Distributional semantics (II)

CS 690N, Spring 2018

Advanced Natural Language Processing http://people.cs.umass.edu/~brenocon/anlp2018/

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Local models



(a) Continuous bag-of-words (CBOW)

(b) Skipgram

- CBOW: faster
- Skip-grams: work better (because more like context matrix factorization?)

Skip-gram model

$$u_{\theta}(w,c) = \exp\left(\boldsymbol{a}_{w}^{\top}\boldsymbol{b}_{c}\right)$$
$$J = \frac{1}{M} \sum_{m} \sum_{-c \leq j \leq c, j \neq 0} \log p(w_{m+j} \mid w_{m})$$
$$p(w_{m+j} \mid w_{m}) = \frac{u_{\theta}(w_{m+j}, w_{m})}{\sum_{w'} u_{\theta}(w', w_{m})}$$
$$= \frac{u_{\theta}(w_{m+j}, w_{m})}{Z(w_{m})}$$

- [Mikolov et al. 2013]
- In word2vec. Learning: SGD under a contrastive sampling approximation of the objective
- Levy and Goldberg: mathematically similar to factorizing a PMI(w,c) matrix; advantage is streaming, etc. (though see Arora et al.'s followups...)
- Practically: very fast open-source implementation
- Variations: enrich contexts

Skip-gram model

$$\log \mathbf{p}(\mathbf{w}) \approx \sum_{m=1}^{M} \sum_{n=1}^{h_m} \log \mathbf{p}(w_{m-n} \mid w_m) + \log \mathbf{p}(w_{m+n} \mid w_m)$$
$$= \sum_{m=1}^{M} \sum_{n=1}^{h_m} \log \frac{\exp(\mathbf{u}_{w_{m-n}} \cdot \mathbf{v}_{w_m})}{\sum_{j=1}^{V} \exp(\mathbf{u}_i \cdot \mathbf{v}_{w_m})} + \log \frac{\exp(\mathbf{u}_{w_{m+n}} \cdot \mathbf{v}_{w_m})}{\sum_{j=1}^{V} \exp(\mathbf{u}_i \cdot \mathbf{v}_{w_m})}$$
$$= \sum_{m=1}^{M} \sum_{n=1}^{h_m} \mathbf{u}_{w_{m-n}} \cdot \mathbf{v}_{w_m} + \mathbf{u}_{w_{m+n}} \cdot \mathbf{v}_{w_m} - 2\log \sum_{j=1}^{V} \exp(\mathbf{u}_i \cdot \mathbf{v}_{w_m})$$

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Dealing with large output vocab

- Hierarchical softmax
 - Helps to have a good hierarchy: for example, Brown clusters work well. Or less expensive alternatives



Figure 13.4: A fragment of a hierarchical softmax tree. The probability of each word is computed as a product of probabilities of local branching decisions in the tree.

$$\psi(i,j) = \log \sigma(\boldsymbol{u}_i \cdot \boldsymbol{v}_j) + \sum_{i' \in \mathcal{W}_{neg}} \log(1 - \sigma(\boldsymbol{u}_{i'} \cdot \boldsymbol{v}_j))$$

- Negative sampling
 - Choose negative set somehow -- e.g. a (rescaled) unigram language model (2-5? 5-20? samples)
- Levy and Goldberg show equivalence to wordcontext matrix factorization, where matrix cells are:

$$M_{ij} = \max(0, \mathrm{PMI}(i, j) - \log k)$$

- "Distributional / Word Embedding" models
 - Typically, they learn embeddings to be good at wordcontext factorization, which seems to often give useful embeddings
- Pre-trained embeddings resources
 - *GLOVE*, *word2vec*, etc.
 - Make sure it's trained on a corpus sufficiently similar to what you care about!
- How to use?
 - Fixed (or initializations) for word embedding model parameters
 - Similarity lookups

Extensions

- Alternative: Task-specific embeddings (always better...)
- Multilingual embeddings
- Better contexts: direction, syntax, morphology / characters...
- Phrases and meaning composition
 - vector(hardly awesome) = g(vector(hardly), vector(awesome))