

Project goals

Semantic part-based models of categories

We propose a novel *correspondence* driven *annotation* and *learning* framework for part discovery that overcomes some of the drawbacks of existing techniques

Current techniques for annotation

Obtaining annotations can be hard

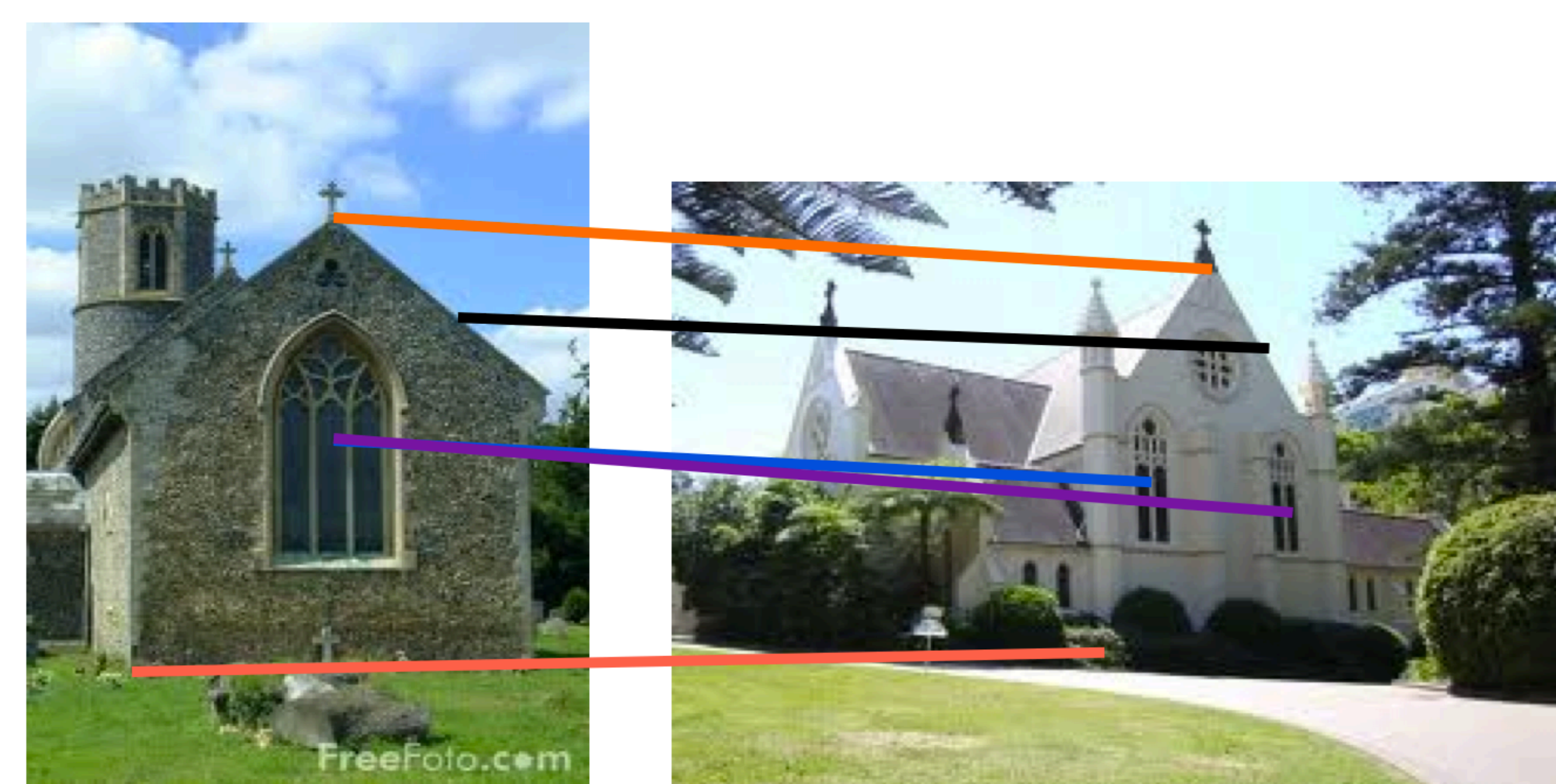
anatomical landmarks diverse categories

Names can be *misleading*
Where is the *elbow* of a horse?
Hard to *localize*

What are the keypoints?
Can you name them?

