

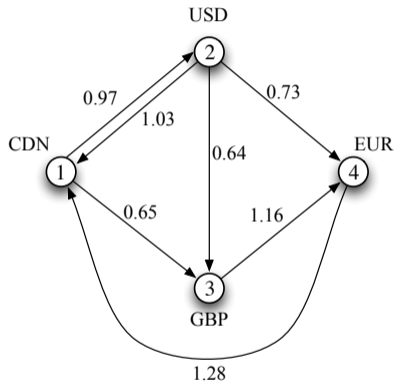
# COMPSCI 311: Introduction to Algorithms

## Lecture 17: Dynamic Programming – Shortest Paths

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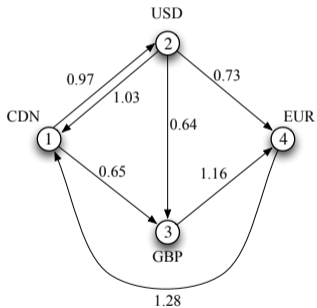
# Currency Trading



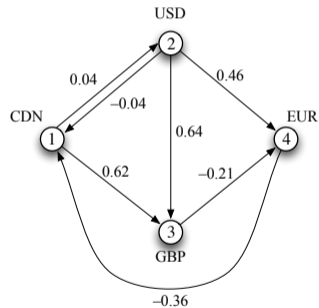
- ▶ **Problem:** given directed graph with exchange rate  $r_e$  on edge  $e$ , find  $s \rightarrow t$  path  $P$  to maximize overall exchange rate  $\prod_{e \in P} r_e$
- ▶ **Assumption** (no arbitrage): no cycles  $C$  such that  $\prod_{e \in C} r_e > 1$ .

## From Rates to Costs

- ▶ Similar, but not the same as finding a shortest path.
- ▶ Let's change from **rates** to **costs** by transforming the problem.
- ▶ Let  $c_e = -\log r_e$  be the *cost* of edge  $e$



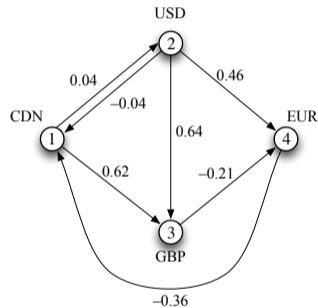
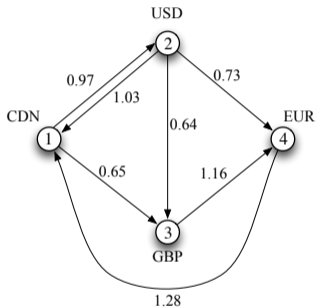
**Rates**



**Costs**

## From Rates to Costs

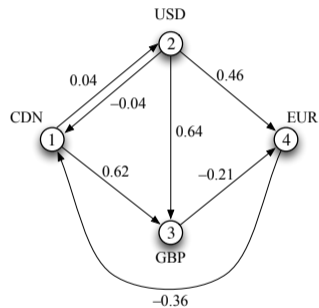
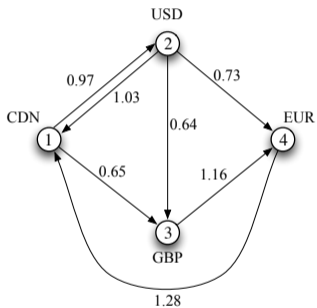
- ▶ The cost (length) of a path becomes the negative log of its rate



$$c_{12} + c_{23} + c_{34} = -\log r_{12} + -\log r_{23} + -\log r_{34} = -\log(r_{12}r_{23}r_{34})$$

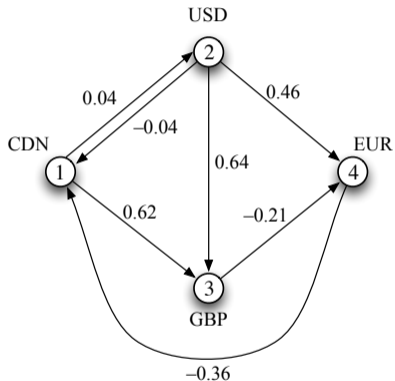
# From Rates to Costs

- ▶ Because  $\log$  is monotone we have: lower cost  $\iff$  higher rate



- ▶ **New problem:** find the  $s \rightarrow t$  path of minimum cost

# Currency Trading as Shortest Path Problem



- ▶ Negative edge weights!
- ▶ **Problem:** given a graph with edge weights that may be negative, find shortest  $s \rightarrow t$  path
- ▶ **Assumption:** no cycle  $C$  such that  $\sum_{e \in C} c_e < 0$ . Why?

## Dynamic Programming Approach (False Start)

- ▶ Let  $\text{OPT}(v)$  be the cost of the shortest  $v \rightarrow t$  path
- ▶ What goes wrong with this?
- ▶ The recurrence is not well-defined, e.g., there are nodes  $i$  and  $j$  where  $\text{OPT}(i)$  depends on  $\text{OPT}(j)$  and vice versa.
- ▶ **Idea:** We can fix this by “adding a variable” to the recurrence that is always decreasing.

