Language models

CS 685, Spring 2021

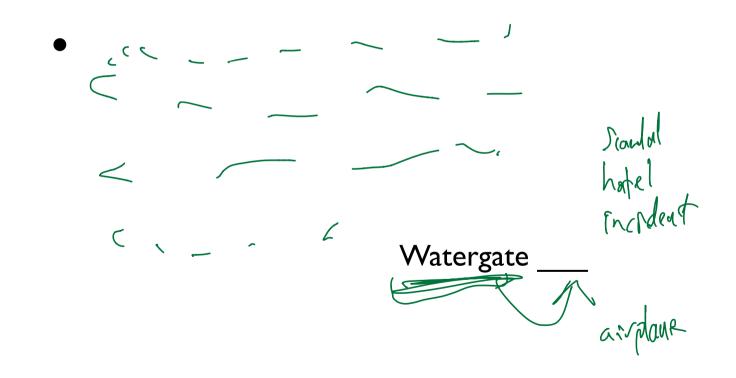
Advanced Topics in Natural Language Processing <u>http://brenocon.com/cs685</u> <u>https://people.cs.umass.edu/~brenocon/cs685_s21/</u>

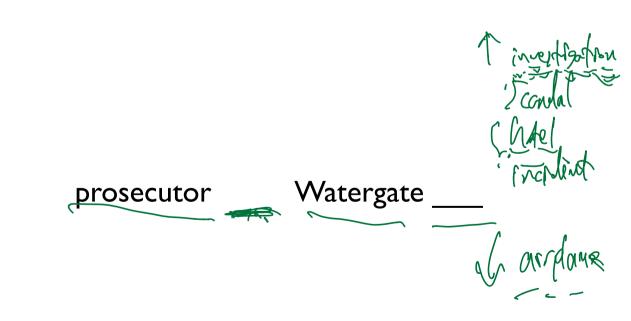
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Announcements

- Hope HWI is going well!
- Reading review #2 due this Monday
- I'll post some sample lit review topics





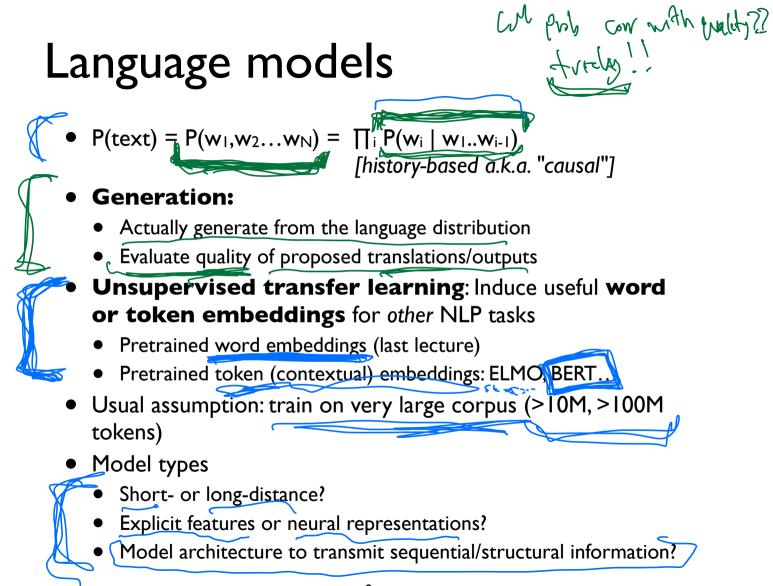
order government official president

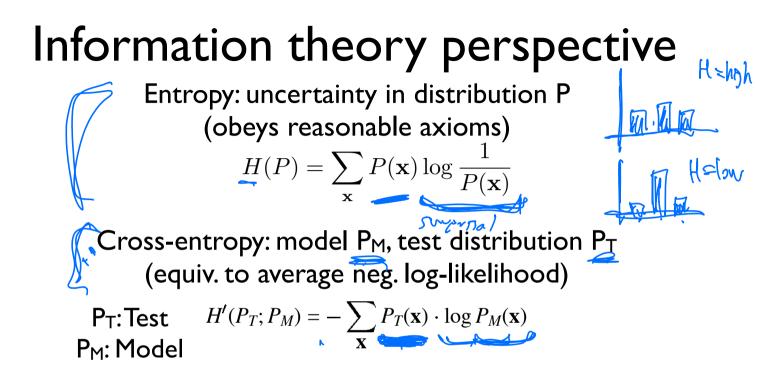
attorney general deputy attorney general prosecutor Watergate ____

Ms. Yates's order was a remarkable rebuke by a government official to a sitting president, and it recalled the so-called Saturday Night Massacre in 1973, when President Richard M. Nixon fired his attorney general and deputy attorney general for refusing to dismiss the special prosecutor in the Watergate