Proposed annotation framework

Mark semantic correspondence



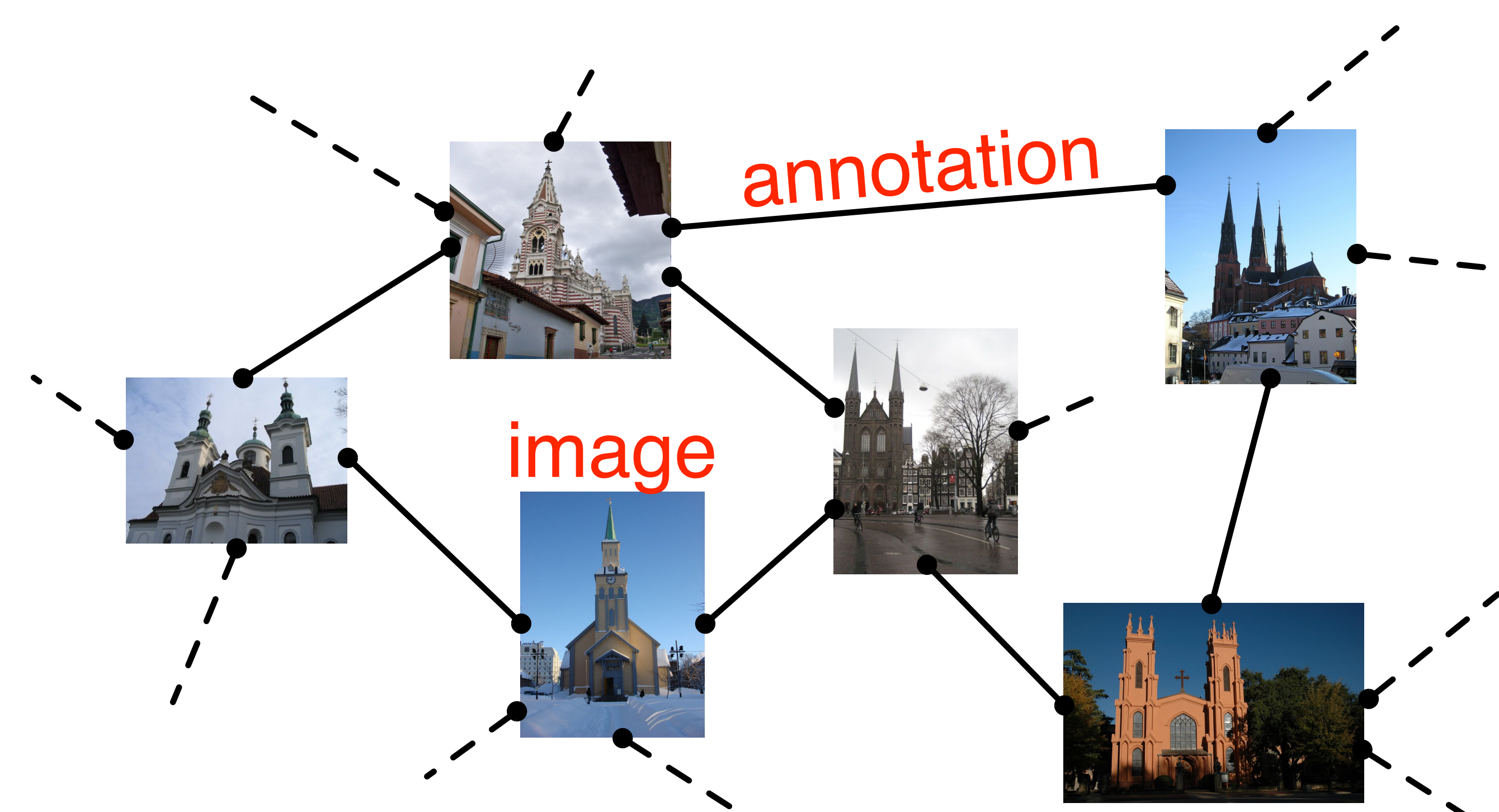
Humans can mark correspondences *without* knowing the names of the parts [HCOMP 12]

