COMPSCI 514: ALGORITHMS FOR DATA SCIENCE

Cameron Musco University of Massachusetts Amherst. Fall 2019. Lecture 20

LOGISTICS

- Problem Set 3 was due Friday/Sunday.
- Problem Set 4 will be on optimization. Out before
 Thanksgiving and due sometime towards the end of classes.
- · Final is on December 19th, 10:30am-12:30pm.

SUMMARY

Last Class:

- · Analysis of gradient descent for optimizing convex functions.
- (The same) analysis of projected gradient descent for optimizing under constraints.

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- · Analysis of gradient descent for optimizing convex functions.
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This Class:

- Stochastic and online gradient descent for computationally efficient and online learning.
- · Unified analysis.

Typical Optimization Problem in Machine Learning: Given data points $\vec{x}_1, \dots, \vec{x}_n$ and labels/observations y_1, \dots, y_n solve:

$$\vec{\theta}^* = \underset{\vec{\theta} \in \mathbb{R}^d}{\operatorname{arg\,min}} L(\vec{\theta}, \mathbf{X}) = \sum_{j=1}^n \ell(M_{\vec{\theta}}(\vec{x}_j), y_j).$$

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$$\vec{\nabla} L(\vec{\theta}, \mathbf{X}) = \sum_{i=j}^{n} \vec{\nabla} \ell(M_{\vec{\theta}}(\vec{x}_{j}), y_{j}) \rightarrow \mathbb{E}_{j \sim [n]} [\vec{\nabla} \ell(M_{\vec{\theta}}(\vec{x}_{j}), y_{j})] = \frac{1}{n} \cdot \vec{\nabla} L(\vec{\theta}, \mathbf{X}).$$

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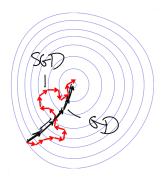
• The key idea behind stochastic gradient descent (SGD).

STOCHASTIC GRADIENT DESCENT

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$$\vec{\theta}^{(i+1)} = \vec{\theta}^{(i)} - \eta \cdot \vec{\nabla} L(\vec{\theta}^{(i)}, \mathbf{X}) \text{ vs. } \vec{\theta}^{(i+1)} = \vec{\theta}^{(i)} - \eta \cdot \vec{\nabla} \ell(M_{\vec{\theta}^{(i)}}(\vec{x_j}), y_j)$$

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- Spam filters are incrementally updated and adapt as they see more examples of spam over time.
- Face recognition systems, other classification systems, learn from mistakes over time.

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Will view SGD as a special case: when data points are presented (by design) in a random order.

ONLINE OPTIMIZATION FORMAL SETUP

Online Optimization: In place of a single function *f*, we see a different objective function at each step:

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- · At each step, first pick (play) a parameter vector $\vec{\theta}^{(i)}$.
- Then are told f_i and incur cost $f_i(\bar{\theta}^{(i)})$.
- **Goal:** Minimize total cost $\sum_{i=1}^{t} f_i(\vec{\theta}^{(i)})$.

No assumptions on how f_1, \ldots, f_t are related to each other!

ONLINE OPTIMIZATION EXAMPLE

UI design via online optimization.



- · Parameter vector $\vec{\theta}^{(i)}$: some encoding of the layout at step i.
- Functions f_1, \ldots, f_t : $f_i(\vec{\theta}^{(i)}) = 1$ if user does not click 'add to cart' and $f_i(\vec{\theta}^{(i)}) = 0$ if they do click.
- Want to maximize number of purchases. I.e., minimize $\sum_{i=1}^{t} f_i(\vec{\theta}^{(i)})$

ONLINE OPTIMIZATION EXAMPLE

Home pricing tools.





 $\vec{x} = [\#baths, \#beds, \#floors...]$

- · Parameter vector $\vec{\theta}^{(i)}$: coefficients of linear model at step *i*.
- Functions f_1, \ldots, f_t : $f_i(\vec{\theta}^{(i)}) = (\cancel{x}_i, 0)^2 price_i)^2$ revealed when home, is listed or sold.
- Want to minimize total squared error $\sum_{i=1}^{t} f_i(\vec{\theta}^{(i)})$ (same as classic least squares regression).

