

Intro & linear models (INLP ch. 1 & 2)

CS 685, Spring 2021

Advanced Topics in Natural Language Processing

<http://brenocon.com/cs685>

https://people.cs.umass.edu/~brenocon/cs685_s21/

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[Material from Eisenstein (2019)]

Levels of linguistic structure

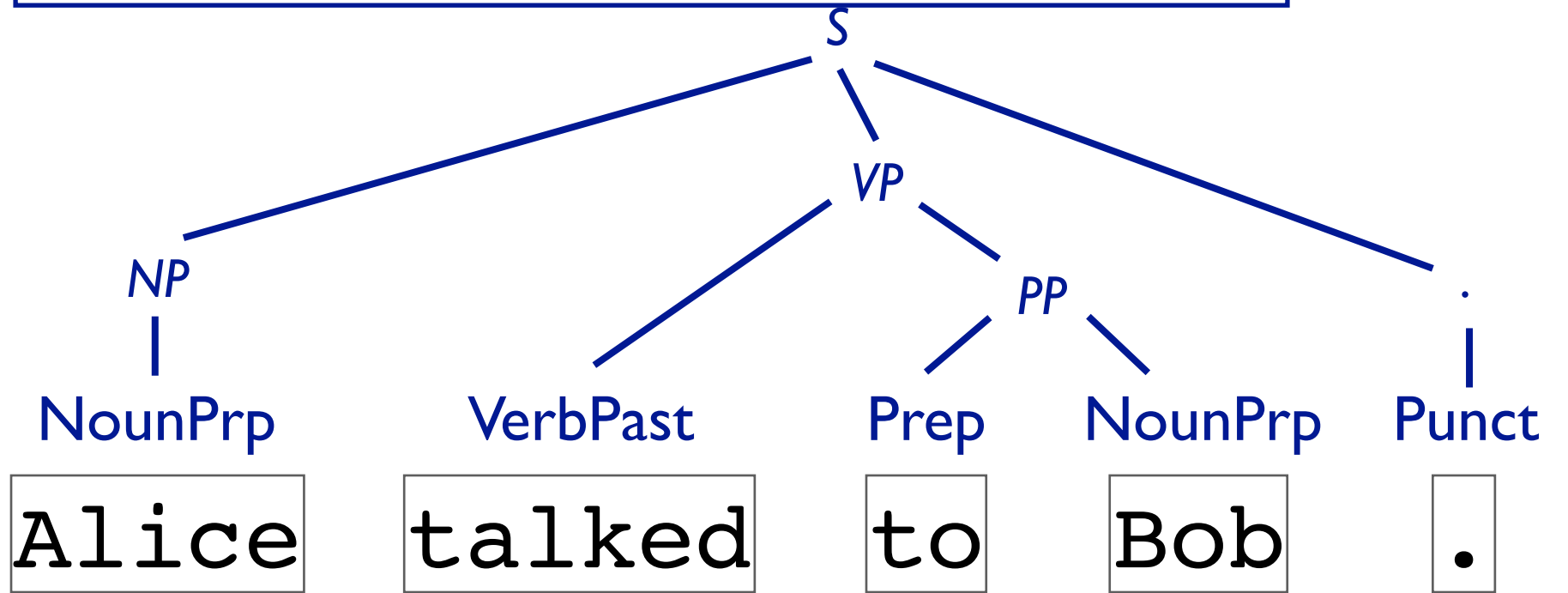
Discourse

Alice saw Mary too. **She** talked to **her**.

Semantics

CommunicationEvent(e) SpeakerContext(s)
 Agent(e, Alice) TemporalBefore(e, s)
 Recipient(e, Bob)

Syntax



Words

Alice talked to Bob .

