

COMPSCI 514: ALGORITHMS FOR DATA SCIENCE

Cameron Musco

University of Massachusetts Amherst. Fall 2020.

Lecture 8

- We uploaded Problem Set 2 last night. It will be due Monday 9/28 at 8pm.
- Start early. Give yourself time to mull over the problems.
- Some reminders from your friendly 514 grading staff:
 - You need to **mark your group-mates as part of the submission in Gradescope**. Just having their name written on the front page is not enough.
 - Tag the location of each individual subquestion, not just the first page of the full question.
 - If you write in pencil please be sure to write darkly. It can be very hard to read once scanned.
- Quiz 4 is due Monday at 8pm.

Last Class:

- Boosting the success probability of distinct elements estimation with the **median trick**.
- Sketched the idea of practical distinct elements algorithms: LogLog and HyperLogLog.
- Started on fast similarity search. MinHashing to estimate the **Jaccard similarity** between two sets.

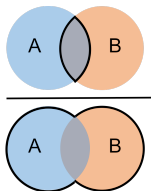
Last Class:

- Boosting the success probability of distinct elements estimation with the **median trick**.
- Sketched the idea of practical distinct elements algorithms: LogLog and HyperLogLog.
- Started on fast similarity search. MinHashing to estimate the **Jaccard similarity** between two sets.

This Class:

- MinHash and **locality sensitive hashing (LSH)**.
- Application of LSH to fast similarity search.

$$\text{Jaccard Similarity: } J(A, B) = \frac{|A \cap B|}{|A \cup B|} = \frac{\# \text{ shared elements}}{\# \text{ total elements}}.$$



Two Common Use Cases:

- **Near Neighbor Search:** Have a database of n sets/bit strings and given a set A , want to find if it has high similarity to anything in the database. Naively $\Omega(n)$ time.
- **All-pairs Similarity Search:** Have n different sets/bit strings. Want to find all pairs with high similarity. Naively $\Omega(n^2)$ time.

MINHASHING FOR JACCARD SIMILARITY

$\underbrace{MinHash(A)} = \min_{a \in A} \mathbf{h}(a)$ where $\mathbf{h} : U \rightarrow [0, 1]$ is random.

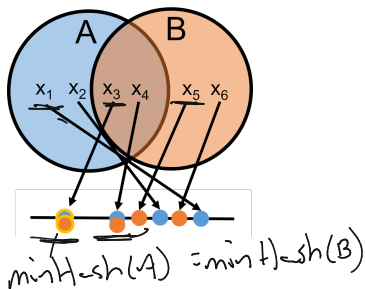
For two sets A and B , what is $\Pr(MinHash(A) = MinHash(B))$?

MINHASHING FOR JACCARD SIMILARITY

$MinHash(A) = \min_{a \in A} \mathbf{h}(a)$ where $\mathbf{h} : U \rightarrow [0, 1]$ is random.

For two sets A and B , what is $\Pr(MinHash(A) = MinHash(B))$?

Claim: $MinHash(A) = MinHash(B)$ only if an item in $A \cap B$ has the minimum hash value in both sets.

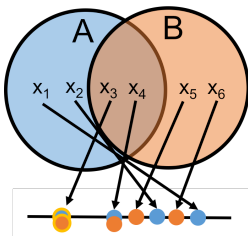


MINHASHING FOR JACCARD SIMILARITY

$MinHash(A) = \min_{a \in A} \mathbf{h}(a)$ where $\mathbf{h} : U \rightarrow [0, 1]$ is random.

For two sets A and B , what is $\Pr(MinHash(A) = MinHash(B))$?

Claim: $MinHash(A) = MinHash(B)$ only if an item in $A \cap B$ has the minimum hash value in both sets.



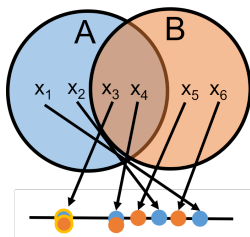
$\Pr(MinHash(A) = MinHash(B)) = ?$

MINHASHING FOR JACCARD SIMILARITY

$MinHash(A) = \min_{a \in A} \mathbf{h}(a)$ where $\mathbf{h} : U \rightarrow [0, 1]$ is random.

For two sets A and B , what is $\Pr(MinHash(A) = MinHash(B))$?

Claim: $MinHash(A) = MinHash(B)$ only if an item in $A \cap B$ has the minimum hash value in both sets.



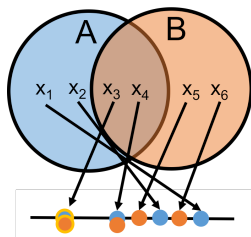
$$\Pr(MinHash(A) = MinHash(B)) = \frac{|A \cap B|}{\text{total \# items hashed}}$$

MINHASHING FOR JACCARD SIMILARITY

$MinHash(A) = \min_{a \in A} \mathbf{h}(a)$ where $\mathbf{h} : U \rightarrow [0, 1]$ is random.

For two sets A and B , what is $\Pr(MinHash(A) = MinHash(B))$?

Claim: $MinHash(A) = MinHash(B)$ only if an item in $A \cap B$ has the minimum hash value in both sets.



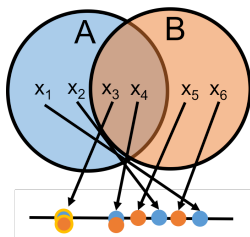
$$\begin{aligned} \Pr(MinHash(A) = MinHash(B)) &= \frac{|A \cap B|}{\text{total \# items hashed}} \\ &= \frac{|A \cap B|}{|A \cup B|} \end{aligned}$$

MINHASHING FOR JACCARD SIMILARITY

$MinHash(A) = \min_{a \in A} \mathbf{h}(a)$ where $\mathbf{h} : U \rightarrow [0, 1]$ is random.

For two sets A and B , what is $\Pr(MinHash(A) = MinHash(B))$?

Claim: $MinHash(A) = MinHash(B)$ only if an item in $A \cap B$ has the minimum hash value in both sets.



$$\Pr(MinHash(A) = MinHash(B)) = \frac{|A \cap B|}{\text{total \# items hashed}}$$

collision probability

$$= \frac{|A \cap B|}{|A \cup B|} = \underline{J(A, B)}.$$

Upshot: MinHash reduces estimating the Jaccard similarity to checking equality of a *single number*.

$$\Pr(\text{MinHash}(A) = \text{MinHash}(B)) = J(A, B).$$

Upshot: MinHash reduces estimating the Jaccard similarity to checking equality of a *single number*.

$$\Pr(\text{MinHash}(A) = \text{MinHash}(B)) = J(A, B).$$

- An instance of **locality sensitive hashing** (LSH).

