

$$M(w) \equiv \begin{cases} y & \text{if } M \text{ on input } \text{“}\triangleright w \sqcup\text{”} \text{ eventually} \\ & \text{halts with output } \text{“}\triangleright y \sqcup\text{”} \\ \nearrow & \text{otherwise} \end{cases}$$

$$\Sigma_0 \equiv \Sigma - \{\triangleright, \sqcup\}; \quad \text{Usually, } \Sigma_0 = \{0, 1\}; \quad w, y \in \Sigma_0^*$$

**Definition 2.1** Let  $f : \Sigma_0^* \rightarrow \Sigma_0^*$  be a total or partial function. We say that  $f$  is a **partial, recursive function** iff  $\exists$  TM  $M(f = M(\cdot))$ , i.e.,  $\forall w \in \Sigma_0^*(f(w) = M(w))$ .  $\square$

**Remark 2.2** *There is an easy to compute 1:1 and onto map between  $\{0, 1\}^*$  and  $\mathbf{N}$  [Exercise]. Thus we can think of the contents of a TM tape as a natural number and talk about  $f : \mathbf{N} \rightarrow \mathbf{N}$  being a **recursive function**.*

If the partial, recursive function  $f$  is total, i.e.,  $f : \mathbf{N} \rightarrow \mathbf{N}$  then we say that  $f$  is a **total, recursive function**. A partial function that is not total is called **strictly partial**.

**Proposition 2.3** *The following functions are recursive. They are all total except for  $p_{\text{even}}$ .*

$$\text{copy}(w) = ww$$

$$\sigma(n) = n + 1$$

$$\text{plus}(n, m) = n + m$$

$$\text{mult}(n, m) = n \times m$$

$$\text{exp}(n, m) = n^m \quad (\text{we let } \text{exp}(0, 0) = 1)$$

$$\chi_{\text{even}}(n) = \begin{cases} 1 & \text{if } n \text{ is even} \\ 0 & \text{otherwise} \end{cases}$$

$$p_{\text{even}}(n) = \begin{cases} 1 & \text{if } n \text{ is even} \\ \nearrow & \text{otherwise} \end{cases}$$

**Proof:** Exercise: please convince yourself that you can build TMs to compute all of these functions! □

## Recursive Sets = Decidable Sets = Computable Sets

**Definition 2.4** Let  $S \subseteq \Sigma_0^*$  or  $S \subseteq \mathbf{N}$ .

$S$  is a **recursive set** iff the function  $\chi_S$  is a (total) recursive function,

$$\chi_S(x) = \begin{cases} 1 & \text{if } x \in S \\ 0 & \text{otherwise} \end{cases}$$

**Examples:** The following sets are recursive:

- $\{2n \mid n \in \mathbf{N}\}, \{2n + 1 \mid n \in \mathbf{N}\}$
- $\{p \in \mathbf{N} \mid p \text{ is prime}\}$
- $\mathbf{N}, \emptyset$
- $0^*$ , in fact, every regular set is recursive.
- $\{0^n 1^n \mid n \in \mathbf{N}\}$ , in fact, every CFL is recursive.
- $\{0^{n^2} \mid n \in \mathbf{N}\}$

$S$  is a **recursive set** iff the function  $\chi_S$  is a (total) recursive function,

$$\chi_S(x) = \begin{cases} 1 & \text{if } x \in S \\ 0 & \text{otherwise} \end{cases} \quad \text{the characteristic function of } S$$

**Definition 2.5**  $S$  is a **recursively enumerable set** ( $S$  is **r.e.**) iff the function  $p_S$  is a (partial) recursive function,

$$p_S(x) = \begin{cases} 1 & \text{if } x \in S \\ \nearrow & \text{otherwise} \end{cases} \quad \text{the polite characteristic function of } S$$

**Proposition 2.6** *If  $S$  is recursive then  $S$  is r.e.*

**Proof:** Suppose  $S$  is recursive and let  $M$  be the TM computing  $\chi_S$ . Build  $M'$  computing the following function:

$$M'(x) = \begin{cases} 1 & \text{if } M(x) = 1 \\ \nearrow & \text{otherwise} \end{cases} = p_S(x)$$

□

**C** a class of sets, define **co-C** the class of sets whose complements are in **C**,  $\text{co-C} = \{S \mid \bar{S} \in \mathbf{C}\}$ .