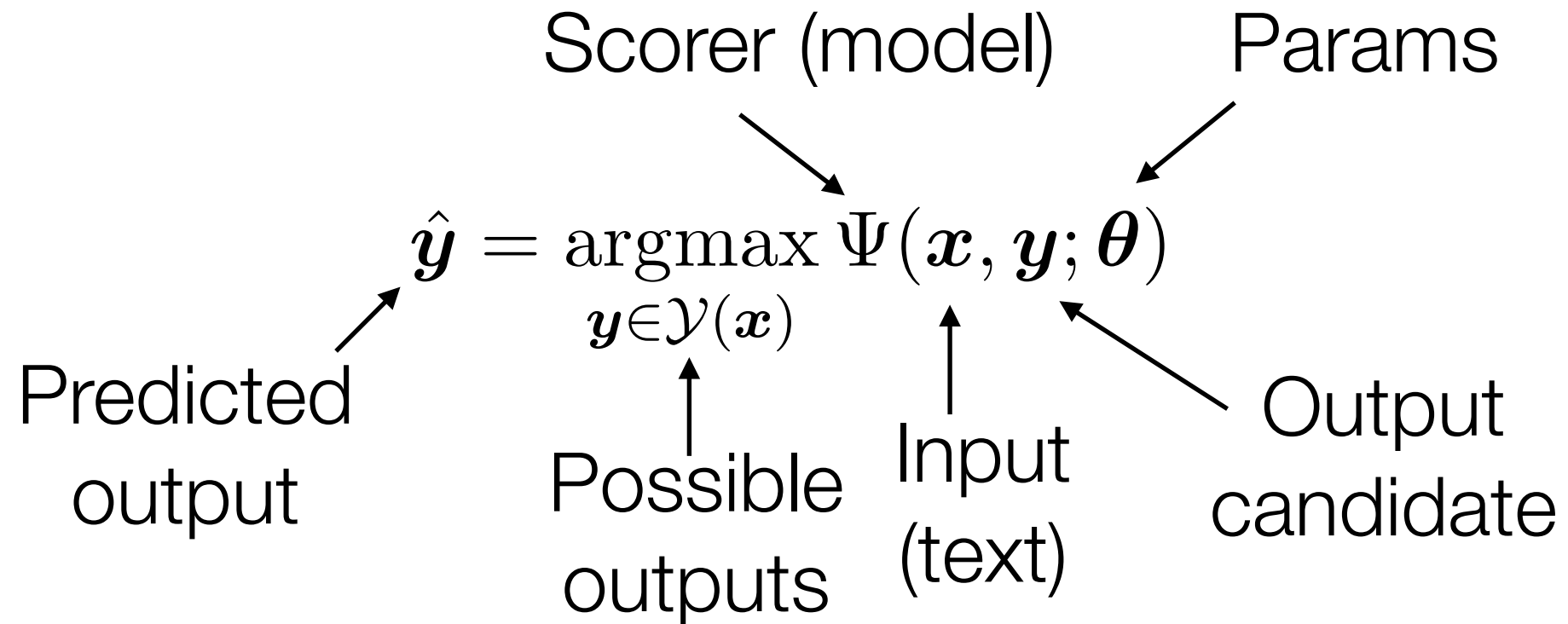
Morphology

talk -ed

Characters

Alice talked to Bob.