Annotators are shown pairs of images, examples of landmarks and GUI instructions

Example annotations collected



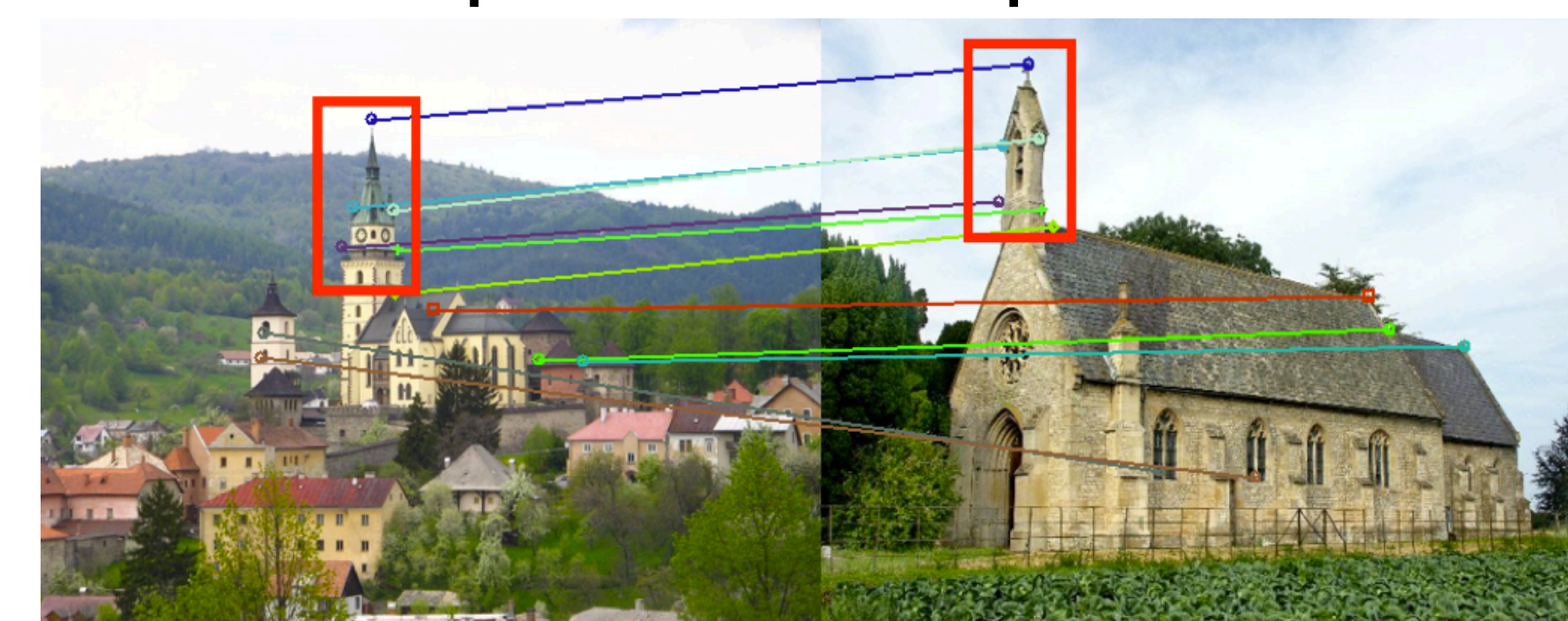
Annotations induce a semantic graph



Exploring the semantic graph