Define:

$$r_S(x) = \begin{cases} \nearrow & \text{if } x \in S \\ 0 & \text{otherwise} \end{cases} \quad \text{the rude characteristic function of } S$$

**Observation 2.7**  $S$  is co-r.e. iff  $r_S$  is a partial recursive function.

**Theorem 2.8**  $S$  is recursive iff  $S$  and  $\bar{S}$  are both r.e.

Thus, Recursive = r.e.  $\cap$  co-r.e.

**Proof:** If  $S \in \text{Recursive}$  then  $\chi_S$  is a recursive function.

Thus so is  $\chi_{\bar{S}}(x) = 1 - \chi_S(x)$

Thus,  $S$  and  $\bar{S}$  are both recursive and thus both r.e.

Suppose  $S \in \text{r.e.} \cap \text{co-r.e.}$

$$p_S = M(\cdot); \quad r_S = M'(\cdot).$$

Run  $M$  and  $M'$  in parallel – sometimes called **dovetailing**:

Define  $T = M \parallel M'$  on input  $x$ :

1. **for**  $n := 1$  to  $\infty$  {
2.   run  $M(x)$  for  $n$  steps.
3.   **if**  $M(x) = 1$  in  $n$  steps **then return**(1)
4.   run  $M'(x)$  for  $n$  steps.
5.   **if**  $M'(x) = 0$  in  $n$  steps **then return**(0)}

Thus,  $T(\cdot) = \chi_S$  and thus  $S \in \text{Recursive}$ . □

**Definition 2.9** The **busy beaver function**  $\text{bb}(n)$  is the maximum number of one's that an  $n$  state TM with alphabet  $\Sigma = \{0, 1\}$  can leave on its tape and halt when started on the all 0 tape.  $\square$

**Note:** In this example, to be consistent with literature, e.g., Hopcroft article<sup>1</sup>, we are taking our tape alphabet  $\Sigma = \{0, 1\}$ .

Note that  $\text{bb}(n)$  is **well defined**:

There are only finitely many  $n$ -state TMs, with  $\Sigma = \{0, 1\}$ .

$M_0$   $M_1$   $M_2$   $M_3$   $\dots$   $M_{289}$   $M_{290}$   $\dots$   $M_{3042}$   $M_{3043}$   $\dots$   $M_{t(n)}$

Some finite subset of these eventually halt on input 0.

$M_1$        $M_3$        $M_{289}$        $M_{3043}$

One of these prints the max # of 1's =  $\text{bb}(n)$ .

1      17      22,961      407

<sup>1</sup>John Hopcroft, "Turing Machines" *Scientific American*, May 1984.

	$q_1$	$q_2$	$q_3$
0	$q_2, 1, \rightarrow$	$q_3, 0, \rightarrow$	$q_3, 1, \leftarrow$
1	$h, 1, -$	$q_2, 1, \rightarrow$	$q_1, 1, \leftarrow$

$$\mathbf{bb}(3) \geq 6$$

$q_1$	0	0	0	0	0	0	0
$q_2$	0	1	0	0	0	0	0
$q_3$	0	1	0	0	0	0	0
$q_3$	0	1	0	1	0	0	0
$q_3$	0	1	1	1	0	0	0
$q_1$	0	1	1	1	0	0	0
$q_2$	1	1	1	1	0	0	0
$q_2$	1	1	1	1	0	0	0
$q_2$	1	1	1	1	0	0	0
$q_3$	1	1	1	1	0	0	0
$q_3$	1	1	1	1	0	1	0
$q_3$	1	1	1	1	1	1	0
$q_1$	1	1	1	1	1	1	0
$h$	1	1	1	1	1	1	0