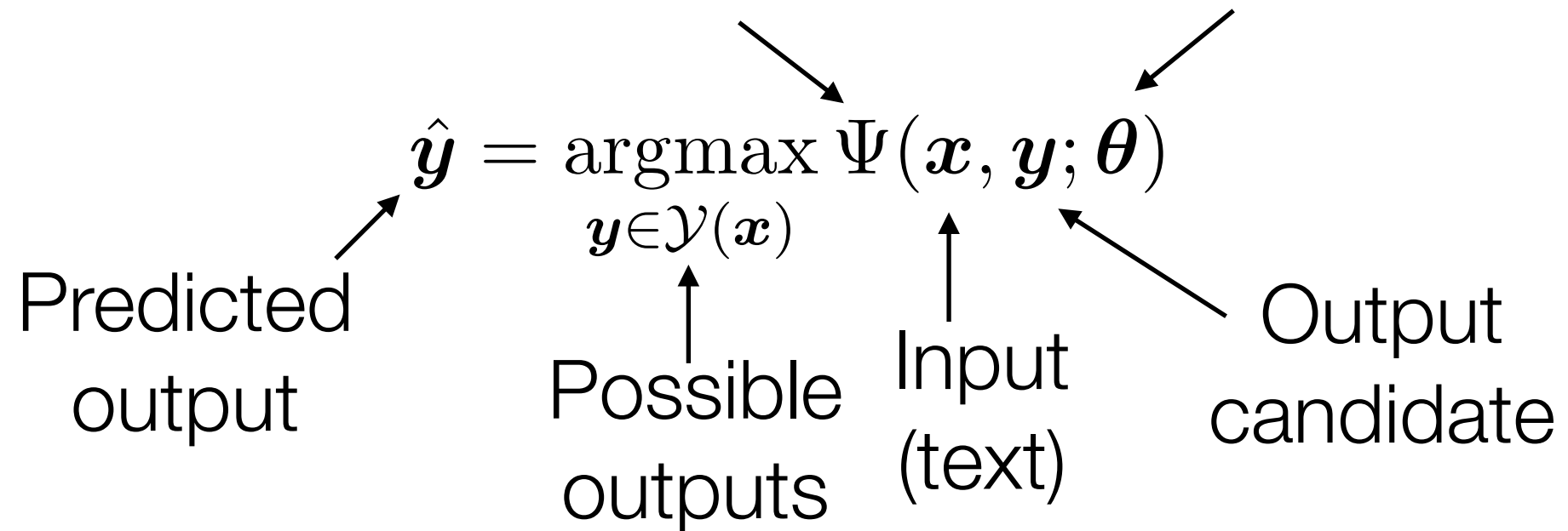
NLP as linguistic prediction



- x : Text, y : Sentiment label
- x : Text, y : Syntax tree
- x : English text, y : Chinese text translation
- x : Book, y : Major characters & their relationships

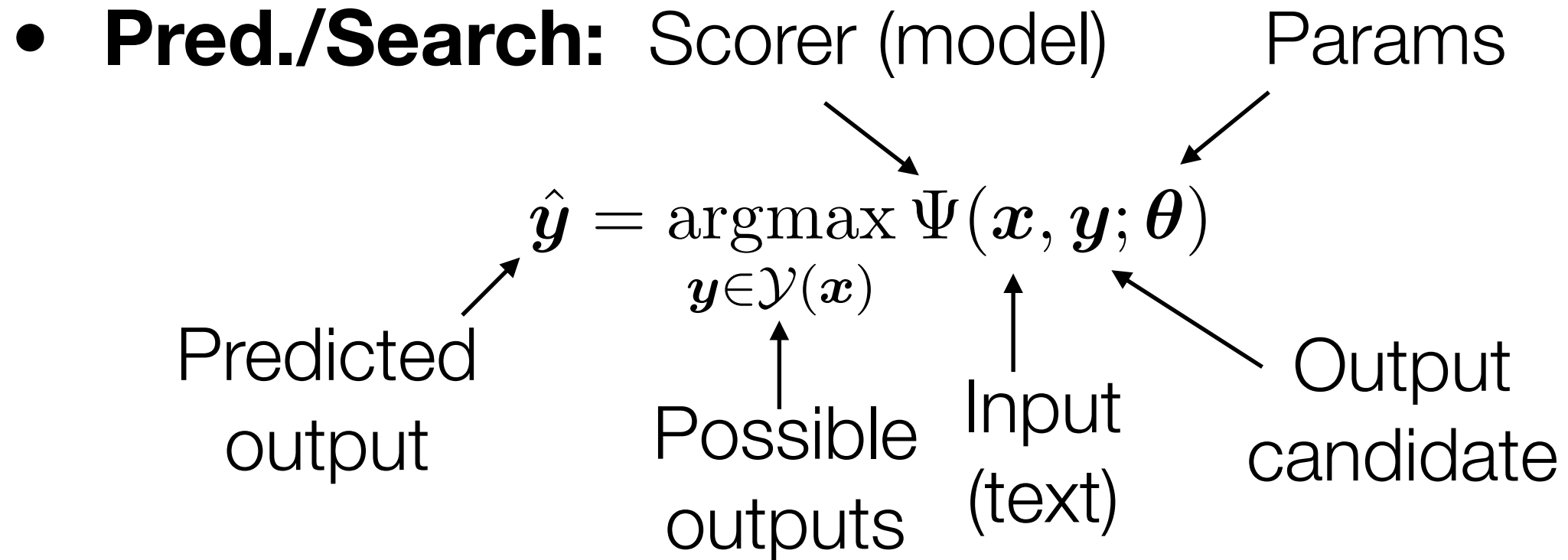
NLP modeling

- **Pred./Search:** Scorer (model) Params



- **Learning:** find a good θ from data (we we need learning at all?)
- **Modeling:** design important ling. phenomena into Ψ
 - Reuse search/learning optimization methods for for many different NLP problems

NLP modeling



- Today: Linear models Ψ , BOW \mathbf{x} & \mathbf{f} , multiclass \mathbf{y}
- Models: Naive Bayes and Logistic Regression
 - Learning: (regularized) MLE
- Wednesday: Neural network Ψ
- Later: sequential \mathbf{x}
- Later: structured output \mathbf{y}

