


COMPSCI 514: Algorithms for Data Science

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University of Massachusetts Amherst. Fall 2023.

Lecture 3

Logistics

- Problem Set 1 has been posted on the course website and is due **Friday 9/22 at 11:59pm**.
- On the quiz feedback question, several people mentioned concerns about linear algebra background. The good news is you have some time – we will do essentially no linear algebra before the midterm. See resources on Lecture 15 for review material to get started on.
- For probability/problem solving practice beyond the quizzes/pset I highly recommend looking at the exercises in  *Foundations of Data Science* and *Probability and Computing*. Feel free to ask for solutions to these on Piazza.
- It is common to not catch everything in lecture. I strongly encourage going back to the slides to review/check your understanding after class. Also come to office hours for more in-depth discussion/examples.

Content Overview

Last Class:

$$\text{Var}(X+Y) = \text{Var}(X) + \text{Var}(Y)$$

• Linearity of variance.

- Markov's inequality: the most fundamental **concentration bound**. $\Pr(X \geq t \cdot \mathbb{E}[X]) \leq 1/t$.
- Algorithmic applications of Markov's inequality, linearity of expectation, and indicator random variables:
 - Counting collisions to estimate CAPTCHA database size.
 - Start on analyzing hash tables with random hash functions.
 - Collisions free hashing using a table with $O(m^2)$ slots to store m items.

Content Overview

Today:

- Finish up random hash functions and hash tables.
- 2-level hashing, 2-universal and pairwise independent hash functions.
- Application of random hashing to distributed load balancing.
- Through this application learn about **Chebyshev's inequality**, which strengthens Markov's inequality (maybe not until next class).



Quiz Questions

The expected number of inches of rain on Saturday is 4 and the expected number of inches on Sunday is 2. There is a 50% chance of rain on Saturday. If it rains on Saturday, there is a 75% chance of rain on Sunday. If it does not rain on Saturday, there is only a 25% chance of rain on Sunday. What is the expected number of inches of rainfall total over the weekend?

Answer:

Check

Question 4

Not complete

Points out of 1.00

Flag question

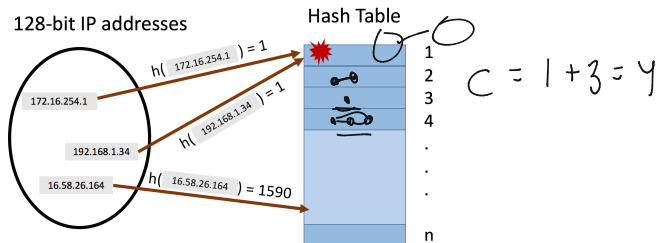
Edit question

$$\begin{aligned} X &= \# \text{ inches on Sat} \\ Y &= \# \text{ inches on Sun} \\ \mathbb{E}[X+Y] &= \mathbb{E}[X] + \mathbb{E}[Y] = 4 + 2 = 6 \end{aligned}$$

Quiz Questions

Hash Tables

We store m items from a large universe in a hash table with n positions.



- Want to show that when $h : U \rightarrow [n]$ is a fully random hash function, query time is $O(1)$ with good probability.
- Equivalently: want to show that there are few collisions between hashed items.

Collision Free Hashing

Let $C = \sum_{i,j \in [m], i < j} \mathbb{1}_{C_{i,j}}$ be the number of **pairwise collisions** between items.

$$\mathbb{1}_{C_{i,j}} = \frac{1}{n}$$

$$\mathbb{E}[C] = \frac{m(m-1)}{2n} \quad (\text{via the Captcha analysis})$$

• For $n = 4m^2$ we have: $\mathbb{E}[C] = \frac{m(m-1)}{8m^2} \leq \frac{1}{8}$.

m : total number of stored items, n : hash table size, C : total pairwise collisions in table.

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$\neq 1$ Apply Markov's Inequality: $\Pr[C \geq 1] \leq \frac{\mathbb{E}[C]}{1} \leq \frac{1}{8}$.