Upshot: MinHash reduces estimating the Jaccard similarity to checking equality of a *single number*.

$$\Pr(\text{MinHash}(A) = \text{MinHash}(B)) = J(A, B).$$

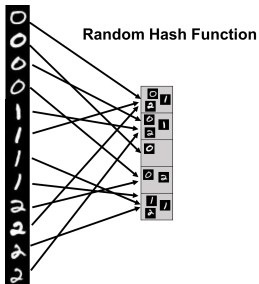
- An instance of **locality sensitive hashing** (LSH).
- A hash function where the collision probability is higher when two inputs are more similar (can design different functions for different similarity metrics.)

LOCALITY SENSITIVE HASHING

Upshot: MinHash reduces estimating the Jaccard similarity to checking equality of a *single number*.

$$\Pr(\text{MinHash}(A) = \text{MinHash}(B)) = J(A, B).$$

- An instance of **locality sensitive hashing** (LSH).
- A hash function where the collision probability is higher when two inputs are more similar (can design different functions for different similarity metrics.)

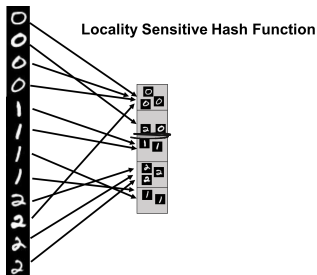
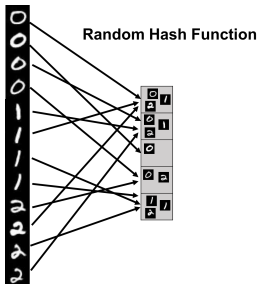


LOCALITY SENSITIVE HASHING

Upshot: MinHash reduces estimating the Jaccard similarity to checking equality of a *single number*.

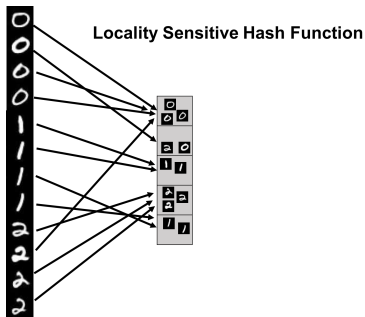
$$\Pr(\underline{\text{MinHash}}(A) = \text{MinHash}(B)) = J(A, B).$$

- An instance of **locality sensitive hashing** (LSH).
- A hash function where the collision probability is higher when two inputs are more similar (can design different functions for different similarity metrics.)



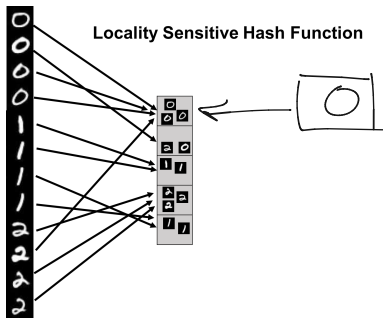
LSH FOR SIMILARITY SEARCH

How does locality sensitive hashing (LSH) help with similarity search?



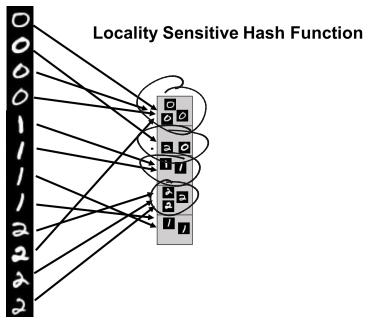
LSH FOR SIMILARITY SEARCH

How does locality sensitive hashing (LSH) help with similarity search?



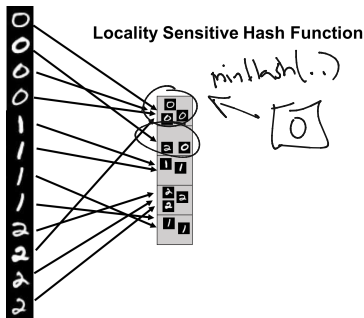
- **Near Neighbor Search:** Given item x , compute $h(x)$. Only search for similar items in the $h(x)$ bucket of the hash table.

How does locality sensitive hashing (LSH) help with similarity search?



- **Near Neighbor Search:** Given item x , compute $h(x)$. Only search for similar items in the $h(x)$ bucket of the hash table.
- **All-pairs Similarity Search:** Scan through all buckets of the hash table and look for similar pairs within each bucket.

How does locality sensitive hashing (LSH) help with similarity search?



$$\begin{aligned} \text{minHash}(x) &= \text{minHash}(y) \\ g(\text{minHash}(x)) &= g(\text{minHash}(y)) \end{aligned}$$

- **Near Neighbor Search:** Given item x , compute $\underline{h}(x)$. Only search for similar items in the $\underline{h}(x)$ bucket of the hash table.
- **All-pairs Similarity Search:** Scan through all buckets of the hash table and look for similar pairs within each bucket.
- We will use $\underline{h}(x) = \underline{g}(\text{MinHash}(x))$ where $\underline{g} : [0, 1] \rightarrow [n]$ is a random hash function. **Why?**

Goal: Given a document y , identify all documents x in a database with Jaccard similarity (of their shingle sets)

$$\underline{\underline{J(x, y) \geq 1/2.}}$$

Goal: Given a document y , identify all documents x in a database with Jaccard similarity (of their shingle sets) $J(x, y) \geq 1/2$.

Our Approach:

- Create a hash table of size m , choose a random hash function $\mathbf{g} : [0, 1] \rightarrow [m]$, and insert every item x into bucket $\mathbf{g}(\text{MinHash}(x))$. Search for items similar to y in bucket $\mathbf{g}(\text{MinHash}(y))$.

Goal: Given a document y , identify all documents x in a database with Jaccard similarity (of their shingle sets) $J(x, y) \geq 1/2$.

Our Approach:

- Create a hash table of size m , choose a random hash function $g : [0, 1] \rightarrow [m]$, and insert every item x into bucket $g(\text{MinHash}(x))$. Search for items similar to y in bucket $g(\text{MinHash}(y))$.
- What is $\Pr [g(\text{MinHash}(x)) = g(\text{MinHash}(y))]$ assuming $J(x, y) \geq 1/2$ and g is collision free?

$$\begin{aligned} \Pr [g(\text{MH}(x)) = g(\text{MH}(y))] &= \Pr [\text{MH}(x) = \text{MH}(y)] \\ &= J(x, y) \geq 1/2 \end{aligned}$$

Goal: Given a document y , identify all documents x in a database with Jaccard similarity (of their shingle sets) $J(x, y) \geq 1/2$.

Our Approach:

- Create a hash table of size m , choose a random hash function $g : [0, 1] \rightarrow [m]$, and insert every item x into bucket $g(\text{MinHash}(x))$. Search for items similar to y in bucket $g(\text{MinHash}(y))$.
- What is $\Pr [g(\text{MinHash}(x)) = g(\text{MinHash}(y))]$ assuming $J(x, y) = 1/2$ and g is collision free?
- For every document x in your database with $J(x, y) \geq 1/2$ what is the probability you will find x in bucket $g(\text{MinHash}(y))$? $1/2$

REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. How can we reduce this false negative rate?

REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. **How can we reduce this false negative rate?**

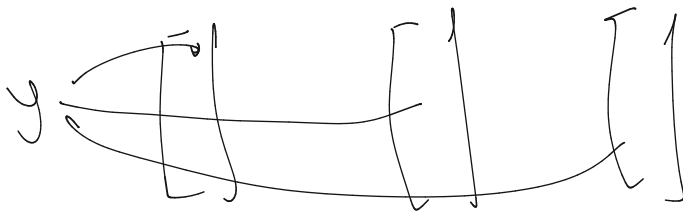
Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function g to map all these values to locations in t hash tables.

REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. **How can we reduce this false negative rate?**

Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function g to map all these values to locations in t hash tables.

- To search for items similar to y , look at all items in bucket $g(MH_1(y))$ of the 1st table, bucket $g(MH_2(y))$ of the 2nd table, etc.



REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. How can we reduce this false negative rate?

Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function \mathbf{g} to map all these values to locations in t hash tables.

- To search for items similar to y , look at all items in bucket $\mathbf{g}(MH_1(y))$ of the 1st table, bucket $\mathbf{g}(MH_2(y))$ of the 2nd table, etc.
- What is the probability that x with $J(x, y) = 1/2$ is in at least one of these buckets, assuming for simplicity \mathbf{g} has no collisions?

REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. How can we reduce this false negative rate?

Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function g to map all these values to locations in t hash tables.

- To search for items similar to y , look at all items in bucket $g(MH_1(y))$ of the 1st table, bucket $g(MH_2(y))$ of the 2nd table, etc.
- What is the probability that x with $J(x, y) = 1/2$ is in at least one of these buckets, assuming for simplicity g has no collisions?
1 – (probability in no buckets)

REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. How can we reduce this false negative rate?

Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function g to map all these values to locations in t hash tables.

- To search for items similar to y , look at all items in bucket $g(MH_1(y))$ of the 1st table, bucket $g(MH_2(y))$ of the 2nd table, etc.
- What is the probability that x with $J(x, y) = 1/2$ is in at least one of these buckets, assuming for simplicity g has no collisions?

$$1 - (\text{probability in no buckets}) = 1 - \left(\frac{1}{2}\right)^t$$

REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. **How can we reduce this false negative rate?**

Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function g to map all these values to locations in t hash tables.

- To search for items similar to y , look at all items in bucket $g(MH_1(y))$ of the 1st table, bucket $g(MH_2(y))$ of the 2nd table, etc.
- **What is the probability that x with $J(x, y) = 1/2$ is in at least one of these buckets, assuming for simplicity g has no collisions?**
 $1 - (\text{probability in no buckets}) = 1 - \left(\frac{1}{2}\right)^t \approx .99$ for $t = 7$.

REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. How can we reduce this false negative rate?

Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function g to map all these values to locations in t hash tables.

- To search for items similar to y , look at all items in bucket $g(MH_1(y))$ of the 1st table, bucket $g(MH_2(y))$ of the 2nd table, etc.
- What is the probability that x with $J(x, y) = 1/2$ is in at least one of these buckets, assuming for simplicity g has no collisions?
 $1 - (\text{probability in no buckets}) = 1 - \left(\frac{1}{2}\right)^t \approx \underline{\underline{.99}}$ for $t = 7$.
- What is the probability that x with $J(x, y) = 1/4$ is in at least one of these buckets, assuming for simplicity g has no collisions?

$$1 - \left(\frac{3}{4}\right)^t$$

REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. How can we reduce this false negative rate?

Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function g to map all these values to locations in t hash tables.

- To search for items similar to y , look at all items in bucket $g(MH_1(y))$ of the 1st table, bucket $g(MH_2(y))$ of the 2nd table, etc.
- What is the probability that x with $J(x, y) = 1/2$ is in at least one of these buckets, assuming for simplicity g has no collisions?
 $1 - (\text{probability in no buckets}) = 1 - \left(\frac{1}{2}\right)^t \approx .99$ for $t = 7$.
- What is the probability that x with $J(x, y) = 1/4$ is in at least one of these buckets, assuming for simplicity g has no collisions?
 $1 - (\text{probability in no buckets}) = 1 - \left(\frac{3}{4}\right)^t$

REDUCING FALSE NEGATIVES

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. How can we reduce this false negative rate?

Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function g to map all these values to locations in t hash tables.

- To search for items similar to y , look at all items in bucket $g(MH_1(y))$ of the 1st table, bucket $g(MH_2(y))$ of the 2nd table, etc.
- What is the probability that x with $J(x, y) = 1/2$ is in at least one of these buckets, assuming for simplicity g has no collisions?
- What is the probability that x with $J(x, y) = 1/4$ is in at least one of these buckets, assuming for simplicity g has no collisions?

$$1 - (\text{probability in no buckets}) = 1 - \left(\frac{1}{2}\right)^t \approx .99 \text{ for } t = 7.$$
$$1 - (\text{probability in no buckets}) = 1 - \left(\frac{3}{4}\right)^t \approx .87 \text{ for } t = 7.$$


false negative query (y) , $J(x, y) \geq 1/2$ I don't
 x is in the same bucket as y

REDUCING FALSE NEGATIVES

MinHash: sets $\rightarrow [m]$

With a simple use of MinHash, we miss a match x with $J(x, y) = 1/2$ with probability $1/2$. How can we reduce this false negative rate?

Repetition: Run MinHash t times independently, to produce hash values $MH_1(x), \dots, MH_t(x)$. Apply random hash function g to map all these values to locations in t hash tables.

- To search for items similar to y , look at all items in bucket $g(MH_1(y))$ of the 1st table, bucket $g(MH_2(y))$ of the 2nd table, etc. 
- What is the probability that x with $J(x, y) = 1/2$ is in at least one of these buckets, assuming for simplicity g has no collisions?
 $1 - (\text{probability in no buckets}) = 1 - \left(\frac{1}{2}\right)^t \approx \underline{\underline{.99}}$ for $t = 7$.
- What is the probability that x with $J(x, y) = 1/4$ is in at least one of these buckets, assuming for simplicity g has no collisions?
 $1 - (\text{probability in no buckets}) = 1 - \left(\frac{3}{4}\right)^t \approx \underline{\underline{.87}}$ for $t = 7$.

