

Topics to study!

Language models

- n-gram [unigram, bigram, etc]
- perplexity

"simple" neural LMs

- fixed-window neural LM
 - concat word embs \rightarrow type/token
 - linear layers $\rightarrow h = Wx$
 - \hookrightarrow weight matrix
 - Softmax fn
 - $f = \text{ReLU}$
 - used in output layer to get $p(w_i | w_{1..i-1})$
 - used in self-attn

Transformer LMs

- self attention
 - query / key / value
 - multi-head self-attn
 - KV caching
 - masking during training

- position embeddings
 - learned vs. fixed
 - absolute vs. relative
 - ALiBi
 - add linear bias to attn matrix
 - no additive embedding
 - RoPE
 - rotate Q, K
 - no additive embs

- Transformer configurations:

- decoder vs. encoder vs. encoder-decoder

GPT,
Llama,
Mistral, etc.

- decoders predict the next word
 - masked self-attn
 - "prefix LM" where prompt is unmasked

BERT

- encoders compute representations of the entire input text
 - unmasked self-attn
 - cannot generate text

TS

- encoder/decoder models separate the input/prompt from generated output
 - cross-attn uses queries from decoder and k/v from encoder
 - residual connections needed in decoder to include both enc/dec value vectors

Training neural LMs:

- gradient descent
- backpropagation
 - chain rule + caching derivatives
- cross-entropy loss
- batching
- tokenization of inputs/outputs
 - BPE for subwords
- PyTorch implementation of Transformer and training loop (HW 2)

Transfer learning (pretraining \Rightarrow fine-tuning)

- fine-tuning (SFT)
 - needs labeled dataset for a downstream task (eg. sentiment)
 - much smaller than pretraining data
 - same loss as pretraining: cross-entropy on target outputs
- Parameter-efficient adaptation
 - LoRA / prompt tuning
 - reduce number of params that are modified vs. SFT

Decoding from LMs:

- how to generate text at test-time
- greedy vs. beam search
- nucleus sampling vs. ancestral sampling
 - effect of "p" in nucleus sampling

Aligning LMs:

3 stages of RLHF:

1. instruction tuning

- SFT on instruction-following data
- FLAN

2. reward model training on human pref judgments

- Bradley-Terry pref. model

3. objective:

$$\max_{\pi} \mathbb{E}_{x,y} \left[r(x,y) - \beta D_{KL}(\pi(y|x) \parallel \pi_{ref}(y|x)) \right]$$

↑
reward of
output y given input x

↑
KL penalty
to prevent
deviations
from π_{ref}

- requires rollouts from policy model π
 - "rollouts" are generations

given an instruction x ,
we sample a y using a
decoding algo

- optimize objective using PPO

- "Best-of- n " sampling

- instead of stage 3, just sample
multiple y 's from the LM and
rerank them w/ reward model

- DPO (direct pref optimization)

- no explicit reward model

- no rollouts

high-level description:

1. express reward model in terms of
optimal policy π^*

$$r(x, y) = \beta \log \frac{\pi^*(y|x)}{\pi_{\text{ref}}(y|x)} + \beta \log Z$$

↑ normalizer,
intractable
to compute

2. plug into Bradley-Terry model

$$P(y_w > y_l | x) = \frac{\exp(r(x, y_w))}{\exp(r(x, y_w)) + \exp(r(x, y_l))}$$

3, convert to loss fn

$$L_{DPO}(\pi, \pi_{ref}) = -E_{x, y_w, y_l} \log \left(\beta \log \frac{\pi(y_w|x)}{\pi_{ref}(y_w|x)} - \beta \log \frac{\pi(y_l|x)}{\pi_{ref}(y_l|x)} \right)$$

- allows us to simply fine-tune over human prefs with modified loss fn
- LLM-based feedback
- constitutional AI

Prompting

- zero-shot vs, few-shot
- few-shot uses "demonstrations" of x, y pairs
- chain of thought
- retrieval

Scaling

- Chinchilla
 - importance of data size vs. model size vs. total compute (FLOPs)
- small models don't exhibit properties such as few-shot learning/ instructions following

Evaluation

- perplexity
- BLEU / ROUGE (word matching)
- BLEURT / COMET
 - fine-tune encoder on human judgments
- LLM-based eval
 - GPT Eval, Fact Score
- human eval (e.g. HW 1)