### Lecture 8 – Public-Key Encryption and Computational Number Theory

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Adapted from

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# Recall Symmetric-Key Crypto

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- In this setting, if Alice wants to communicate secure with Bob they need a shared key KAB.
- If Alice wants to also communicate with Charlie they need a shared key *K*<sub>AC</sub>.
- If Alice generates *K<sub>AB</sub>* and *K<sub>AC</sub>* they must be communicated to Bob and Charlie over secure channels. How can this be done?

# Public-Key Crypto

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- Alice has a secret key that is shared with nobody, and a public key that is shared with everybody.
- Anyone can use Alice's public key to send her a private message.
- Public key is like a phone number: Anyone can look it up in a phone book.



## Syntax and Correctness of PKE

A public-key (or asymmetric) encryption scheme  $\mathcal{AE} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$  consists of three algorithms, where

#### Intended Usage



#### **Code Obfuscation Perspective**

## IND-CPA

Let  $\mathcal{AE} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$  be a PKE scheme and  $\mathcal{A}$  an adversary.

 $\mathsf{Game}\ \mathrm{Left}_{\mathcal{AE}}$ 

procedure Initialize  $(pk, sk) \stackrel{\$}{\leftarrow} \mathcal{K}$ ; return pkprocedure  $LR(M_0, M_1)$ Return  $C \stackrel{\$}{\leftarrow} \mathcal{E}_{pk}(M_0)$  Game Right<sub>AE</sub> **procedure Initialize**   $(pk, sk) \stackrel{\$}{\leftarrow} \mathcal{K}$ ; return pk **procedure LR** $(M_0, M_1)$ Return  $C \stackrel{\$}{\leftarrow} \mathcal{E}_{pk}(M_1)$ 

Associated to  $\mathcal{AE}, A$  are the probabilities

$$\mathsf{Pr}\left[\mathrm{Left}_{\mathcal{AE}}^{\mathcal{A}} \Rightarrow 1\right] \qquad \mathsf{Pr}\left[\mathrm{Right}_{\mathcal{AE}}^{\mathcal{A}} \Rightarrow 1\right]$$

that A outputs 1 in each world. The ind-cpa advantage of A is  $\mathbf{Adv}_{\mathcal{AE}}^{\mathrm{ind-cpa}}(A) = \Pr\left[\mathrm{Right}_{\mathcal{AE}}^{\mathcal{A}} \Rightarrow 1\right] - \Pr\left[\mathrm{Left}_{\mathcal{AE}}^{\mathcal{A}} \Rightarrow 1\right]$ 

#### A More Basic Problem: Key Exchange

## How to Build Key Exchange?

• We need to take a trip into computational number theory....

Hardy, in his essay A Mathematician's Apology writes:

"Both Gauss and lesser mathematicians may be justified in rejoicing that there is one such science [number theory] at any rate, and that their own, whose very remoteness from ordinary human activities should keep it gentle and clean"



## Notation

 $\mathbb{Z}^{t}$ 

- $Z = \{\ldots, -2, -1, 0, 1, 2, \ldots\}$  Z
- $N = \{0, 1, 2, \ldots\}$

 $\mathbf{Z}_+ = \{1, 2, 3, \ldots\}$ 

For  $a, N \in \mathbb{Z}$  let gcd(a, N) be the largest  $d \in \mathbb{Z}_+$  such that d divides both a and N.

Example: gcd(30, 70) = 10.

#### Integers mod N

For  $N \in \mathbf{Z}_+$ , let

• 
$$\mathbf{Z}_N = \{0, 1, \dots, N-1\}$$

•  $\mathbf{Z}_N^* = \{a \in \mathbf{Z}_N : \operatorname{gcd}(a, N) = 1\}$ 

• 
$$\varphi(N) = |\mathsf{Z}_N^*|$$

l(N) = # relatively prime to N from 1 to N-1

# **Division and MOD**



Refer to q as the quotient and r as the remainder. Then

$$a \mod N = r \in \mathbf{Z}_N$$

is the remainder when a is divided by N.

## Groups

Let G be a non-empty set, and let  $\cdot$  be a binary operation on G. This means that for every two points  $a, b \in G$ , a value  $a \cdot b$  is defined.

