

Figure 7.3 A hidden Markov model for relating numbers of ice creams eaten by Jason (the observations) to the weather (H or C, the hidden variables).

Forward algorithm

$= P(x)$

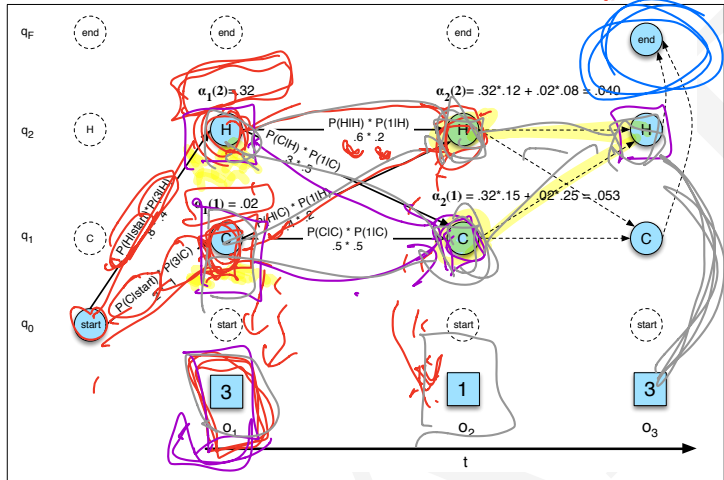


Figure 7.7 The forward trellis for computing the total observation likelihood for the ice-cream events 3 1 3. Hidden states are in circles, observations in squares. White (unfilled) circles indicate illegal transitions. The figure shows the computation of $\alpha_t(j)$ for two states at two time steps. The computation in each cell follows Eq. 7.14: $\alpha_t(j) = \sum_{i=1}^N \alpha_{t-1}(i) a_{ij} b_j(o_t)$. The resulting probability expressed in each cell is Eq. 7.13: $\alpha_t(j) = P(o_1, o_2, \dots, o_t, q_t = j | \lambda)$.

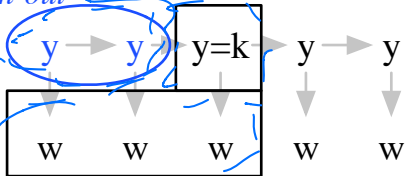
Forward-Backward

Declaratively:

Forward probs

$$\alpha_t[k] = \sum_{y_1 \dots y_{t-1}} P(y_t = k, w_1 \dots w_t, y_1 \dots y_{t-1})$$

sum-out



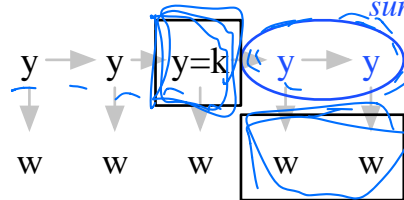
Forward Algo.: for each $t=1..N$, for each k ,

$$\alpha_t[k] := \sum_{j=1..K} (\alpha_{t-1}[j] P_{trans}(k | j) P_{emit}(w_t | k))$$

Backward probs

$$\beta_t[k] = \sum_{y_{t+1} \dots y_n} P(y_t = k, w_{t+1} \dots w_n, y_{t+1} \dots y_n)$$

sum-out



Backward Algo.: for each $t=N..1$, for each j ,

$$\beta_t[j] := \sum_{k=1..K} (\beta_{t+1}[k] P_{trans}(j | k) P_{emit}(w_{t+1} | k))$$

Tag Marginals:

$$P(y_t = k | w_1 \dots w_n) \propto \alpha_t[k] \beta_t[k]$$

$$P(y_{t-1} = j, y_t = k | w_1 \dots w_n) \propto \alpha_t[j] P_{trans}(k | j) \beta_t[k]$$

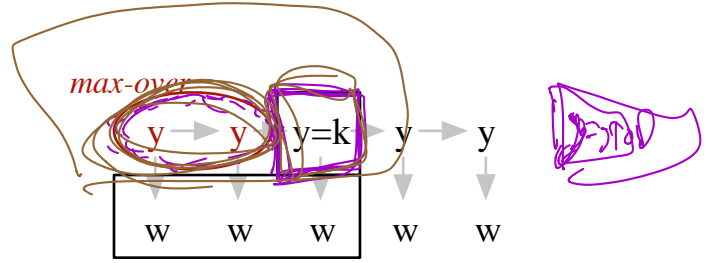
$\alpha_N[k] = P(\rightarrow)$

total = data?