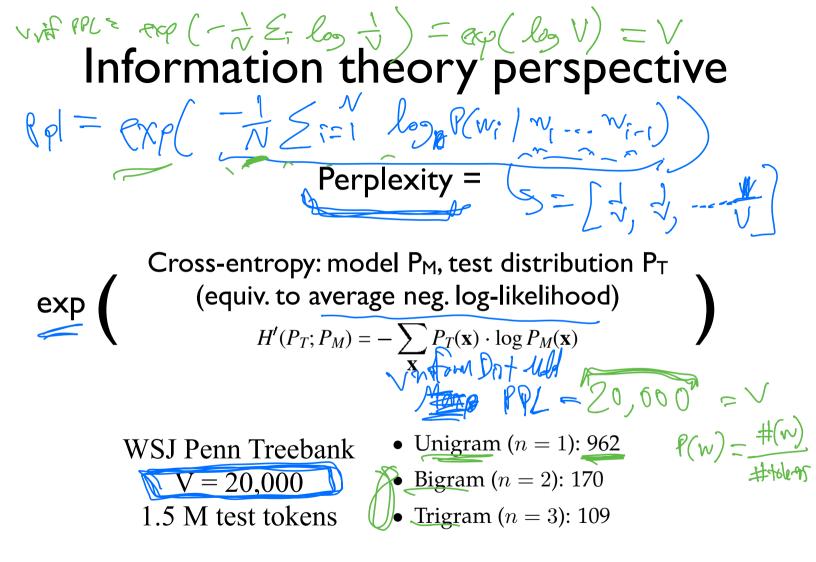
("the" a w" "hotel", ---Language models & Water on = hyp? a she t PC the the fle of the) = for Sar April 5 • $P(text) = P(w_1, w_2...w_N) =$ $= P(w_1) P(w_2|w_1) P(w_3|w_1,w_2) P(w_4|w_1,w_3,w_4)$ (han rule , $= \prod_{i=1}^{n} P(W_i \mid W_1, W_2, \dots, W_{i-1})$

" (asal"





- Coding interpretation: average number of bits/nats
- Entropy of uniform V-sided die?



N-gram models XXXX With Markov assumption: only use short distance information, within a fixed window, say k=5 (Markov window)
"N-gram LMs": Markov models with count-based parameter fitting XA HAT

(oge)

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Smoothing

 Pseudocount Smoothing (Dirichlet prior) for parameter estimation:

$$\mathbf{p}_{\text{smooth}}(w_m \mid w_{m-1}) = \frac{\overbrace{\text{count}(w_{m-1}, w_m) + \alpha}}{\sum_{w' \in \mathcal{V}} \text{count}(w_{m-1}, w') + V\alpha}$$

x=1/

•

11

- Note smoothing usually redistributes mass from seen words to unseen words
- Absolute Discounting: when count>0, subtract d (0<d<1)

Smoothing is important for many other word statistics-based preprocessing methods, like identifying multiword expressions a.k.a. collocations ("social security")

Interpolation

- Idea: higher Markov orders are more sparse.
 So combine multiple order models
- Interpolation: weighted averaging $(\lambda \ge 0, \Sigma \lambda_n = 1)$:

$$p_{\text{Interpolation}}(w_m \mid w_{m-1}, w_{m-2}) = \lambda_3 p_3^*(w_m \mid w_{m-1}, w_{m-2}) + \lambda_2 p_2^*(w_m \mid w_{m-1}) + \lambda_1 p_1^*(w_m).$$

• It's a generative model:

for Each token $w_m, m = 1, 2, ..., M$ do: draw the *n*-gram size $z_m \sim \text{Categorical}(\lambda)$; draw $w_m \sim p_{z_m}^*(w_m \mid w_{m-1}, ..., w_{m-z_m})$.

- If only we knew z, learning would be easy.
- So... use EM!

EM for the interpolation model

for Each token $w_m, m = 1, 2, ..., M$ do: draw the *n*-gram size $z_m \sim \text{Categorical}(\lambda)$; draw $w_m \sim p_{z_m}^*(w_m \mid w_{m-1}, ..., w_{m-z_m})$.