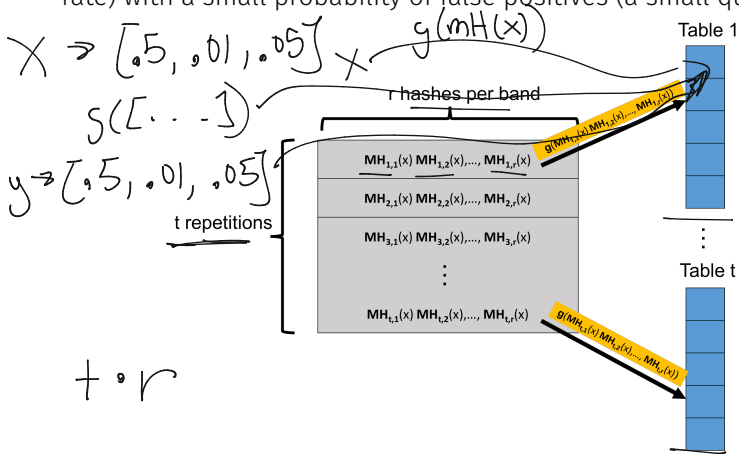
Potential for a lot of false positives! Slows down search time.

BALANCING HIT RATE AND QUERY TIME

We want to balance a small probability of false negatives (a high hit rate) with a small probability of false positives (a small query time.)

BALANCING HIT RATE AND QUERY TIME

We want to balance a small probability of false negatives (a high hit rate) with a small probability of false positives (a small query time.)



Create t hash tables. Each is indexed into not with a single MinHash value, but with r values, appended together. A length r signature.

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

- Probability that a single hash matches.

$$\Pr \left[\underline{MH_{i,j}(x) = MH_{i,j}(y)} \right] = \underline{J(x, y)} = \underline{s}.$$

BALANCING HIT RATE AND QUERY TIME

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

- Probability that a single hash matches.

$$\Pr [MH_{i,j}(x) = MH_{i,j}(y)] = J(x, y) = s.$$

(table)

- Probability that x and y having matching signatures in repetition i .

$$\Pr [MH_{i,1}(x), \dots, MH_{i,r}(x) = MH_{i,1}(y), \dots, MH_{i,r}(y)] \quad .$$

BALANCING HIT RATE AND QUERY TIME

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

- Probability that a single hash matches.

$$\Pr [MH_{i,j}(x) = MH_{i,j}(y)] = J(x, y) = s.$$

- Probability that x and y having matching signatures in repetition i .

$$\Pr [MH_{i,1}(x), \dots, MH_{i,r}(x) = MH_{i,1}(y), \dots, MH_{i,r}(y)] = s^r.$$

$$\{0.5, 0.6, 0.1\} \quad \{0.5, 0.6, 0.1\}$$

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

- Probability that a single hash matches.

$$\Pr [MH_{i,j}(x) = MH_{i,j}(y)] = J(x, y) = s.$$

- Probability that x and y having matching signatures in repetition i .

$$\Pr [MH_{i,1}(x), \dots, MH_{i,r}(x) = MH_{i,1}(y), \dots, \underset{\text{(table)}}{MH_{i,r}(y)}] = s^r.$$

- Probability that x and y don't match in repetition i :

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

- Probability that a single hash matches.
 $\Pr [MH_{i,j}(x) = MH_{i,j}(y)] = J(x, y) = s.$
- Probability that x and y having matching signatures in repetition i .
 $\Pr [MH_{i,1}(x), \dots, MH_{i,r}(x) = MH_{i,1}(y), \dots, MH_{i,r}(y)] = s^r.$
- Probability that x and y don't match in repetition i : $1 - s^r.$

BALANCING HIT RATE AND QUERY TIME

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

- Probability that a single hash matches.

$$\Pr [MH_{i,j}(x) = MH_{i,j}(y)] = J(x, y) = s.$$

- Probability that x and y having matching signatures in repetition i .

$$\Pr [MH_{i,1}(x), \dots, MH_{i,r}(x) = MH_{i,1}(y), \dots, MH_{i,r}(y)] = s^r.$$

- Probability that x and y don't match in repetition i : $1 - s^r$.

- Probability that x and y don't match in *all repetitions*:

+ tables/
repetitions

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

- Probability that a single hash matches.
 $\Pr [MH_{i,j}(x) = MH_{i,j}(y)] = J(x, y) = s.$
- Probability that x and y having matching signatures in repetition i .
 $\Pr [MH_{i,1}(x), \dots, MH_{i,r}(x) = MH_{i,1}(y), \dots, MH_{i,r}(y)] = s^r.$
- Probability that x and y don't match in repetition i : $1 - s^r.$
- Probability that x and y don't match in *all repetitions*: $(1 - s^r)^t.$

BALANCING HIT RATE AND QUERY TIME

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

- Probability that a single hash matches.
 $\Pr [MH_{i,j}(x) = MH_{i,j}(y)] = J(x, y) = s.$
- Probability that x and y having matching signatures in repetition i .
 $\Pr [MH_{i,1}(x), \dots, MH_{i,r}(x) = MH_{i,1}(y), \dots, MH_{i,r}(y)] = s^r.$
- Probability that x and y don't match in repetition i : $1 - s^r.$
- Probability that x and y don't match in *all repetitions*: $(1 - s^r)^t.$
- Probability that x and y match in at least one repetition:

BALANCING HIT RATE AND QUERY TIME

Consider searching for matches in t hash tables, using MinHash signatures of length r . For x and y with Jaccard similarity $J(x, y) = s$:

- Probability that a single hash matches.
 $\Pr [MH_{i,j}(x) = MH_{i,j}(y)] = J(x, y) = s$.
- Probability that x and y having matching signatures in repetition i .
 $\Pr [MH_{i,1}(x), \dots, MH_{i,r}(x) = MH_{i,1}(y), \dots, MH_{i,r}(y)] = s^r$.
- Probability that x and y don't match in repetition i : $1 - s^r$.
- Probability that x and y don't match in *all repetitions*: $(1 - s^r)^t$.
- Probability that x and y match in at least one repetition:

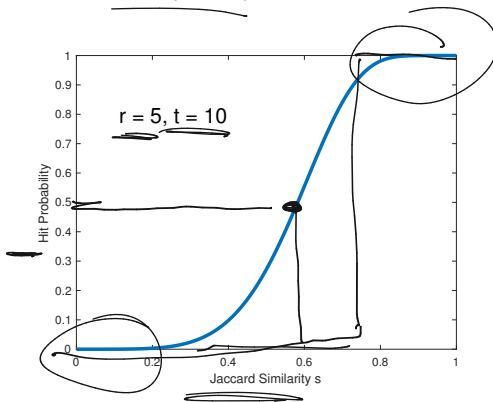
Hit Probability: $1 - (1 - s^r)^t$.

$t = \#$ tables
 $r =$ signature length
 $s =$ similarity

Using t repetitions each with a signature of r MinHash values, the probability that x and y with Jaccard similarity $J(x, y) = s$ match in at least one repetition is: $1 - (1 - s^r)^t$.