Example:  $G = \mathbf{Z}_{12}^*$  and "·" is multiplication modulo 12, meaning  $a \cdot b = ab \mod 12$ 

**Def:** We say that *G* is a *group* if it has four properties called closure, associativity, identity and inverse that we present next.

**Fact:** If  $N \in \mathbb{Z}_+$  then  $G = \mathbb{Z}_N^*$  with  $a \cdot b = ab \mod N$  is a group.

#### Groups: Closure

**Closure:** For every  $a, b \in G$  we have  $a \cdot b$  is also in G.

Example:  $G = Z_{12}$  with  $a \cdot b = ab$  does not have closure because  $7 \cdot 5 = 35 \notin Z_{12}$ .

**Fact:** If  $N \in \mathbb{Z}_+$  then  $G = \mathbb{Z}_N^*$  with  $a \cdot b = ab \mod N$  satisfies closure, meaning

gcd(a, N) = gcd(b, N) = 1 implies  $gcd(ab \mod N, N) = 1$ 

**Example:** Let  $G = \mathbf{Z}_{12}^* = \{1, 5, 7, 11\}$ . Then

 $5 \cdot 7 \mod 12 = 35 \mod 12 = 11 \in \mathbf{Z}_{12}^*$ 

**Exercise:** Prove the above Fact.

## Groups: Associativity

**Associativity:** For every  $a, b, c \in G$  we have  $(a \cdot b) \cdot c = a \cdot (b \cdot c)$ . **Fact:** If  $N \in \mathbb{Z}_+$  then  $G = \mathbb{Z}_N^*$  with  $a \cdot b = ab \mod N$  satisfies associativity, meaning

 $((ab \mod N)c) \mod N = (a(bc \mod N)) \mod N$ 

Example:

 $(5 \cdot 7 \mod 12) \cdot 11 \mod 12 = (35 \mod 12) \cdot 11 \mod 12$ =  $11 \cdot 11 \mod 12 = 1$  $5 \cdot (7 \cdot 11 \mod 12) \mod 12 = 5 \cdot (77 \mod 12) \mod 12$ =  $5 \cdot 5 \mod 12 = 1$ 

**Exercise:** Given an example of a set G and a natural operation  $a, b \mapsto a \cdot b$  on G that satisfies closure but *not* associativity.

#### م، ہے ہے۔ Groups: Identity Element

**Identity element:** There exists an element  $\mathbf{1} \in G$  such that  $a \cdot \mathbf{1} = \mathbf{1} \cdot a = a$  for all  $a \in G$ .

**Fact:** If  $N \in \mathbb{Z}_+$  and  $G = \mathbb{Z}_N^*$  with  $a \cdot b = ab \mod N$  then 1 is the identity element because  $a \cdot 1 \mod N = 1 \cdot a \mod N = a$  for all a.

#### Groups: Inverses

**Inverses:** For every  $a \in G$  there exists a unique  $b \in G$  such that  $a \cdot b = b \cdot a = \mathbf{1}$ .

This b is called the inverse of a and is denoted  $a^{-1}$  if G is understood.

**Fact:** If  $N \in \mathbb{Z}_+$  and  $G = \mathbb{Z}_N^*$  with  $a \cdot b = ab \mod N$  then  $\forall a \in \mathbb{Z}_N^*$   $\exists b \in \mathbb{Z}_N^*$  such that  $a \cdot b \mod N = 1$ .

We denote this unique inverse *b* by  $a^{-1} \mod N$ .

Example:  $5^{-1} \mod 12$  is the  $b \in \mathbf{Z}_{12}^*$  satisfying  $5b \mod 12 = 1$ , so b = 1

#### **Computational Shortcuts**

What is  $5 \cdot 8 \cdot 10 \cdot 16 \mod 21$ ?

Slow way: First compute

 $5 \cdot 8 \cdot 10 \cdot 16 = 40 \cdot 10 \cdot 16 = 400 \cdot 16 = 6400$ 

and then compute 6400 mod 21 = 16

Fast way:

5-8 mod 21 = 16 16.10 mod 21....

