

CS250: Discrete Math for Computer Science

L23: Truth Game Wrap Up

Tarski's Recursive Definition of Truth

$$G(t_1 = t_2) \stackrel{\text{def}}{=} t_1^G == t_2^G$$

$$G(P(t_1, \dots, t_a)) \stackrel{\text{def}}{=} (t_1^G, \dots, t_a^G) \in P^G$$

$$G(\sim \alpha) \stackrel{\text{def}}{=} 1 - G(\alpha)$$

$$G(\alpha \wedge \beta) \stackrel{\text{def}}{=} \min(G(\alpha), G(\beta))$$

$$G(\alpha \vee \beta) \stackrel{\text{def}}{=} \max(G(\alpha), G(\beta))$$

$$G(\forall x(\alpha)) \stackrel{\text{def}}{=} \min_{a \in |G|} G[a/x](\alpha)$$

$$G(\exists x(\alpha)) \stackrel{\text{def}}{=} \max_{a \in |G|} G[a/x](\alpha)$$

Truth Game: a two player game that is an equivalent but more fun way to tell whether $W \models \varphi$. First put φ into NNF.



Dumbledore wants to show that $W \models \varphi$



Gandalf wants to show that $W \not\models \varphi$.

base case: if φ is a literal, then **D** wins iff $W \models \varphi$.

inductive cases:

$W \models \varphi \wedge \psi$ **G** chooses $\alpha \in \{\varphi, \psi\}$ continue on: $W \models \alpha$

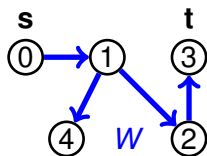
$W \models \varphi \vee \psi$ **D** chooses $\alpha \in \{\varphi, \psi\}$ continue on: $W \models \alpha$

$W \models \forall x \varphi$ **G** chooses $a \in |W|$ continue on: $W a/x \models \varphi$

$W \models \exists x \varphi$ **D** chooses $a \in |W|$ continue on: $W a/x \models \varphi$

Truth Game Example

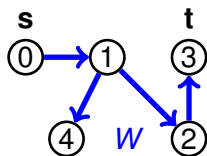
Does $W \models \forall x (x = s \vee \exists y E(y, x))$?



Truth Game Example

Does $W \models \forall x (x = s \vee \exists y E(y, x))$?

G moves, chooses $x = 4$

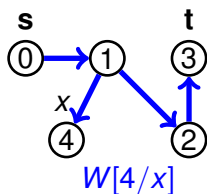
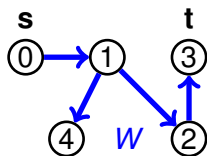


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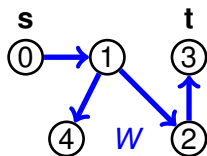
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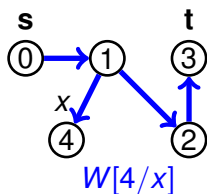
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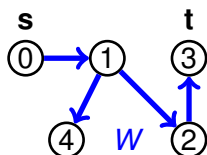
D moves, chooses $\exists y E(y, x)$



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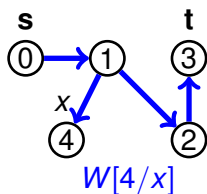
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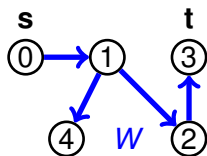


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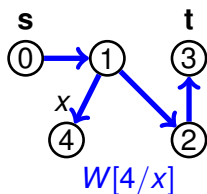
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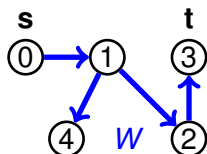
Does $W[4/x] \models \exists y E(y, x)$?

D moves, chooses $y = 1$

Truth Game Example

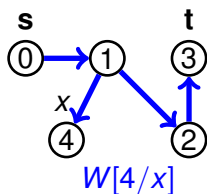
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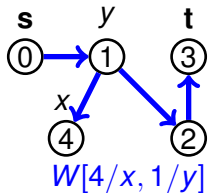
D moves, chooses $\exists y E(y, x)$



Does $W[4/x] \models \exists y E(y, x)$?

D moves, chooses $y = 1$

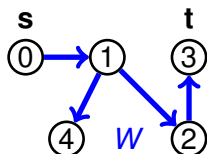
Does $W[4/x, 1/y] \models E(y, x)$?



Truth Game Example

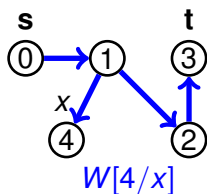
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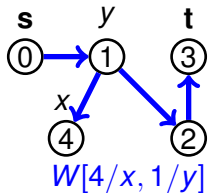
Does $W[4/x] \models \exists y E(y, x)$?

D moves, chooses $y = 1$

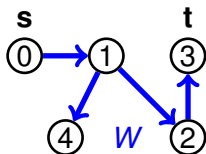
Does $W[4/x, 1/y] \models E(y, x)$?

Yes, **D** wins!

$W \models \forall x (x = s \vee \exists y E(y, x))$

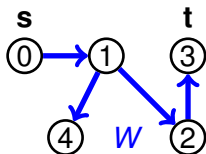


Game Quiz: Make **first winning choice**
else **0** or first choice if there is none.



