

COMPSCI 514: Algorithms for Data Science

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University of Massachusetts Amherst. Fall 2022.

Lecture 8

Summary

Last Class:

- Finish up Bloom filter analysis and optimization of parameters.
- Start on streaming algorithms and distinct elements estimation via hashing.

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- Finish up Bloom filter analysis and optimization of parameters.
- Start on streaming algorithms and distinct elements estimation via hashing.

This Class:

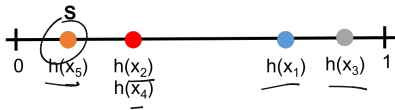
- Analysis of the distinct elements algorithm.
- The median trick for boosting success probability.
- Sketch of the ideas behind practical algorithms for distinct elements estimation.

Hashing for Distinct Elements

Min-Hashing for Distinct Elements:

2 4 4 1 1 3 5 5

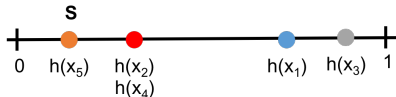
- Let $h : U \rightarrow [0, 1]$ be a random hash function (with a real valued output)
- $s := 1$
- For $i = 1, \dots, n$
 - $s := \min(s, h(x_i))$
- Return $\tilde{d} = \frac{1}{s} - 1$



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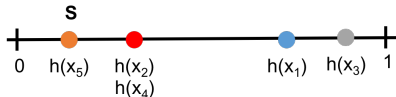


- After all items are processed, s is the minimum of d points chosen uniformly at random on $[0, 1]$. Where $d = \#$ distinct elements.

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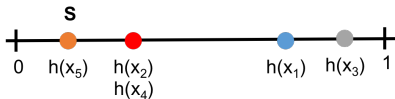
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- After all items are processed, s is the minimum of d points chosen uniformly at random on $[0, 1]$. Where $d = \#$ distinct elements.
- Intuition: The larger d , the smaller we expect s to be.

Performance in Expectation

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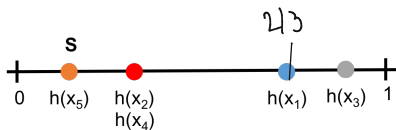
Performance in Expectation

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$$\mathbb{E}[s] = \frac{1}{2}$$

$$\begin{aligned} d=1 \\ \mathbb{E}[s] = \frac{1}{3} \quad d=2 \end{aligned}$$

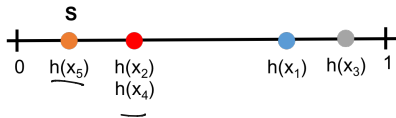
$$\mathbb{E}[s] = \frac{1}{d+1}$$



$$d=1$$

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$$\mathbb{E}[s] = \frac{1}{d+1} \quad (\text{using } \mathbb{E}(s) = \int_0^1 \Pr(s > x) dx) + \text{calculus}$$

non-rigorous

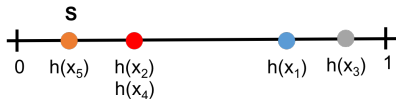
$$\mathbb{E}X = \sum_s s \cdot \Pr(X=s)$$

in range

$$= \sum_s \Pr(X \geq s)$$

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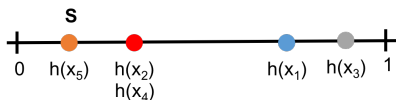
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- So our estimate $\hat{d} = \frac{1}{s} - 1$ is correct if s exactly equals its expectation.

$$\frac{1}{\frac{1}{d+1}} - 1 = d$$

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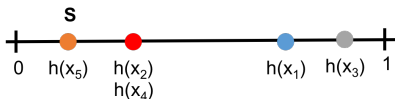
- So our estimate $\hat{d} = \frac{1}{s} - 1$ is correct if s exactly equals its expectation. Does this mean $\mathbb{E}[\hat{d}] = d$? No!