Is  $\text{bb}(n) \in$

$O(n^2)$	?
$O(n^3)$	?
$O(2^n)$	?
$O(n!)$	?
$O(2^{2^n})$	?
$O(\text{hyperexp}(n))$	?
$O(\text{hyperexp}(\text{hyperexp}(n)))$	?

$$\text{hyperexp}(n) = 2^{\left. 2^{\dots 2} \right\} n}$$

<b>States</b>	<b>Max # of 1's</b>	<b>Lower Bound for <math>bb(n)</math></b>
3	$bb(3)$	6
4	$bb(4)$	12
5	$bb(5)$	17
6	$bb(6)$	35
7	$bb(7)$	22,961
8	$bb(8)$	$3^{92} \sim 7.9 \times 10^{43}$

**Theorem 2.10** *Let  $f : \mathbf{N} \rightarrow \mathbf{N}$  be a total, recursive function.*

$$\lim_{n \rightarrow \infty} \left( \frac{f(n)}{\mathbf{bb}(n)} \right) = 0$$

That is,  $\mathbf{bb}(n)$  is eventually bigger than any total, computable function!

**Proof:**

Let  $g(n) = n \cdot (1 + \max_{i \leq n} f(i))$ . Note:  $g$  is total, recursive.

Note:  $\lim_{n \rightarrow \infty} \left( \frac{f(n)}{g(n)} \right) = 0$

We'll show that,  $\mathbf{bb}(n) \geq g(n)$ , for all sufficiently large  $n$ .

$g(n)$  is computed by some  $k$ -state TM.

For any  $n$ , let TM  $C_n =$ 

print $n$	compute $g$	binary to unary
⏟ $\lceil \log n \rceil$	⏟ $k$	⏟ 17

$C_n$  has  $\lceil \log n \rceil + k + 17$  states.

$C_n$  prints  $g(n)$  1's.

For  $n \geq \lceil \log n \rceil + k + 17$  states,

$$\mathbf{bb}(n) \geq \mathbf{bb}(\lceil \log n \rceil + k + 17) \geq g(n)$$

□

**Fact 2.11 (Cantor)** The **pairing function**  $P(i, j) = \frac{(i+j)(i+j+1)}{2} + i$  is a 1:1 correspondence between  $\mathbf{N} \times \mathbf{N}$  and  $\mathbf{N}$ :  $P : \mathbf{N} \times \mathbf{N} \xrightarrow[\text{onto}]{1:1} \mathbf{N}$ .

$$P(L(w), R(w)) = w$$

$$L(P(i, j)) = i$$

$$R(P(i, j)) = j$$

We can use the pairing function to think of a natural number as a pair of natural numbers.

Thus, the input to a Turing machine is a single binary string which may be thought of as a natural number, a pair of natural numbers, a triple of natural numbers, etc.

**Turing machines** can be encoded as **character strings** which can be encoded as **binary strings** which can be encoded as **natural numbers**.

$TM_n$	1	2	3	4
0	1, 0, $\rightarrow$	3, $\sqcup$ , $\rightarrow$	0, 0, $-$	0, 0, $-$
1	1, 1, $\rightarrow$	4, $\sqcup$ , $\rightarrow$	0, 1, $-$	0, 1, $-$
$\sqcup$	2, $\sqcup$ , $\leftarrow$	0, $\sqcup$ , $-$	1, 0, $\leftarrow$	1, 1, $\leftarrow$
$\triangleright$	1, $\triangleright$ , $\rightarrow$	0, $\triangleright$ , $-$	0, $\triangleright$ , $-$	0, $\triangleright$ , $-$

ASCII: 1, 0,  $\rightarrow$ ; 1, 1,  $\rightarrow$ ; 2,  $\sqcup$ ,  $\leftarrow$ ; 1,  $\triangleright$ ,  $\rightarrow$ ; ;  $\dots$  0,  $\triangleright$ ,  $-$

$\{0, 1\}^*$  :  $w$

$\mathbf{N}$  :  $n$

There is a simple, countable listing of all TM's:  $M_0, M_1, M_2, \dots$

Encoding (transition function to binary string) and

Decoding (binary string to transition function) are trivial to compute.