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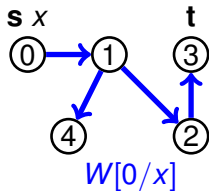
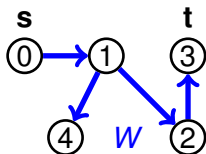


Game Quiz: Make **first winning choice**

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Does $W \models \forall x (x = s \vee \exists y E(y, x))$?

G moves, chooses $x = 0$

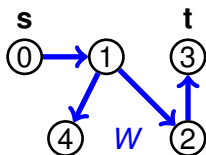


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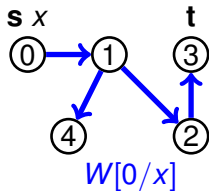
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Does $W[0/x] \models x = s \vee \exists y E(y, x)$?

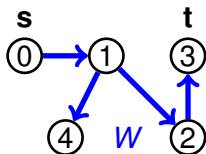


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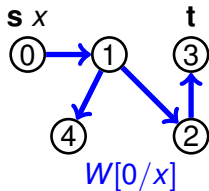
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G moves, chooses $x = 0$



Does $W[0/x] \models x = s \vee \exists y E(y, x)$?

D moves, chooses $x = s$

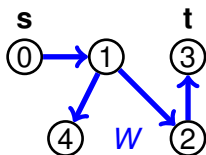


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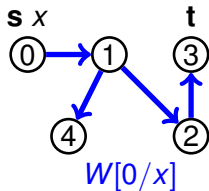
G moves, chooses $x = 0$



Does $W[0/x] \models x = s \vee \exists y E(y, x)$?

D moves, chooses $x = s$

Does $W[0/x] \models x = s$?

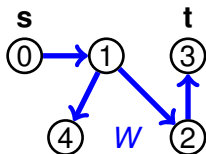


Game Quiz: Make **first winning choice**

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Does $W \models \forall x (x = s \vee \exists y E(y, x))$?

G moves, chooses $x = 0$



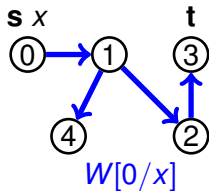
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D moves, chooses $x = s$

Does $W[0/x] \models x = s$?

Yes, **D** wins!

$W \models \forall x (x = s \vee \exists y E(y, x))$



$\mathbf{Z}/4\mathbf{Z} \models \forall x (x = 0 \vee \exists y x \cdot y = 1)$?

$\cdot_{\mathbf{Z}/4\mathbf{Z}}$	0	1	2	3
0	0	0	0	0
1	0	1	2	3
2	0	2	0	2
3	0	3	2	1

$\mathbf{Z}/4\mathbf{Z} \models \forall x (x = 0 \vee \exists y x \cdot y = 1)$?

G moves, chooses $x = 2$

$\cdot \mathbf{Z}/4\mathbf{Z}$	0	1	2	3
0	0	0	0	0
1	0	1	2	3
2	0	2	0	2
3	0	3	2	1

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G moves, chooses $x = 2$

$\mathbf{Z}/4\mathbf{Z}[2/x] \models (x = 0 \vee \exists y x \cdot y = 1)$?

$\cdot \mathbf{Z}/4\mathbf{Z}$	0	1	2	3
0	0	0	0	0
1	0	1	2	3
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$\mathbf{Z}/4\mathbf{Z} \models \forall x (x = 0 \vee \exists y x \cdot y = 1)$?

G moves, chooses $x = 2$

$\mathbf{Z}/4\mathbf{Z}[2/x] \models (x = 0 \vee \exists y x \cdot y = 1)$?

D moves, chooses clause $(x = 0)$

$\cdot \mathbf{Z}/4\mathbf{Z}$	0	1	2	3
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G moves, chooses $x = 2$

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D moves, chooses clause $(x = 0)$

$\mathbf{Z}/4\mathbf{Z}[2/x] \models x = 0$?

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1	0	1	2	3
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G moves, chooses $x = 2$

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D moves, chooses clause ($x = 0$)

$\mathbf{Z}/4\mathbf{Z}[2/x] \models x = 0$?

No, **G** wins!

$\mathbf{Z}/4\mathbf{Z} \not\models \forall x (x = 0 \vee \exists y x \cdot y = 1)$

$\cdot \mathbf{Z}/4\mathbf{Z}$	0	1	2	3
0	0	0	0	0
1	0	1	2	3
2	0	2	0	2
3	0	3	2	1

Tarski's Def. of Truth and Truth Game are Equivalent

Thm. For any Σ , $\varphi \in \text{PredCalc}\Sigma$, in NNF, $\mathcal{W} \in \text{World}[\Sigma]$,

D wins the truth game on \mathcal{W}, φ iff $\mathcal{W} \models \varphi$

G wins the truth game on \mathcal{W}, φ iff $\mathcal{W} \models \sim \varphi$

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Proof: By induction on the structure of φ .

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inductive case: **G**'s move: $\varphi = \forall x (\psi)$ or $\varphi = (\alpha \wedge \beta)$.

Assume $\mathcal{W} \models \varphi$. No matter what **G** does, the result remains true. By **indHyp**, **D** wins the remaining game, thus **D** wins the game on \mathcal{W} and φ .

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Assume $\mathcal{W} \not\models \varphi$. Then **G** has at least one move so that the result remains false. By **indHyp**, **G** wins the remaining game, thus **G** wins the game on \mathcal{W} and φ .

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The case for **D**'s move is similar. If $\mathcal{W} \models \varphi$ then **D** has a move that preserves this situation, otherwise, he does not. □