Linear classification models

- Assume classification problem:
 - Input text \mathbf{x}
 - Output discrete $y \in \mathbf{Y}$, $|\mathbf{Y}|=K$
- Scoring function is a dot product of weight vector $\boldsymbol{\theta}$ and a vector-valued feature function \mathbf{f}
 - \mathbf{x} is a representation of the text. What to use?
 - \mathbf{f} computes features to score the candidate output. What features to use?

$$\Psi(\mathbf{x}, y) = \boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}, y) = \sum_j \theta_j f_j(\mathbf{x}, y)$$

Bag of words representation

Original text



Bag of words

It was the
best of times,
it was the
worst of
times...

| | |
|---|----------|
| 0 | aardvark |
| 0 | ... |
| 1 | best |
| 0 | ... |
| 2 | it |
| 0 | ... |
| 2 | of |
| 0 | ... |
| 2 | the |
| 0 | ... |
| 2 | times |
| 0 | ... |
| 2 | was |
| 0 | ... |
| 1 | worst |
| 0 | ... |
| 0 | zyxt |
| 1 | <OFFSET> |

\mathbf{x}

- \mathbf{x} is a vector, representing counts of words in the text
- Vocabulary \mathbf{V} : set of all word types under consideration
 - Vocab size $V = |\mathbf{V}|$
 - $\text{Len}(\mathbf{x}) = V$
- BOW ignores order information!! Yet is useful....
- Idea: each word can a weights for each possible output category

$$\Psi(\mathbf{x}, y) = \boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}, y) = \sum_j \theta_j f_j(\mathbf{x}, y)$$

Bag of words: linear model

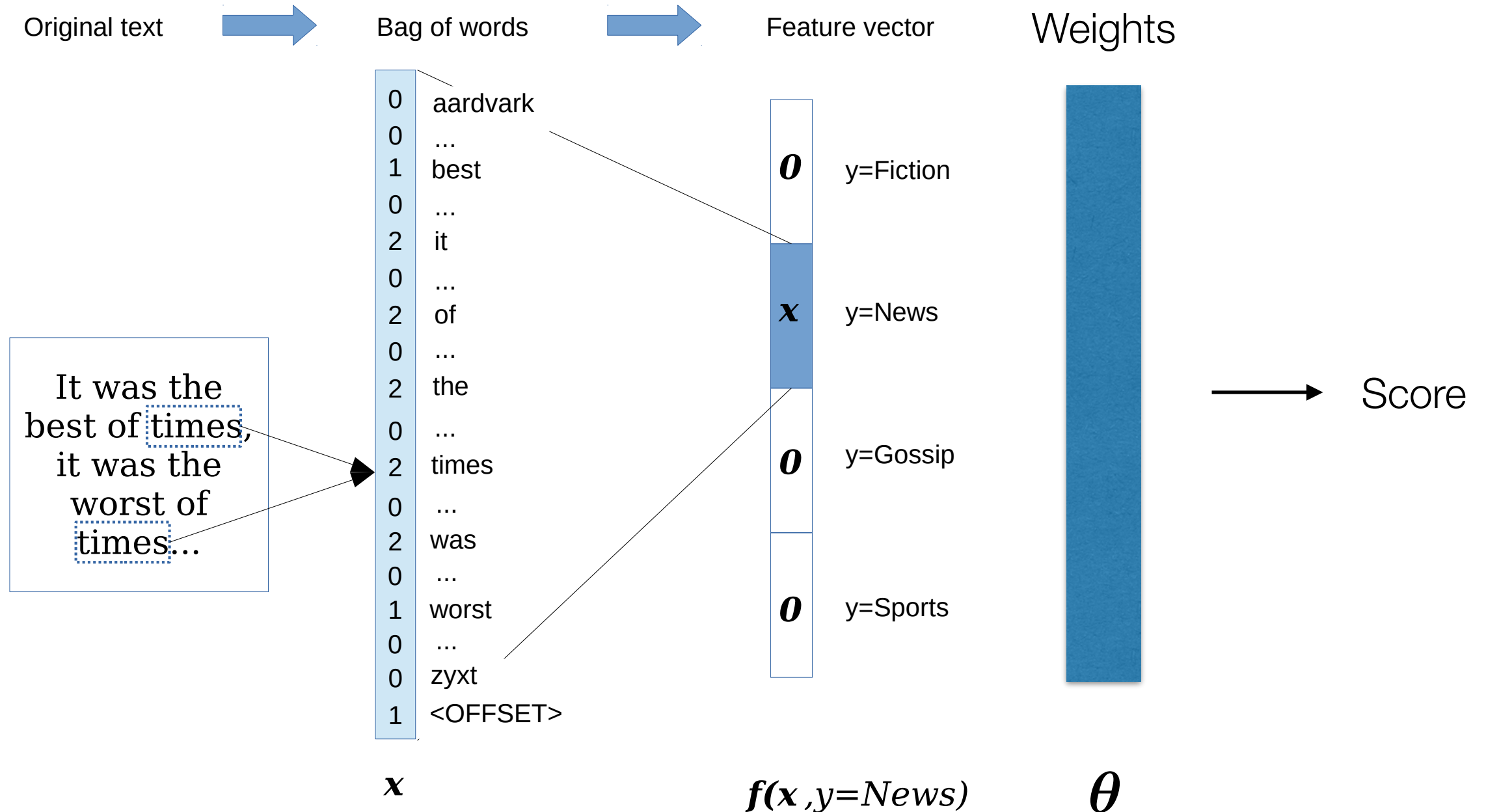
- One feature for each word and class pair.