REGRET

In normal optimization, we seek $\hat{\theta}$ satisfying:

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In online optimization we will ask for the same.

$$\sum_{i=1}^{t} f_i(\vec{\theta}^{(i)}) \le \min_{\vec{\theta}} \sum_{i=1}^{t} f_i(\vec{\theta}) + \epsilon = \sum_{i=1}^{t} f_i(\vec{\theta}^{ol}) + \epsilon$$

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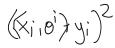
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$$\sum_{i=1}^{t} f_i(\underline{\vec{\theta}^{(i)}}) \leq \min_{\vec{\theta}} \sum_{i=1}^{t} f_i(\vec{\theta}) + \epsilon = \sum_{i=1}^{t} f_i(\vec{\theta}^{ol}) + \epsilon$$

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- · This error metric is a bit 'unfair'. Why?
- Comparing online solution to best fixed solution in hindsight. ϵ can be negative!

Assume that:



- f_1, \ldots, f_t are all convex.
- Each f_i is G-Lipschitz (i.e., $\|\vec{\nabla}f_i(\vec{\theta})\|_2 \leq \underline{G}$ for all $\vec{\theta}$.)
- $\|\vec{\theta}^{(1)} \vec{\theta}^{ol}\|_2 \le R$ where $\theta^{(1)}$ is the first vector chosen.

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Online Gradient Descent

0° i argmin Efi(0)

- Set step size $\eta = \frac{\mathbf{r}_R}{G\sqrt{t}}$.
- For $i = 1, \ldots, t$
 - · Play $\vec{\theta}^{(i)}$ and incur cost $f_i(\vec{\theta}^{(i)})$.
 - $\cdot \underline{\vec{\theta}^{(i+1)}} = \vec{\theta}^{(i)} \eta \cdot \vec{\nabla} f_i(\vec{\theta}^{(i)})$

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Online Gradient Descent

- Set step size $\eta = \frac{R}{G_{1}/f}$.
- For $i = 1, \ldots, t$
 - Play $\vec{\theta}^{(i)}$ and incur cost $f_i(\vec{\theta}^{(i)})$. $\vec{\theta}^{(i+1)} = \vec{\theta}^{(i)} \eta \cdot \nabla f_i(\vec{\theta}^{(i)})$

Theorem – OGD on Convex Lipschitz Functions: For convex $G_{\overline{\Omega}}$ Lipschitz f_1, \ldots, f_t , OGD initialized with starting point $\theta^{(1)}$ within radius R of θ^{ol} , using step size $\eta = \frac{R}{G\sqrt{t}}$, has regret bounded by:

$$\left[\sum_{i=1}^{t} f_i(\theta^{(i)}) - \sum_{i=1}^{t} f_i(\theta^{\mathbf{Q}})\right] \le RG\sqrt{t}$$

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Average regret goes to 0 and $t \to \infty$.

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Step 1.1: For all i, $\nabla f_i(\theta^{(i)})(\theta^{(i)} - \theta^{ol}) \le \frac{\|\theta^{(i)} - \theta^{ol}\|_2^2 - \|\theta^{(i+1)} - \theta^{ol}\|_2^2}{2\eta} + \frac{\eta G^2}{2}$. $\|\theta^{i+1} - \theta^{ol}\|^2 \le \|\theta^{i} - \eta \nabla f_i(\theta^i) - \theta^{ol}\|^2 - \|\theta^{(i)} - \theta^{ol}\|^2 + \|\eta G^2\|^2$ $\le \|\theta^{i} - \theta^{ol}\|^2 - \|\eta \nabla f_i(\theta^i)\|^2$

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Convexity \implies Step 1: For all i,

$$f_i(\theta^{(i)}) - f_i(\theta^{ol}) \le \frac{\|\theta^{(i)} - \theta^{ol}\|_2^2 - \|\theta^{(i+1)} - \theta^{ol}\|_2^2}{2\eta} + \frac{\eta G^2}{2}.$$

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ONLINE GRADIENT DESCENT ANALYSIS

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Recall: Stochastic gradient descent is an efficient offline optimization method, seeking $\hat{\theta}$ with

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Easily analyzed as a special case of online gradient descent!