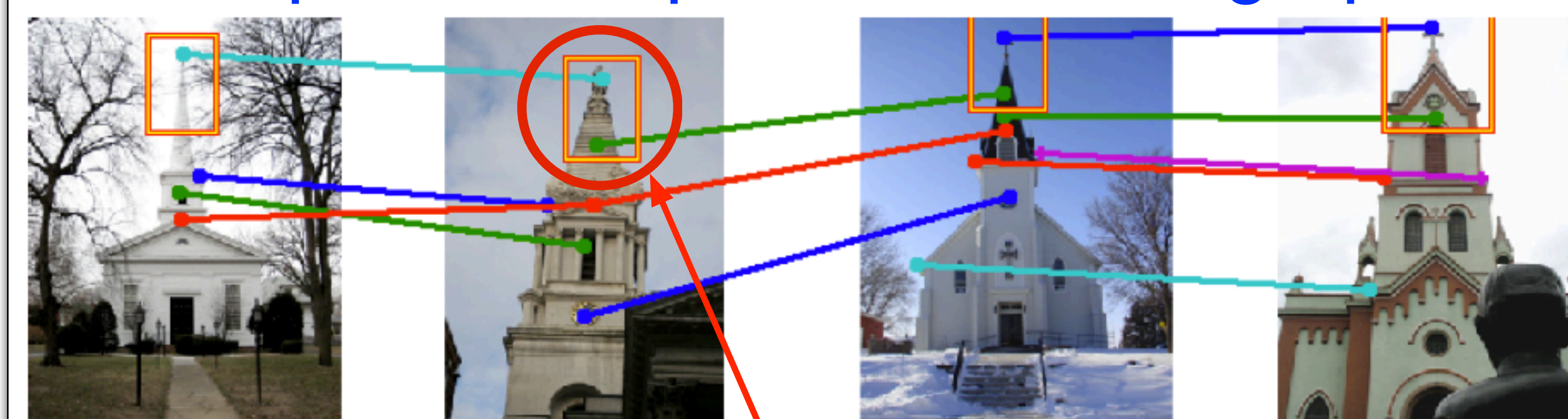
Partial correspondence between a pair

Obtain patch correspondences



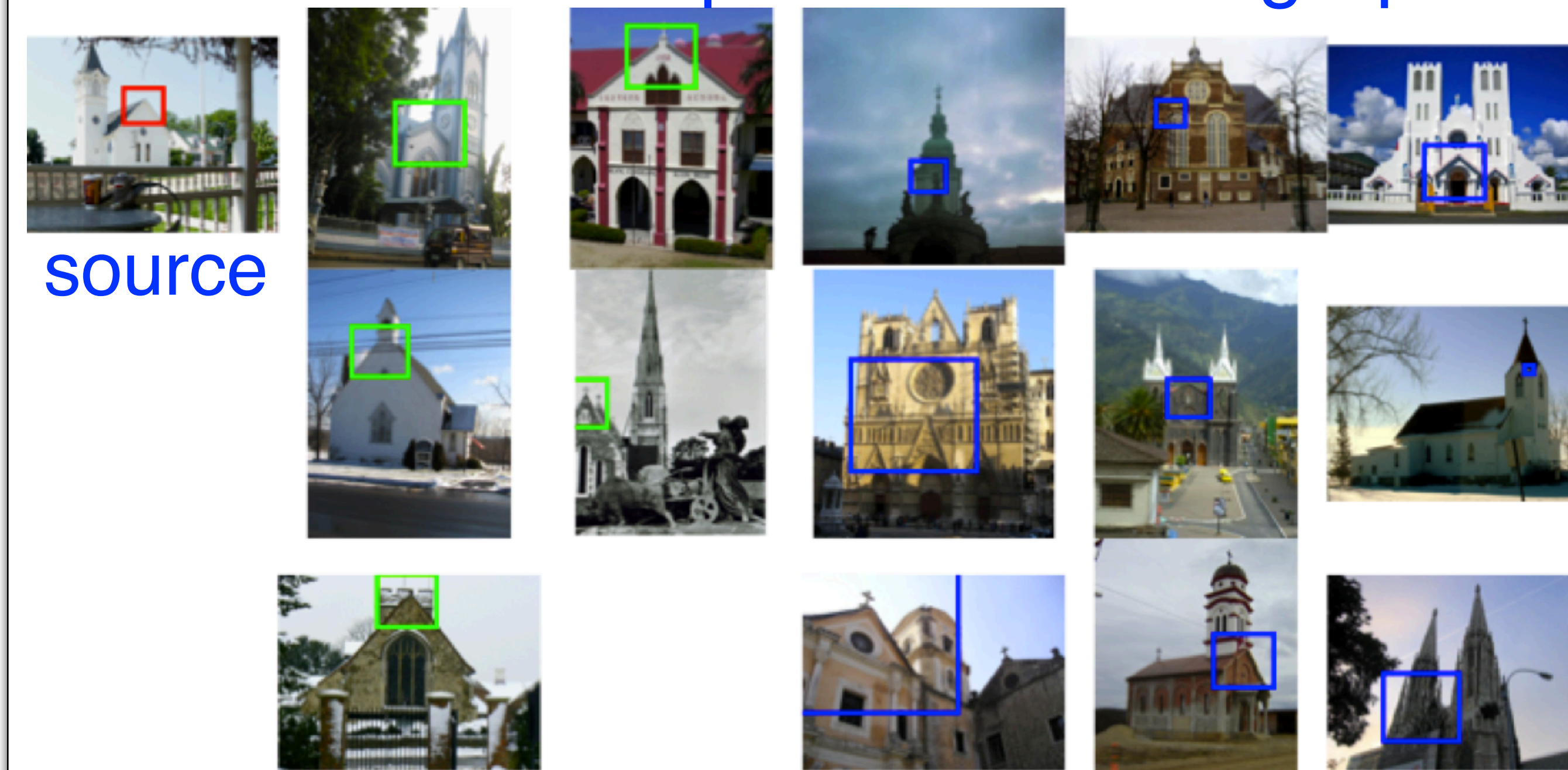
least squares estimate of a similarity transform

