

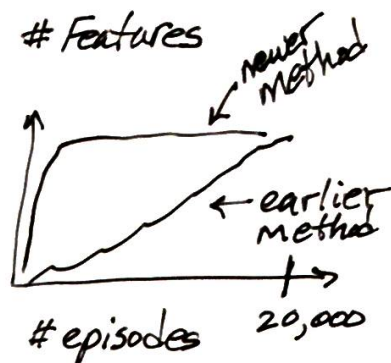
687 2017-12-04

Some discussion of homework assignment.

$$\phi(s,a) = \begin{bmatrix} 0 \\ \vdots \\ 0 \\ \phi(s) \leftarrow a^{\text{th}} \text{ entry} \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

$|\theta| = \# \text{ Actions} \times \# \text{ Features}$

Typical learning plot



Natural Policy Gradient

$$\tilde{\nabla} J(\theta) = w$$

You pick G to adjust notion of distance: $\tilde{\nabla} J(\theta) = G(\theta)^T \nabla J(\theta)$

G can be $I \rightarrow$ Euclidean distance

$$G \text{ can be } F(\theta) = \sum_s d^{\pi}(s) \sum_a \pi(s,a) \frac{\partial \ln \pi(s,a,\theta)}{\partial \theta} \cdot \frac{\partial \ln \pi(s,a,\theta)}{\partial \theta}^T$$

Fisher information matrix

We move in policy space, irrespective of original space

$$\left. \begin{aligned} S &\leftarrow R_t + \gamma v^T \phi(s_{t-1}) - v^T \phi(s_t) \\ e_v &\leftarrow \gamma \lambda e_v + \phi(s_t) \\ v &\leftarrow v + \alpha_v \delta e_v \\ e_w &\leftarrow \gamma \lambda e_w + \frac{\partial \ln \pi(s,a,\theta)}{\partial \theta} \\ w &\leftarrow w + \alpha_w \delta e_w \\ \theta &\leftarrow \theta + \alpha_\theta w \end{aligned} \right\} \begin{array}{l} \text{NAC-TD} \\ \text{(Natural Actor-Critic)} \\ \text{(goes by other names)} \end{array}$$

Can work amazingly well, BUT

- Need ϕ representation
- Need π "
- Need $\alpha_v, \alpha_w, \alpha_\theta, \lambda, \gamma$

} a LOT of hyperparameters

REINFORCE : $q^\pi(s,a) \frac{\partial \ln \pi(s,a,\theta)}{\partial \theta}$
 high variance baseline

Add a baseline / control : use $q^\pi(s,a) - v(s)$

Actor-critic : δ_t Then add function approximation, and

Generalized distance metric

Psychology + Neuroscience

Psych + RL

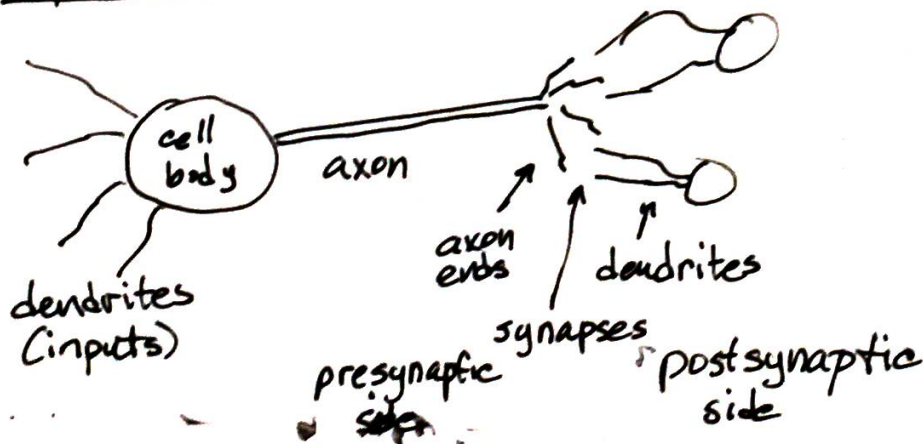
- Operant (or Instrumental) Conditioning = Learning process through which the strength of a behavior is modified by reward or punishment.
 ~ the control aspect of RL

- Classical Conditioning = Process by a biologically potent stimulus (e.g., food) is paired with a previously neutral stimulus (e.g., a bell).
 ~ the prediction aspect of RL

Neuroscience + RL

Reinf Lrning + Decision Making (RLDM) conference

Dopamine - a neurotransmitter



Different neurons produce varying amounts of different neurotransmitters. Dopaminergic produce dopamine.

2 clusters of these in mammals

SNpc - substantia nigra pars compacta

striatum → coordinates motor + action planning, decision making, motivation

VTA - ventral tegmental area

many areas → prefrontal cortex: planning, personality, decision making

Olds + Milner (1954) connect dopamine w/ rewards

Barto - what if it is a TD error?

The Reward Prediction error hypothesis of dopamine neuron activity. Schultz 1997 (Science).

TED talk - optogenetics: make selected neurons fire when exposed to a flash of light.

Behavioral control loop. Actor-Critic Model

Find the Critic cells. Just 12 cells in a fruit fly!

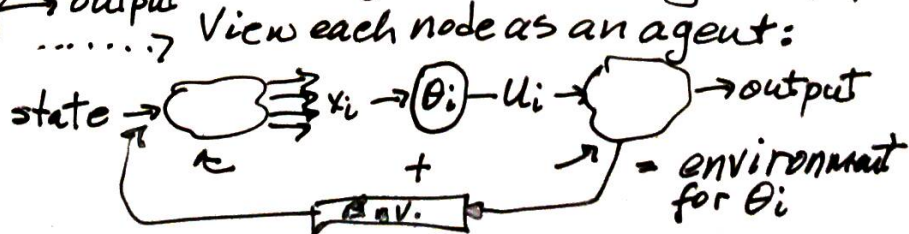
How could brains implement an RL algorithm?

A problem: Brains have no back propagation.

$$\theta \leftarrow \theta + \alpha \delta \frac{\partial \ln \pi(s, a, \theta)}{\partial \theta}$$



how do changes to θ change things? Fundamentally backprop!



$$\frac{\partial J(\theta)}{\partial \theta} = \begin{bmatrix} \frac{\partial J(\theta)}{\partial \theta_1} \\ \frac{\partial J(\theta)}{\partial \theta_2} \\ \vdots \end{bmatrix}$$

objective of θ_2
network as a whole can compute the policy gradient.

$$\theta_i \leftarrow \theta_i + \alpha \delta \frac{\partial \ln \pi_i(x_i; U_i; \theta_i)}{\partial \theta_i}$$

matches the structure where the TD error is broadcast to many neurons.

See paper on:

Conjugate MDP in ICML 2011
NIPS 2011

(Note: Back prop is not easy in stochastic nets.)