$$f_j(\mathbf{x}, y) = \begin{cases} x_{whale}, & \text{if } y = \text{FICTION} \\ 0, & \text{otherwise} \end{cases}$$

- And another for $y=\text{NEWS}$, $y=\text{GOSSIP}$, $y=\text{SPORTS}$ (and all other output classes)
- Thus
 - $\mathbf{f}: \mathbf{X} \times \mathbf{Y} \rightarrow \mathbf{R}^{\text{VK}}$
 - $\boldsymbol{\theta} \in \mathbf{R}^{\text{VK}}$

$$\Psi(\mathbf{x}, y) = \boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}, y) = \sum_j \theta_j f_j(\mathbf{x}, y)$$

Bag of words: linear model



$$\Psi(\mathbf{x}, y) = \theta \cdot \mathbf{f}(\mathbf{x}, y) = \sum_j \theta_j f_j(\mathbf{x}, y)$$

How to set parameters?

- Could use deterministic 1 and 0 weights — implicit in lexicon/dictionary/keyword methods (e.g. racial slur blacklist, sentiment lexicons, etc.)
- But if you have labeled data, typically **supervised learning** is better.
- Labeled data: “gold-standard” (text, label) pairs

$$\{(\mathbf{x}^{(i)}, y^{(i)})\}_{i=1}^N$$

- Two linear, probabilistic models today
 - Naive Bayes
 - Logistic Regression

Naive Bayes

- Assume a model of both text and labels (each doc i.i.d.)

$$p(\mathbf{x}^{(1:N)}, \mathbf{y}^{(1:N)}) = \prod_{i=1}^N p_{X,Y}(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})$$

- $p(x,y)$ is a **generative model**: has a story of how both the label and document text was generated
 - generating text is a.k.a. **language model** — other LMs are used a lot in NLP
- Once we have a model, we can do:
 1. Learning: fit $p(x,y)$'s parameters to training data (using MLE)
 2. Prediction (“Search”): infer labels on new documents (using Bayes Rule)

NB generative model

Algorithm 1 Generative process for the Naïve Bayes classification model

for Instance $i \in \{1, 2, \dots, N\}$ **do**:
 Draw the label $y^{(i)} \sim \text{Categorical}(\boldsymbol{\mu})$;
 Draw the word counts $\boldsymbol{x}^{(i)} \mid y^{(i)} \sim \text{Multinomial}(\boldsymbol{\phi}_{y^{(i)}})$.

Algorithm 2 Alternative generative process for the Naïve Bayes classification model

for Instance $i \in \{1, 2, \dots, N\}$ **do**:
 Draw the label $y^{(i)} \sim \text{Categorical}(\boldsymbol{\mu})$;
 for Token $m \in \{1, 2, \dots, M_i\}$ **do**:
 Draw the token $w_m^{(i)} \mid y^{(i)} \sim \text{Categorical}(\boldsymbol{\phi}_{y^{(i)}})$.

- Types vs. Tokens
- Generative probability notation:
 - $a \sim \text{Distrib}(\theta)$: “Random variable a is sampled according to distribution Distrib , parameterized by θ .”
- Parameters
 - $\boldsymbol{\mu}_k$: prior probability of class k
 - $\boldsymbol{\phi}_{k,w}$: probability word w gets generated under doc class k
- “Naive”: each word token is generated independently.