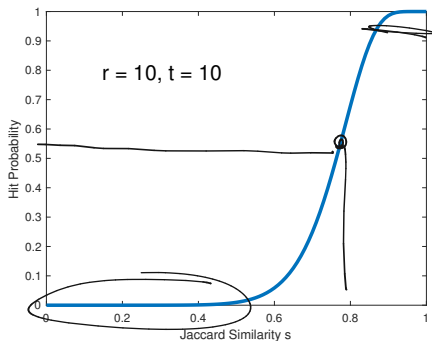
THE S-CURVE

Using t repetitions each with a signature of r MinHash values, the probability that x and y with Jaccard similarity $J(x, y) = s$ match in at least one repetition is: $1 - (1 - s^r)^t$.



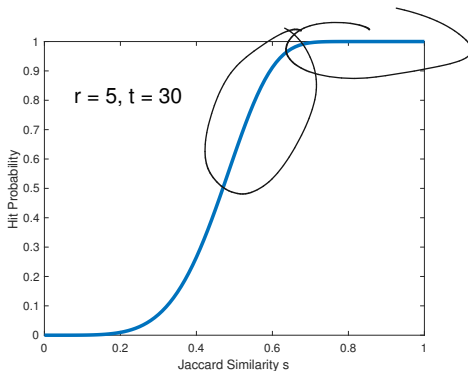
THE S-CURVE

Using t repetitions each with a signature of r MinHash values, the probability that x and y with Jaccard similarity $J(x, y) = s$ match in at least one repetition is: $1 - (1 - s^r)^t$.



THE S-CURVE

Using t repetitions each with a signature of r MinHash values, the probability that x and y with Jaccard similarity $J(x, y) = s$ match in at least one repetition is: $1 - (1 - sr)^t$.

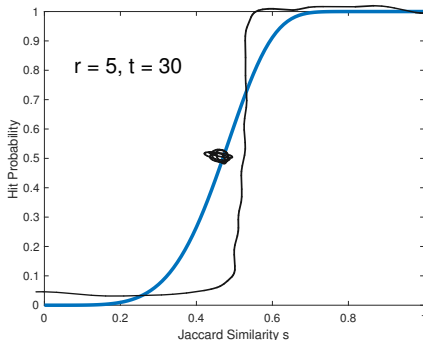


THE S-CURVE

Using t repetitions each with a signature of r MinHash values, the probability that x and y with Jaccard similarity $J(x, y) = s$ match in at least one repetition is: $1 - (1 - s^r)^t$.

$$r = 50$$

$$t = 50$$



r and t are tuned depending on application. 'Threshold' when hit probability is $1/2$ is $\approx (1/t)^{1/r}$. E.g., $\approx (1/30)^{1/5} = .51$ in this case.

For example: Consider a database with 10,000,000 audio clips. You are given a clip x and want to find any y in the database with $J(x,y) \geq .9$.

For example: Consider a database with 10,000,000 audio clips. You are given a clip x and want to find any y in the database with $J(x,y) \geq .9$.

- There are 10 **true matches** in the database with $J(x,y) \geq .9$.
- There are 10,000 **near matches** with $J(x,y) \in [.7, .9]$.

S-CURVE EXAMPLE

For example: Consider a database with 10,000,000 audio clips. You are given a clip x and want to find any y in the database with $J(x, y) \geq .9$.

- There are 10 **true matches** in the database with $J(x, y) \geq .9$.
- There are 10,000 **near matches** with $J(x, y) \in [.7, .9]$.

With signature length $r = 25$ and repetitions $t = 50$, hit probability for $J(x, y) = s$ is $\underline{1 - (1 - s^{25})^{50}}$.

S-CURVE EXAMPLE

For example: Consider a database with 10,000,000 audio clips. You are given a clip x and want to find any y in the database with $J(x, y) \geq .9$.

- There are 10 **true matches** in the database with $J(x, y) \geq .9$.
- There are 10,000 **near matches** with $J(x, y) \in [.7, .9]$.

With signature length $r = 25$ and repetitions $t = 50$, hit probability for $J(x, y) = s$ is $1 - (1 - s^{25})^{50}$.

- Hit probability for $J(x, y) \geq .9$ is $\geq 1 - (1 - .9^{25})^{50} \approx \underline{.98}$
- Hit probability for $J(x, y) \in [.7, .9]$ is $\leq 1 - (1 - .9^{25})^{50} \approx \underline{.98}$
- Hit probability for $J(x, y) \leq .7$ is $\leq 1 - (1 - .7^{25})^{50} \approx \underline{.007}$

S-CURVE EXAMPLE

For example: Consider a database with 10,000,000 audio clips. You are given a clip x and want to find any y in the database with $J(x, y) \geq .9$.

- There are 10 **true matches** in the database with $J(x, y) \geq .9$.
- There are 10,000 **near matches** with $J(x, y) \in [.7, .9]$.

With signature length $r = 25$ and repetitions $t = 50$, hit probability for $J(x, y) = s$ is $1 - (1 - s^{25})^{50}$.

- Hit probability for $J(x, y) \geq .9$ is $\geq 1 - (1 - .9^{25})^{50} \approx .98$
- Hit probability for $J(x, y) \in [.7, .9]$ is $\leq 1 - (1 - .9^{25})^{50} \approx .98$
- Hit probability for $J(x, y) \leq .7$ is $\leq 1 - (1 - .7^{25})^{50} \approx .007$

Expected Number of Items Scanned: (proportional to query time)

$$\leq 10 + \underbrace{.98 * 10,000} + \underbrace{.007 * 9,989,990} \approx 80,000$$

S-CURVE EXAMPLE

For example: Consider a database with 10,000,000 audio clips. You are given a clip x and want to find any y in the database with $J(x, y) \geq .9$.

- There are 10 **true matches** in the database with $J(x, y) \geq .9$.
- There are 10,000 **near matches** with $J(x, y) \in [.7, .9]$.

With signature length $r = 25$ and repetitions $t = 50$, hit probability for $J(x, y) = s$ is $1 - (1 - s^{25})^{50}$.