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Apply Markov's Inequality: $\Pr[C \geq 1] \leq \frac{\mathbb{E}[C]}{1} = \frac{1}{8}$.

$$\Pr[C = 0] = 1 - \Pr[C \geq 1] \geq 1 - \frac{1}{8} = \frac{7}{8}$$

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Apply Markov's Inequality: $\Pr[C \geq 1] \leq \frac{\mathbb{E}[C]}{1} = \frac{1}{8}$.

$$\Pr[C = 0] = 1 - \Pr[C \geq 1] \geq 1 - \frac{1}{8} = \frac{7}{8}$$

I.e., with probability at least $7/8$ we have no collisions and thus $O(1)$ query time. But we are using $O(m^2)$ space to store m items...

m : total number of stored items, n : hash table size, C : total pairwise collisions in table.

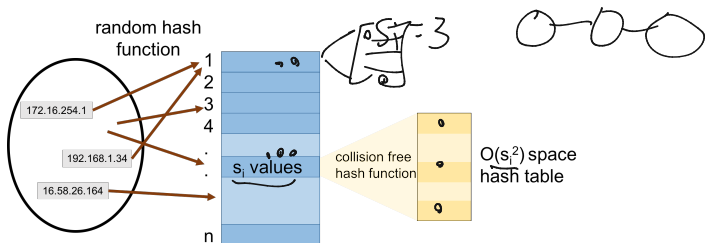
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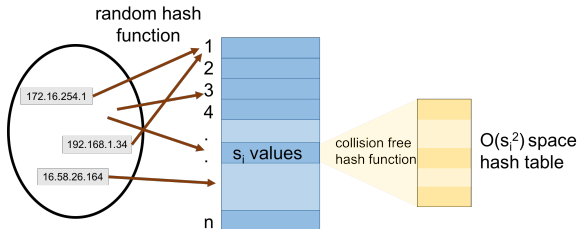
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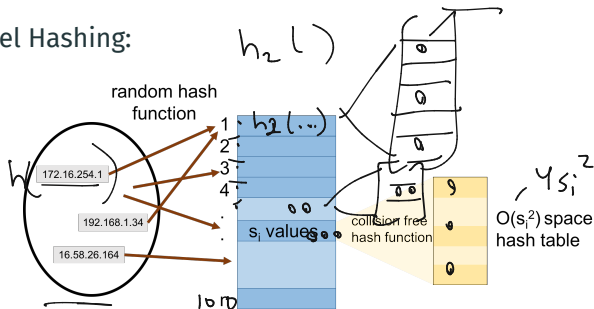


- For each bucket with s_i values, pick a collision free hash function mapping $[s_i] \rightarrow [s_i^2]$.

Two Level Hashing

Want to preserve $O(1)$ query time while using $O(m)$ space.

Two-Level Hashing:



- For each bucket with s_i values, pick a collision free hash function mapping $[s_i] \rightarrow [s_i^2]$.
- **Just Showed:** A random function is collision free with probability $\geq \frac{7}{8}$ so can just generate a random hash function and check if it is collision free.

Exercise: $O(\log n)$ hash functions needed

Space Usage

Query time for two level hashing is $O(1)$: requires evaluating two hash functions.

x_j, x_k : stored items, n : hash table size, h : random hash function, S : space usage of two level hashing, s_i : # items stored in hash table at position i .

Space Usage

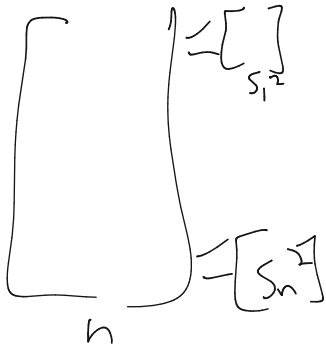
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Up to constants, space used is: $\underline{S} = \underline{n} + \sum_{i=1}^n s_i^2$



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$$\mathbb{E}[s_i] = \frac{n}{m}$$

$$\mathbb{E}[s_i^2] = \sum_{j=1}^m \mathbb{E}[s_{i,j}] = \sum_{j=1}^m \frac{1}{m} = \frac{m}{m} = 1$$

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$$\mathbb{E}[s_i^2] = \mathbb{E} \left[\left(\sum_{j=1}^m \mathbb{I}_{h(x_j)=i} \right)^2 \right]$$

$$\mathbb{I}_{h(x_j)=i} = \begin{cases} 1 & \text{if item } j \text{ hashes} \\ & \text{into bucket } i \\ 0 & \text{o.w.} \end{cases}$$

