Thursday



- At least one person per team needs to bring a laptop

**BRING A LAPTOP!**