NB prediction

- First assume we have parameters. How do we predict the label given text? Chose the one with *highest posterior probability* $p(y | \mathbf{x}) = p(\mathbf{x}, y) / p(\mathbf{x})$

$$\begin{aligned}\hat{y} &= \operatorname{argmax}_y \log p(\mathbf{x}, y; \boldsymbol{\mu}, \boldsymbol{\phi}) \\ &= \operatorname{argmax}_y \log p(\mathbf{x} | y; \boldsymbol{\phi}) + \log p(y; \boldsymbol{\mu})\end{aligned}$$

$$\begin{aligned}\log p(\mathbf{x} | y; \boldsymbol{\phi}) + \log p(y; \boldsymbol{\mu}) &= \log \left[B(\mathbf{x}) \prod_{j=1}^V \phi_{y,j}^{x_j} \right] + \log \mu_y \\ &= \log B(\mathbf{x}) + \sum_{j=1}^V x_j \log \phi_{y,j} + \log \mu_y\end{aligned}$$

- This can be shown to be a linear model (see text).
 - Parameters = log probs of words and class priors
 - Features = count of word under candidate class; candidate class

NB learning

- Intuitively, **relative frequency estimation** sounds good:

$$\phi_{y,j} = \frac{\text{count}(y, j)}{\sum_{j'=1}^V \text{count}(y, j')} = \frac{\sum_{i:y^{(i)}=y} x_j^{(i)}}{\sum_{j'=1}^V \sum_{i:y^{(i)}=y} x_{j'}^{(i)}}$$

- This has a deeper theoretical basis!

NB learning: MLE

- **Maximum Likelihood Estimation:** choose params that give highest likelihood to the training data

$$\begin{aligned}\hat{\theta} &= \operatorname{argmax}_{\theta} p(\mathbf{x}^{(1:N)}, y^{(1:N)}; \theta) \\ &= \operatorname{argmax}_{\theta} \prod_{i=1}^N p(\mathbf{x}^{(i)}, y^{(i)}; \theta) \\ &= \operatorname{argmax}_{\theta} \underbrace{\sum_{i=1}^N \log p(\mathbf{x}^{(i)}, y^{(i)}; \theta)}_{\mathcal{L}(\theta)}\end{aligned}$$

log likelihood function

NB learning: MLE

- Choose ϕ, μ to maximize log-likelihood

$$\mathcal{L}(\phi, \mu) = \sum_{i=1}^N \log p_{\text{mult}}(\mathbf{x}^{(i)}; \phi_{y^{(i)}}) + \log p_{\text{cat}}(y^{(i)}; \mu)$$

- Under the sum-to-1 constraints

$$\sum_j^V \phi_{y,j} = 1 \quad \forall y \qquad \sum_k^K \mu_k = 1$$

- Calculus with Lagrange multipliers
====> intuitive relative frequency estimates!

Bias-variance tradeoffs

- Does MLE overfit or underfit?
- Laplace smoothing: add a pseudocount,

$$\phi_{y,j} = \frac{\alpha + \text{count}(y, j)}{V\alpha + \sum_{j'=1}^V \text{count}(y, j')}$$

- (Why $V\alpha$?)
- $\alpha \Rightarrow \text{large} \implies ?$

What about class priors?

- Choose ϕ, μ to maximize log-likelihood

$$\mathcal{L}(\phi, \mu) = \sum_{i=1}^N \log p_{\text{mult}}(\mathbf{x}^{(i)}; \phi_{y^{(i)}}) + \log p_{\text{cat}}(y^{(i)}; \mu)$$

- μ is set to class frequencies in training data.
Is this realistic?
 - [See our paper! Keith and O'Connor, 2018]

Cond. indep. is a problem

- We can do better than BOW features by **feature engineering** lots of little variants of words and phrases
- e.g. ngram features ... character n-grams ... words with or without lowercasing ... number of digits in the text ... number of punctuation marks in the text ... etc.
- Even overlapping features can have useful predictive value
- But... does NB do well with repetitive features?

$$\Psi(\mathbf{x}, y) = \boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}, y) = \sum_j \theta_j f_j(\mathbf{x}, y)$$

Discriminative learning

- NB (generative) learning chooses params to maximize $p(X^{\text{train}}, Y^{\text{train}})$, then indirectly gives the linear prediction model.
- But if we just care about prediction, why not directly learn to minimize prediction errors?
 - Perceptron: choose params to minimize **1-0 loss**.
 - SVM: choose it to minimize **hinge loss**
- Logistic regression: choose theta to maximize **conditional log-likelihood** (a.k.a. minimize logistic loss a.k.a. cross-entropy)