- Hit probability for $J(x, y) \geq .9$ is $\geq 1 - (1 - .9^{25})^{50} \approx .98$
- Hit probability for $J(x, y) \in [.7, .9]$ is $\leq 1 - (1 - .9^{25})^{50} \approx .98$
- Hit probability for $J(x, y) \leq .7$ is $\leq 1 - (1 - .7^{25})^{50} \approx .007$

Expected Number of Items Scanned: (proportional to query time)

$$\leq 10 + .98 * 10,000 + \underline{.007 * 9,989,990} \approx \underline{80,000} \ll 10,000,000.$$

HASHING FOR DUPLICATE DETECTION

	Hash Table	Bloom Filters	MinHash Similarity Search	Distinct Elements
Goal	Check if x is a duplicate of any y in database and return y.	Check if x is a duplicate of y in database.	Check if x is a duplicate of any y in database and return y.	Count # of items, excluding duplicates.
Space	$O(n)$ items	$O(n)$ bits	$O(n \cdot t)$ items (when t tables used)	$O\left(\frac{\log \log n}{\epsilon^2}\right)$
Query Time	$O(1)$	$O(1)$	Potentially $o(n)$	NA
Approximate Duplicates?	✘	✘	✔	✘

All different variants of detecting duplicates/finding matches in large datasets. An important problem in many contexts!

HASHING FOR DUPLICATE DETECTION

	Hash Table	Bloom Filters	MinHash Similarity Search	Distinct Elements
Goal	Check if x is a duplicate of any y in database and return y.	Check if x is a duplicate of y in database.	Check if x is a duplicate of any y in database and return y.	Count # of items, excluding duplicates.
Space	$O(n)$ items	$O(n)$ bits	$O(n \cdot t)$ items (when t tables used)	$O\left(\frac{\log \log n}{\epsilon^2}\right)$
Query Time	$O(1)$	$O(1)$	Potentially $o(n)$	NA
Approximate Duplicates?	✘	✘	✔	✘

All different variants of detecting duplicates/finding matches in large datasets. An important problem in many contexts!

Repetition and *s*-curve tuning can be used for fast similarity search with any similarity metric, given a locality sensitive hash function for that metric.

Repetition and *s*-curve tuning can be used for fast similarity search with any similarity metric, given a locality sensitive hash function for that metric.

- LSH schemes exist for many similarity/distance measures: hamming distance, cosine similarity, etc.

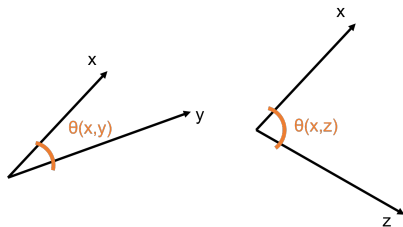
Repetition and *s*-curve tuning can be used for fast similarity search with any similarity metric, given a locality sensitive hash function for that metric.

- LSH schemes exist for many similarity/distance measures: hamming distance, **cosine similarity**, etc.

GENERALIZING LOCALITY SENSITIVE HASHING

Repetition and s -curve tuning can be used for fast similarity search with any similarity metric, given a locality sensitive hash function for that metric.

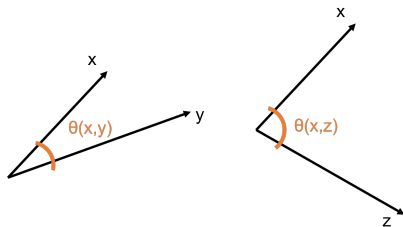
- LSH schemes exist for many similarity/distance measures: hamming distance, **cosine similarity**, etc.



GENERALIZING LOCALITY SENSITIVE HASHING

Repetition and s -curve tuning can be used for fast similarity search with any similarity metric, given a locality sensitive hash function for that metric.

- LSH schemes exist for many similarity/distance measures: hamming distance, **cosine similarity**, etc.

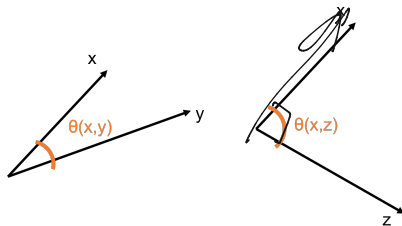


Cosine Similarity: $\cos(\theta(x, y))$

GENERALIZING LOCALITY SENSITIVE HASHING

Repetition and s-curve tuning can be used for fast similarity search with any similarity metric, given a locality sensitive hash function for that metric.

- LSH schemes exist for many similarity/distance measures: hamming distance, **cosine similarity**, etc.



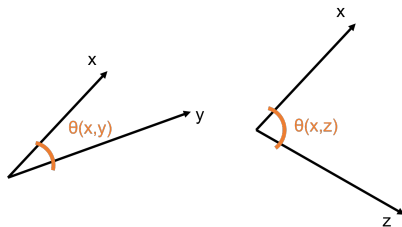
Cosine Similarity: $\cos(\theta(x, y))$

- $\cos(\theta(x, y)) = 1$ when $\theta(x, y) = 0^\circ$ and $\cos(\theta(x, y)) = 0$ when $\theta(x, y) = 90^\circ$, and $\cos(\theta(x, y)) = -1$ when $\theta(x, y) = 180^\circ$

GENERALIZING LOCALITY SENSITIVE HASHING

Repetition and s -curve tuning can be used for fast similarity search with any similarity metric, given a locality sensitive hash function for that metric.

- LSH schemes exist for many similarity/distance measures: hamming distance, **cosine similarity**, etc.

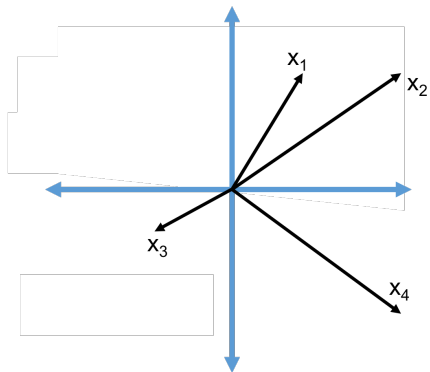


Cosine Similarity: $\cos(\theta(x,y)) = \frac{\zeta_{\langle x,y \rangle}}{\|x\|_2 \cdot \|y\|_2}$.

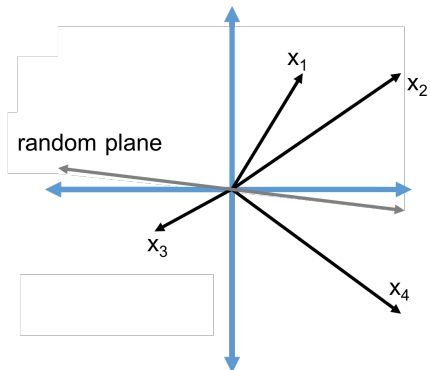
- $\cos(\theta(x,y)) = 1$ when $\theta(x,y) = 0^\circ$ and $\cos(\theta(x,y)) = 0$ when $\theta(x,y) = 90^\circ$, and $\cos(\theta(x,y)) = -1$ when $\theta(x,y) = 180^\circ$

SimHash Algorithm: LSH for cosine similarity.

