# COMPSCI 514: ALGORITHMS FOR DATA SCIENCE

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Lecture 9

#### **LOGISTICS**

- Problem Set 2 is due this upcoming Monday. Get an early start on it.
- Problem Set 1 grades have been released. Mean: 34/41, Median 36/41.
- If you are unhappy with your grade, ping me and let's chat about strategies going forward. If you believe there is a grading error, send a private message to the instructors on Piazza or ask during office hours.
- The midterm will be any 2 hour slot on 10/8-10/9. We won't have class on 10/8.
- · Study guide/practice questions will be released this week.

## Last Class:

- MinHash as a locality sensitive hash function for Jaccard similarity
- Near neighbor search with LSH signatures and repeated hash tables..
- · SimHash for cosine similarity.

A locality sensitive hash function can be: (check all that apply)
Select one or more:
a. Randomized
b. Pairwise-Independent
c. Sensitive to Jaccard Similarity
d. Have the distribution of $h(x)$ independent of $x$ .

### **Next Few Classes:**

- Random compression methods for high dimensional vectors. The Johnson-Lindenstrauss lemma.
- · Connections to the weird geometry of high-dimensional space.

## After That: Spectral Methods

- PCA, low-rank approximation, and the singular value decomposition.
- Spectral clustering and spectral graph theory.

# Will use a lot of linear algebra. May be helpful to refresh.

- Vector dot product, addition, Euclidean norm. Matrix vector multiplication.
- · Linear independence, column span, orthogonal bases, rank.
- · Orthogonal projection, eigendecomposition, linear systems.

## THE FREQUENT ITEMS PROBLEMS

k-Frequent Items (Heavy-Hitters) Problem: Consider a stream of n items  $x_1, \ldots, x_n$  (with possible duplicates). Return any item at appears at least  $\frac{n}{k}$  times.

х	1	X <sub>2</sub>	<b>X</b> <sub>3</sub>	X <sub>4</sub>	<b>X</b> <sub>5</sub>	<b>x</b> <sub>6</sub>	<b>X</b> <sub>7</sub>	<b>X</b> <sub>8</sub>	<b>X</b> 9	X <sub>1</sub>	
5	5	12	3	3	4	5	5	10	3	5	

- What is the maximum number of items that must be returned? a) n b) k c) n/k d)  $\log n$
- Trivial with O(n) space store the count for each item and return the one that appears  $\geq n/k$  times.
- · Can we do it with less space? I.e., without storing all *n* items?

# **Applications of Frequent Items:**

- Finding top/viral items (i.e., products on Amazon, videos watched on Youtube, Google searches, etc.)
- Finding very frequent IP addresses sending requests (to detect DoS attacks/network anomalies).
- · 'Iceberg queries' for all items in a database with frequency above some threshold.

Generally want very fast detection, without having to scan through database/logs. I.e., want to maintain a running list of frequent items that appear in a stream.

## FREQUENT ITEMSET MINING

**Association rule learning:** A very common task in data mining is to identify common associations between different events.



- Identified via frequent itemset counting. Find all sets of *k* items that appear many times in the same basket.
- · Frequency of an itemset is known as its support.
- A single basket includes many different itemsets, and with many different baskets an efficient approach is critical. E.g., baskets are Twitter users and itemsets are subsets of who they follow.

## APPROXIMATE FREQUENT ELEMENTS

**Issue:** No algorithm using o(n) space can output just the items with frequency  $\geq n/k$ . Hard to tell between an item with frequency n/k (should be output) and n/k-1 (should not be output).

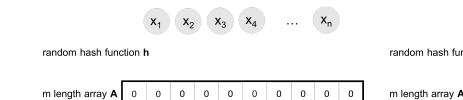
<b>X</b> <sub>1</sub>	X <sub>2</sub>	<b>X</b> <sub>3</sub>	<b>X</b> <sub>4</sub>	<b>X</b> <sub>5</sub>	<b>X</b> <sub>6</sub>		X <sub>n-n/k+1</sub>		x <sub>n</sub>
3	12	9	27	4	101		3	""	3
	n/k-1 occurrenc							ences	

 $(\epsilon, k)$ -Frequent Items Problem: Consider a stream of n items  $x_1, \ldots, x_n$ . Return a set F of items, including all items that appear at least  $\frac{n}{k}$  times and only items that appear at least  $(1 - \epsilon) \cdot \frac{n}{k}$  times.

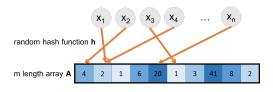
· An example of relaxing to a 'promise problem': for items with frequencies in  $[(1 - \epsilon) \cdot \frac{n}{b}, \frac{n}{b}]$  no output guarantee.