#### Exponentiation

Let G be a group and  $a \in G$ . We let  $a^0 = \mathbf{1}$  be the identity element and for  $n \ge 1$ , we let

$$a^n = \underbrace{a \cdot a \cdots a}_n.$$

Also we let

$$a^{-n} = \underbrace{a^{-1} \cdot a^{-1} \cdots a^{-1}}_{n}.$$

This ensures that for all  $i, j \in \mathbf{Z}$ ,

• 
$$a^{i+j} = a^i \cdot a^j$$
  
•  $a^{ij} = (a^i)^j = (a^j)^i$   
•  $a^{-i} = (a^i)^{-1} = (a^{-1})^i$ 

Meaning we can manipulate exponents "as usual".

#### Examples

Let N = 14 and  $G = \mathbf{Z}_N^*$ . Then modulo N we have

and

$$5^{-3} = 13 \mod 14$$

## **Group Orders**

The order of a group G is its size |G|, meaning the number of elements in it.

Example: The order of  $\mathbf{Z}_{21}^*$  is 12 because

 $\bm{Z}_{21}^* = \{1, 2, 4, 5, 8, 10, 11, 13, 16, 17, 19, 20\}$ 

**Fact:** Let G be a group of order m and  $a \in G$ . Then,  $a^m = \mathbf{1}$ .

Examples: Modulo 21 we have

• 
$$5^{12} \equiv (5^3)^4 \equiv 20^4 \equiv (-1)^4 \equiv 1$$

• 
$$8^{12} \equiv (8^2)^6 \equiv (1)^6 \equiv 1$$

# Simplifying Exponentiation

**Fact:** Let G be a group of order m and  $a \in G$ . Then,  $a^m = \mathbf{1}$ .

**Corollary:** Let G be a group of order m and  $a \in G$ . Then for any  $i \in \mathbf{Z}$ ,

 $a^i = a^i \mod m$ .

Proof: Let  $(q, r) \leftarrow \text{INT-DIV}(i, m)$ , so that i = mq + r and  $r = i \mod m$ . Then

$$a^i = a^{mq+r} = (a^m)^q \cdot a^r$$

But  $a^m = \mathbf{1}$  by Fact.

### **Corollary and Example**

**Corollary:** Let G be a group of order m and  $a \in G$ . Then for any  $i \in \mathbf{Z}$ ,

 $a^i = a^i \mod m$ .

# Algorithms & Running-Time

In an algorithms course, the cost of arithmetic is often assumed to be  $\mathcal{O}(1)$ , because numbers are small. In cryptography numbers are

very, very BIG!

Typical sizes are 2<sup>512</sup>, 2<sup>1024</sup>, 2<sup>2048</sup>.

Numbers are provided to algorithms in binary. The length of a, denoted |a|, is the number of bits in the binary encoding of a.

**Example:** |7| = 3 because 7 is 111 in binary.

Running time is measured as a function of the lengths of the inputs.

(a,b)			
aa'+bb	=(a,b) for some	a', b1	

Algorithm	Input	Output 🖌	Time
ADD	a, b	a + b	linear
MULT	a, b	ab	quadratic
INT-DIV	a, N	(q,r)	quadratic
MOD	a, N	a mod N	quadratic
EXT-GCD	a, N	(d, a', N')	quadratic
MOD-INV	$a \in \mathbf{Z}_N^*$ , N	$a^{-1} \mod N$	quadratic
MOD-EXP	a, n, N	<i>a<sup>n</sup></i> mod N	cubic
$\operatorname{EXP}_{\boldsymbol{G}}$	a, n	$a^n\in G$	$\mathcal{O}( n )$ G-ops

quotient and remainder

#### Extended GCD

EXT-GCD $(a, N) \mapsto (d, a', N')$  such that  $d = \operatorname{gcd}(a, N) = \underline{a \cdot a'} + \underline{N \cdot N'}.$ Example: EXT-GCD(12, 20) = (4, 2, -3) because  $4 = \operatorname{gcd}(12, 20) = 12 \cdot (-3) + 20 \cdot 2.$ 

# **EXT-GCD** Algorithm

 $\operatorname{EXT-GCD}(a, N) \mapsto (d, a', N')$  such that

$$d = \gcd(a, N) = a \cdot a' + N \cdot N'$$
.