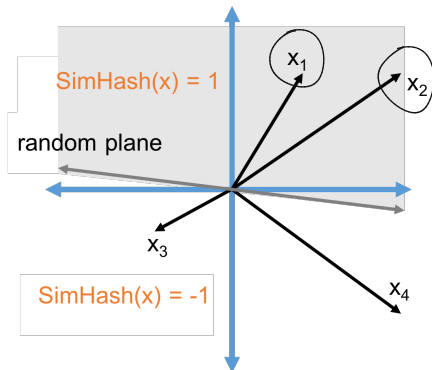
SimHash Algorithm: LSH for cosine similarity.



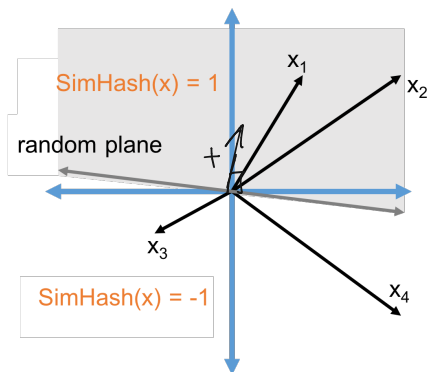
SimHash Algorithm: LSH for cosine similarity.



SimHash Algorithm: LSH for cosine similarity.

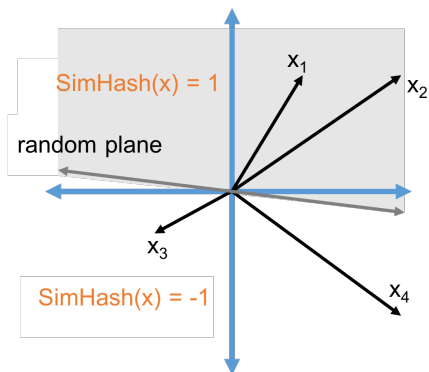


SimHash Algorithm: LSH for cosine similarity.



$$\text{SimHash}(x) = \text{sign}(\langle x, t \rangle) \text{ for a random vector } t.$$

SimHash Algorithm: LSH for cosine similarity.



$SimHash(x) = \text{sign}(\langle x, t \rangle)$ for a random vector t .

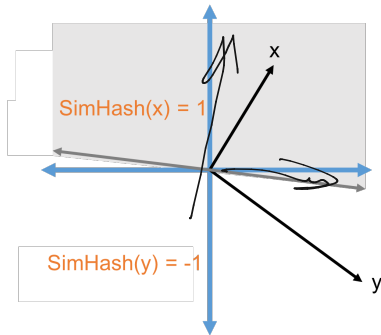
What is $\Pr[SimHash(x) = SimHash(y)]$?

What is $\Pr[\text{SimHash}(x) = \text{SimHash}(y)]$?

SIMHASH FOR COSINE SIMILARITY

What is $\Pr[\text{SimHash}(x) = \text{SimHash}(y)]$?

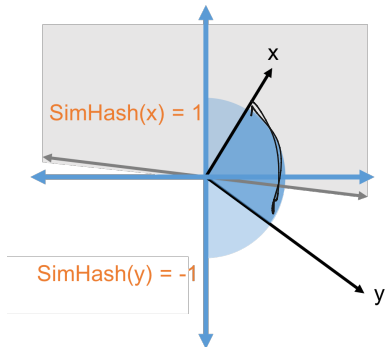
$\text{SimHash}(x) \neq \text{SimHash}(y)$ when the plane separates x from y .



SIMHASH FOR COSINE SIMILARITY

What is $\Pr[\text{SimHash}(x) = \text{SimHash}(y)]$?

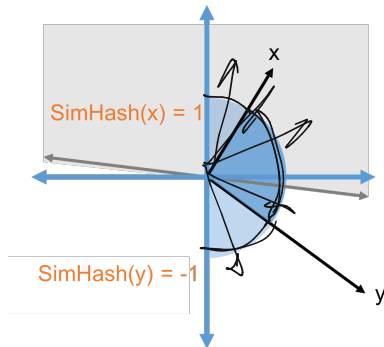
$\text{SimHash}(x) \neq \text{SimHash}(y)$ when the plane separates x from y .



SIMHASH FOR COSINE SIMILARITY

What is $\Pr[\text{SimHash}(x) = \text{SimHash}(y)]$?

$\text{SimHash}(x) \neq \text{SimHash}(y)$ when the plane separates x from y .

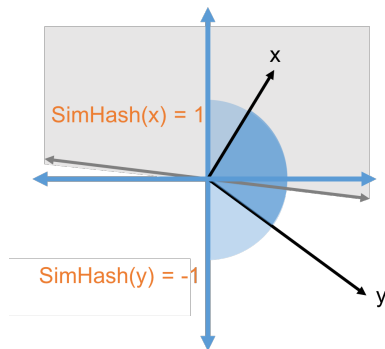


$$\cdot \Pr[\text{SimHash}(x) \neq \text{SimHash}(y)] = \frac{\theta(x,y)}{\pi}$$

SIMHASH FOR COSINE SIMILARITY

What is $\Pr[\text{SimHash}(x) = \text{SimHash}(y)]$?

$\text{SimHash}(x) \neq \text{SimHash}(y)$ when the plane separates x from y .



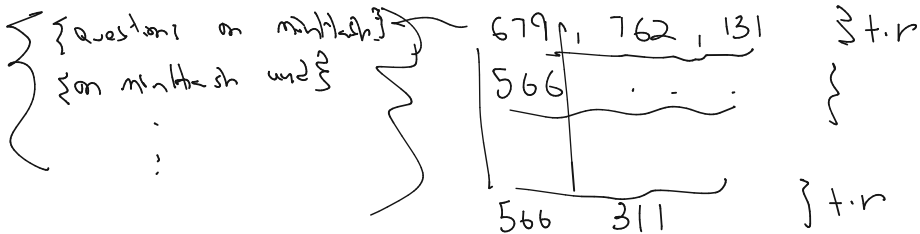
$$\cos(\theta(x,y)) = 1$$

if $x=y$
collision = 1

$$\cos(\theta(x,y)) = -1$$

$x = -y$
collision = 0

- $\Pr[\text{SimHash}(x) \neq \text{SimHash}(y)] = \frac{\theta(x,y)}{\pi}$
- $\Pr[\text{SimHash}(x) = \text{SimHash}(y)] = 1 - \frac{\theta(x,y)}{\pi} \approx \frac{\cos(\theta(x,y))+1}{2}$

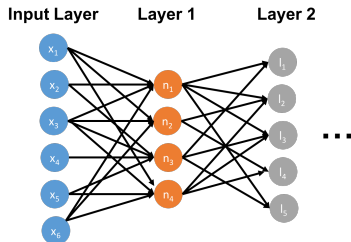


Questions on MinHash and Locality Sensitive Hashing?