## FREQUENT ELEMENTS WITH COUNT-MIN SKETCH

**Today:** Count-min sketch – a random hashing based method closely related to bloom filters.



Will use A[h(x)] to estimate f(x), the frequency of x in the stream. I.e.,  $|\{x_i : x_i = x\}|$ .



Use  $A[\mathbf{h}(x)]$  to estimate f(x).

Claim 1: We always have  $A[h(x)] \ge f(x)$ . Why?

- A[h(x)] counts the number of occurrences of any y with h(y) = h(x), including x itself.
- ·  $A[h(x)] = f(x) + \sum_{y \neq x: h(y) = h(x)} f(y).$

f(x): frequency of x in the stream (i.e., number of items equal to x). h: random hash function. m: size of Count-min sketch array.

$$A[h(x)] = f(x) + \sum_{\substack{y \neq x: h(y) = h(x)}} f(y) .$$

error in frequency estimate

**Expected Error:** 

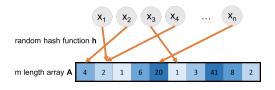
$$\mathbb{E}\left[\sum_{y \neq x: h(y) = h(x)} f(y)\right] = \sum_{y \neq x} \Pr(h(y) = h(x)) \cdot f(y)$$
$$= \sum_{x \neq x} \frac{1}{m} \cdot f(y) = \frac{1}{m} \cdot (n - f(x)) \le \frac{n}{m}$$

What is a bound on probability that the error is  $\geq \frac{2n}{m}$ ?

Markov's inequality: 
$$\Pr\left[\sum_{y\neq x: h(y)=h(x)} f(y) \geq \frac{2n}{m}\right] \leq \frac{1}{2}$$
.

What property of h is required to show this bound? a) fully random b) pairwise independent c) 2-universal d) locality sensitive

f(x): frequency of x in the stream (i.e., number of items equal to x). h: random hash function. m: size of Count-min sketch array.

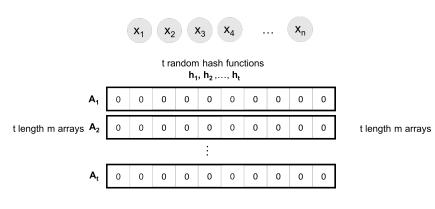


Claim: For any x, with probability at least 1/2,

$$f(x) \le A[\mathbf{h}(x)] \le f(x) + \frac{2n}{m}.$$

To solve the  $(\epsilon, k)$ -Frequent elements problem, set  $m = \frac{2k}{\epsilon}$ . How can we improve the success probability? Repetition.

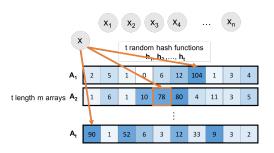
f(x): frequency of x in the stream (i.e., number of items equal to x). h: random hash function. m: size of Count-min sketch array.



Estimate f(x) with  $\tilde{f}(x) = \min_{i \in [t]} A_i[\mathbf{h}_i(x)]$ . (count-min sketch)

Why min instead of mean or median? The minimum estimate is always the most accurate since they are all overestimates of the true frequency!

### **COUNT-MIN SKETCH ANALYSIS**



Estimate f(x) by  $\tilde{f}(x) = \min_{i \in [t]} A_i[\mathbf{h}_i(x)]$ 

- For every x and  $i \in [t]$ , we know that for  $m = \frac{2k}{\epsilon}$ , with probability  $\geq 1/2$ :  $f(x) \leq A_i[\mathbf{h}_i(x)] \leq f(x) + \frac{\epsilon n}{k}.$
- What is  $\Pr[f(x) \le \tilde{f}(x) \le f(x) + \frac{\epsilon n}{k}]$ ?  $1 1/2^t$ .
- To get a good estimate with probability  $\geq 1 \delta$ , set  $t = \log(1/\delta)$ .

#### COUNT-MIN SKETCH

**Upshot:** Count-min sketch lets us estimate the frequency of every item in a stream up to error  $\frac{\epsilon n}{k}$  with probability  $\geq 1 - \delta$  in  $O(\log(1/\delta) \cdot k/\epsilon)$  space.

- Accurate enough to solve the  $(\epsilon, k)$ -Frequent elements problem distinquish between items with frequency  $\frac{n}{k}$  and those with frequency  $(1 \epsilon)\frac{n}{k}$ .
- How should we set  $\delta$  if we want a good estimate for all items at once, with 99% probability?

## **IDENTIFYING FREQUENT ELEMENTS**

Count-min sketch gives an accurate frequency estimate for every item in the stream. But how do we identify the frequent items without having to store/look up the estimated frequency for all elements in the stream?

# One approach:

- When a new item comes in at step i, check if its estimated frequency is  $\geq i/k$  and store it if so.
- At step i remove any stored items whose estimated frequency drops below i/k.
- Store at most O(k) items at once and have all items with frequency  $\geq n/k$  stored at the end of the stream.

Questions on Frequent Elements?