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• What does this imply about how Lipschitz
$$f$$
 is?

$$\nabla F(\theta) = \sum_{j=1}^{n} \nabla F_j(\theta) \qquad ||\nabla F(\theta)|| = || \leq \nabla F_j(\theta)||$$

$$\leq \sum_{j=1}^{n} ||\nabla F_j(\theta)||$$

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$$\leq C.$$

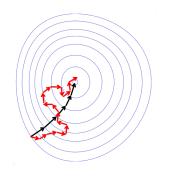
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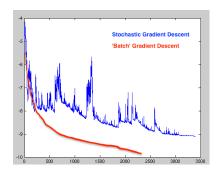
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Stochastic Gradient Descent

- Set step size $\eta = \frac{R}{G\sqrt{t}}$.
- For i = 1, ..., t
 - Pick random $j_i \in 1, ..., n$.
 - $\cdot \vec{\theta}^{(i+1)} = \vec{\theta}^{(i)} \eta \cdot \vec{\nabla} f_{j_i}(\vec{\theta}^{(i)})$
- Return $\hat{\theta} = \frac{1}{t} \sum_{i=1}^{t} \overline{\hat{\theta}^{(i)}}$.





$$\vec{\theta}^{(i+1)} = \vec{\theta}^{(i)} - \eta \cdot \vec{\nabla} f_{i}(\vec{\theta}^{(i)})$$
 vs. $\vec{\theta}^{(i+1)} = \vec{\theta}^{(i)} - \eta \cdot \vec{\nabla} f(\vec{\theta}^{(i)})$

Note that: $\mathbb{E}[\vec{\nabla} f_{j_i}(\vec{\theta}^{(i)})] = \frac{1}{n} \vec{\nabla} f(\vec{\theta}^{(i)}).$

Analysis extends to any algorithm that takes the gradient step in expectation (batch GD, randomly quantized, measurement noise, differentially private, etc.)

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$$f(\hat{\theta}) - f(\theta^*) \le \frac{1}{t} \sum_{i=1}^{t} [f(\theta^{(i)}) - f(\theta^*)]$$

$$\hat{O} = \frac{1}{t} \underbrace{\stackrel{!}{\gtrsim}}_{i=1} \hat{O}^{i} \Rightarrow f\left(\frac{1}{t} \underbrace{\circlearrowleft}_{i=1} \hat{O}^{i}\right) - f\left(O^{*}\right)$$

$$\leq \frac{1}{t} f\left(O^{*}\right) - f\left(O^{*}\right)$$

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Step 2: $\mathbb{E}[f(\hat{\theta}) - f(\theta^*)] \leq \frac{n}{t} \cdot \mathbb{E}\left[\sum_{i=1}^t [f_{j_i}(\theta^{(i)}) - f_{j_i}(\theta^*)]\right]$.

 $f(0) = \sum_{j=1}^{n} f_{j}(0) = \sum_{j=1}^{n} P_{r}(j; j) \circ f_{j}(0) = \frac{1}{n} \xi f_{j}(0)$

$$\frac{1}{2} = \frac{1}{2} = \frac{1}$$

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Step 2: $\mathbb{E}[f(\hat{\theta}) - f(\theta^*)] \leq \frac{n}{t} \cdot \mathbb{E}\left[\sum_{i=1}^{t} [f_{j_i}(\theta^{(i)}) - f_{j_i}(\theta^*)]\right]$.
Step 3: $\mathbb{E}[f(\hat{\theta}) - f(\theta^*)] \leq \frac{n}{t} \cdot \mathbb{E}\left[\sum_{i=1}^{t} [f_{j_i}(\theta^{(i)}) - f_{j_i}(\theta^{ol})]\right]$.
Step 4: $\mathbb{E}[f(\hat{\theta}) - f(\theta^*)] \leq \frac{n}{t} \cdot \mathbb{E}\left[\sum_{i=1}^{t} [f_{j_i}(\theta^{(i)}) - f_{j_i}(\theta^{ol})]\right]$.

