Lecture 3 – Perfect Security and One-Time Pad

CS-466 Applied Cryptography Adam O'Neill



But what's the strongest privacy notion one can hope for? Is there a scheme achieving it?

recovering message From Ciphertext is the weakest possible goal consider recovering some function of the e.g. 1st bit we want to formalize that ciphertext gives no information knowledge before seeing ciphertext = knowledge after

# Shannon's Work

Shannon (1948) addressed this in his landmark work, *A Mathematical Theory of Communication*.

This can be viewed as the birth of modern cryptography.

Shannon Security - Say SE= (12, E, D) with message-space M, ciphertext-space C, and coin-space R we let CEC be any ciphertext. It must hold Convince yourself this implies  $PF[E_K(m)=c]$  is the same the adversary's KYmessage meM knowledge Game  $K \subset \mathcal{F} \in \mathcal{F}$  $C' \subset \mathcal{F} \in \mathcal{F} (m)$ before seeing its knowledge return (C==c) afger seeing gext. independe

#### **One-Time Pad**

Fix ken The one-time pad scheme with key-length k has key-space K = 20,15<sup>k</sup> and message-space M = 20,15<sup>k</sup> ie K = M and coin-space  $\emptyset$  is  $O + P_{k} = (K, E, D)$ alg D(K,c) Kim alg E alg K ME COK c← K@m/ K < 20115k CORRECTNESS return K bitwise XOR bits of K,m m' mokok  $K = K_1 \dots K_k \quad M = M_1 \dots M_k$ XOR K@m = K, @m, 11 .-- 11 Kk @mk

# Voting Example V, OK CKEVI 7 vecovers Virvun V2 RXK C2 KOV2 Vole Fallier Ch V PL PK CNEKOVN fricky! To make this work we need |K| = \vec{1} |V\_i| and $C_i \leftarrow V_i \oplus (k) \text{ means } K = K_i \cdots K_n$

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# **Project Venona**

Another amusing story about the two-time pad is relayed by Klehr [65] who describes in great detail how Russian spies in the US during World War II were sending messages back to Moscow, encrypted with the one-time pad. The system had a critical flaw, as explained by Klehr:

During WWII the Soviet Union could not produce enough one-time pads ... to keep up with the enormous demand .... So, they used a number of one-time pads twice, thinking it would not compromise their system. American counter-intelligence during WWII collected all incoming and outgoing international cables. Beginning in 1946, it began an intensive effort to break into the Soviet messages with the cooperation of the British and by ... the Soviet error of using some one-time pads as two-time pads, was able, over the next 25 years, to break some 2900 messages, containing 5000 pages of the hundreds of thousands of messages that had been sent between 1941 and 1946 (when the Soviets switched to a different system).

The decryption effort was codenamed project Venona. The Venona files are most famous for exposing Julius and Ethel Rosenberg and helped give evidence of their involvement with the Soviet spy ring. Starting in 1995 all 3000 Venona decrypted messages were made public.

#### **One-Time Pad is Malleable**

KoValia Gsc1 Passiv adversorf? No information about Active adversory Value talle compliment of ciphertent box Cw/o knowing. Dencyption of opposite box Cw/o knowing. the bit.

Optimality  
Theorem: Suppose 
$$S \equiv = (N, E, D)$$
 is SS.  
Then  $||N| = |M|$ .  
Proof: Suppose  $||K| < |M|$ . Fix C.  
Then  $\exists M_0, M_1$  st.  $\exists K$  st.  $E_K(M_0) = C$   
but  $\nexists K$  st.  $E_K(M_1) = C$ . So  
 $P_V[E_K(M_0) = C] \neq P_V[E_K(M_1) = C]$   
 $K$   $T$   $O$   
 $> O$ 



We have a scheme achieving perfect security and a proof that it's optimal. (it's very efficient, and one cannot do better in terms of key-length)

But key-length is completely impractical.

The main key idea of modern cryptography is that it is sufficient to consider efficient adversaries and allow "negligible" success (so small we feel comfortable with it for the foreseeable future)

Modern Cryptography: A Computational Science

In other words, security of a practical system must rely not on the impossibility but on the computational difficulty of breaking it.



We might prove, e.g., no attack running in time (or resources) at most  $2^{160}$  succeeds with probability greater than  $2^{20}$ .

I.e., attacks could exist as long as it is prohibitive (in time/space, \$\$\$) to mount them.



We measure the running-time of algorithms in the bit-length of their inputs. Not absolute value!

Efficient algorithms have code size, time and space use, etc. which is, e.g., polynomial in the input length (in a formal sense) and "feasible" (in an informal sense).

## Factoring Example

https://en.wikipedia.org/wiki/Integer\_factorization

# Recall



# **Quantitative Reductions**

# Where To?

Our first lower-level primitive, blockciphers. Next time...