Viterbi algorithm (for HMMs)

Declaratively:

$$V_t[k] = \max_{y_1 \dots y_{t-1}} P(y_t = k, y_1 \dots y_{t-1}, w_1 \dots w_t)$$



Algorithm, for each $t=1..N$,

$$V_t[k] := \max_{j=1..K} \left(V_{t-1}[j] P_{trans}(k | j) P_{emit}(w_t | k) \right)$$

$$B_t[k] := \arg \max_{j=1..K} \left(\dots \right)$$

for $\max_j P(w_t, y)$
 $\max_y \prod_t P(x_{t+1}|x_t) P(w_t|x_t)$

For solution: choose best tag at last position.
 Trace backpointers to find best tag at second-to-last, e tc.

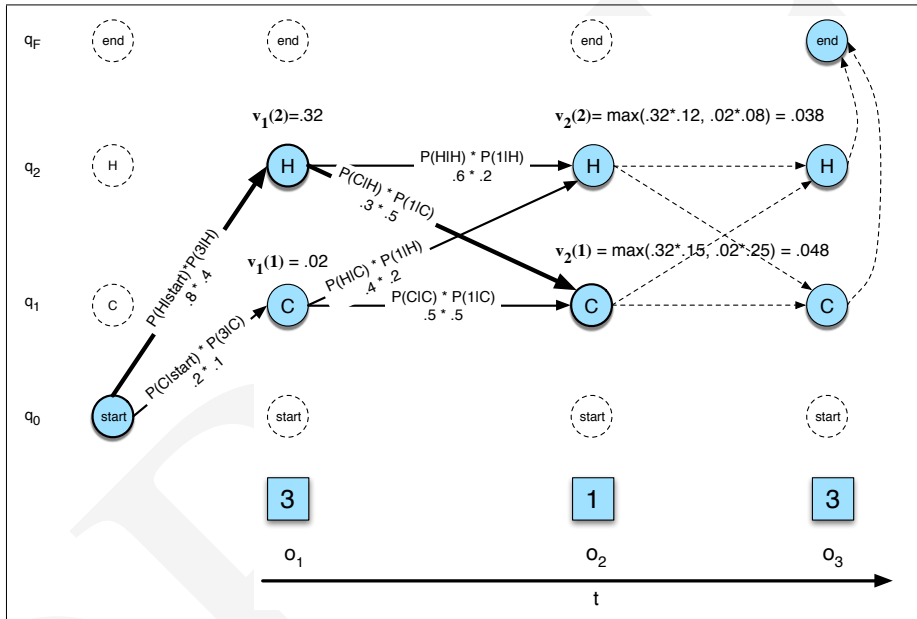
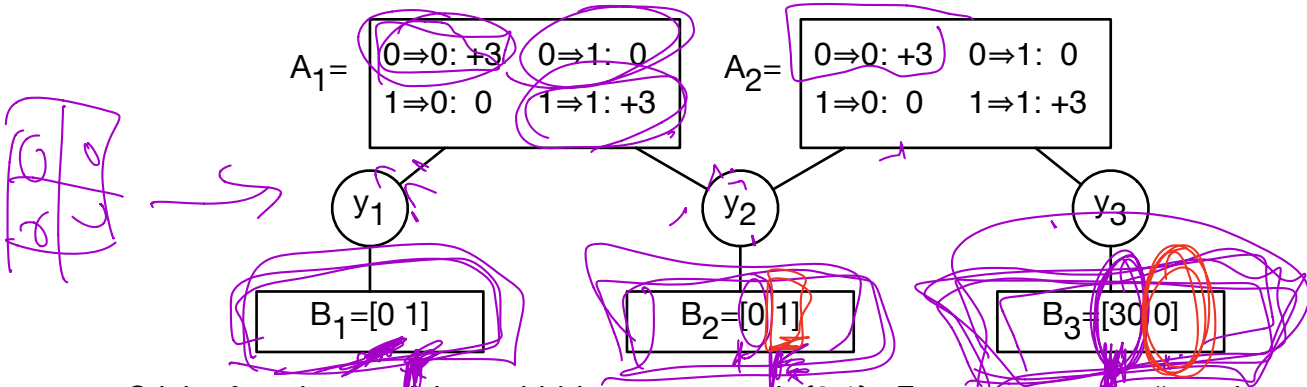


Figure 7.10 The Viterbi trellis for computing the best path through the hidden state space for the ice-cream eating events 3 1 3. Hidden states are in circles, observations in squares. White (unfilled) circles indicate illegal transitions. The figure shows the computation of $v_t(j)$ for two states at two time steps. The computation in each cell follows Eq. 7.19: $v_t(j) = \max_{1 \leq i \leq N-1} v_{t-1}(i) a_{ij} b_j(o_t)$. The resulting probability expressed in each cell is Eq. 7.18: $v_t(j) = P(q_0, q_1, \dots, q_{t-1}, o_1, o_2, \dots, o_t, q_t = j | \lambda)$.