Depth-first exploration of the graph



Automatically corrects for annotation bias

Breadth-first exploration of the graph



Can find a match as long as there is a path from the source in the semantic graph

Learning part detectors

Sample seed windows
Find similar patches using the semantic graph
Learn a robust appearance model

Where to sample seed windows?

clicked landmarks saliency map

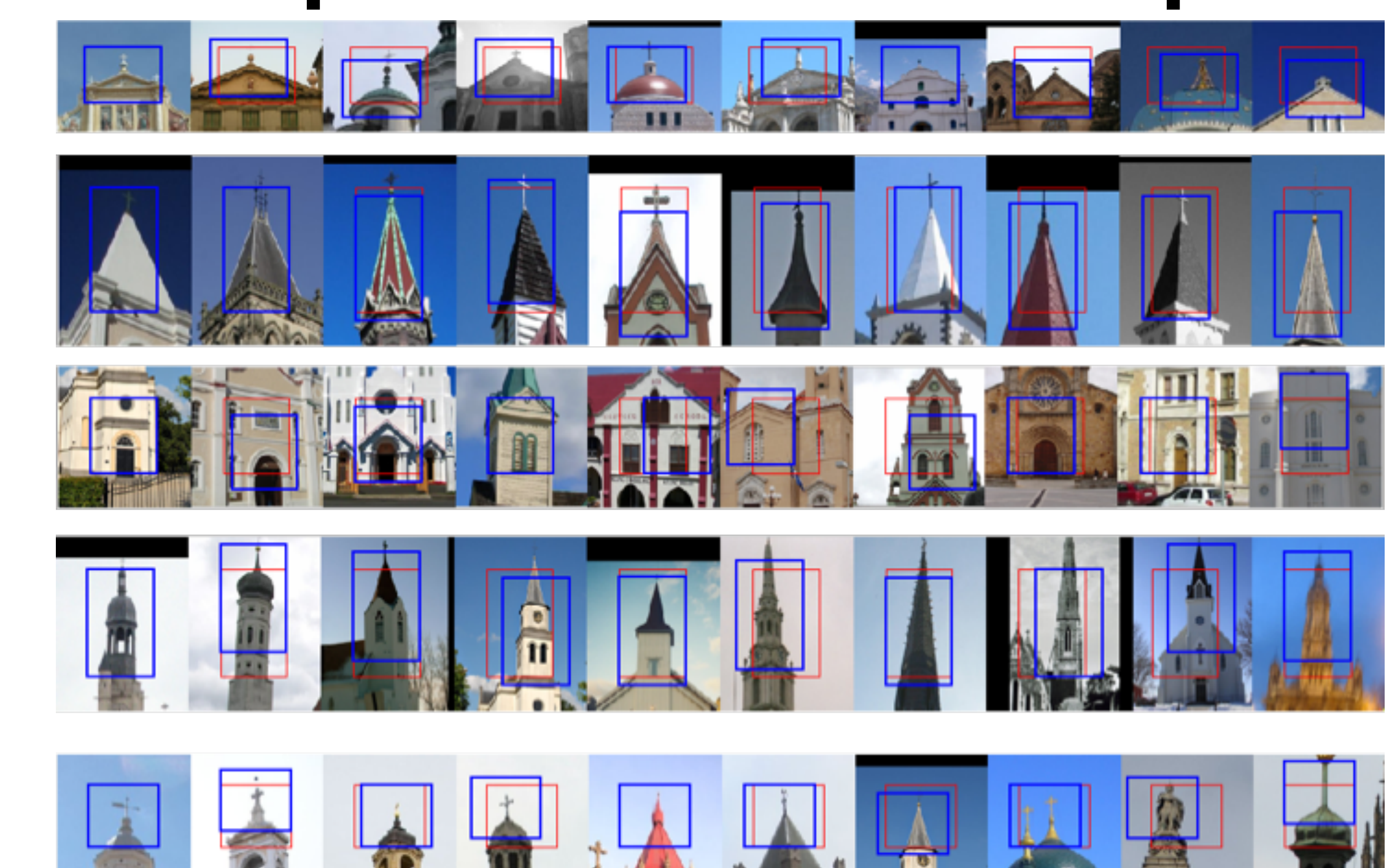
Sample uniformly on the seeds
Reflects the underlying frequency of parts

Learning an appearance model

Graph only Graph + Appearance

can be noisy
Use appearance to refine semantic correspondence
Trained using latent LDA
scale, translation, membership