**Theorem 2.12** *There is a Universal Turing Machine  $U$  such that,*

$$U(P(n, m)) = M_n(m)$$

**Proof:** Given  $P(n, m)$ , compute  $n$  and  $m$ .  $n$  is a binary string encoding the state table of TM  $M_n$ . We can simulate  $M_n$  on input  $m$  by keeping track of its state, its tape, and looking at its state table,  $n$ , at each simulated step.



□

Theorem 2.12 is perhaps the most fundamental fact about computation.

$$\text{HALT} = \{P(n, m) \mid \text{TM } M_n(m) \text{ eventually halts}\}$$

**Corollary 2.13 (Unsolvability of the Halting Problem)** *HALT is not recursive.*

**Proof:** Suppose HALT were recursive. Then  $\text{bb}(n)$  would be a total recursive function: Cycle through all  $n$ -state TMs,  $M_i$ , and if  $P(i, 0) \in \text{HALT}$ , then count the number of 1's in  $M_i(0)$ . Return the maximum of these.

$$\Rightarrow \Leftarrow$$

□

$$W_i = \{n \mid M_i(n) = 1\} = \mathcal{L}(M_i)$$

The set of all r.e. sets =  $W_0, W_1, W_2, \dots$

$n$	0	1	2	3	4	5	6	7	8	$\dots$	$W_n$
0	<span style="border: 1px solid black; padding: 2px;">0</span>	0	0	0	0	0	0	0	0	$\dots$	$W_0$
1	1	<span style="border: 1px solid black; padding: 2px;">1</span>	1	1	1	1	1	1	1	$\dots$	$W_1$
2	1	0	<span style="border: 1px solid black; padding: 2px;">1</span>	0	1	0	1	0	1	$\dots$	$W_2$
3	0	1	0	<span style="border: 1px solid black; padding: 2px;">1</span>	0	1	0	1	0	$\dots$	$W_3$
4	1	0	0	0	<span style="border: 1px solid black; padding: 2px;">0</span>	0	0	0	0	$\dots$	$W_4$
5	0	1	1	0	1	<span style="border: 1px solid black; padding: 2px;">0</span>	0	0	1	$\dots$	$W_5$
6	1	0	0	1	0	0	<span style="border: 1px solid black; padding: 2px;">1</span>	0	0	$\dots$	$W_6$
7	1	1	0	0	0	0	0	<span style="border: 1px solid black; padding: 2px;">0</span>	0	$\dots$	$W_7$
8	0	1	0	0	0	0	0	0	<span style="border: 1px solid black; padding: 2px;">0</span>	$\dots$	$W_8$
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\dots$	$\vdots$
	0	1	1	1	0	0	1	0	0	$\dots$	$K$
	1	0	0	0	1	1	0	1	1	$\dots$	$\overline{K}$

$$\begin{aligned}
 K &= \{n \mid M_n(n) = 1\} \\
 &= \{n \mid U(P(n, n)) = 1\} \\
 &= \{n \mid n \in W_n\}
 \end{aligned}$$



**Theorem 2.14**  $K$  is r.e., but  $\overline{K}$  is not r.e.

**Proof:**  $\overline{K} = \{n \mid n \notin W_n\}$

Suppose  $\overline{K}$  were r.e. Then for some  $c$ ,

$$\overline{K} = W_c = \{n \mid M_c(n) = 1\}$$

$$c \in K \Leftrightarrow M_c(c) = 1 \Leftrightarrow c \in W_c \Leftrightarrow c \in \overline{K}$$

$\Rightarrow \Leftarrow$

□

**Corollary 2.15**  $K \in \text{r.e.} - \text{Recursive}$