CS690N Viterbi exercise



Sticky-favoring model over hidden state vocab $\{0,1\}$. Factor scores are “goodness points” are in log-scale additive form. (They’re positive, though for an HMM they would all be negative.)

$$\log P(y | w) = (\text{constant}) + G(y_1, y_2, y_3)$$

$$G(y_1, y_2, y_3) = A(y_1, y_2) + A(y_2, y_3) + B_1(y_1) + B_2(y_2) + B_3(y_3)$$

inference goal: $\text{argmax}_y G(y)$

Additive Viterbi

For $t=1..T$,

For $k \in \{0,1\}$,

$$V_t[k] := \max_j (V_{t-1}[j] + A(j, k) + B_t(k))$$

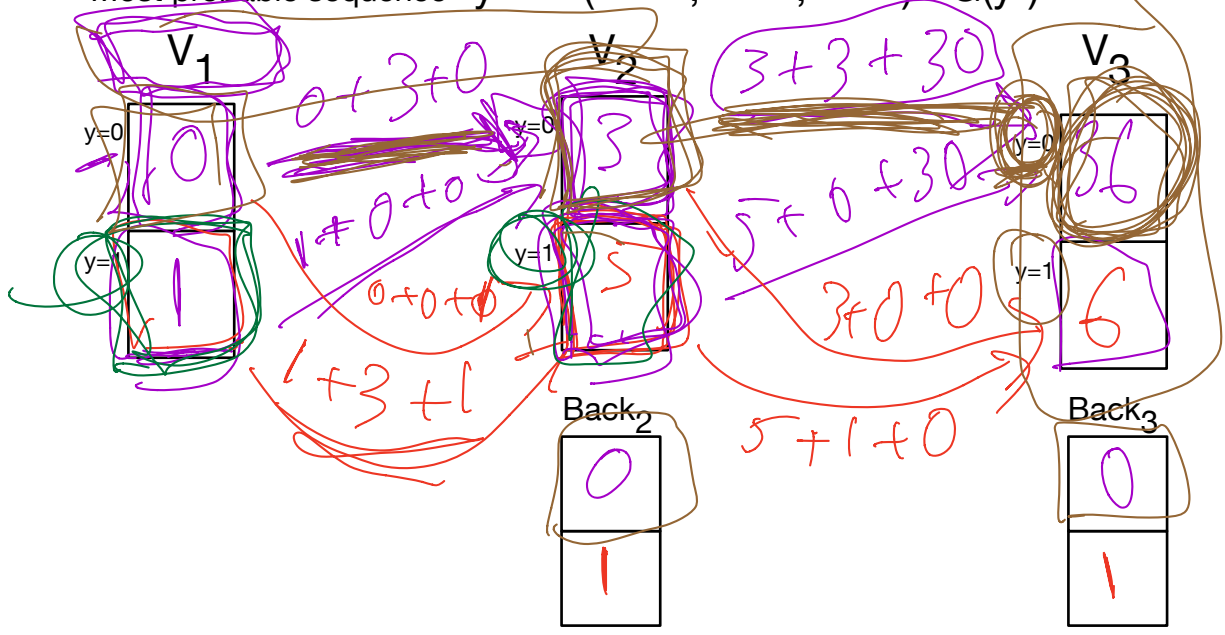
$$B[k] := \underset{j}{\text{arg max}} (\dots)$$

For $t=1$, set $A_0(\text{anything})=0$ and $V_0(\text{anything})=0$

Final backtrace step: take best-scoring from last V_T , follow the backpointers all the way back

Run Viterbi and fill out the trellis with arcs like in the textbook’s HMM example.

Most probable sequence $y^* = (0, 0, 0)$ $G(y^*) =$



$$B[k] := \arg \max (\dots)$$