Logistic regression

- Directly define the conditional probability of label given text via the **softmax** of the linear scoring function

$$p(y \mid \mathbf{x}; \boldsymbol{\theta}) = \frac{\exp(\boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}, y))}{\sum_{y' \in \mathcal{Y}} \exp(\boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}, y'))} \quad \text{exp and normalize}$$

- Learning: choose theta to maximize the **conditional log-likelihood**,

$$\begin{aligned} \log p(\mathbf{y}^{(1:N)} \mid \mathbf{x}^{(1:N)}; \boldsymbol{\theta}) &= \sum_{i=1}^N \log p(y^{(i)} \mid \mathbf{x}^{(i)}; \boldsymbol{\theta}) \\ &= \sum_{i=1}^N \underbrace{\boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}^{(i)}, y^{(i)})}_{\substack{\uparrow \\ \text{Give high scores to observed } y(i)}} - \log \sum_{y' \in \mathcal{Y}} \exp(\boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}^{(i)}, y')) \end{aligned}$$

Give high scores to observed $y(i)$

Logistic loss

Negative log-likelihood for one example

$$\ell_{\text{LOGREG}}(\boldsymbol{\theta}; \mathbf{x}^{(i)}, y^{(i)}) = -\boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}^{(i)}, y^{(i)}) + \log \sum_{y' \in \mathcal{Y}} \exp(\boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}^{(i)}, y'))$$

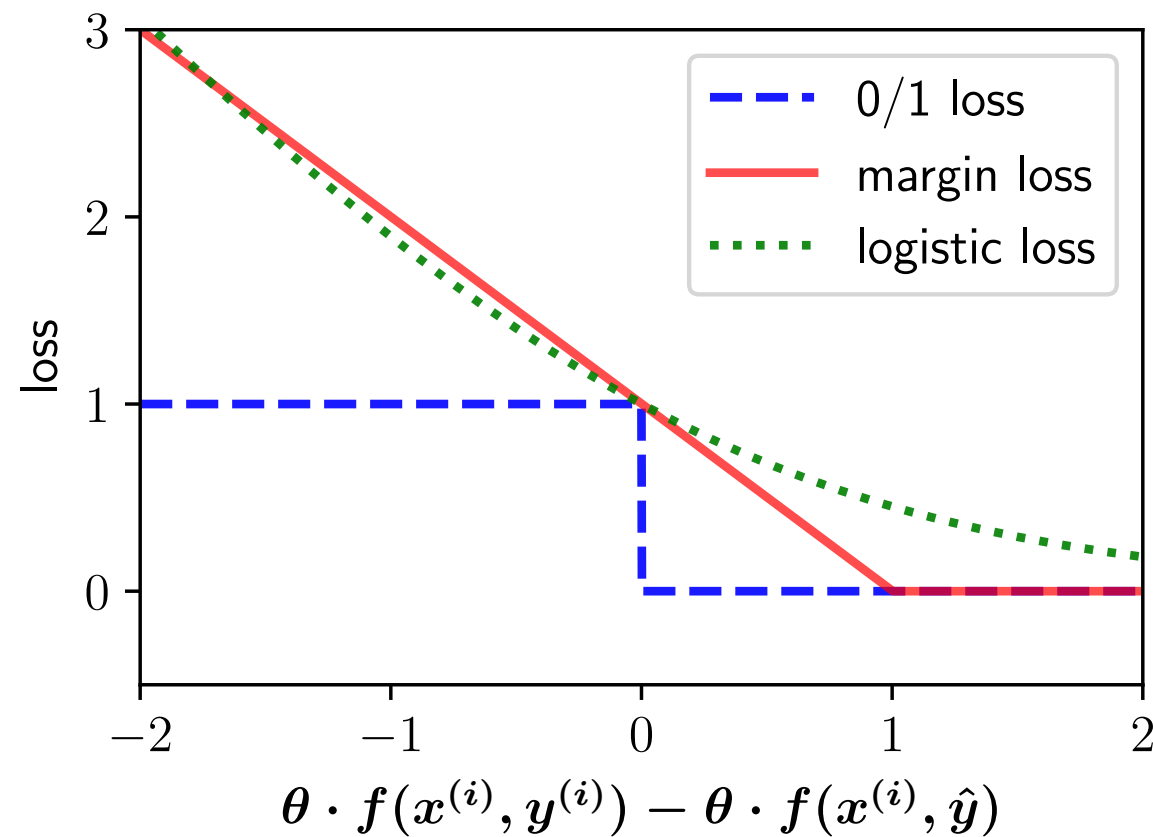


Figure 2.2: Margin, zero-one, and logistic loss functions.