$$\mathbb{E}[s] = \frac{1}{d+1}$$
$$\frac{1}{\mathbb{E}[s]} - 1 = d$$

$$\mathbb{E}\left[\frac{1}{s} - 1\right] \neq \frac{1}{\mathbb{E}[s]} - 1$$

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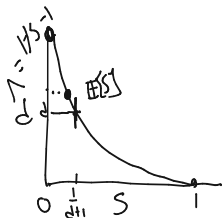
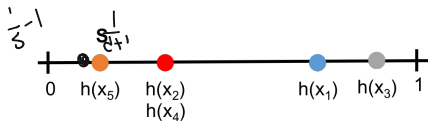


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$$s \leq \frac{1}{d+1} (1+\epsilon)$$

$$\hat{d} = \frac{1}{s} - 1 \geq \frac{1}{\frac{1}{d+1}(1+\epsilon)} - 1$$

$$\geq (1-2\epsilon)d$$

- **Approximation is robust:** if $|s - \mathbb{E}[s]| \leq \epsilon \cdot \mathbb{E}[s]$ for any $\epsilon \in (0, 1/2)$ and a small constant $c \leq 4$:

$$|\hat{d} - d| \leq c \epsilon d$$

$$\hat{d} = \frac{1}{s} - 1$$

$$(1 - c\epsilon)d \leq \hat{d} \leq (1 + c\epsilon)d$$

Initial Concentration Bound

So question is how well s concentrates around its mean.

$$\underline{\mathbb{E}[s]} = \frac{1}{d+1}$$

s: minimum of d distinct hashes chosen randomly over $[0, 1]$, computed by hashing algorithm. $\hat{d} = \frac{1}{s} - 1$: estimate of # distinct elements d .

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Bound is vacuous for any $\epsilon < 1$. **How can we improve accuracy?**

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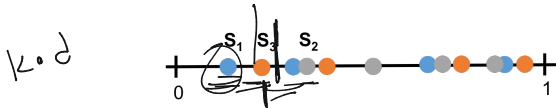
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$$\text{Var}(\mathbf{s}) = \frac{1}{k^2} \cdot \sum \text{Var}(\mathbf{s}_j) = \frac{1}{k^2} \cdot k \cdot \text{Var}(\mathbf{s}_j)$$

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$$\Pr[|\mathbf{s} - \mathbb{E}[\mathbf{s}]| \geq \underbrace{\epsilon \mathbb{E}[\mathbf{s}]}^{.05}] \leq \frac{\text{Var}[\mathbf{s}]}{(\epsilon \mathbb{E}[\mathbf{s}])^2} = \frac{\mathbb{E}[\mathbf{s}]^2/k}{\epsilon^2 \mathbb{E}[\mathbf{s}]^2} = \frac{1}{k \cdot \epsilon^2} \leq \underbrace{\delta}_{.01}$$

How should we set k if we want an error with probability at most δ ?

$$k \geq \frac{1}{\epsilon^2 \delta} \quad \frac{1}{.05^2 \cdot .01}$$

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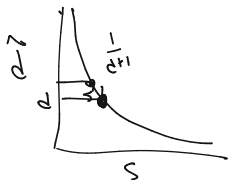
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- Setting $k = \frac{1}{\epsilon^2 \cdot \delta}$, algorithm returns \hat{d} with $|d - \hat{d}| \leq 4\epsilon \cdot d$ with probability at least $1 - \delta$.

ϵ = relative error
 δ = failure prob.

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 - For $j=1, \dots, k$, $s_j := \min(s_j, h_j(x_i))$
- $s := \frac{1}{k} \sum_{j=1}^k s_j$
- Return $\hat{d} = \frac{1}{s} - 1$



- Setting $k = \frac{1}{\epsilon^2 \cdot \delta}$, algorithm returns \hat{d} with $|d - \hat{d}| \leq 4\epsilon \cdot d$ with probability at least $1 - \delta$.
d bits
- Space complexity is $k = \frac{1}{\epsilon^2 \cdot \delta}$ real numbers s_1, \dots, s_k .

$$\epsilon = d = 0.01 \quad \frac{1}{0.01^2} = \frac{1}{0.0001} = 10000 \quad \frac{1}{0.01^2} \cdot 5 = 50000$$

Space Complexity

Hashing for Distinct Elements:

- Let $h_1, h_2, \dots, h_k : U \rightarrow [0, 1]$ be random hash functions
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$$E s = \frac{1}{d+1}$$



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- Space complexity is $k = \frac{1}{\epsilon^2 \cdot \delta}$ real numbers s_1, \dots, s_k .
- $\delta = 5\%$ failure rate gives a factor 20 overhead in space complexity.