Examples of discovered parts



Evaluating parts

Dataset: 288 images of churches collected from Flickr, 1000 pairs of correspondence

Object localization

Hough voting based detector

Evaluating individual parts Example detections

AP vs Number of parts

- Latent LDA on the graph
- Exemplar LDA (Landmark seeds)
- Exemplar LDA (Random seeds)
- Discriminative patches

better sampling
semantic graph

Each part is shown with a different color

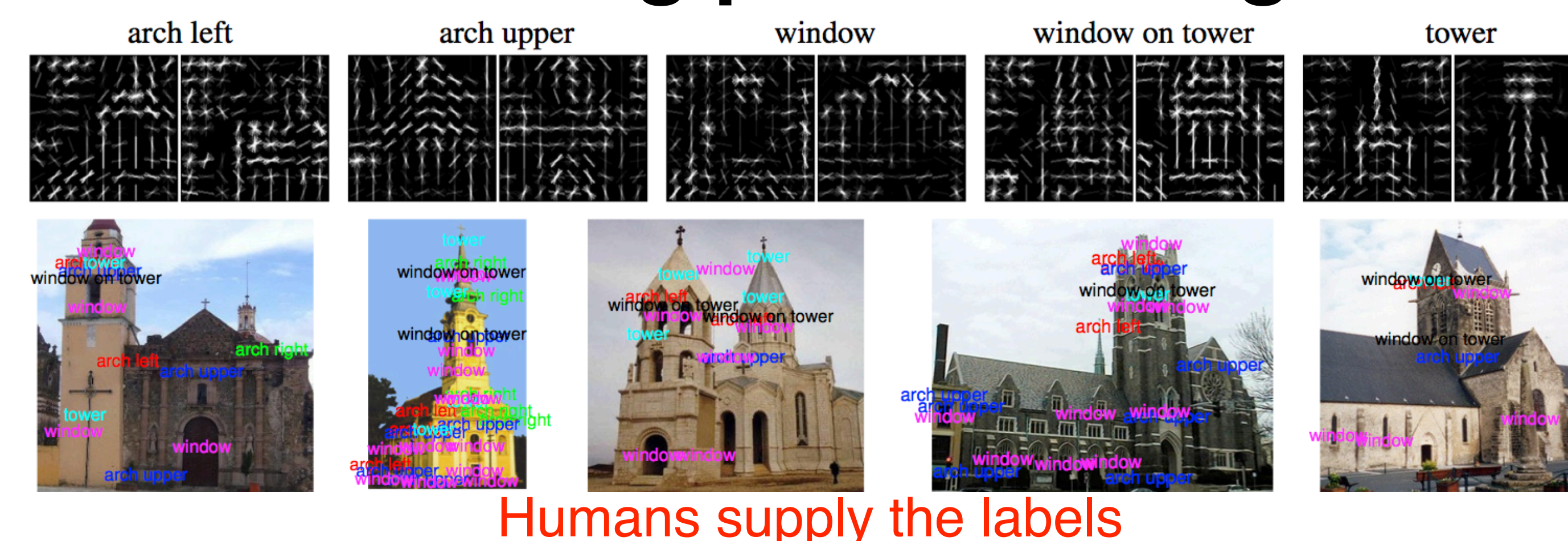
Combining parts AP=39.90%; DPM AP=34.75%

Predicting landmark saliency

Image	Our	DoG	Itti & Koch	Method	MAL
				Difference of Gaussian	1.23
				Itti and Koch	1.86
				Discriminative patches	6.14
				Exemplar LDA (Landmark seeds)	5.79
				Latent LDA on the graph	7.84

Task: Predict the locations of the clicked landmarks
Evaluated as the *Mean Average Likelihood (MAL)* of the clicked landmarks
Uniform saliency has MAL=1

Visualizing parts on images



References

[HCOMP 12] *Part annotation via pairwise correspondence*, Subhransu Maji and Gregory Shakhnarovich, AAAI Human Computation Workshop, 2012
[Discriminative Patches] *Unsupervised discovery of mid-level discriminative patches*, S. Singh, A. Gupta, and A. Efros, ECCV 2012
[DPM] *Object detection with discriminatively trained part-based models*, P. Felzenszwalb, R. Girshick, D. McAllester, and D. Ramanan, IEEE TPAMI, 2010
[Itti & Koch] *Computational modeling of visual attention*, L. Itti, and C. Koch, Nature reviews neuroscience, 2(3), 2011