- minhash is a locality sensitive hash function for Jaccard
- if we use it to hash into a hash table we can find similar items
- tune # tables, + signature length via S curve, to balance false positives + false negatives

HASHING FOR NEURAL NETWORKS

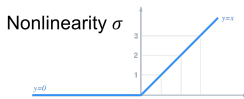
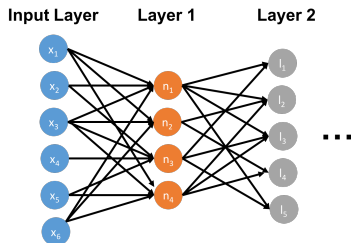
Many applications outside traditional similarity search. E.g., approximate neural net computation (Anshumali Shrivastava).



$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

HASHING FOR NEURAL NETWORKS

Many applications outside traditional similarity search. E.g., approximate neural net computation (Anshumali Shrivastava).

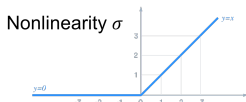
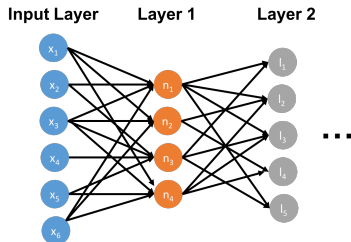


$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

- Evaluating $\mathcal{N}(x)$ requires $|x| \cdot |\text{layer 1}| + |\text{layer 1}| \cdot |\text{layer 2}| + \dots$ multiplications if fully connected.

HASHING FOR NEURAL NETWORKS

Many applications outside traditional similarity search. E.g., approximate neural net computation (Anshumali Shrivastava).

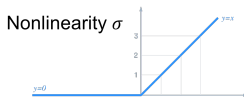
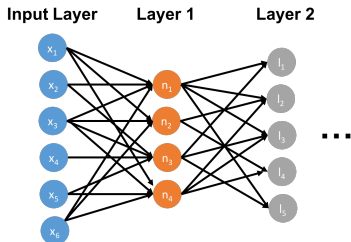


$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

- Evaluating $\mathcal{N}(x)$ requires $|x| \cdot |\text{layer 1}| + |\text{layer 1}| \cdot |\text{layer 2}| + \dots$ multiplications if fully connected.
- Can be expensive, especially on constrained devices like cellphones, cameras, etc.

HASHING FOR NEURAL NETWORKS

Many applications outside traditional similarity search. E.g., approximate neural net computation (Anshumali Shrivastava).

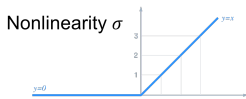
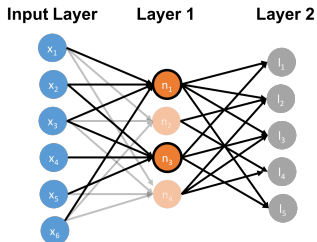


$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

- Evaluating $\mathcal{N}(x)$ requires $|x| \cdot |\text{layer 1}| + |\text{layer 1}| \cdot |\text{layer 2}| + \dots$ multiplications if fully connected.
- Can be expensive, especially on constrained devices like cellphones, cameras, etc.
- For approximate evaluation, suffices to identify the neurons in each layer with **high activation** when x is presented.

HASHING FOR NEURAL NETWORKS

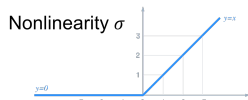
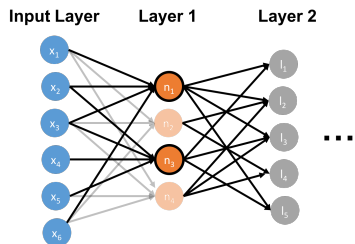
Many applications outside traditional similarity search. E.g., approximate neural net computation (Anshumali Shrivastava).



$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

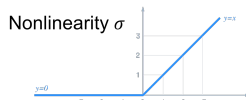
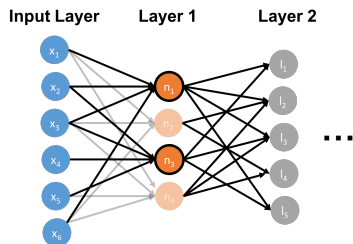
- Evaluating $\mathcal{N}(x)$ requires $|x| \cdot |\text{layer 1}| + |\text{layer 1}| \cdot |\text{layer 2}| + \dots$ multiplications if fully connected.
- Can be expensive, especially on constrained devices like cellphones, cameras, etc.
- For approximate evaluation, suffices to identify the neurons in each layer with **high activation** when x is presented.

HASHING FOR NEURAL NETWORKS



$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

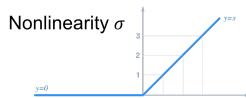
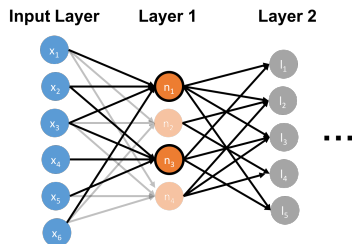
HASHING FOR NEURAL NETWORKS



$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

- Important neurons have high activation $\sigma(\langle w_i, x \rangle)$.

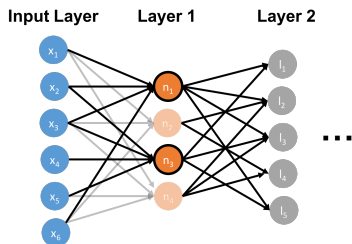
HASHING FOR NEURAL NETWORKS



$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

- Important neurons have high activation $\sigma(\langle w_i, x \rangle)$.
- Since σ is typically monotonic, this means large $\langle w_i, x \rangle$.

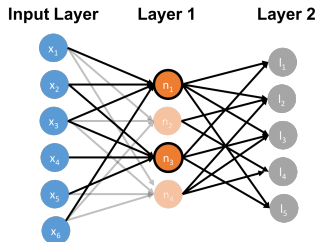
HASHING FOR NEURAL NETWORKS



$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

- Important neurons have high activation $\sigma(\langle w_i, x \rangle)$.
- Since σ is typically monotonic, this means large $\langle w_i, x \rangle$.
- $\cos(\theta(w_i, x)) = \frac{\langle w_i, x \rangle}{\|w_i\| \|x\|}$. Thus these neurons can be found very quickly using LSH for cosine similarity search.

HASHING FOR NEURAL NETWORKS



$$n_i = \sigma \left(\sum_{j=1}^m w(x_j, n_i) \cdot x_j \right) = \sigma(\langle w_i, x \rangle)$$

- Important neurons have high activation $\sigma(\langle w_i, x \rangle)$.
- Since σ is typically monotonic, this means large $\langle w_i, x \rangle$.
- $\cos(\theta(w_i, x)) = \frac{\langle w_i, x \rangle}{\|w_i\| \|x\|}$. Thus these neurons can be found very quickly using LSH for cosine similarity search.
- Store each weight vector w_i (corresponding to each node) in a set of hash tables and check inputs x for similarity to these stored vectors.