CMPSCI 250: Introduction to Computation

Lecture #4: Rules for Propositional Proofs David Mix Barrington 30 January 2012

Rules for Propositional Proofs

- Equations in Algebra
- Equational Sequence Proofs
- Where do the Rules Come From?
- Deductive Sequence Proofs
- When Can You Substitute?
- Some Equational Rules
- Some Implication Rules

Equations in Algebra

• Since your high school mathematics career you have been carrying out a sort of mathematical proof. In algebra, you often show two things (such as polynomials) to be equal by a series of steps, each justified by a rule:

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(x + 3)^2 =
(x + 3)(x + 3) =
x(x + 3) + 3(x + 3) =
(x^2 + 3x) + (3x + 9) =
x^2 + (3x + 3x) + 9 =
Definition of squaring Distributive law Distributive law Associative law Associative law
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- If every step is justified, the expressions on every line are all equal, and thus
 the first one is equal to last one. If you make a mistake at any point in the
 process, of course, the derivation is invalid and you might well derive
 something that is false.
- You need to know the rules, and make good choices as to what rules to use.

Equational Sequence Proofs

- An **equational sequence proof** is exactly the same thing with compound propositions -- a sequence of expressions, each of which comes from the previous one by using a rule.
- We have to learn new rules, which we'll list at the end of this lecture (see also section 1.7 of the book). Next lecture we'll talk more about the strategies we might use to choose the right rules to use.
- Here's an example of an equational sequence proof, for the statement we proved by truth tables in the last lecture:

Where Do Rules Come From?

- Any tautology may be used as a rule. If we want to use a rule repeatedly, it is worth the time to verify it with a truth table and then remember it.
- In particular, if we have a tautology of the form P ↔ Q, where P and Q are compound propositions using some atomic variables, we can **substitute** other compound propositions for the atomic propositions, and still get a tautology. This is often the way we use a rule.
- For example, since (x ∧ y) ↔ (y ∧ x) is a tautology, we can substitute a ⊕ b for x and b → (a ∨ c) for y. In this way we get a new tautology, ((a ⊕ b) ∧ (b → (a ∨ c)) ↔ ((b → (a ∨ c)) ∧ (a ⊕ b)). So in a step of a proof, we could substitute one side of this equivalence for the other.

Deductive Sequence Proofs

- We often want to verify tautologies of the form P → C, where P is the premise and C is the conclusion. We can do this with a **deductive sequence proof**, which is a sequence of compound propositions where each one *implies* the next. If we have a rule X → Y, then if we have X in one step of our proof we can take Y as the next one.
- We can also use multiple previous statements to justify a new step. If we have A, B, and C as previous steps, for example, and $(A \land B \land C) \rightarrow D$ is a rule, we can take D as our next step.
- If the premise (our first step) is true, the definition of → tells us that each of the other steps must be true, and thus that the conclusion is true.
- Deductive sequence steps are not reversible in the way equivalences are.

A Deductive Sequence Example

- In this derivation we begin with the premise $x \land (x \rightarrow y)$ and derive the conclusion y. As it happens, each rule we use except the last one is an equivalence rule. (This is like an inequality proof in algebra, where we may use both = and \leq steps to get a \leq conclusion.)
- We have proved $(x \land (x \rightarrow y)) \rightarrow y$, the **Modus Ponens** rule.

When Can You Substitute?

- If P

 Q is a tautology, then we can replace P by Q in any context. This is because P and Q are true in exactly the same lines of the truth table.
- If P → Q is a tautology, we know that Q is true in every line of the truth table where P is true, but it may also be true in additional lines where P is false.
- If we know P → Q, it's true that (P ∧ R) → (Q ∧ R) and that (P ∨ R) → (Q ∨ R).
 That means that we can change a P to a Q in a step of a derivation if the entire statement is built from P or Q by ∧ and ∨ operations.
- But look at the statements P ⊕ R and Q ⊕ R. Even if P → Q is true, we could
 have a situation where P ⊕ R is true (because P is false and R is true) but yet
 Q ⊕ R is false (because both Q and R are true). So (P ⊕ R) → (Q ⊕ R) fails.
- The safest thing is to apply deductive rules only on the statement as a whole.

Some Equational Rules

- The operators ∧, ∨, and ⊕ are commutative (a ∧ b ↔ b ∧ a) and associative (a ∧ (b ∧ c) ↔ (a ∧ b) ∧ c). But they are not associative with each other. We also have special rules for these operator's behavior with 0 and 1.
- We can translate x → y, x ↔ y, and x ⊕ y as (¬x ∨ y), (x ∧ y) ∨ (¬x ∧ ¬y), and (x ∧ ¬y) ∨ (¬x ∧ y) respectively. In addition, x ↔ y translates to (x → y) ∧ (y → x).
- Four equivalence rules deal with ¬: Excluded Middle says that (x ∨ ¬x) ↔ 1, the Double Negative rule says that ¬¬x ↔ x, and the two DeMorgan rules say that ¬(x ∧ y) ↔ (¬x ∨ ¬y) and ¬(x ∨ y) ↔ (¬x ∧ ¬y).
- The Contrapositive Rule lets us switch between x → y and ¬y → ¬x. Note that neither y → x (converse) nor ¬x → ¬y (inverse) is equivalent to x → y.

Some Implication Rules

- The two **Joining Rules** give us $x \vee y$ and $y \vee x$ from x.
- The two **Separation Rules** give us either x or y from $x \wedge y$.
- We can derive $x \to y$ from either $\neg x$ (Vacuous Proof) or y (Trivial Proof).
- From $\neg x \rightarrow 0$ we can derive x by **Contradiction**.
- From $x \to y$ and $y \to z$ we can derive $x \to z$ by **Hypothetical Syllogism**.
- From $(x \land y) \rightarrow z$ and $(x \land \neg y) \rightarrow z$ we can derive $x \rightarrow z$ by **Proof By Cases**.
- Of course all these rules may be verified by truth tables.