**Lemma:** Let (q, r) = INT-DIV(a, N). Then, gcd(a, N) = gcd(N, r)

Alg EXT-GCD(a, N) //  $(a, N) \neq (0, 0)$ if N = 0 then return (a, 1, 0)else  $(q, r) \leftarrow \text{INT-DIV}(a, N); (d, x, y) \leftarrow \text{EXT-GCD}(N, r)$  $a' \leftarrow y; N' \leftarrow x - qy$ return (d, a', N')

Running time analysis is non-trivial (worst case is Fibonacci numbers) and shows that the time is  $\mathcal{O}(|a| \cdot |N|)$ . So the extended gcd can be computed in quadratic time.

#### Modular Inverse

For a, N such that gcd(a, N) = 1, we want to compute  $a^{-1} \mod N$ , meaning the unique  $a' \in \mathbb{Z}_N^*$  satisfying  $aa' \equiv 1 \pmod{N}$ . But if we let  $(d, a', N') \leftarrow \text{EXT-GCD}(a, N)$  then  $d = 1 = gcd(a, N) = a \cdot a' + N \cdot N'$ But  $N \cdot N' \equiv 0 \pmod{N}$  so  $aa' \equiv 1 \pmod{N}$ 

Alg MOD-INV(a, N) (d, a', N')  $\leftarrow$  EXT-GCD(a, N) return  $a' \mod N$ 

Modular inverse can be computed in quadratic time.

#### Exponentiation

Let G be a group and  $a \in G$ . For  $n \in \mathbb{N}$ , we want to compute  $a^n \in G$ . We know that

$$a^n = \underbrace{a \cdot a \cdots a}_n$$

if

In in large

Consider:

 $y \leftarrow 1$ for i = 1, ..., n do  $y \leftarrow y \cdot a$ return y

Question: Is this a good algorithm?

## Square-and-Multiply

Let  $bin(n) = b_{k-1} \dots b_0$  be the binary representation of n, meaning



Alg EXP<sub>G</sub>(a, n) // 
$$a \in G, n \ge 1$$
  
 $b_{k-1} \dots b_0 \leftarrow bin(n)$   
 $y \leftarrow 1$   
for  $i = k - 1$  downto 0 do  $y \leftarrow \underbrace{y^2 \cdot a^{b_i}}_{return y}$ 

The running time is  $\mathcal{O}(|n|)$  group operations.

MOD-EXP(a, n, N) returns  $a^n \mod N$  in time  $\mathcal{O}(|n| \cdot |N|^2)$ , meaning is cubic time.

## Generators and Cyclic Groups

Let G be a group of order m and let  $g \in G$ . We let

$$\langle g 
angle = \{ g^i : i \in \mathbf{Z} \} .$$

Fact:  $\langle g \rangle = \{ g^i : i \in \mathbf{Z}_m \}$ 

**Exercise:** Prove the above Fact.

Fact: The size  $|\langle g \rangle|$  of the set  $\langle g \rangle$  is a divisor of *m* 

**Note:**  $|\langle g \rangle|$  need not equal m!

Definition:  $g \in G$  is a generator (or primitive element) of G if  $\langle g \rangle = G$ , meaning  $|\langle g \rangle| = m$ .

Definition: G is cyclic if it has a generator, meaning there exists  $g \in G$  such that g is a generator of G.

### Example

Let  $G = \mathbf{Z}_{11}^* = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$ , which has order m = 10.

	i	0	1	2	3	4	5	6	7	8	9	10
2'	mod 11	1	2	4	8	5	10	9	7	3	6	1
5 <sup><i>i</i></sup>	mod 11	1	5	3	4	9	1	5	3	4	9	1

SO

$$\langle 2 \rangle = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$$
  
 $\langle 5 \rangle = \{1, 3, 4, 5, 9\}$ 

- 2 a generator because  $\langle 2 \rangle = \mathbf{Z}_{11}^*$ .
- 5 is not a generator because  $\langle 5 \rangle \neq \mathbf{Z}_{11}^*$ .
- **Z**<sup>\*</sup><sub>11</sub> is cyclic because it has a generator.