## Bellman-Ford Algorithm

Let  $\text{OPT}(i, v)$  be cost of shortest  $v \rightsquigarrow t$  path  $P$  **with at most  $i$  edges**

- ▶ If  $P$  uses at most  $i - 1$  edges then  $\text{OPT}(i, v) = \text{OPT}(i - 1, v)$
- ▶ Else  $P = v \rightarrow w \rightsquigarrow t$  where  $w \rightsquigarrow t$  path uses  $i - 1$  edges, so

$$\text{OPT}(i, v) = c_{v,w} + \text{OPT}(i - 1, w)$$

This gives the recurrence

$$\text{OPT}(i, v) = \min \left\{ \text{OPT}(i - 1, v), \min_{w \in V} \{c_{v,w} + \text{OPT}(i - 1, w)\} \right\}$$

$$\text{OPT}(0, t) = 0$$

$$\text{OPT}(0, v) = \infty \text{ if } v \neq t$$



## Clicker

With negative edge lengths, paths can get *shorter* as we include more edges.

Assuming all cycles have positive cost and  $m > n$ , what is the largest possible number of edges in a shortest-length path from  $v$  to  $t$ ?

- A.  $n$
- B.  $m$
- C.  $n - 1$
- D.  $m - 1$

## Bellman-Ford

$$\text{OPT}(i, v) = \min \left\{ \text{OPT}(i - 1, v), \min_{w \in V} \{c_{v,w} + \text{OPT}(i - 1, w)\} \right\}$$

Subproblems?  $\text{OPT}(i, v)$  for  $i = 1$  to  $n - 1$ ,  $v \in V$

(**Fact:** shortest path has at most  $n - 1$  edges)

Shortest-Path( $G, s, t$ )

$n$  = number of nodes in  $G$

Create array  $M$  of size  $n \times n$

Set  $M[0, t] = 0$  and  $M[0, v] = \infty$  for all other  $v$

**for**  $i = 1$  to  $n - 1$  **do**

**for** all nodes  $v$  in any order **do**

        Compute  $M[i, v]$  using the recurrence above

Running time?  $O(n^3)$ . Better analysis  $O(mn)$ . [Example](#)

## Clicker

Suppose there is some iteration  $i$  for which  $M[i, v] = M[i - 1, v]$  for all  $v$ . Then

- A. There is a negative cycle in the graph.
- B. We can terminate the algorithm after the  $i$ th iteration, because no future values will change.
- C. There are no negative edge costs in the graph.
- D. The graph is undirected.

## Bellman-Ford-Moore: Efficient Implementation

- ▶ Store only one column:  $M$  array  $\rightarrow d$  vector
- ▶ Only consider neighbors  $w$  whose value changed
- ▶ Keep track of shortest path using successor array

Shortest-Path( $G, t$ )

set  $d[t] = 0$  and  $d[v] = \infty$  for all  $v \neq t$

set  $\text{succ}[v] = \text{null}$  for all  $v$

**for**  $i = 1$  to  $n - 1$  **do**

**for all** nodes  $w \neq t$  **do**

**if**  $w$  updated in last iteration **then**

**for all**  $(v, w) \in E$  **do**

**if**  $c_{v,w} + d[w] < d[v]$  **then**

$d[v] = c_{v,w} + d[w]$

$\text{succ}[v] = w$

- ▶ Space?  $O(m + n)$ , time  $O(mn)$

## Clicker

Suppose we remove the assumption that there are no negative cycles, and find that  $\text{OPT}(n, v) < \text{OPT}(n - 1, v)$  for some node  $v$ . Then

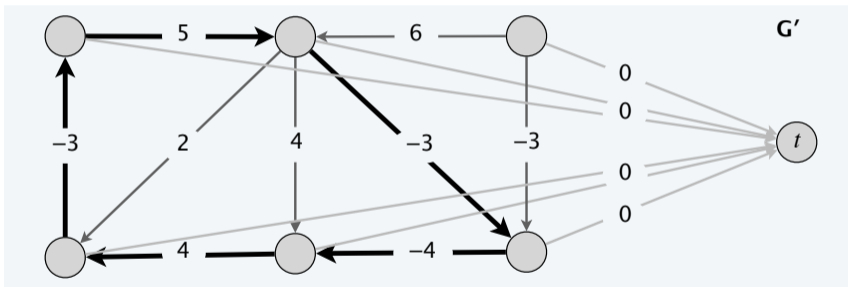
- A. There is a negative cycle on some  $v \rightsquigarrow t$  path in the graph.
- B. There are no negative edge costs in the graph.
- C. There is a negative cycle on some  $t \rightsquigarrow v$  path in the graph.
- D. There are no negative cycles in the graph.

## Negative Cycles

- ▶ How to detect negative-weight cycles?
  - ▶ Suppose  $\text{OPT}(n, v) < \text{OPT}(n - 1, v)$ . Then there is a negative cycle on some  $v \rightsquigarrow t$  path, since shortest paths have at most  $n - 1$  edges in the absence of negative cycles.
  - ▶ Suppose  $\text{OPT}(n, v) = \text{OPT}(n - 1, v)$  for all  $v$ . Then the algorithm will not update after the  $n$ th iteration
    - $\implies \text{OPT}(n + i, v) = \text{OPT}(n - 1, v)$  for all  $i \geq 0$
    - $\implies$  no negative cycles on any  $v \rightsquigarrow t$  path.
- ▶ **Fact:** there is a negative cycle on some  $v \rightsquigarrow t$  path iff  $\text{OPT}(n, v) < \text{OPT}(n - 1, v)$  for some  $v$ .
- ▶ Detect negative cycles by running for one more iteration to see if some value decreases!

## Detecting Negative-Weight Cycles

But this only detects cycles on paths to a fixed target node  $t$ . How to find a negative-weight cycle anywhere in the graph?



Add a dummy target node.