Algorithm 10 Expectation-maximization for interpolated language modeling

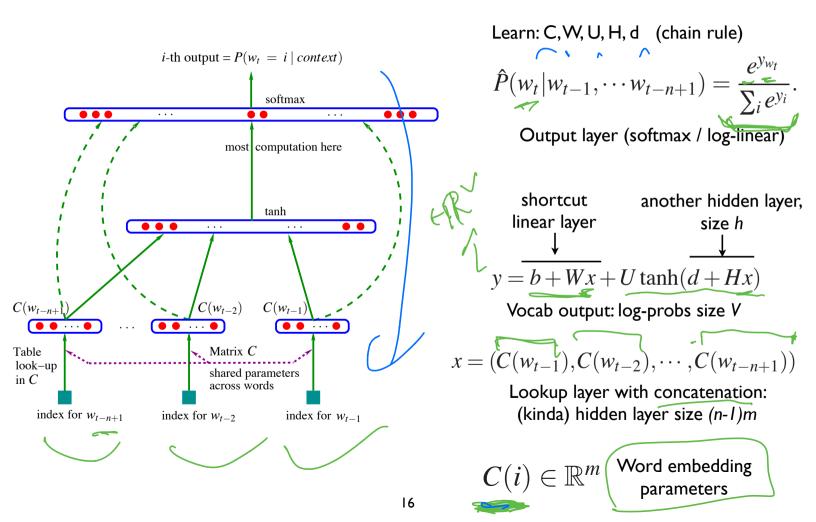
1: procedure ESTIMATE INTERPOLATED *n*-GRAM ($w_{1:M}, \{p_n^*\}_{n \in 1:n_{max}}$) for $z \in \{1, 2, ..., n_{max}\}$ do ▷ Initialization 2: $\lambda_z \leftarrow \frac{1}{n}$ 3: repeat 4: for $m \in \{1, 2, ..., M\}$ do 5: ⊳ E-step for $z \in \{1, 2, ..., n_{\max}\}$ do 6: $q_m(z) \leftarrow \mathbf{p}_z^*(w_m \mid \boldsymbol{w}_{1:m-}) \times \lambda_z$ 7: $q_m \leftarrow \text{Normalize}(q_m)$ 8: for $z \in \{1, 2, ..., n_{\max}\}$ do ⊳ M-step 9: $\lambda_z \leftarrow \frac{1}{M} \sum_{m=1}^M q_m(z)$ 10: **until** tired 11: return λ 12:

Logistic word prediction

- No more counts. Model next-word as softmax over the vocabulary.
- We can use anything to help predictions: features (Rosenfeld 1996) or neural nets (Bengio et al. 2003) to compose v_u:

$$\mathbf{p}(w \mid u) = \frac{\exp(\boldsymbol{\beta}_w \cdot \boldsymbol{v}_u)}{\sum_{w' \in \mathcal{V}} \exp(\boldsymbol{\beta}_{w'} \cdot \boldsymbol{v}_u)} \quad \boldsymbol{\beta}_w \in \mathbb{R}^K$$
$$\boldsymbol{v}_u \in \mathbb{R}^K$$

• Can use character-level models (helps with out-ofvocabulary words), long-distance topical information, or *any* type of other information from the left context! Bengio et al. 2003: Markov multilayer perceptron



7 VK Pros/cons (NS. Ngrams) Newfol Maleor = Fame poers otri san bbb & t out strack smartness - Geventration!

Pips Ngun - fast to have

- Z.mple

= Interp

Long-distance: Human LMs?

2.5 Long Distance (Triggers)

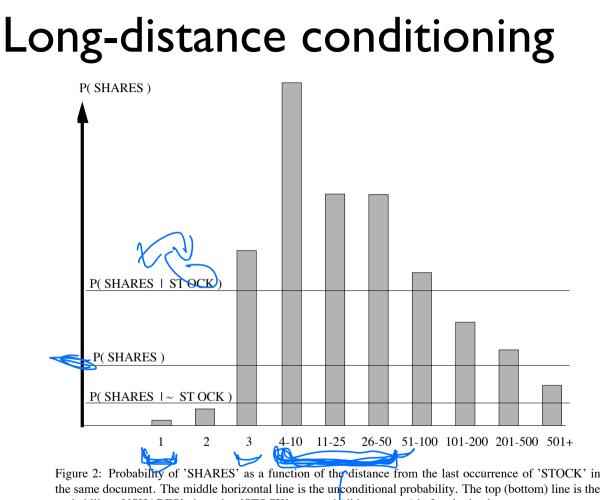
2.5.1 Evidence for Long Distance Information

Shannon Game at IBM [Mercer and Roukos 92]. A "Shannon game" program was implemented at IBM, where a person tries to predict the next word in a document while given access to the entire history of the document. The performance of humans was compared to that of a trigram language model. In particular, the cases where humans outsmarted the model were examined. It was found that in 40% of these cases, the predicted word, or a word related to it, occurred in the history of the document.



- Cognitive science & human behavioral evidence can inspire better NLP modeling
- Inspecting *differences* in two models' performance (here, human-vs-machine; can also do machine-vs-machine)

[Rosenfeld 1996]



probability of 'SHARES' given that 'STOCK' occurred (did not occur) before in the document.



Recurrent neural networks

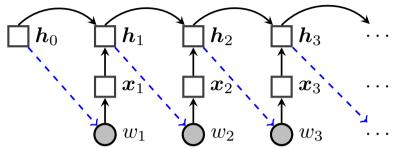


Figure 6.1: The recurrent neural network language model, viewed as an "unrolled" computation graph. Solid lines indicate direct computation, dotted blue lines indicate probabilistic dependencies, circles indicate random variables, and squares indicate computation nodes.

- Idea: extend a feedforward net to sequential data by iterating an NN at each position.
- Theoretically, an RNN can learn *any* update function. (Represent any Turing machine!)