## **Discrete Logarithms**

If  $G = \langle g \rangle$  is a cyclic group of order *m* then for every  $a \in G$  there is a unique exponent  $i \in \mathbb{Z}_m$  such that  $g^i = a$ . We call *i* the discrete logarithm of *a* to base *g* and denote it by

#### $\mathrm{DLog}_{\mathcal{G},g}(a)$

The discrete log function is the inverse of the exponentiation function:

$$egin{array}{rcl} {
m DLog}_{G,g}(g^i)&=&i& {
m for all }i\in {\sf Z}_m\ g^{{
m DLog}_{G,g}(a)}&=&a& {
m for all }a\in G. \end{array}$$

### Example

Let  $G = Z_{11}^* = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$ , which is a cyclic group of order m = 10. We know that 2 is a generator, so  $DLog_{G,2}(a)$  is the exponent  $i \in Z_{10}^-$  such that  $2^i \mod 11 = a$ .



а	1	2	3	4	5	6	7	8	9	10
$\mathrm{DLog}_{G,2}(a)$	0	1	8	2	4	9	7	3	6	5

# Finding Cyclic Groups

Fact 1: Let p be a prime. Then  $\mathbf{Z}_{p}^{*}$  is cyclic.

Fact 2: Let G be any group whose order m = |G| is a prime number. Then G is cyclic.

Note:  $|\mathbf{Z}_{p}^{*}| = p - 1$  is not prime, so Fact 2 doesn't imply Fact 1!

# **Computing Discrete Logs**

Let  $G = \langle g \rangle$  be a cyclic group of order *m* with generator  $g \in G$ . Input:  $X \in G$ Desired Output:  $DLog_{G,g}(X)$ 



Note: In the first case the actual running time is  $e^{1.92(\ln q)^{1/3}(\ln \ln q)^{2/3}}$ where q is the largest prime factor of p-1.

In neither case is a polynomial-time algorithm known.

This (apparent, conjectured) computational intractability of the discrete log problem makes it the basis for cryptographic schemes in which breaking the scheme requires discrete log computation.

#### **Current Records**

In  $\mathbf{Z}_{p}^{*}$ :

p  in bits	When
431	2005
530	2007
596	2014

For elliptic curves, current record seems to be for |p| around 113.

# Why ECC?

Say we want 80-bits of security, meaning discrete log computation by the best known algorithm should take time  $2^{80}$ . Then

- If we work in  $\mathbf{Z}_{p}^{*}$  (p) a prime) we need to set  $|\mathbf{Z}_{p}^{*}| = p 1 \approx 2^{1024}$
- But if we work on an elliptic curve group of prime order p then it suffices to set  $p \approx 2^{160}$ .

Why? Because

 $e^{1.92(\ln 2^{1024})^{1/3}(\ln \ln 2^{1024})^{2/3}} \approx \sqrt{2^{160}} = 2^{80}$ (60 bit elements

1024 bit elements

## **DL Problem**

Let  $G = \langle g \rangle$  be a cyclic group of order *m*, and *A* an adversary.

Game  $DL_{G,g}$ procedure Initializeprocedure Finalize(x') $x \stackrel{\$}{\leftarrow} Z_m; X \leftarrow g^x$ return (x = x')return X

The dl-advantage of A is

$$\mathsf{Adv}^{\mathrm{dl}}_{G,g}(A) = \mathsf{Pr}\left[\mathrm{DL}^{A}_{G,g} \Rightarrow \mathsf{true}\right]$$

Let  $G = \langle g \rangle$  be a cyclic group of order *m*, and *A* an adversary.



The cdh-advantage of A is

$$\mathsf{Adv}^{\mathrm{cdh}}_{\mathcal{G},\mathcal{g}}(\mathcal{A}) = \mathsf{Pr}\left[\mathrm{CDH}^{\mathcal{A}}_{\mathcal{G},\mathcal{g}} \Rightarrow \mathsf{true}\right]$$

**Building Cyclic Groups** choose random p of bit-length k until p is prime l'an test primality efficiently cyclic group under multiplication

# Diffie-Hellman Key Exchange

The following are assumed to be public: A large prime p and a generator g of  $\mathbf{Z}_{p}^{*}$ .



- $Y^x = (g^y)^x = g^{xy} = (g^x)^y = X^y$  modulo p, so  $K_A = K_B$
- Adversary is faced with the CDH problem.
- Weak form of key-agreement - adversory is passive - we really want key indistignishable \$