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$$\begin{aligned} \mathbb{E}[s_i^2] &= \mathbb{E} \left[\left(\sum_{j=1}^m \mathbb{I}_{h(x_j)=i} \right)^2 \right] && \mathbb{I}_1 \cdot \mathbb{I}_1 \\ &= \mathbb{E} \left[\sum_{j,k \in [m]} \mathbb{I}_{h(x_j)=i} \cdot \mathbb{I}_{h(x_k)=i} \right] && (\mathbb{I}_1 + \mathbb{I}_2 + \mathbb{I}_3)(\mathbb{I}_1 + \mathbb{I}_2 + \mathbb{I}_3) \\ &&& \mathbb{I}_1^2 + \mathbb{I}_1 \mathbb{I}_2 + \dots + \mathbb{I}_2 \cdot \mathbb{I}_1 \end{aligned}$$

Collisions again!

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- For $j \neq k$, $\mathbb{E} \left[\mathbb{I}_{h(x_j)=i} \cdot \mathbb{I}_{h(x_k)=i} \right] = \begin{matrix} 0,1 & 0,1 & -1 \\ 0 & \text{a.w.} & \text{if } x_j \neq x_k \text{ hash to } i \end{matrix}$

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Handwritten notes: $\mathbb{E} \left[\left(\mathbb{I}_1 + \mathbb{I}_2 + \mathbb{I}_3 \right)^2 \right]$
 $\mathbb{E} \left[\mathbb{I}_1^2 + \mathbb{I}_2^2 + \mathbb{I}_3^2 + 2\mathbb{I}_1\mathbb{I}_2 + 2\mathbb{I}_2\mathbb{I}_3 \right]$

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Space Usage

$$\mathbb{E}[s_i^2] = \sum_{j,k \in [m]} \mathbb{E}[\mathbb{I}_{h(x_j)=i} \cdot \mathbb{I}_{h(x_k)=i}]$$

$$\sum_{j=1}^m \mathbb{E}[\mathbb{I}_{h(x_j)=i}^2] + \sum_{\substack{j,k \in [m] \\ j \neq k}} \mathbb{E}[\mathbb{I}_j \cdot \mathbb{I}_k]$$

\downarrow $\frac{1}{n}$ \downarrow $\frac{1}{n^2}$

- For $j = k$, $\mathbb{E}[\mathbb{I}_{h(x_j)=i} \cdot \mathbb{I}_{h(x_k)=i}] = \frac{1}{n}$.
- For $j \neq k$, $\mathbb{E}[\mathbb{I}_{h(x_j)=i} \cdot \mathbb{I}_{h(x_k)=i}] = \frac{1}{n^2}$.

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expected space

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Near optimal space with $O(1)$ query time!

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Efficiently Computable Hash Function

So Far: we have assumed a fully random hash function $h(x)$ with $\Pr[h(x) = i] = \frac{1}{n}$ for $i \in 1, \dots, n$ and $h(x), h(y)$ independent for $x \neq y$.

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- To compute a random hash function we have to store a table of x values and their hash values. Would take at least $O(m)$ space and $O(m)$ query time to look up $h(x)$ if we hash m values. Making our whole quest for $O(1)$ query time pointless!

x	h(x)
x_1	45
x_2	1004
x_3	10
\vdots	\vdots
x_m	12

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Efficient Implementation: Let p be a prime with $p \geq |U|$. Choose random $\underline{a}, \underline{b} \in [p]$ with $\underline{a} \neq 0$. Represent x as an integer and let

$$h(x) = (\underline{ax} + \underline{b} \pmod{p}) \pmod{n}.$$

Universal Hashing

Another common requirement for a hash function:

2-Universal Hash Function (low collision probability). A random hash function from $h : U \rightarrow [n]$ is two universal if:

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Diagram illustrating the relationship between hash function types:

- A large circle labeled "hf" (hash function) contains a smaller circle labeled "2-univ" (2-universal), which contains a small circle labeled "Pairwise".
- A vertical rectangle is divided into three horizontal sections, with the top two sections containing two small circles each, representing pairwise independence.
- Below the rectangle, a horizontal line is drawn with three vertical tick marks. Below the line, three labels C_{12} , C_{13} , and C_{23} are written, with arrows pointing from the line to each label, representing pairwise collisions.

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Exercise 2: Rework the two-level hashing proof to show that 2-universality is in fact all that is needed.