- “Soft” grading of errors
- 99% prob for $y(i)$
=> 😊
- 1% prob for $y(i)$
=> 😂
- 0%?

LogReg learning

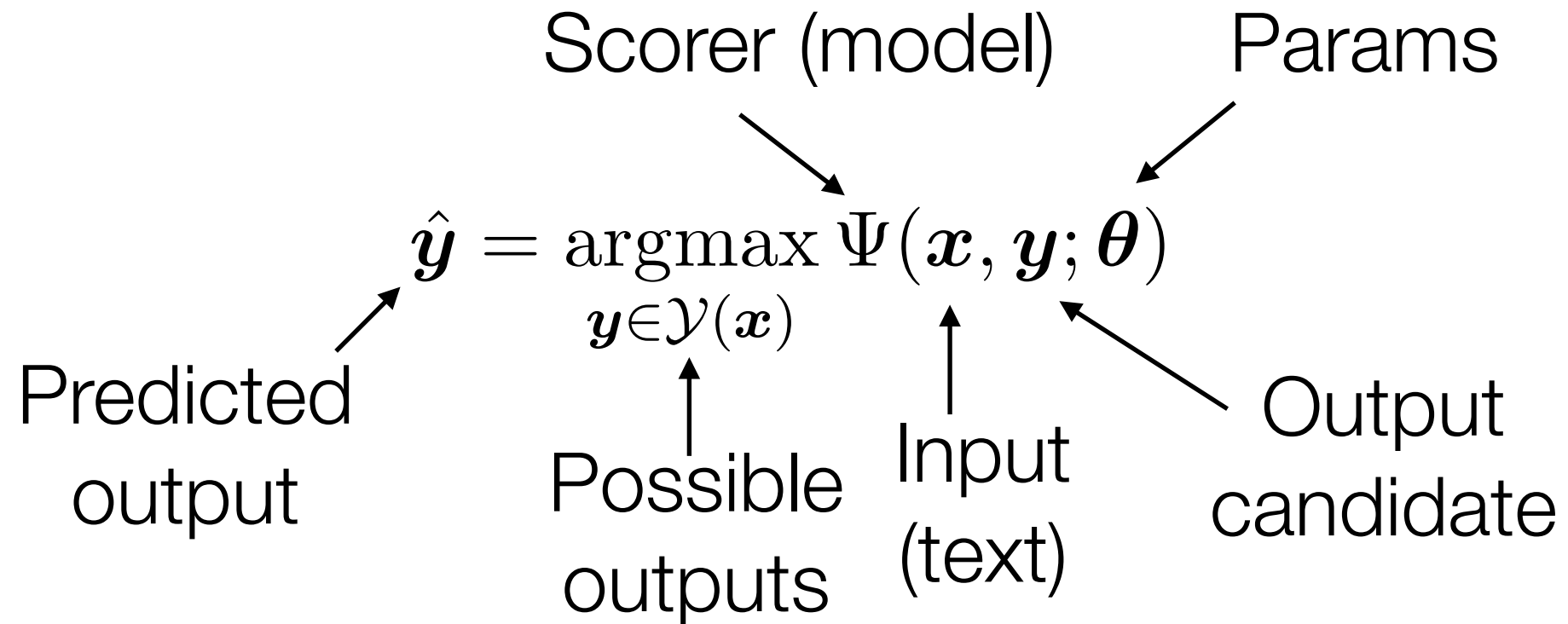
- There is no closed form MLE
- But, fortunately, the log-lik is concave (NLL convex)
- Use gradient descent!
 - 1. Calculate gradient equations
 - 2. Use a batch or online gradient algorithm

Regularization

- For many NLP feature functions, training data is often linearly separable. Weights diverge to +/- inf
- Regularization is essential. Typically use the L2 norm of weights, resulting in a regularized loss:

$$L_{\text{LOGREG}} = \frac{\lambda}{2} \|\boldsymbol{\theta}\|_2^2 - \sum_{i=1}^N \left(\boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}^{(i)}, y^{(i)}) - \log \sum_{y' \in \mathcal{Y}} \exp \boldsymbol{\theta} \cdot \mathbf{f}(\mathbf{x}^{(i)}, y') \right)$$

Summary: NLP prediction



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