# COMPSCI 614: Problem Set 5

#### Due: Tuesday, 5/13 by 11:59pm in Gradescope.

Note: This problem set is OPTIONAL. If you complete it, it can be used to replace your lowest score on the first four problem sets.

#### Instructions:

- You are allowed to, and highly encouraged to, work on this problem set in a group of up to three members.
- Each group should **submit a single solution set**: one member should upload a pdf to Gradescope, marking the other members as part of their group in Gradescope.
- You may talk to members of other groups at a high level about the problems but **not work through the solutions in detail together**.
- You must show your work/derive any answers as part of the solutions to receive full credit.

### 1. $\ell_1$ Subspace Embedding via Sampling (6 points)

Given a matrix  $A \in \mathbb{R}^{n \times d}$  we would like to find a sampling matrix  $S \in \mathbb{R}^{m \times n}$  such that, with probability at least  $1 - \delta$ , for all  $x \in \mathbb{R}^d$ ,  $(1 - \epsilon) ||Ax||_1 \le ||SAx||_1 \le (1 + \epsilon) ||Ax||_1$ , where  $||y||_1 = \sum_{i=1}^n |y(i)|$  is the  $\ell_1$  norm.

To do so, we define the  $\ell_1$  sensitivity of row i as  $\sigma_i = \max_{x \in \mathbb{R}^d} \frac{|[Ax](i)|}{\|Ax\|_1}$  and let  $p_i = \frac{\sigma_i}{\sum_{j=1}^n \sigma_j}$ . We pick each row of S independently, letting  $S_{j,:} = \frac{1}{m \cdot p_i} e_i$ , with probability  $p_i$ , where  $e_i$  is the  $i^{th}$  standard basis vector.

Let  $T = \sum_{i=1}^{n} \sigma_i$ . It can be shown that  $T \leq d$  – this is maybe not surprising given the analogy to the  $\ell_2$  leverage scores, which sum to exactly d, but it is non-trivial to prove. You may use it as a fact going forward.

- 1. (4 points) Prove that for any fixed  $x \in \mathbb{R}^d$ , if  $m = O\left(\frac{d\log(1/\delta)}{\epsilon^2}\right)$ , then with probability at least  $1-\delta$ ,  $(1-\epsilon)\|Ax\|_1 \leq \|SAx\|_1 \leq (1+\epsilon)\|Ax\|_1$ . **Hint:** Assume without loss of generality that  $\|Ax\|_1 = 1$  and apply a Bernstein inequality. You'll want to target bounding the variance and maximum magnitude terms by T/m.
- 2. (2 points) Prove that for  $m = O\left(\frac{d^2 \log(1/\epsilon) + d \log(1/\delta)}{\epsilon^2}\right)$ , with probability  $1 \delta$ , S satisfies: for all  $x \in \mathbb{R}^d$ ,  $(1 \epsilon) \|Ax\|_1 \le \|SAx\|_1 \le (1 + \epsilon) \|Ax\|_1$ . **Hint:** Follow the  $\epsilon$ -net approach used in class for the  $\ell_2$  subspace embedding proof. You may use that the same net size bound of  $(4/\epsilon)^d$  holds for the  $\ell_1$  norm.

# 2. Randomized Triangle Coloring (6 points)

A graph is k-colorable if there is an assignment of each node to one of k colors such that no two nodes with the same color are connected by an edge.

- 1. (2 points) Show that if a graph is 3-colorable then there is a coloring of the graph using 2 colors such that no triangle in monochromatic. I.e., for any three nodes u, v, w such that (u, v), (v, w), and (u, w) are all edges, we do not have u, v, w all assigned to the same color (but we may have u, v assigned to the same color when (u, v) is an edge).
- 2. (4 points) Consider the following algorithm for coloring a 3-colorable graph with 2 colors so that no triangle is monochromatic. Start with an arbitrary 2-coloring (some triangles may be monochromatic, so it's not necessarily a valid coloring). While there are any monochromatic triangles, pick one arbitrarily and change the color of a randomly chosen vertex in that triangle. Give an upper bound on the expected number of steps of this process before a valid 2-coloring with all non-monochromatic triangles is found.

**Hint:** Shoot for a polynomial, not an exponential number of steps here. Use the fact that part (1) actually implies the existence of *many* 2-colorings with non-monochromatic triangles.

## 3. Move to Top Shuffling (8 points)

Consider shuffling a deck of n unique cards by randomly picking a card and moving it to the top of the deck. Observe that with probability 1/n, the top card is picked and so the order does not change from one step to the next.

- 1. (2 points) Prove that this Markov chain is irreducible and aperiodic.
- 2. (2 points) Prove that the chain converges to the the uniform distribution over all n! possible permutations of the cards.
- 3. (2 points) In class, we argued that after  $t = n \log(n/\epsilon)$  steps, the distribution of states  $q^t$  in this Markov chain satisfies  $||q^t \pi||_{TV} \leq \epsilon$ . Say you are a casino, and you offer a game of pure chance where the customer must wager \$1. The game uses the shuffled deck of cards to determine a pay out somewhere between \$0 and \$1000. You have calculated that, when the deck is ordered according to a uniform random permutation (i.e., according to  $\pi$ ), your expected winnings per game are \$0.1. How small must you set  $\epsilon$  to ensure that your expected winnings are at least \$.09?
- 4. (2 points) Argue that our mixing time bound is essentially tight. In particular, show that if we run the Markov chain for  $t \leq cn \log n$  steps for small enough constant c, then  $||q^t \pi||_{TV} \geq 99/100$ . I.e., we are very far from a uniformly random permutation.

**Hint:** Start by arguing that if  $t \leq cn \log n$  for small enough c, with high probability there are  $\sqrt{n}$  cards which are never swapped in the shuffle. Use the coupon collector analysis from Lecture 2. Then consider the probability that we have  $\sqrt{n}$  consecutive cards in order after a uniform random shuffle, vs. after this shuffle starting from an ordered deck. Use the different in probabilities to lower bound the TV distance.