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How can we improve our dependence on the failure rate δ ?

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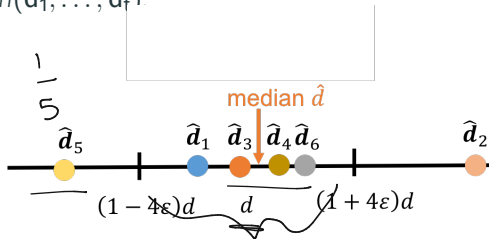
- Letting $\hat{\mathbf{d}}_1, \dots, \hat{\mathbf{d}}_t$ be the outcomes of the t trials, return $\hat{\mathbf{d}} = \text{median}(\hat{\mathbf{d}}_1, \dots, \hat{\mathbf{d}}_t)$.

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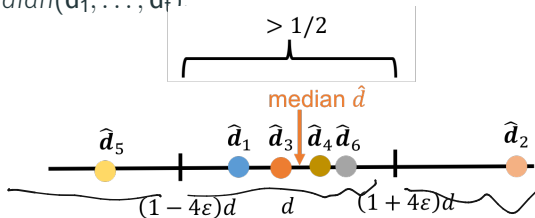


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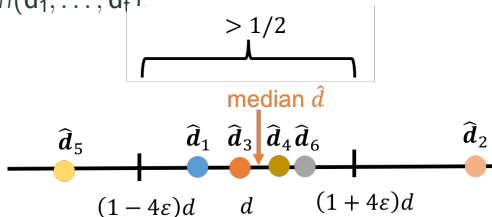
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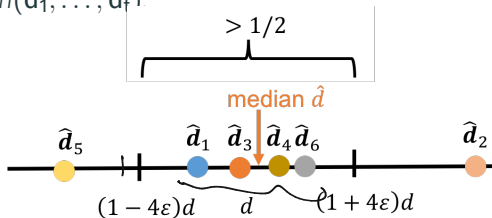
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$$1 - \delta' = \frac{4}{5}$$



- If $> 2/3$ of trials fall in $[(1 - 4\epsilon)d, (1 + 4\epsilon)d]$, then the median will.
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- Setting $t = \underline{O(\log(1/\delta))}$ gives failure probability $\underline{e^{-\log(1/\delta)}} = \underline{\delta}$.

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Upshot: The median of $t = O(\log(1/\delta))$ independent runs of the hashing algorithm for distinct elements returns $\hat{d} \in [(1 - 4\epsilon)d, (1 + 4\epsilon)d]$ with probability at least $1 - \delta$.

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No dependence on the number of distinct elements d or the number of items in the stream n ! Both of these numbers are typically very large.

A note on the median: The median is often used as a robust alternative to the mean, when there are outliers (e.g., heavy tailed distributions, corrupted data).

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$h(x_2)$	10011<u>00</u>
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⋮	
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The more distinct hashes we see, the higher we expect this maximum to be.

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- a) $O(1)$ b) $O(\log d)$ c) $O(\sqrt{d})$ d) $O(d)$

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Note: Careful averaging of estimates from multiple hash functions.

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- Given data structures (sketches) $HLL(x_1, \dots, x_n)$, $HLL(y_1, \dots, y_n)$ is easy to merge them to give $HLL(x_1, \dots, x_n, y_1, \dots, y_n)$.

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Mergeable Sketch: Consider the case (essentially always in practice) that the items are processed on different machines.

- Given data structures (sketches) $HLL(x_1, \dots, x_n)$, $HLL(y_1, \dots, y_n)$ is easy to merge them to give $HLL(x_1, \dots, x_n, y_1, \dots, y_n)$. **How?**

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- Set the maximum # of trailing zeros to the maximum in the two sketches.

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HyperLogLog In Practice

Implementations: Google PowerDrill, Facebook Presto, Twitter Algebird, Amazon Redshift.

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Traditional *COUNT*, *DISTINCT* SQL calls are far too slow, especially when the data is distributed across many servers.

Questions on distinct elements counting?