Stochastic gradient descent generally makes more iterations than gradient descent.

Each iteration is much cheaper (by a factor of n).

$$\vec{\nabla} \sum_{j=1}^{n} f_j(\vec{\theta})$$
 vs. $\vec{\nabla} f_j(\vec{\theta})$

When
$$f(\vec{\theta}) = \sum_{j=1}^{n} f_j(\vec{\theta})$$
 and $\|\vec{\nabla} f_j(\vec{\theta})\|_2 \leq \frac{G}{n}$:

Theorem – SGD: After $t \ge \frac{R^2G^2}{\epsilon^2}$ iterations outputs $\hat{\theta}$ satisfying:

$$\mathbb{E}[f(\hat{\theta})] \le f(\theta^*) + \epsilon.$$

When $\|\vec{\nabla}f(\vec{\theta})\|_2 \leq \bar{G}$:

Theorem – GD: After $t \ge \frac{R^2 \tilde{G}^2}{\epsilon^2}$ iterations outputs $\hat{\theta}$ satisfying:

$$f(\hat{\theta}) \le f(\theta^*) + \epsilon.$$

When
$$f(\vec{\theta}) = \sum_{j=1}^n f_j(\vec{\theta})$$
 and $\|\vec{\nabla} f_j(\vec{\theta})\|_2 \le \frac{G}{n}$:

Theorem – SGD: After $t \ge \frac{R^2 G^2}{\epsilon^2}$ iterations outputs $\hat{\theta}$ satisfying:

$$\mathbb{E}[f(\hat{\theta})] \le f(\theta^*) + \epsilon.$$

When $\|\vec{\nabla}f(\vec{\theta})\|_2 \leq \bar{G}$:

Theorem – GD: After $t \ge \frac{R^2 \hat{G}^2}{\epsilon^2}$ iterations outputs $\hat{\theta}$ satisfying:

$$f(\hat{\theta}) \le f(\theta^*) + \epsilon.$$

$$\|\vec{\nabla} f(\vec{\theta})\|_2 = \|\vec{\nabla} f_1(\vec{\theta}) + \ldots + \vec{\nabla} f_n(\vec{\theta})\|_2 \le \sum_{j=1}^n \|\vec{\nabla} f_j(\vec{\theta})\|_2 \le n \cdot \frac{G}{n} \le G.$$

When
$$f(\vec{\theta}) = \sum_{j=1}^{n} f_j(\vec{\theta})$$
 and $\|\vec{\nabla} f_j(\vec{\theta})\|_2 \leq \frac{G}{n}$:

Theorem – SGD: After $t \ge \frac{R^2 G^2}{\epsilon^2}$ iterations outputs $\hat{\theta}$ satisfying:

$$\mathbb{E}[f(\hat{\theta})] \le f(\theta^*) + \epsilon.$$

When $\|\vec{\nabla}f(\vec{\theta})\|_2 \leq \bar{G}$:

Theorem – GD: After $t \ge \frac{R^2 \bar{G}^2}{\epsilon^2}$ iterations outputs $\hat{\theta}$ satisfying:

$$f(\hat{\theta}) \le f(\theta^*) + \epsilon.$$

$$\|\vec{\nabla} f(\vec{\theta})\|_2 = \|\vec{\nabla} f_1(\vec{\theta}) + \ldots + \vec{\nabla} f_n(\vec{\theta})\|_2 \le \sum_{j=1}^n \|\vec{\nabla} f_j(\vec{\theta})\|_2 \le n \cdot \frac{G}{n} \le G.$$

When would this bound be tight?

Questions?